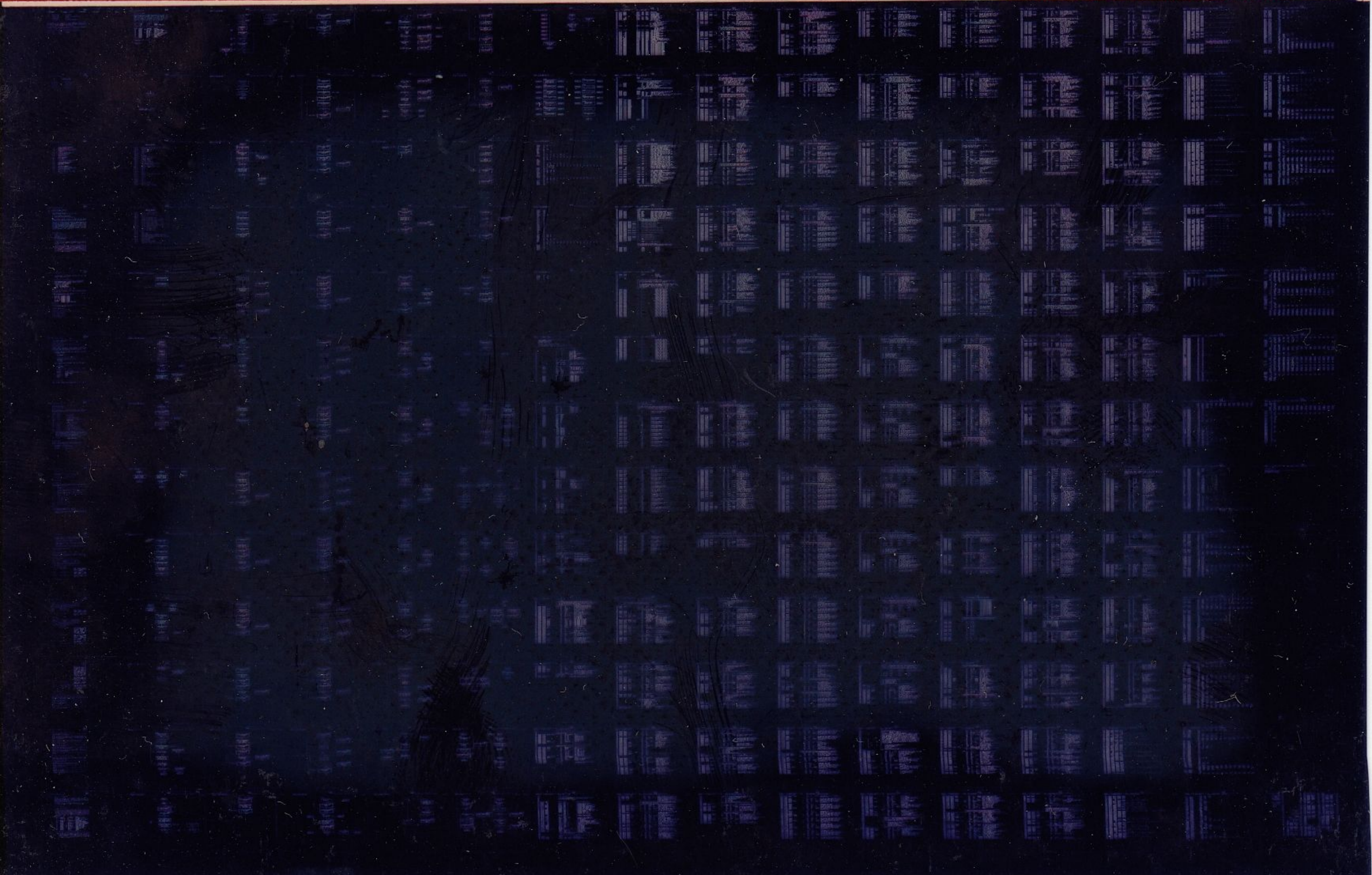


MS11-K

0-124K MEMORY EXERCISER
CZQMCE0

AH-9047E-MC
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MAR 1978
digital
MADE IN USA



EOF:1020708580411

00010000 780223
=====

IDENTIFICATION

.PHDR:0ZQMCESEG

00010000

780223
SEQ 0001

PRODUCT CODE: AC-9045E-MC
 PRODUCT NAME: CZQMCEO 0-124K MEM EXEP 16K
 PRODUCT DATE: FEB 1978
 MAINTAINER: DIAGNOSTIC ENGINEERING

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REVISION HISTORY

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Revision A:	May 1975
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Revision C:	October 1976
Revision D:	June 1977
Revision E:	December 1977

TABLE OF CONTENTS

1.0	GENERAL PROGRAM INFORMATION.
1.1	Program Purpose (Abstract)
1.2	System Requirements
1.3	Related Documents and Standards
1.4	Diagnostic Hierarchy Prerequisites
1.5	Assumptions
2.0	OPERATING INSTRUCTIONS
2.1	Loading and Starting Procedure
2.2	Special Environments
2.3	Program Options
2.4	Execution Times
3.0	ERROR INFORMATION
3.1	Error Reporting
3.2	Error Halts
4.0	PERFORMANCE AND PROGRESS REPORTS
5.0	DEVICE INFORMATION TABLES
5.1	CORE PARITY REGISTER
5.2	MOS PARITY REGISTER
5.3	MSII-K CSR
6.0	SUB-TEST SUMMARIES
6.1	Section 1: Address Tests
6.2	Section 2: Worst Case Noise Tests
6.3	Section 3: Instruction Execution Tests
6.4	Section 4: MOS Tests
6.5	Special Toggle in Tests
7.0	PROGRAM FUNCTIONAL FLOW CHARTS
8.0	PROGRAM LISTING

1.0 GENERAL PROGRAM INFORMATION.

1.1 Program Purpose (Abstract)

This program has the ability to test memory from address 000000 to address 757777. It does so using:

- A. Unique addressing techniques
- B. Worse case noise patterns, and
- C. Instruction execution thruout memory.

There is also a special routine to type out all unibus address ranges which do not timeout, as well as two(2) toggle in address tests provided in section 6.1 of this document.

The intent of this program is to test as comprehensively as possible all memory systems manufactured by DEC without concentrating on any one system. Although the tests relate to general designs they may be complete for certain systems. E.G. Any core memory from the BK M11-L on up need not have any other addressing or worst case patterns run but in order to completely test the MS11-K MOS memory another diagnostic is required. This test is also not intended to be a 100% test of the memory. Other tests that do I/O may find memory problems that this test is unable to.

1.2 System Requirements

A. Hardware Requirements

PDP11 family processor with a minimum of 16K of memory.
optional...
Any parity memory control module.
KT11 memory management.

B. Software Requirements

The smallest unit of memory this program will recognize is 4K. If any address in a 4K bank causes a time out trap, that entire bank of memory is ignored by the program.

The program is designed to exercise the vector portion of memory (locations 0-776) in exactly the same manner as the rest of memory. To make this possible, without requiring memory management, no software traps are used in the program. This means that if memory management is not available or is disabled (SW12=1), if the program is relocated out of bank 0, if location 0-776 are selected for test, and if an unexpected hardware trap occurs, the results will be unpredictable.

The program has the proper interface code to allow running under the automated manufacturing test line system - ACT11 and APT.

1.3 Related Documents and Standards

- A. Programming practices - Document No. 175-003-009-01
- B. PDP-11 MAINDEC SYSMAC Package - MAINDEC-11-DZQAC-C2-D
- C. MF11-U/UP Core Memory System Maintenance Manual
Document No. DEC-11-HMFMA-B-D
- D. Applicable Circuit Schematics:
 - G235 - 16K X-Y DRIVE
 - G114 - 16K SENSE/INHIBIT
 - M8293 - 16K UNIBUS TIMING
 - M7259 - PARITY CONTROL

1.4 Diagnostic Hierarchy Prerequisites

Before running this program, a CPU diagnostic should be run to verify the functionality of the processor and PDP-11 instruction set.

If memory management is to be used, then the KT11 diagnostic should also be run before this program.

- PDP-11/05 - MAINDEC-11-DZQKC
- PDP-11/20 - MAINDEC-11-DZQKC
- PDP-11/34 - MAINDEC-11-DFKTH
- PDP-11/40 - MAINDEC-11-DBQEA
- OR MAINDEC-11-DCQKC
- PDP-11/45 - MAINDEC-11-DCQKC
- PDP-11/60 - MAINDEC-11-DQKDA
- KT11-C - MAINDEC-11-DCKTA THRU DCKTF
- KT11-D - MAINDEC-11-DBKTA THRU DBKTF

1.5 Assumptions

This program assumes the correct operation of the CPU and, if used, the memory management option.

2.0 OPERATING INSTRUCTIONS

2.1 Loading and Starting Procedures

2.1.1 Load the program using any standard absolute loader.

2.1.2 Starting address 200:

Normal program execution.

2.1.3 Starting address 204:

Allows the operator to input, via teletype conversation,

first and last addresses to be exercised, and a data pattern to be used in tests 6 and 7.

2.1.4 Starting Address 210:

Restart program using previously selected parameters.

2.1.5 Starting Address 214:

Restore loaders and halt. This routine is capable of relocating the program back to banks 0 and 1 if the program was halted while running the top two banks of memory. There are special procedures required for this situation.

A. If memory addresses 0-1000 have not been exercised, either through parameter selection (SA=204) or by running with SW05=1, then:

Load Address 214,
Press START.

B. If running without memory management, then:

Load Address <214+relocation factor>
(Relocation factor is typed when the program is relocated),
Press START.

C. If running with memory management and the unibus has not been initialized (via reset instruction, start switch, etc.), then:

Load Address 777707 (PC)
Deposit 214
Press CONTINUE

D. If running with memory management and the unibus has been initialized:

Load Address 772340 (KIPAR0)
Deposit <(relocation factor)/100>
(Example: Relocation factor=540000, then
deposit 005400)
Load Address 777572 (SR0)
Deposit 000001
Load Address 777707 (PC)
Deposit 214
Press Continue

2.1.6 Starting address 220:

Byte address memory map typeout routine. This routine performs DATI, DATIP, DATO, and DATOB on all possible

addresses, and types the ranges of addresses which do not cause a timeout trap.

2.2 Special Environments

If the program is run in quick verify mode under ACT11 or APT11 the program is done after the first pass. Also, the program does not relocate to test the lower 8K of memory.

2.3 Program Options

SW15 = 1 OR UP....	HALT ON ERROR
SW14 = 1 OR UP....	LOOP ON TEST
SW13 = 1 OR UP....	INHIBIT ERROR TYPEOUT
SW12 = 1 OR UP....	INHIBIT MEMORY MANAGEMENT (INITIAL START ONLY)
SW11 = 1 OR UP....	INHIBIT SUBTEST ITERATION
SW10 = 1 OR UP....	RING BELL ON ERROR
SW9 = 1 OR UP....	LOOP ON ERROR
SW8 = 1 OR UP... ..	LOOP ON TEST IN SWR<4:0>
SW7 = 1 OR UP....	INHIBIT PROGRAM RELOCATION
SW6 = 1 OR UP....	INHIBIT PARITY ERROR DETECTION

NOTE: With parity error detection enabled, a memory failure while running the worse case noise tests (non-parity) can cause a parity error. The error printout on a parity error does not type the good data. Thus a bit drop or pickup will not be typed as such. It is best to run the program for 1 pass with parity disabled, then, restart the program with parity enabled.

SW5 = 1 OR UP. .	INHIBIT EXERCISING VECTOR AREA (LOCATIONS 0-1000).
------------------	--

2.4 EXECUTION TIMES

Execution time is dependent on type of memory, and amount of memory. Worse case run times with 900ns memorys are:

- a. For Non-Parity Memory
 - First Pass: 65 seconds for first 16k + 15 seconds for each additional 16k.
 - Full Pass: 3 minutes 40 seconds for first 16k + 3 minutes for each additional 16k.

Iteration Inhibited: same as first pass

- b. For Parity Memory
 First Pass: 1 minute 40 seconds per 16k.
 Full Pass: 8 minutes per 16K
 Iteration Inhibited: same as first pass

3.0 ERROR INFORMATION

3.1 Error Reporting

There are a total of 31(8) types of error reports generated by the program. Some of the key column heading mnemonics are described below for clarity:

- PC = Program Counter of error detection code.
 (V/PC=P, PC)
- V/PC = Virtual Program Counter. This is where the error detection code can be found in the program listing.
- P/PC = Physical Program Counter. This is where the error detection code is actually located in memory.
- TRP/PC = Physical Program Counter of the code which caused a trap.
- MA = Memory Address
- REG = Parity REGISTER address.
- PS = Processor Status word.
- IUT = Instruction Under Test.
- S/B = What contents Should Be.
- WAS = What contents WAS.

3.2 Error Halts

With the 'HALT ON ERROR' switch (SW15) not set there are several programmed 'HALTS' in the program:

- A. In the error trap service routine for unexpected traps to vector 4. This one will occur if a 2nd trap to 4 occurs before the error report for the first has had a chance to be printed out.

- B. In the relocation routine if the program is being relocated back to the first BK of memory and the program code was not able to be transferred properly.
- C. In the case of error reporting and there is no terminal to allow the information transfer.
- D. In the power fail routine if the power up sequence was started before the power down sequence had a chance to complete itself.
- E. In the Memory mapping routine or any of the address control routines, failures to find a meaningful map.

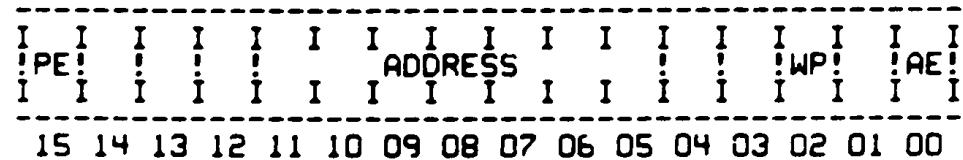
4.0 PERFORMANCE AND PROGRESS REPORTS

Not applicable

5.0 DEVICE INFORMATION TABLES

The following is a picture view of a parity control status registers, which will show bit assignments and definitions, to provide a handy reference:

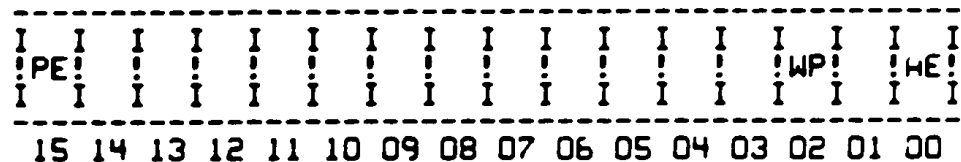
5.1 CORE PARITY REGISTER



Bit assignments are defined as follows:

BIT15	PARITY ERROR	
BITS 11-5	ERROR ADDRESS	HIGH ORDER ADDRESS BITS OF ADDRESS OF PARITY ERROR (BITS 17-11 OF ADDRESS)
BIT02	WRITE WRONG PARITY	NORMAL PARITY (ODD) WHEN CLEAR; OTHER PARITY (EVEN) WHEN SET
BIT00	ACTION ENABLE	NO ACTION WHEN CLEAR TRAP TO VECTOR 114 WHEN SET

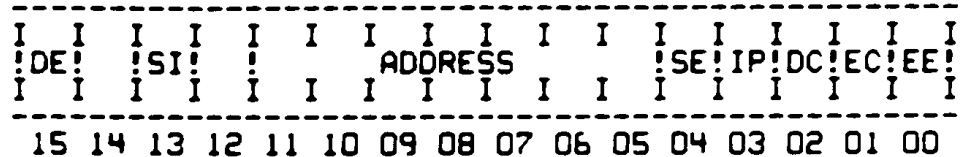
5.2 MCS PARITY REGISTER



BIT ASSIGNMENTS ARE DEFINED AS FOLLOWS:

BIT15	PARITY ERROR	
BIT02	WRITE WRONG PARITY	NORMAL PARITY (ODD) WHEN CLEAR; OTHER PARITY (EVEN) WHEN SET
BIT00	ACTION ENABLE	NO ACTION WHEN CLEAR TRAP TO VECTOR 114 WHEN SET

5.3 MS11-K CSR



BIT ASSIGNMENTS ARE DEFINED AS FOLLOWS:

BIT15	DOUBLE ERROR	
BIT 13	SET INHIBIT MODE	WHEN THIS BIT IS SET TO A 1, IT ENABLES THE INH MODE POINTER TO INHIBIT EITHER THE FIRST OR SECOND 16K FROM EVER GOING INTO THE DIAG. CHECK OR ECC DISABLE MODE.
BITS 11-5	ERROR ADDRESS	WHEN BIT02 CLEARED CONTAINS HIGH ORDER BITS OF ADDRESS OF PARITY ERROR (BITS 17-11); WHEN BIT02 SET CONTAINS CHECK BITS FOR ECC.
BIT04	SINGLE ERROR	SET WHENEVER SINGLE ERROR OCCURS
BIT03	INHIBIT MODE POINTER	THE INHIBIT MODE POINTER WORKS IN

CONJUNCTION WITH THE
SET INHIBIT MODE BIT.
WHEN BIT 13 IS SET TO
A 1, A 16K PORTION OF
MEMORY IS INHIBITED
FROM OPERATING IN THE
ECC DISABLE MODE OR
DIAGNOSTIC CHECK MODE.
THE INHIBIT MODE
POINTER INDICATES
WHICH 16K IS BEING
INHIBITED,,,BIT 3 =1

THE SECOND 16K OF
MEMORY IS INHIBITED.
WHEN BIT 13 IS SET TO
A 0, BIT 3 BECOMES
INOPERATIVE.

BIT02	DIAGNOSTIC CHECK A	WHEN SET ENABLES READ-WRITE OF CHECK BITS(SEE BITS 11-5)
BIT01	DISABLE ERROR CORRECTION	WHEN SET NO ERROR CORRECTION TAKES PLACE
BIT00	DOUBLE ERROR ENABLE	WHEN SET ENABLES TRAP TO VECTOR 114 ON DOUBLE ERROR.

6.0 SUB-TEST SUMMARIES

6.1 Section 1: Address Tests.

These tests verify the uniqueness of every memory address.

TEST 1 Writes and reads the value of each memory Word Address into that Memory location. After all memory has been written, all locations are checked again.

TEST 2 Writes the byte value of each address into that byte location and checks it.

TEST 3 Writes the complement of each word address into that location and checks it.

TEST 4 Writes the 4K bank number into each byte of that bank and checks it.

TEST 5 Writes the complement of the bank number into each byte of that bank and checks it.

E.2 Section 2: Worst Case Noise Tests.

These are intended to apply maximum stress to the various types of PDP-11 core memories.

TEST 6 and TEST 7 Are supplied to allow the operator to select a single word data pattern (SA=204) and SCOPE on either the writing (DATO) in TEST 6 or the reading (DATI) in TEST 7 of that data.

TEST 10 Writes and then checks a series of single word patterns which are designed to stress parity memory.

TEST 11 Writes all memory with 1's in every bit and then "Ripples" a "0" through it.

TEST 12 Writes all memory with 0's in every bit and then "Ripples" a "1" through it.

TEST 13,14,15, AND 16 Write a pattern which complements when address BIT 3 XOR BIT 9 complements.

TEST 17 Writes wrong parity in each byte of memory and checks that the parity detection logic works. This test is skipped for non-parity memory.

TEST 20 Write "random" program code through memory and checks it.

E.3 Section 3: Instruction Execution Tests.

This group of tests place instructions in the memory under test, then executes the instructions, and finally, checks that they executed correctly.

TEST 21 Executes an instruction which does a DATI and a DATO on the memory under test.

TEST 22 Executes an instruction which does a DATI and a DATOB on the low byte of memory under test.

TEST 23 Executes an instruction which does a DATI and a DATOB on the high byte.

TEST 24 Executes an instruction which does a DATIP and a DATO.

TEST 25 Executes an instruction which does a DATIP and a DATOB on the low byte.

TEST 26 EXECUTES AN INSTRUCTION WHICH DOES A DATIP and a DATOB on the high byte.

e 4 Section 4: Mos Tests

TEST 27 -Writes a pattern of 000j77 through memory, then compliments it addressing downward, compliments the new pattern addressing upward, compliments the third pattern addressing upward and finally compliments this new AB patterns addressing downward.

TEST 30-31 Write a checkerboard through memory then stalls for 2 seconds and then verifies no data has changed.

e 5 Special Toggle In Tests

e.5.1 Toggle-in-program #1

The following is a toggle in memory address test. This test is useful when an address selection failure is suspected involving the first 8K of memory. This program writes the value of each address into itself starting with the lower limit and continuing to the upper limit. After all addresses have been written each address is checked for the correct contents starting with the upper limit and continuing to the lower limit.

LOCAT: 11	CONTENTS	MNEMONIC	COMMENT
10	012700	MOV #50,R0	:GET FIRST ADDRESS
* 12	000050		:TO TEST :(EXAMPLE START ADDRESS)
14	C10001	MOV R0,R1	:SAVE IN R1
16	C20037	15: CMP R0,#SWR	:CHECK UPPER LIMIT
18	177570		: (IN SWITCH REGISTER)
20	001403	BEQ 25	:BRANCH IF AT UPPER LIMIT
22	010010	MOV R0,(R0)	:LOAD VALUE INTO ADDRESS
24	005720	TST (R0)+	:STEP TO NEXT ADDRESS
26	000772	B 15	:LOOP UNTIL DONE
28	010004	25: MOV R0,R4	:SAVE UPPER LIMIT
30	020001	35: CMP R0,R1	:CHECK IF AT LOWER LIMIT
* 32	001767	BEQ 15	:BRANCH IF DONE
34	024000	CMP -(R0),R0	:CHECK DATA WRITTEN
36	001774	BEQ 35	:BRANCH IF OK
38	000000	HALT	:ERROR
40	000772	BR 35	:LOOP BACK

After toggling the program LA=10*set upper limit**, start

NOTES: The upper limit address obtained from the switch register may be changed during program operation. However occasionally the program may halt because of 'SWITCH BOUNCE'. (The best procedure when changing limits is to stop the program make the change and continue.) The lower limit address (12) may be patched to any desired address.

6.5.2 Toggle-in-Program #2

The following is also a toggle in program to be used with toggle-in-program #1 for more complete address testing. This program writes the complement value of each address into itself starting with the upper limit and continuing to the lower limit. After all addresses have been written each address is checked for the correct contents starting with the lower limit address and continuing to the upper limit. Toggle in the following patches to the program above.

These are the patches to toggle-in-program #1:

LOCATION	CONTENTS	MNEMONIC	COMMENT
12	100		:CHANGE LOWER LIMIT
36	001404	BEQ 4\$:BRANCH TO PROGRAM #2

These are the additions to toggle-in-program #1:

LOCATION	CONTENTS	MNEMONIC	COMMENT
50	010402	4\$: MOV R4,R2	:GET UPPER LIMIT
52	005142	5\$: COM -(R2)	:COMPLEMENT ADDRESS
54	020201	CMP R2,R1	:CHECK IF AT LOWER LIMIT
56	001375	BNE 5\$:LOOP UNTIL DONE
60	020204	6\$: CMP R2,R4	:CHECK IF AT UPPER LIMIT
62	001755	BEQ 1\$:GO TO PROGRAM 1 IF DONE
64	010203	MOV R2,R3	:GET VALUE OF ADDRESS
66	005103	COM R3	:COMPLEMENT VALUE
70	020322	CMP R3,(R2)+	:CHECK ADDRESS
72	001772	BEQ 6\$:BRANCH IF OK
74	000000	HALT	:ERROR
76	000770	BR 6\$:GO CHECK NEXT ADDRESS

7.0 PROGRAM FUNCTIONAL FLOW CHARTS
Attached

8.0 PROGRAM LISTING
Attached

FLOW CHART

CZQMCE0 0-124K MEM EXER 16K

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TABLE OF CONTENTS

PAGE 01	DEFINITIONS, TRAP CATCHER, STARTING ADDRESSES.
PAGE 02	RESTART AND RESTORE ROUTINES
PAGE 04	POWER FAIL ROUTINES
PAGE 05	COMMON TAGS
PAGE 06	SETUP
PAGE 08	MAP MEMORY
PAGE 09	MEMORY BYTE MAP ROUTINE
PAGE 12	MAP PARITY REGISTERS
PAGE 13	MAP PARITY MEMORY
PAGE 14	TEST PARITY REGISTERS
PAGE 15	USER PARAMETER SELECTION SECTION
PAGE 16	START1: START OF PASS
PAGE 17	SECTION 1: ADDRESS TESTS. TEST 1
PAGE 18	TEST 2
PAGE 19	TEST 3
PAGE 20	TEST 4
PAGE 21	TEST 5
PAGE 22	SECTION 2: WORSE CASE NOISE TESTS. TEST 6
PAGE 23	TEST 7
PAGE 24	TEST 10
PAGE 25	TEST 11
PAGE 26	TEST 12
PAGE 27	TEST 13: 3 XOR 9
PAGE 29	TEST 14: 3 XOR 9
PAGE 31	TEST 15: 3 XOR 9 (FOR PARITY)

TABLE OF CONTENTS

PAGE 33	TEST 16: 3 XOR 9 (FOR PARITY)
PAGE 35	TEST 17: PARITY BYTE TEST
PAGE 39	TEST 20
PAGE 40	TEST 21: EXICUTE DATI, DATO
PAGE 41	TEST 22: EXICUTE DATI, DATOB (LO BYTE)
PAGE 42	TEST 23: EXICUTE DATI, DATOB (HI BYTE)
PAGE 43	TEST 24: EXICUTE DATIP, DATO
PAGE 44	TEST 25: EXICUTE DATIP, DATOB (LO BYTE)
PAGE 45	TEST 26: EXICUTE DATIP, DATOB (HI BYTE)
PAGE 46	TEST 27: MARCHING !'S AND 0'S
PAGE 49	TEST 30: MOS REFRESH TEST
PAGE 51	TEST 31: MOS REFRESH TEST
PAGE 53	DONE
PAGE 54	END OF PASS
PAGE 55	MEMORY MANAGEMENT AND ADDRESSING SUBROUTINES
PAGE 57	SUBROUTINES FOR ADDRESS AND WORSE CASE NOISE TESTS
PAGE 58	RELOCATION SUBROUTINES
PAGE 60	PARITY ROUTINES
PAGE 62	SPECIAL PRINTOUT ROUTINES
PAGE 63	SYSMAC AND STANDARD UTILITY ROUTINES

CZQMCEO 0-124K MEM EXER 16K
DEFINITIONS, TRAP CATCHER, STARTING ADDRESSES.

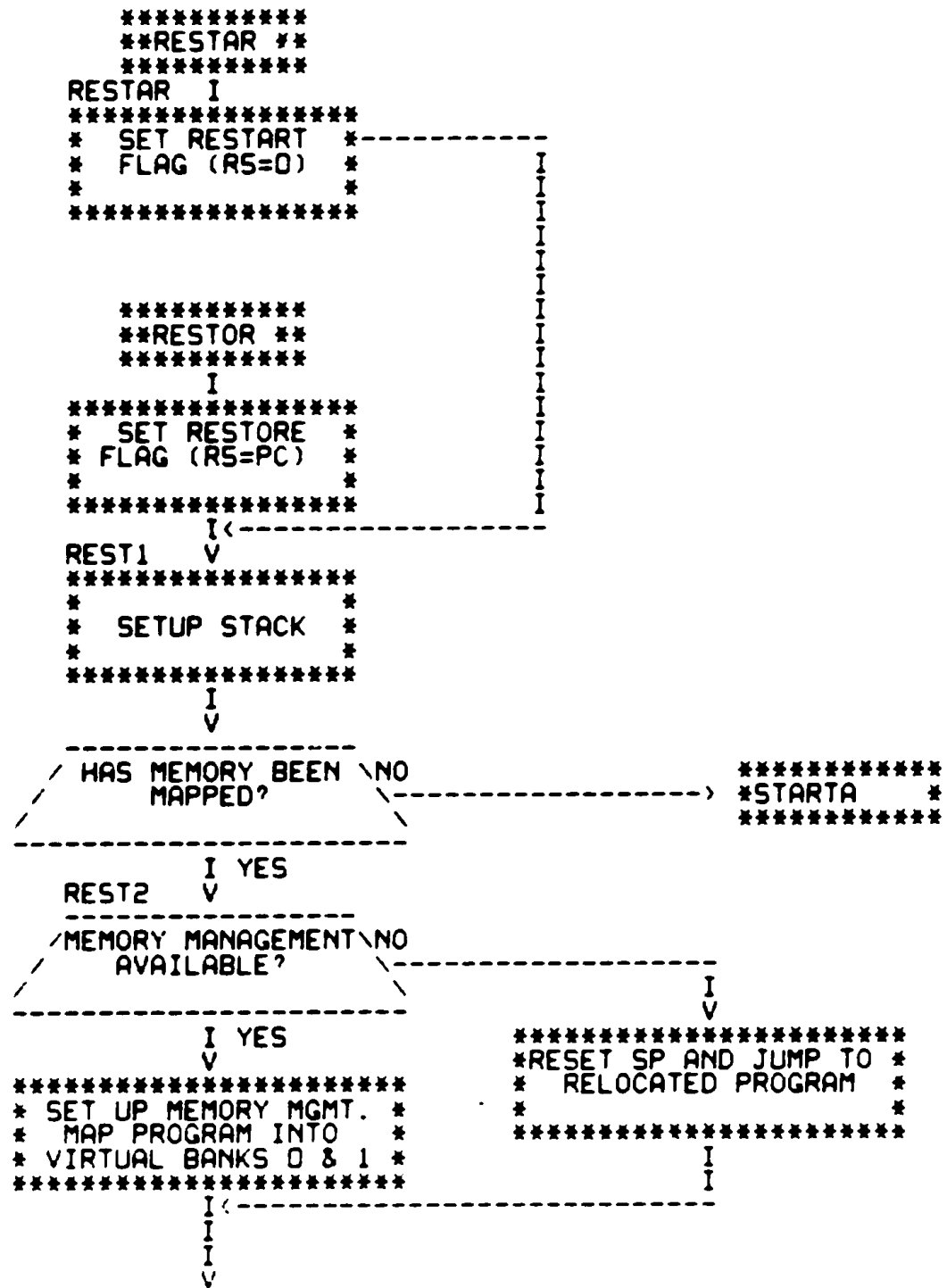
```
*****
* SWITCH SETTINGS AND *
* BASIC DEFINITIONS *
*                       *
*****
```

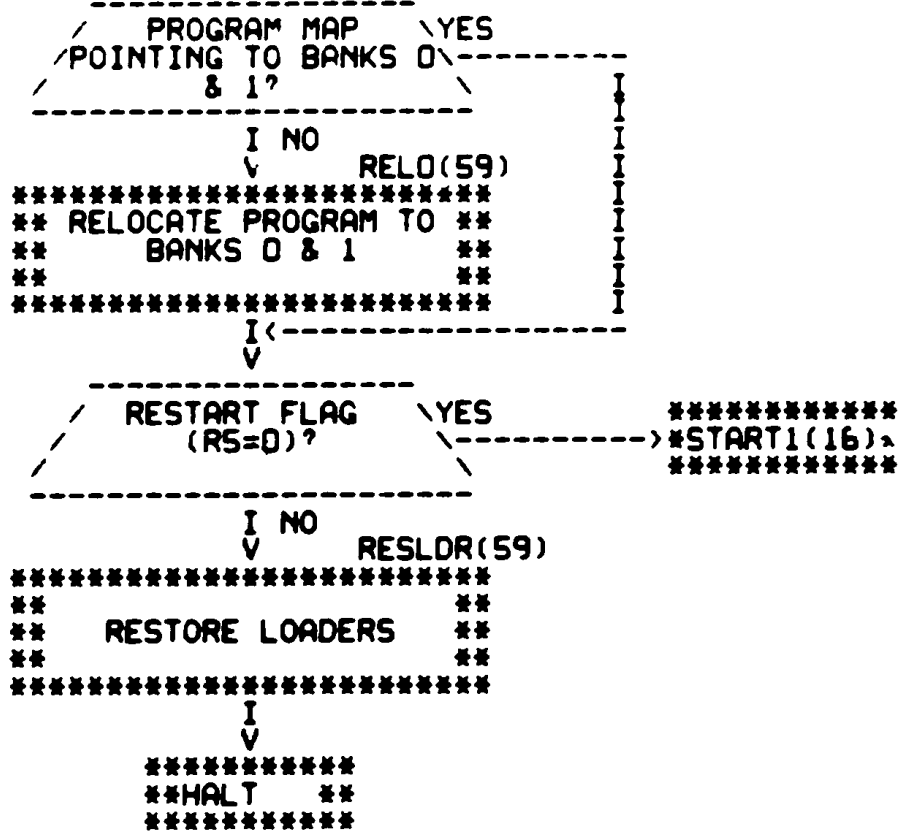
```
*****
* TRAP CATCHER AND *
* STARTING ADDRESSES *
*                       *
*****
```

.=0

SA=210 . =300

SA=214





.=572

!

CZQMCEO 0-124K MEM EXER 16K
POWER FAIL ROUTINES

```
*****
**SPWRDN **
*****
  I
  V
*****
* $ILLUP -> VECTOR *
*   SAVE REGISTERS *
* SPWRDN -> VECTOR *
*****
  I
  V
*****
**HALT **
*****
```

```
*****
**SPWRUP **
*****
  I
  V
*****
* WAIT LOOP FOR TTY *
* RESTORE REGISTERS *
* SPWRDN -> VECTOR *
*****
  I
  V          SPRINT(63)
  V
  /---\
  \---/
  I
  V
*****
**RETURN **
*****
```

```
*****
**$ILLUP **
*****
  I
  V
*****
**HALT **
*****
```

.=1100

```
*****  
* STANDARD 'SYSMAC' *  
* COMMON TAGS *  
* ***** *
```

```
*****  
* APT MAILBOX AND *  
* ETABLE *  
* ***** *
```

```
*****  
* COMMON TAGS FOR THIS *  
* PROGRAM *  
* ***** *
```

```
*****  
* RELATIVE ADDRESSING *  
* TABLE, ERROR DATA *  
* POINTER *  
* ***** *
```

```
*****  
* MEMORY PARITY WORSE *  
* CASE PATTERNS TABLE *  
* ***** *
```

```
*****  
* MEMORY PARITY *  
* REGISTER ADDRESS AND *  
* MAP TABLE *  
* ***** *
```

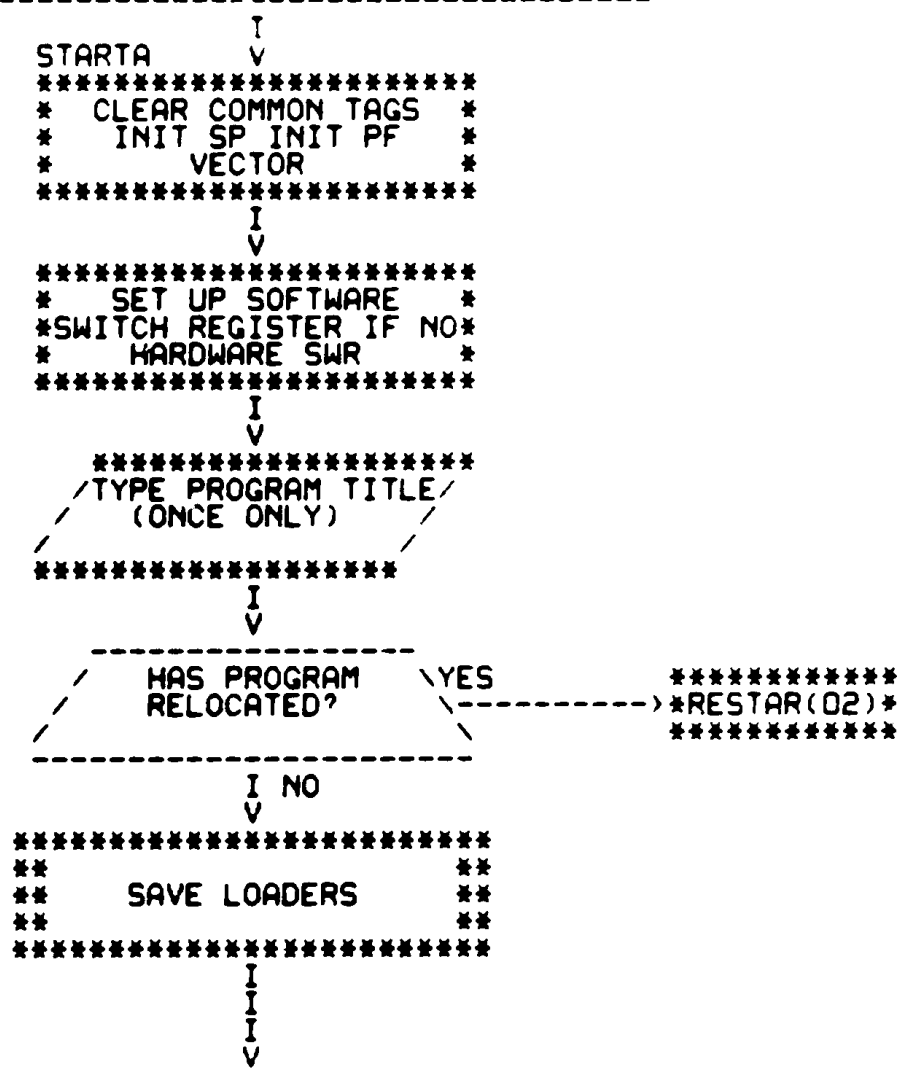
```
*****  
* ERROR MESSAGE POINTER *  
* TABLE *  
* ***** *
```


SA=204

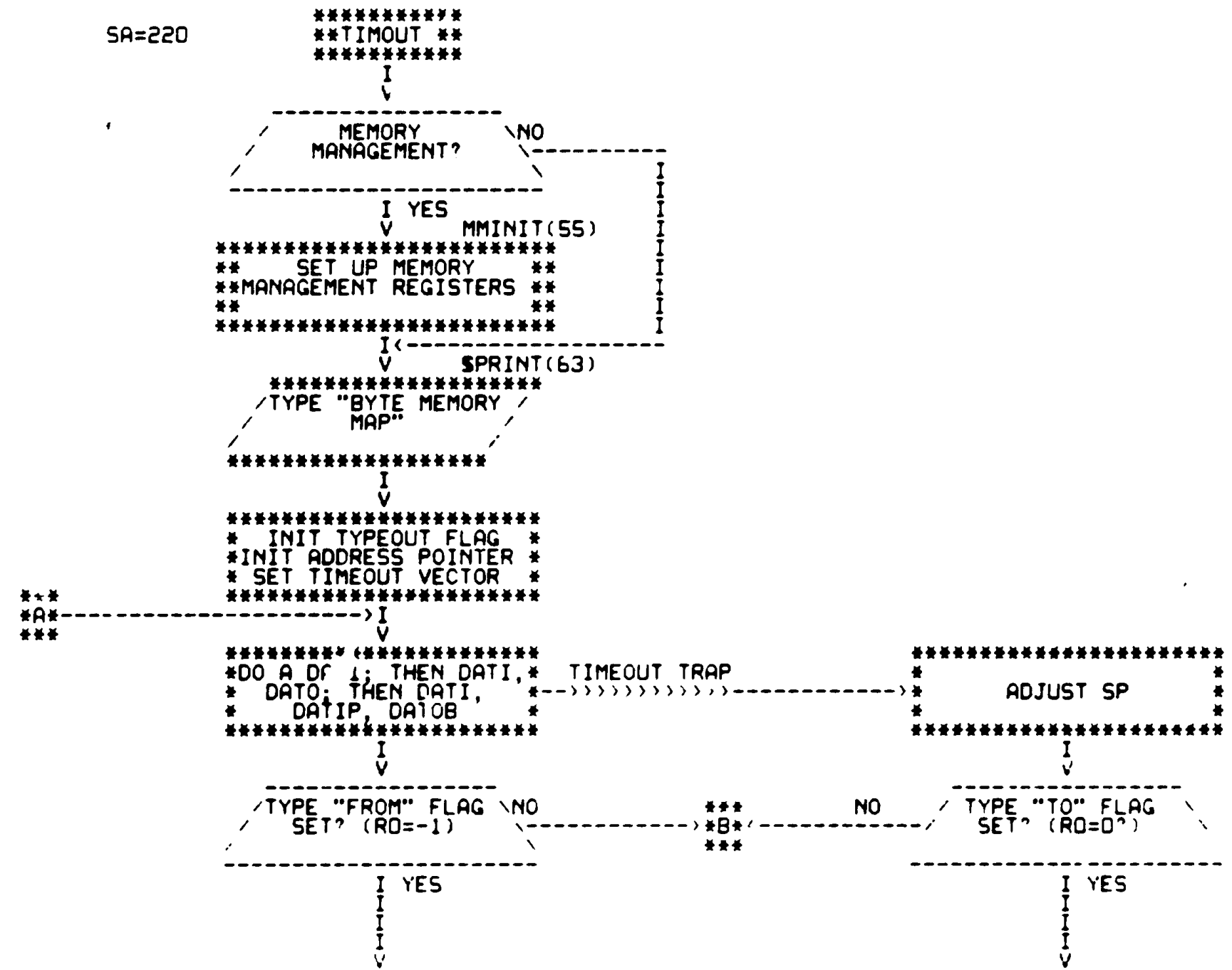
```
*****  
**SELECT**  
*****  
I  
*****  
* SET FLAG FOR *  
* SELECTING *  
* PARAMETERS *  
*****  
I
```

SA=200

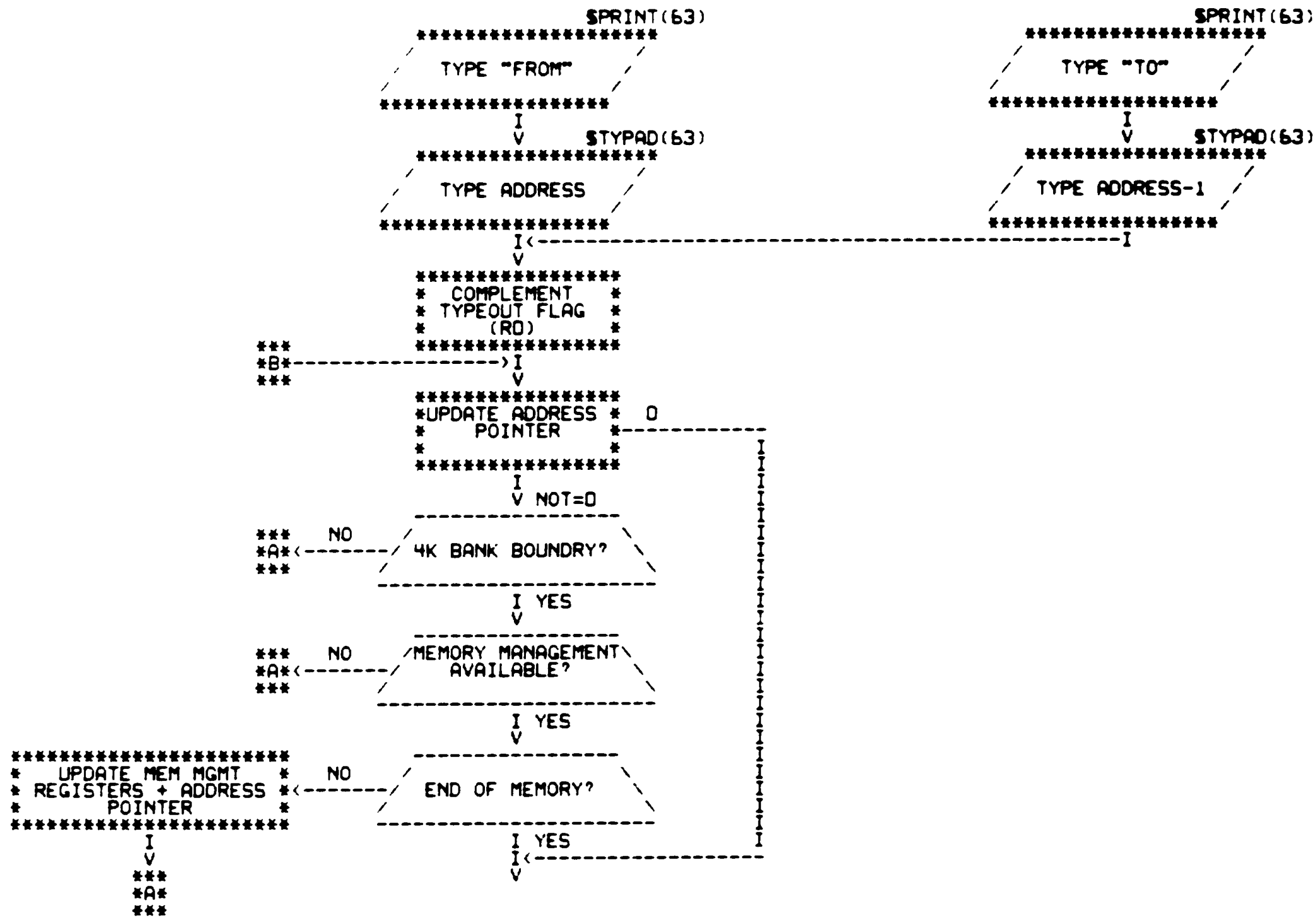
```
*****  
**START**  
*****  
I  
*****  
* CLEAR FLAG FOR *  
* SELECTING *  
* PARAMETERS *  
*****  
I
```

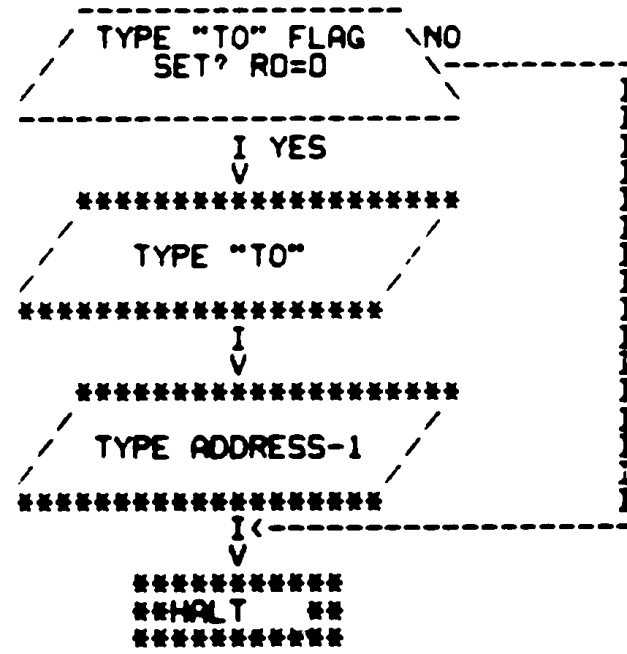


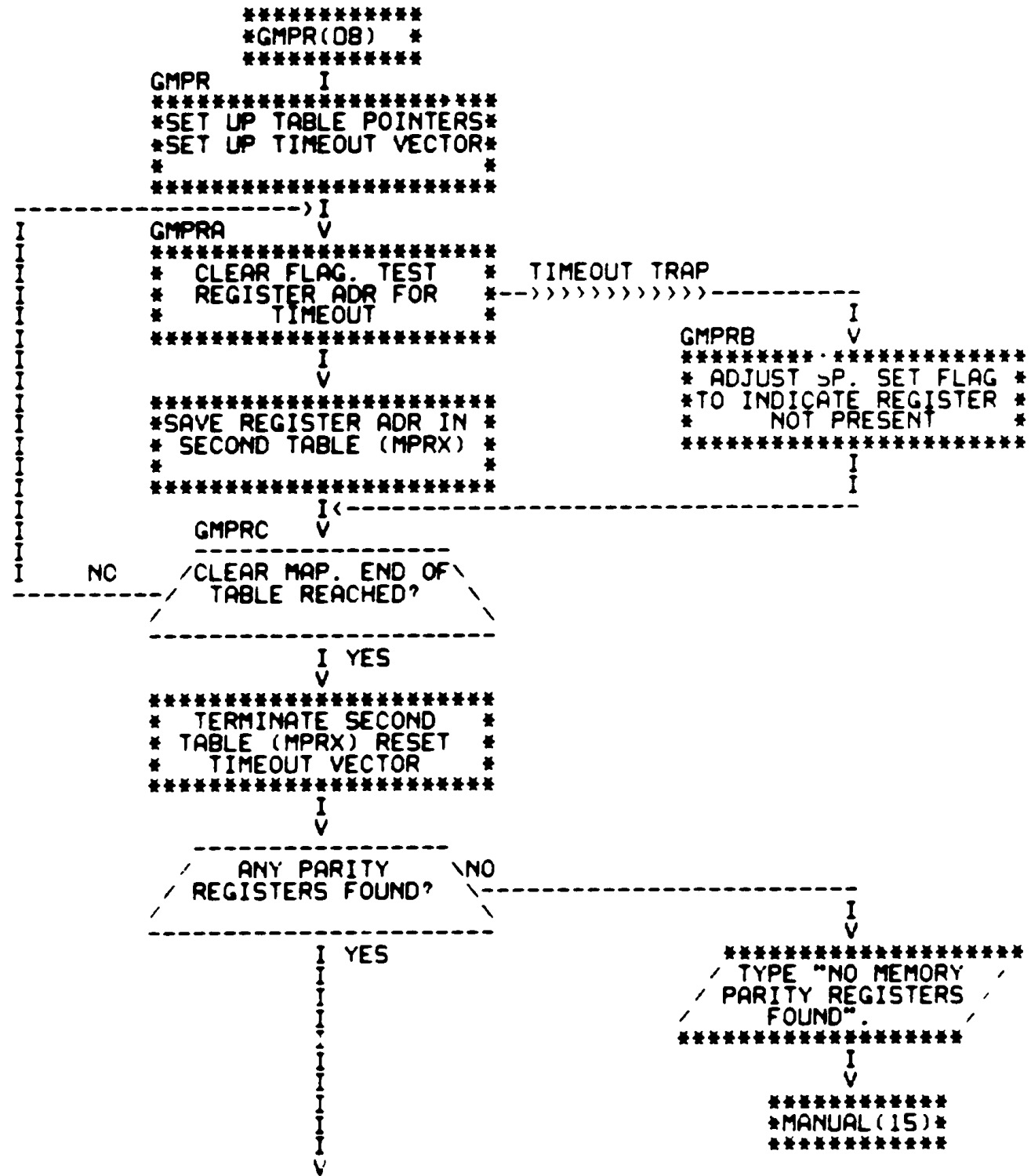
SA=220

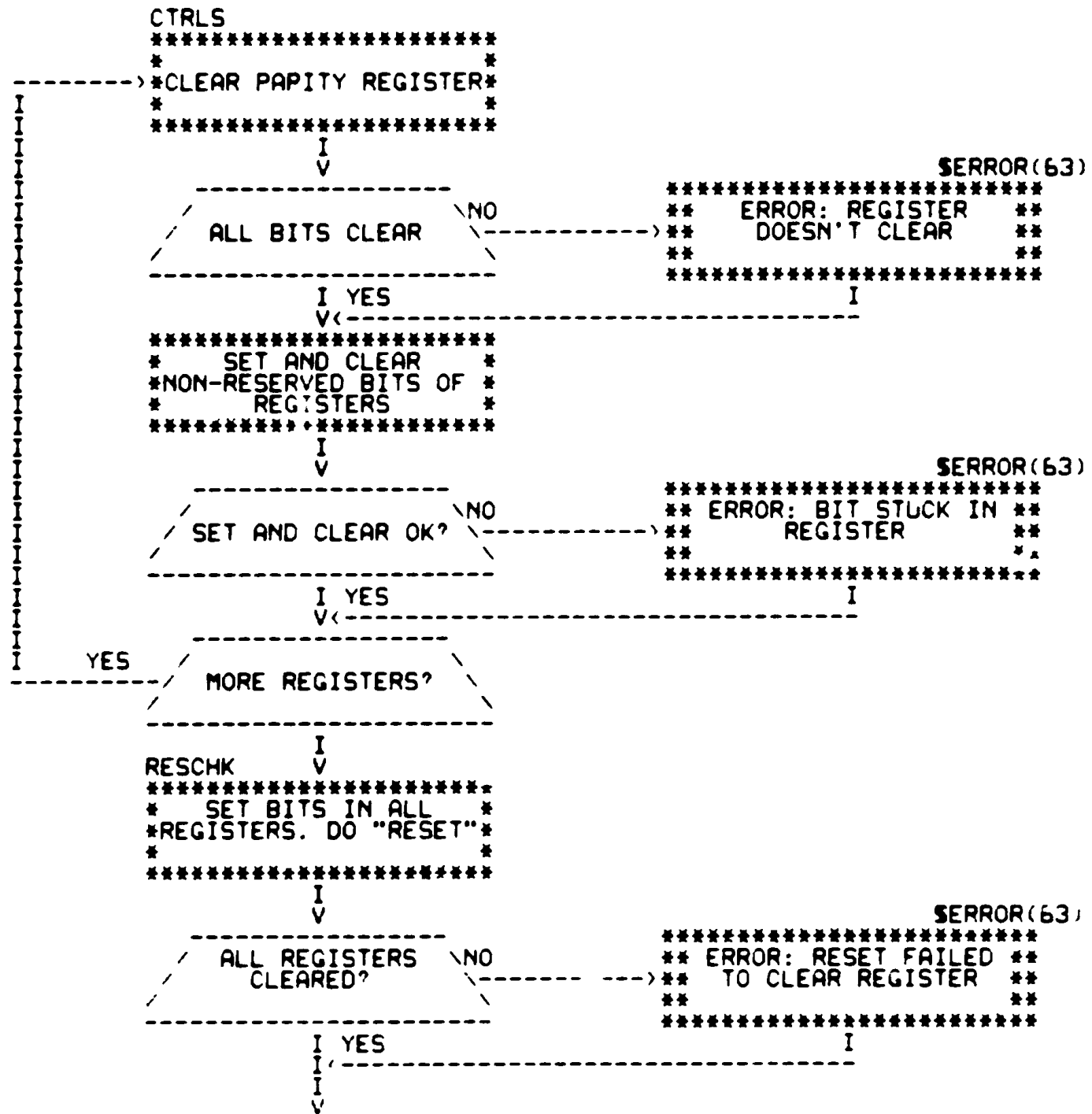


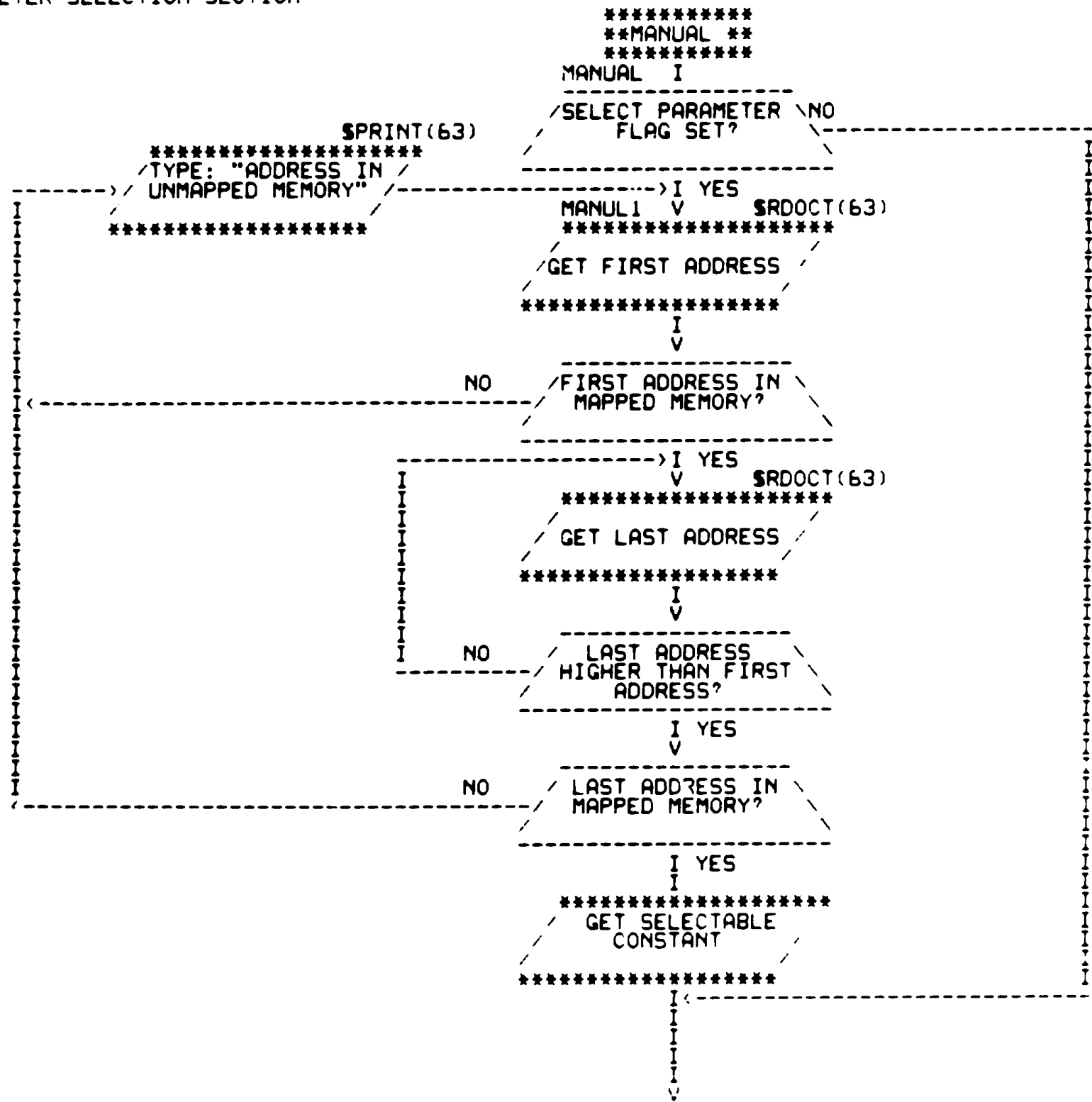
DDMMJEC 0-124 MEM EXER 16K
MEMCPY BYTE MAP ROUTINE











CZQMCEO 0-124K MEM EXER 16K
START1: START OF PASS

```
MANUL2
*****
*   MAKE NECESSARY   *
*ADJUSTMENTS TO FIRST*
* AND LAST ADDRESSES *
*****
      I
      V
*****
**START1**
*****
      I
      I
      I
      V
START1
*****
*INITIALIZE EVERYTING*
*   FOR A NEW PASS   *
*                   *
*****
      I
      I
      I
      I
      V
```

```

TST1          INITMM(55)
*****
** INITIALIZE ADDRESS **
**   POINTERS         **
**                   **
*****
>I
  V
*****
* WRITE PHYSICAL *
* ADDRESS VALUE IN EACH *
* WORD LOCATION   *
*****
  I
  V          MMUP(56)
MORE MEMORY ** UPDATE ADDRESS **
*****
**   POINTERS         **
**                   **
*****
          IDONE
          V          INITDN(55)
*****
** INITIALIZE ADDRESS **
**   POINTERS         **
**                   **
*****
>I
  V
*****
/ DOES EACH \ NO
/ LOCATION HAVE \
/ ADDRESS VALUE? \
*****
          I YES
          I<-----I
          V          MMDOWN(56)
MORE MEMORY ** UPDATE ADDRESS **
*****
**   POINTERS         **
**                   **
*****
          IDONE
          I
          I
          V

```

```

TST2          INITMM(55)
*****
** INITIALIZE ADDRESS **
**   POINTERS         **
**                   **
*****
> I
  V
*****
* WRITE PHYSICAL *
* ADDRESS VALUE IN EACH *
*   BYTE LOCATION *
*****
  I
  V          MMUP(56)
MORE MEMORY ** UPDATE ADDRESS **
*****
**   POINTERS         **
**                   **
*****
          IDONE
          V          INITDN(55)
*****
** INITIALIZE ADDRESS **
**   POINTERS         **
**                   **
*****
> I
  V
          / DOES EACH BYTE \ NO
          / LOCATION HAVE \
          / ADDRESS VALUE? \
          /                   \
          I YES
          I <----- I
          V          MMDOWN(56)
MORE MEMORY ** UPDATE ADDRESS **
*****
**   POINTERS         **
**                   **
*****
          IDONE
          I
          I
          V

```

```

*****
**ERROR(63)
**ERROR: ADDRESS VALUE **
**NOT IN BYTE LOCATION **
**
*****

```

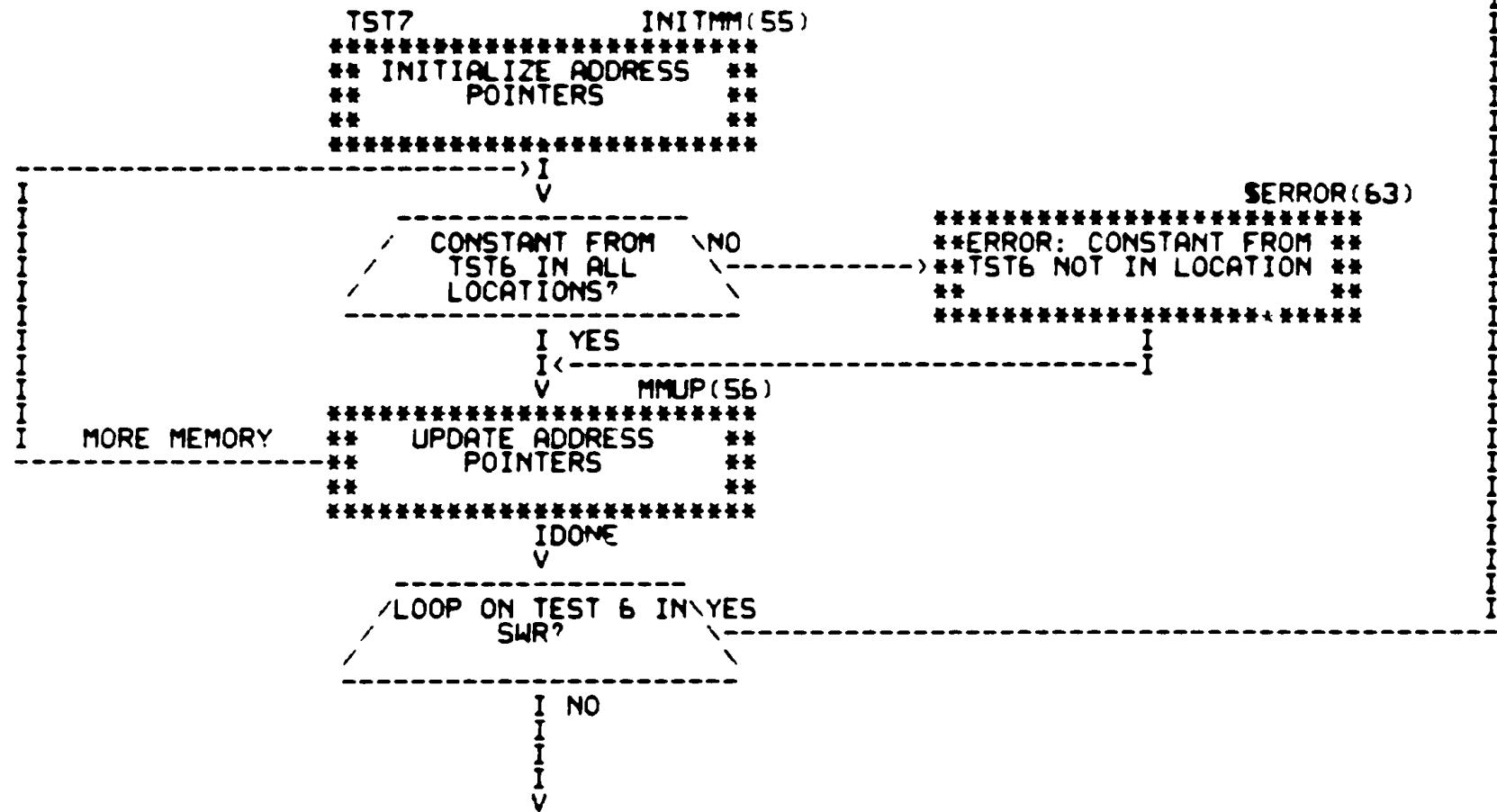


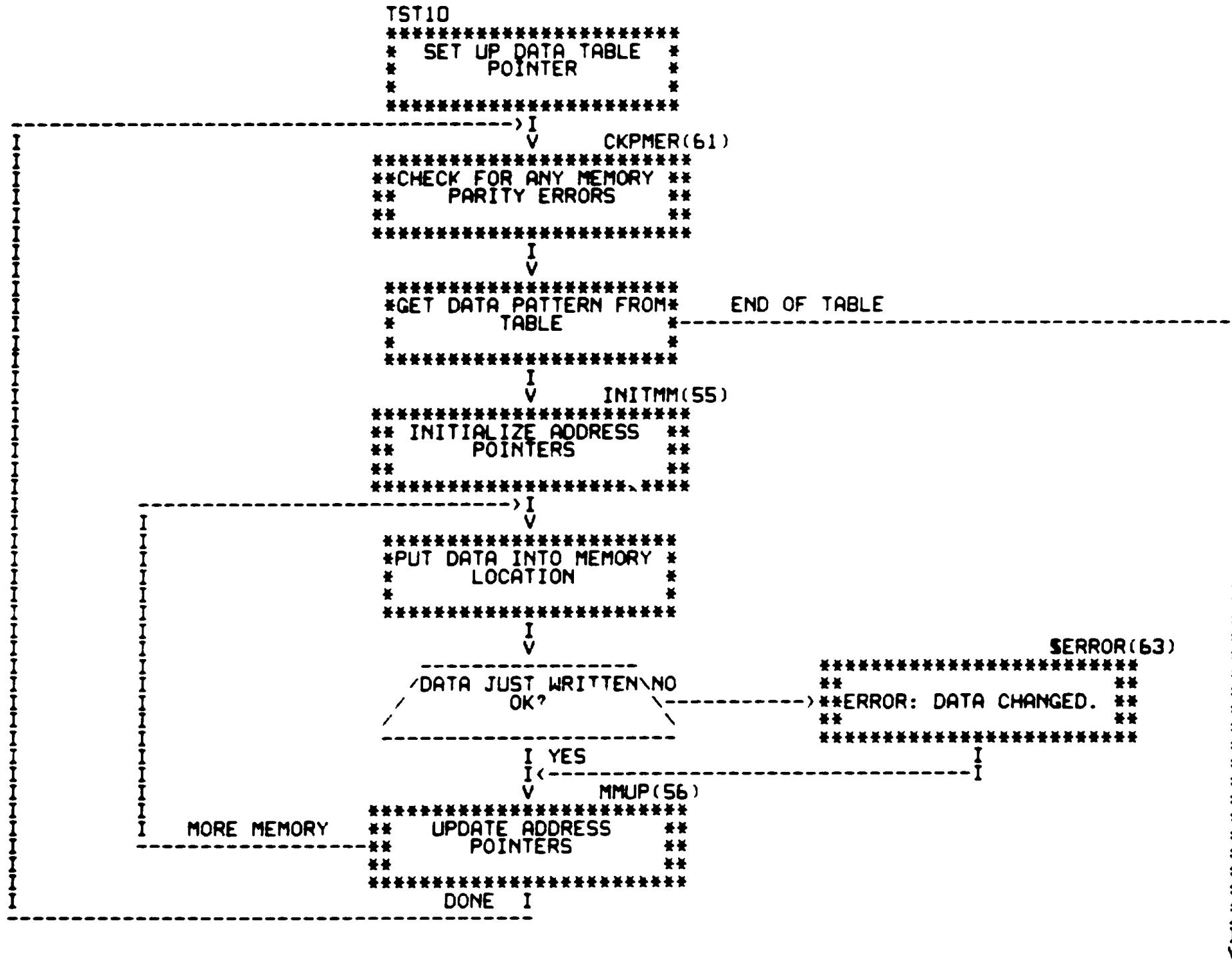
```

TSTS          INITDN(55)
*****
** INITIALIZE ADDRESS **
**   POINTERS         **
**                   **
*****
>I
V
*****
**WRITE 1'S COMPLEMENT **
** OF BANK NUMBER INTO **
**   BYTE LOCATION     **
*****
I
V          MMDOWN(56)
MORE MEMORY ** UPDATE ADDRESS **
*****
**   POINTERS         **
**                   **
*****
          IDONE
          V          INITDN(55)
*****
** INITIALIZE ADDRESS **
**   POINTERS         **
**                   **
*****
>I
V
-----
/ DOES EACH BYTE \ NO
/ HAVE COMPLEMENT OF \
/   BANK VALUE?   \
-----
I YES
I<-----
V          MMDOWN(56)
MORE MEMORY ** UPDATE ADDRESS **
*****
**   POINTERS         **
**                   **
*****
          IDONE
          I
          I
          V

```

**ERROR(63)
**ERROR: COMPLEMENT OF **
** BANK # NOT IN BYTE **
** LOC. **





```

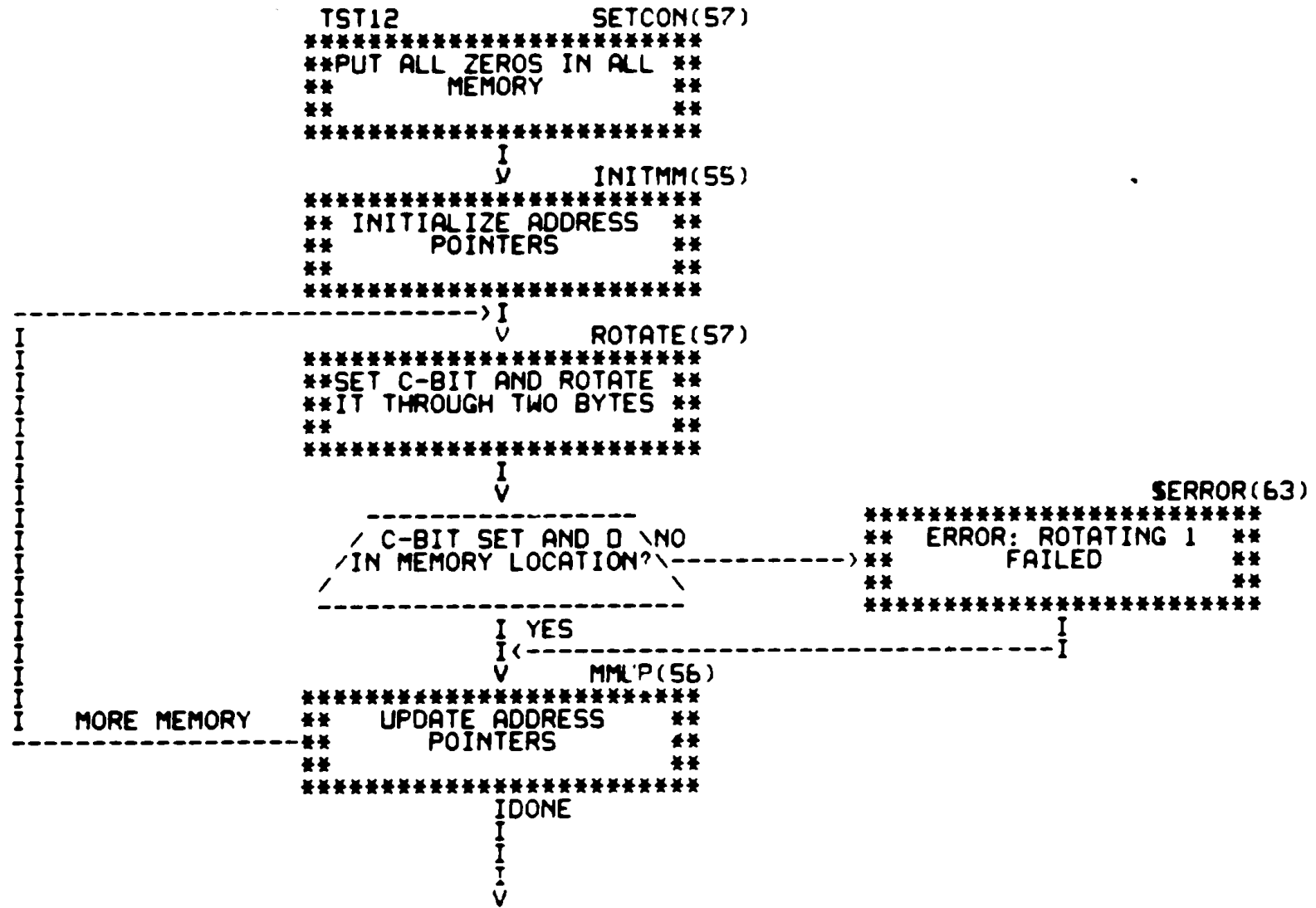
-----
I
V   TST11   SETCON(57)
*****
**PUT ALL ONE'S IN ALL **
**      MEMORY      **
**                  **
*****
I
V   INITMM(55)
*****
** INITIALIZE ADDRESS **
**      POINTERS      **
**                  **
*****
----->I
V   ROTATE(57)
*****
** CLEAR C-BIT AND **
**ROTATE IT THROUGH TWO**
**      BYTES      **
*****
I
V
-----
/ C-BIT CLEAR AND \ NO
-1 IN MEMORY      /
LOCATION?          /
----->I
I YES
I<-----I
V   MMUP(56)
*****
** UPDATE ADDRESS **
**      POINTERS  **
**                  **
*****
MORE MEMORY -----
IDONE
I
V

```

```

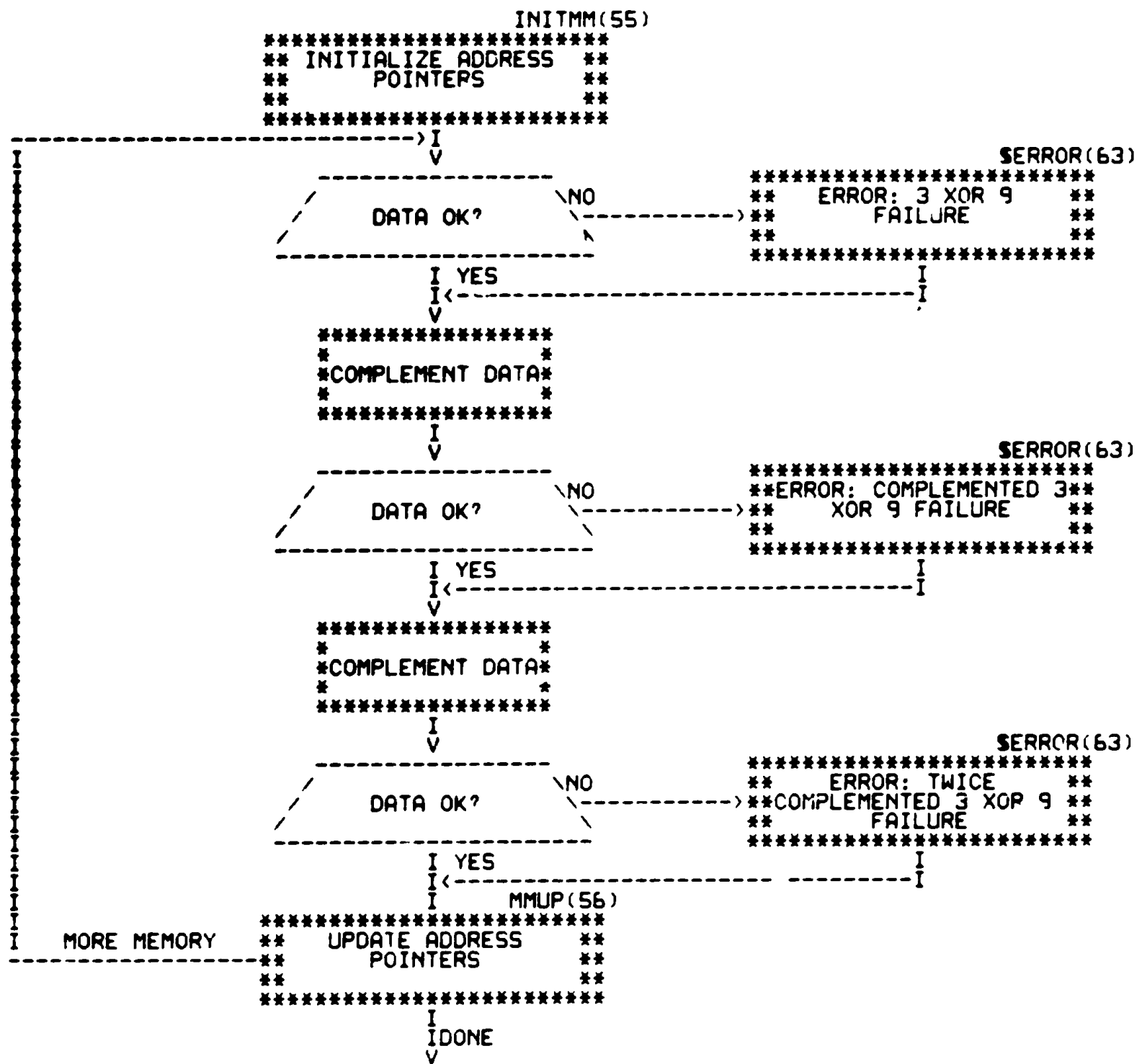
***** SERROR(63) *****
** ERROR: ROTATING 0 **
**      FAILED.      **
**                  **
*****

```




```

TST14      INITMM(55)
*****
** INITIALIZE ADDRESS **
**   POINTERS         **
**                   **
*****
-----> I
           V      W3X9(57)
*****
**   WRITE 256. WORD  **
**  BLOCKS WITH     **
** -1,-1,-1,-1,0,0,0 **
*****
           I
           V      MMUP(56)
*****
I MORE MEMORY ** UPDATE ADDRESS **
----- **   POINTERS         **
**                   **
*****
          IDONE
           V      INITMM(55)
*****
** INITIALIZE ADDRESS **
**   POINTERS         **
**                   **
*****
-----> I
           V
           /----- \
          / 256. WORD BLOCKS \ NO
           / WRITTEN WITH   \
          / -1,-1,-1,-1,0,0,0 \
           \----- /
           I YES
           I <----- I
           V      MMUP(56)
*****
I MORE MEMORY ** UPDATE ADDRESS **
----- **   POINTERS         **
**                   **
*****
          IDONE
           I
           I
           I
           V
*****
$ERROR(63)
** ERROR: 3 XOR 9 **
** PATTERN FAILURE **
**
*****
```



```
TST15 INITMM(55)
*****
** INITIALIZE ADDRESS **
** POINTERS **
** **
*****
> I
V W3X9(57)
*****
** WRITE 256. WORD **
** BLOCKS WITH 401 AND **
** -1 **
*****
I
V MMUP(56)
*****
MORE MEMORY ** UPDATE ADDRESS **
** POINTERS **
** **
*****
IDONE
V INITMM(55)
*****
** INITIALIZE ADDRESS **
** POINTERS **
** **
*****
> I
V
*****
/256. WORD BLOCKS \NO
/ WRITTEN WITH 401 \
/ AND -1? \
*****
I YES
I <----- I
V MMUP(56)
*****
MORE MEMORY ** UPDATE ADDRESS **
** POINTERS **
** **
*****
IDONE
I
I
I
I
V
```

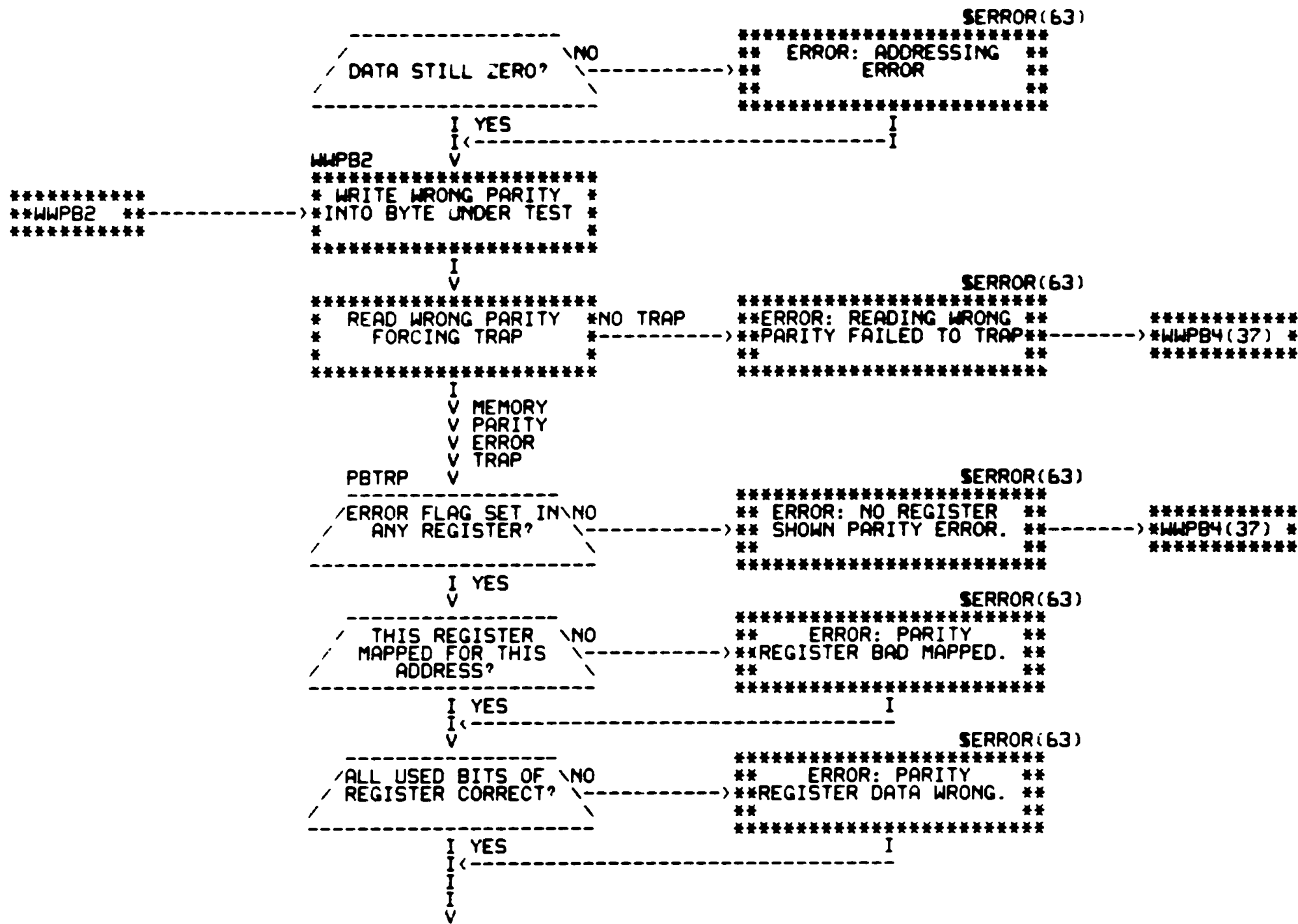
```
*****
! ERROR(63)
** ERROR: 3 XOR 9 **
** PATTERN FAILURE **
*****
```

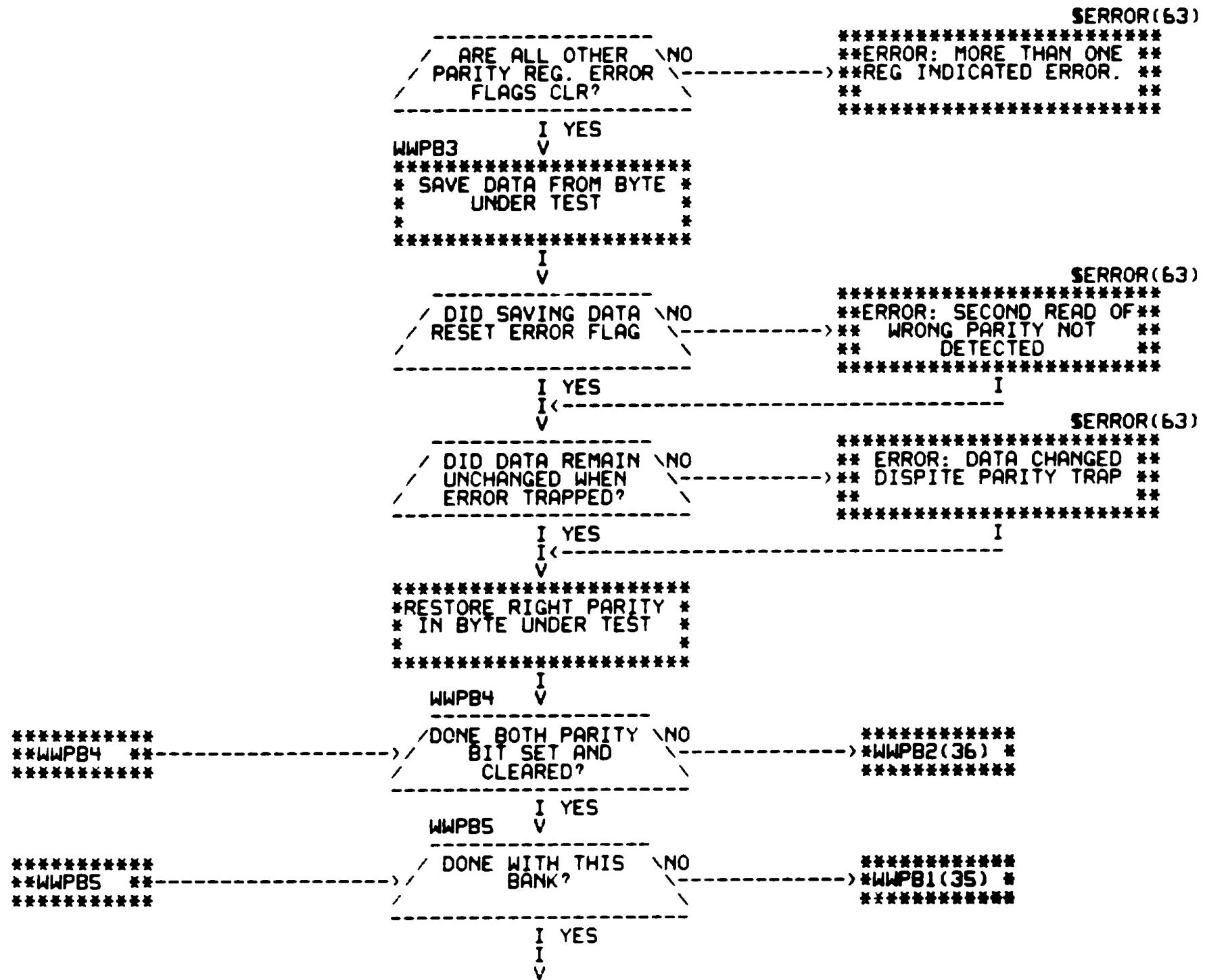


```

TST16          INITMM(55)
*****
** INITIALIZE ADDRESS **
**   POINTERS         **
**                   **
*****
----->I
I             V          W3X9(57)
I             *****
I             ** WRITE 256. WORD **
I             ** BLOCKS WITH -1 AND **
I             **   401              **
I             *****
I             I
I             V          MMUP(56)
I             *****
I MORE MEMORY ** UPDATE ADDRESS **
I             **   POINTERS         **
I             **                   **
I             *****
I             IDONE
I             V          INITMM(55)
I             *****
I             ** INITIALIZE ADDRESS **
I             **   POINTERS         **
I             **                   **
I             *****
I             ----->I
I             V
I             *****
I             /256. WORD BLOCKS \NO
I             /WRITTEN WITH -1 AND\----->
I             401?
I             *****
I             I YES
I             I<-----I
I             V          MMUP(56)
I             *****
I MORE MEMORY ** UPDATE ADDRESS **
I             **   POINTERS         **
I             **                   **
I             *****
I             IDONE
I             I
I             I
I             I
I             V

```



```

MMUP(56)
*****
***** MORE MEMORY *****
** UPDATE ADDRESS **
*WWPBT(35) * <----- ** POINTERS **
*****
IDONE
V MAMF(60)
*****
** RESET ALL PARITY **
** REGISTERS **
*****
I
I
V

```

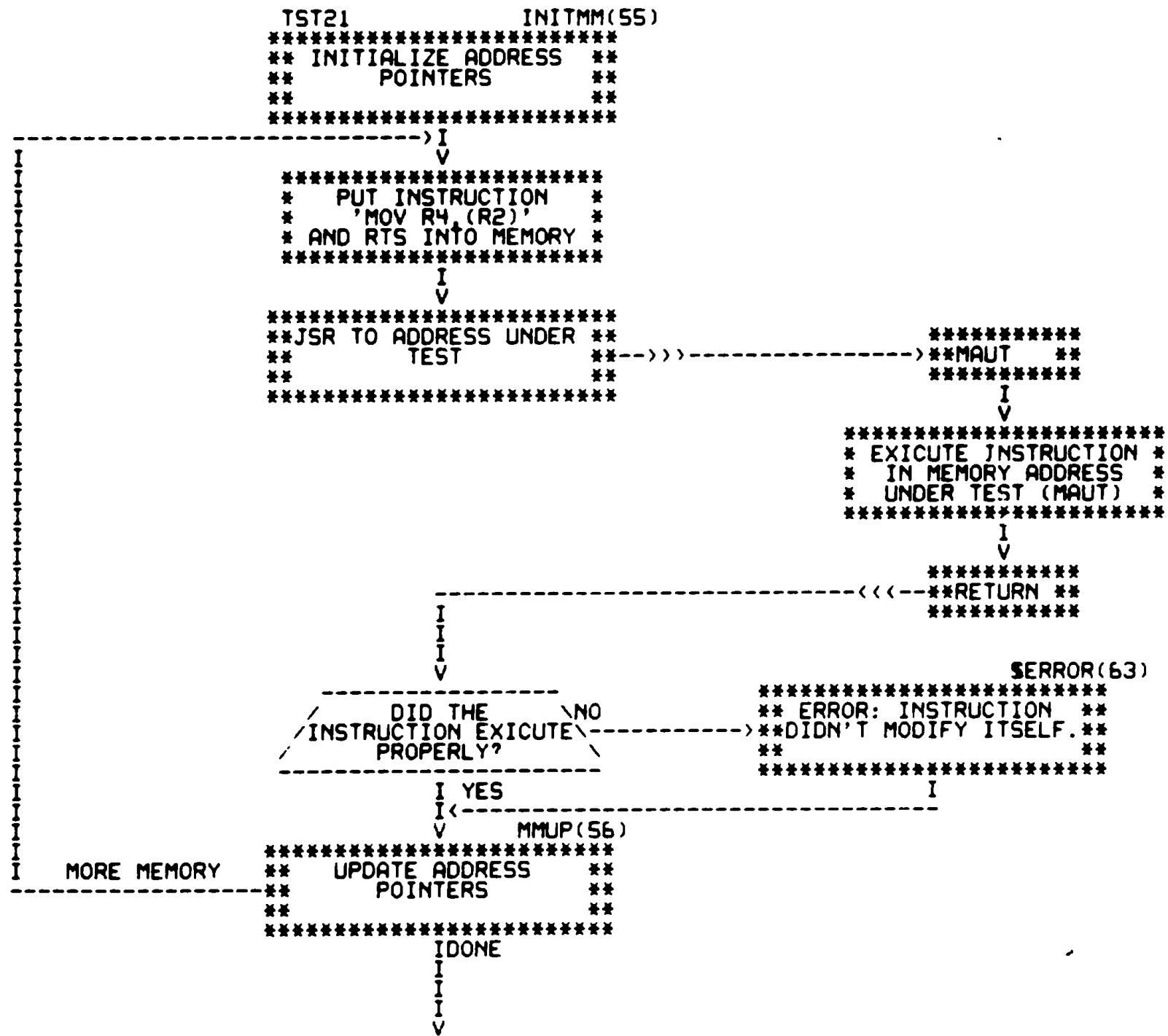
```

*****
**TST20 **
*****
TST20      I      INITMM(55)
*****
** INITIALIZE ADDRESS **
**   POINTERS         **
**                   **
*****
-----> I
V
*****
* COPY 2K BLOCK OF *
* PROGRAM CODE INTO *
* MEMORY UNDER TEST *
*****
I
V
      / DID "RANDOM" DATA \ NO
     /  COPY OK?         \ -----> I
    /-----\
      I YES
      I <----- I
      V      MMUP(56)
*****
** UPDATE ADDRESS **
**   POINTERS     **
**                   **
*****
MORE MEMORY -----
IDONE
I
I
I
V

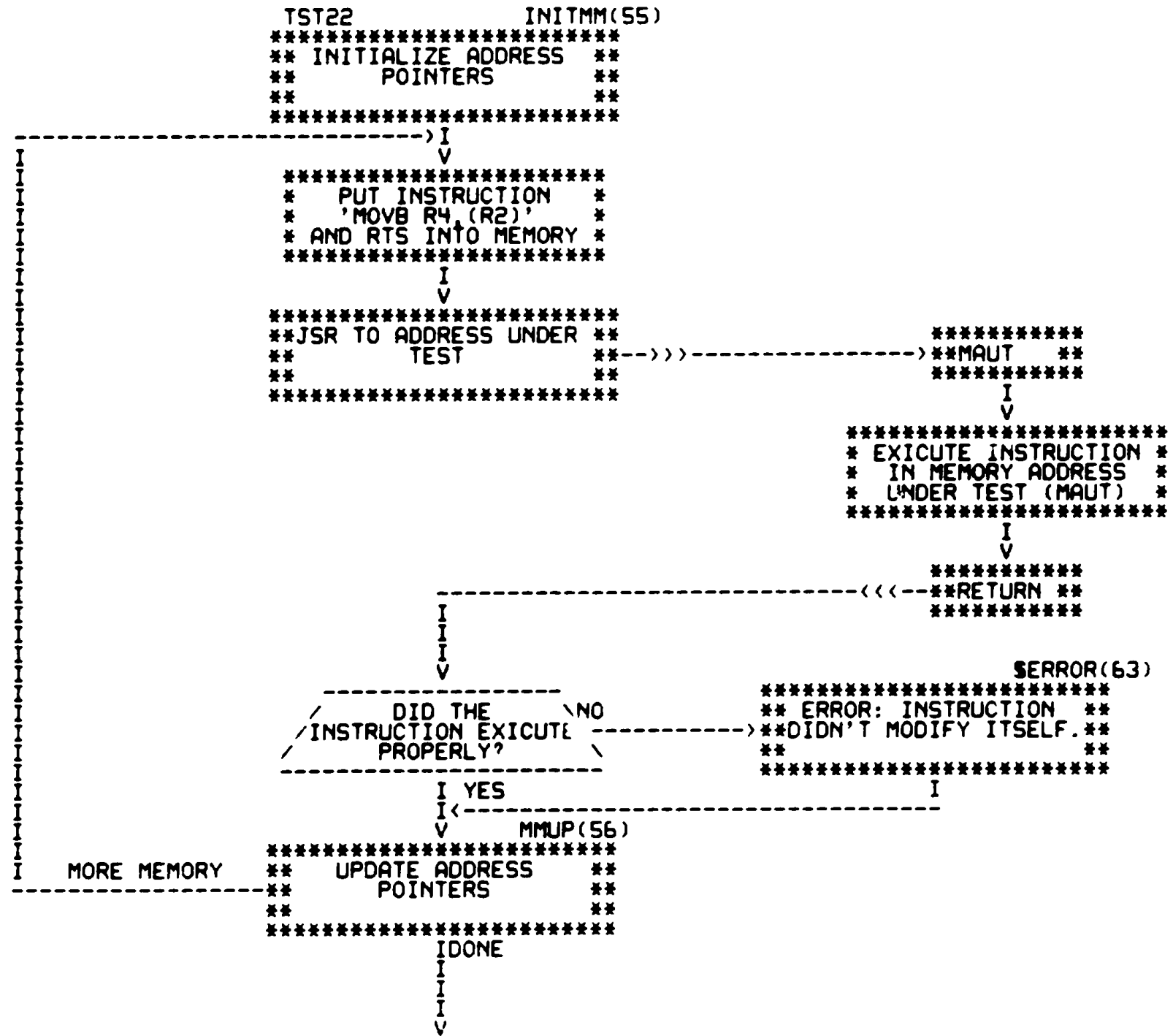
```

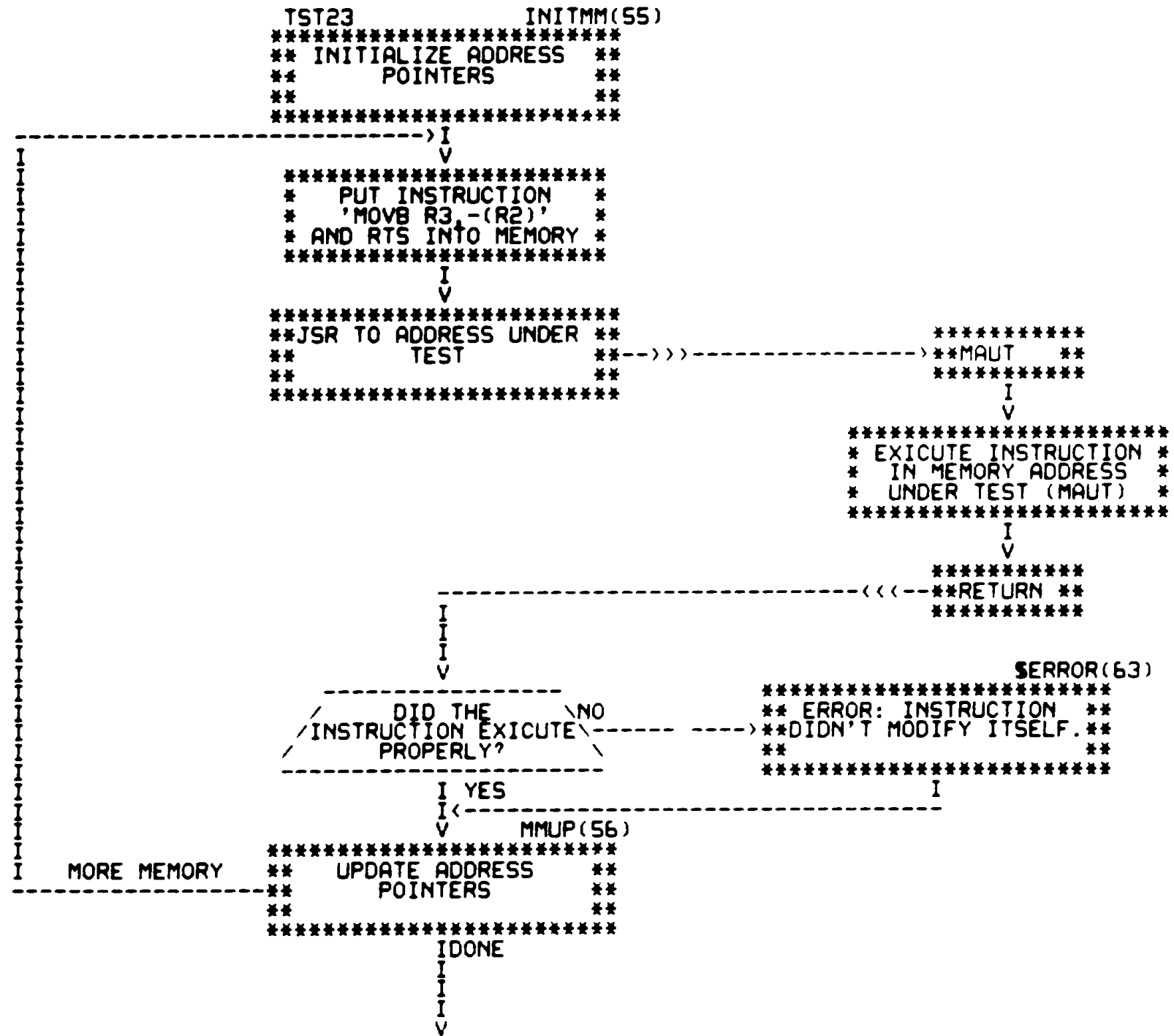
SERROR(63)

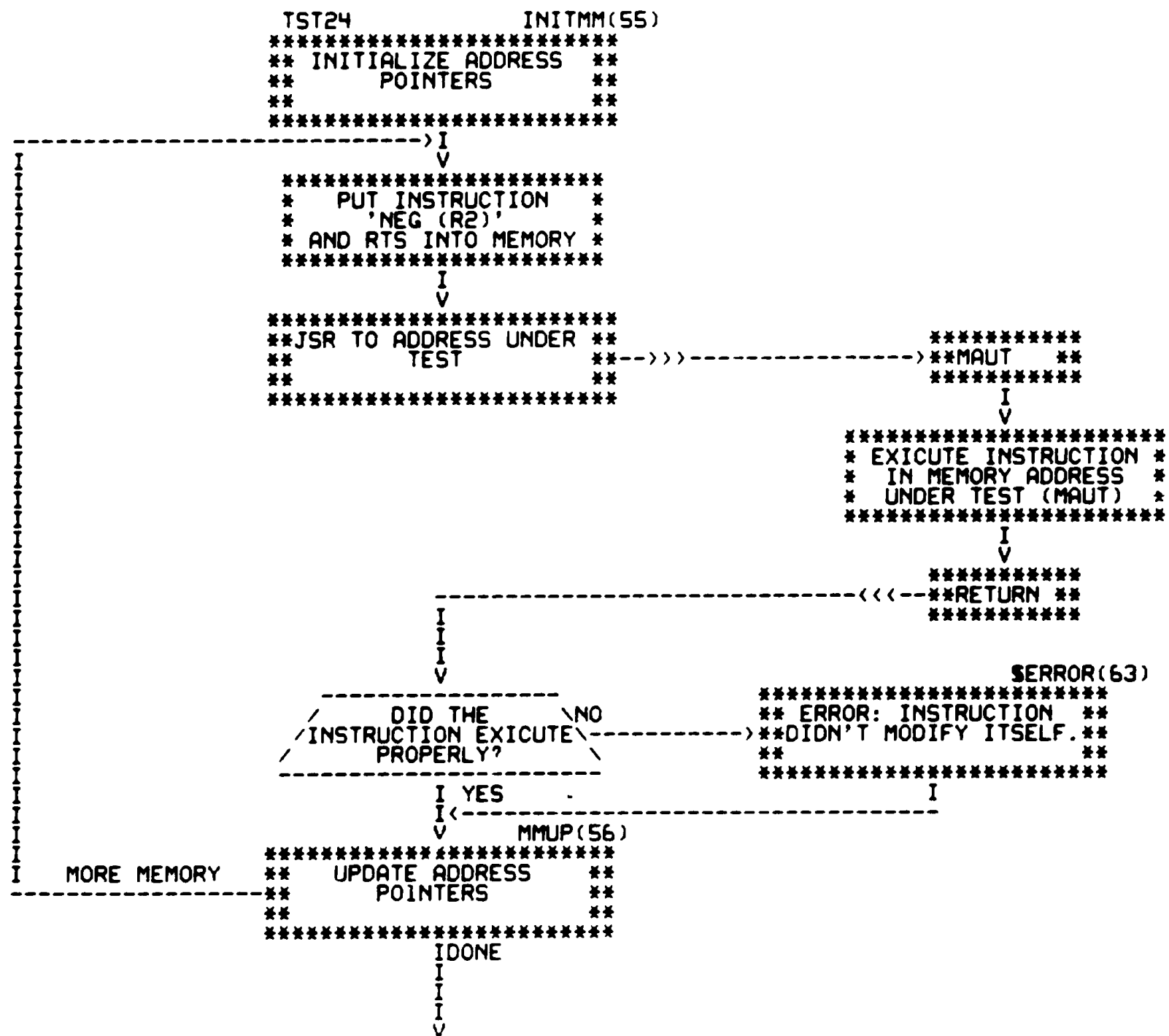
 ** ERROR: PROGRAM CODE **
 ** COPIED CHANGE. **

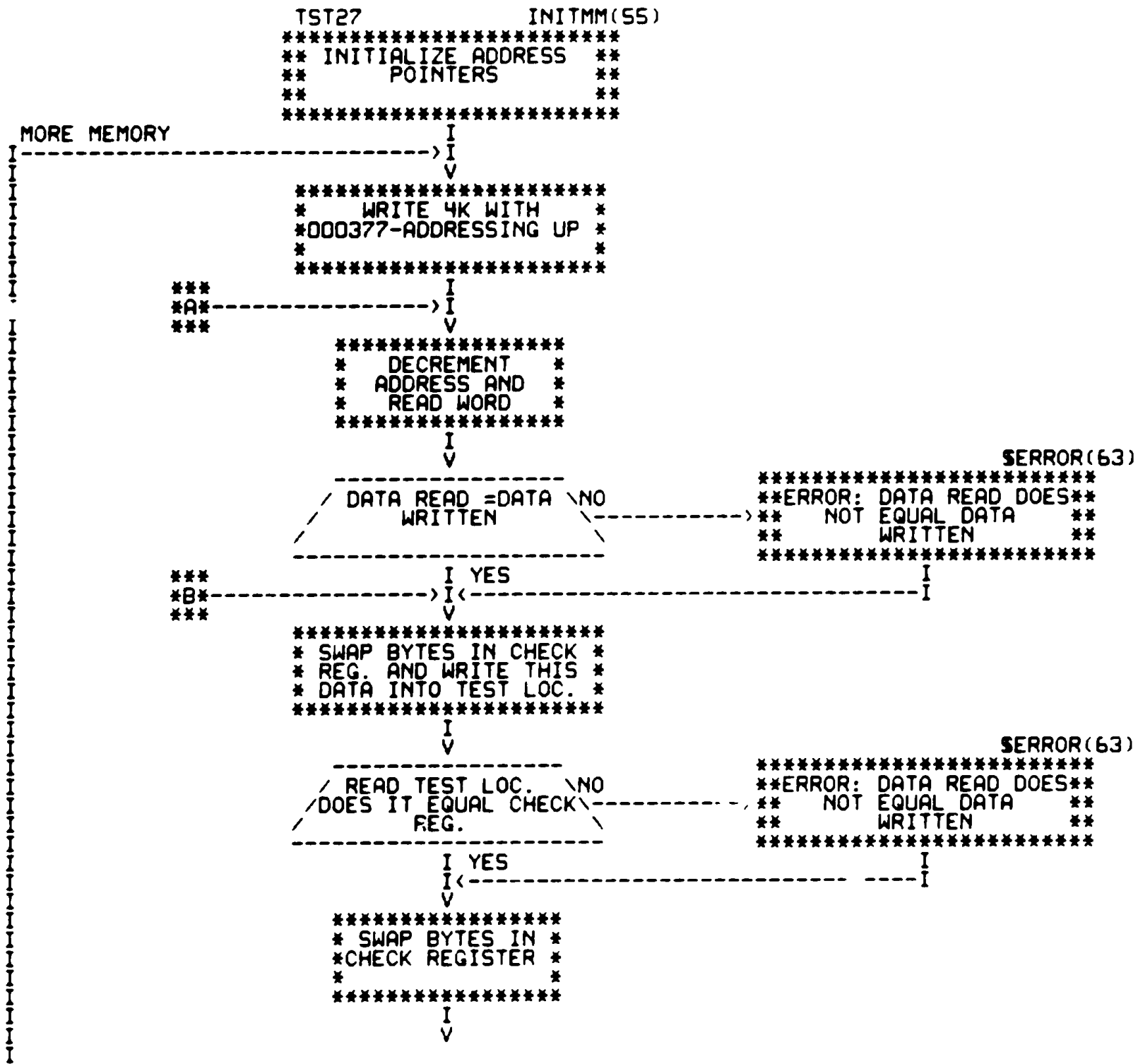


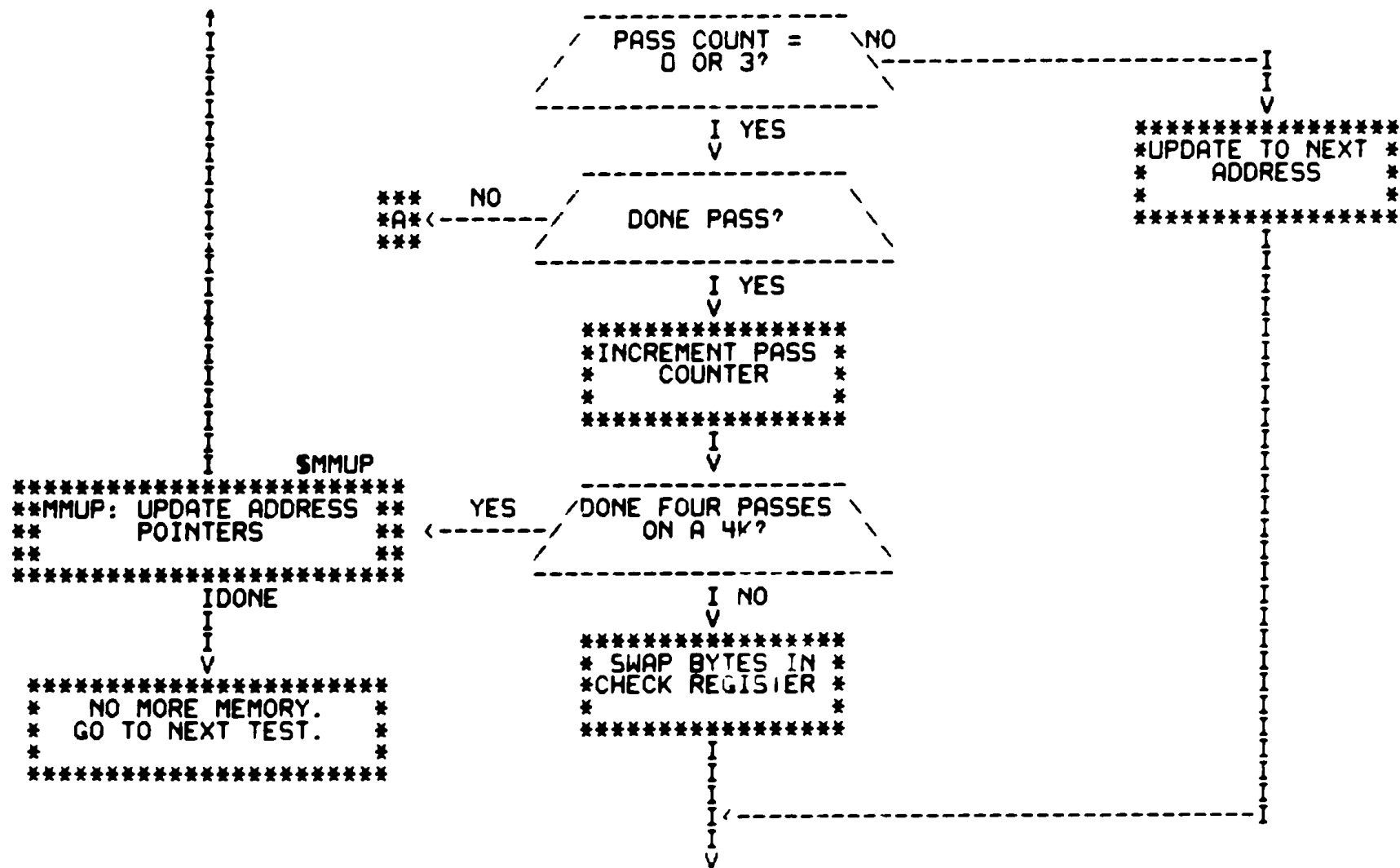
CZQMCEO 0-124K MEM EXER 16K
TEST 22: EXICJTE DATI, DATOB (LO BYTE)

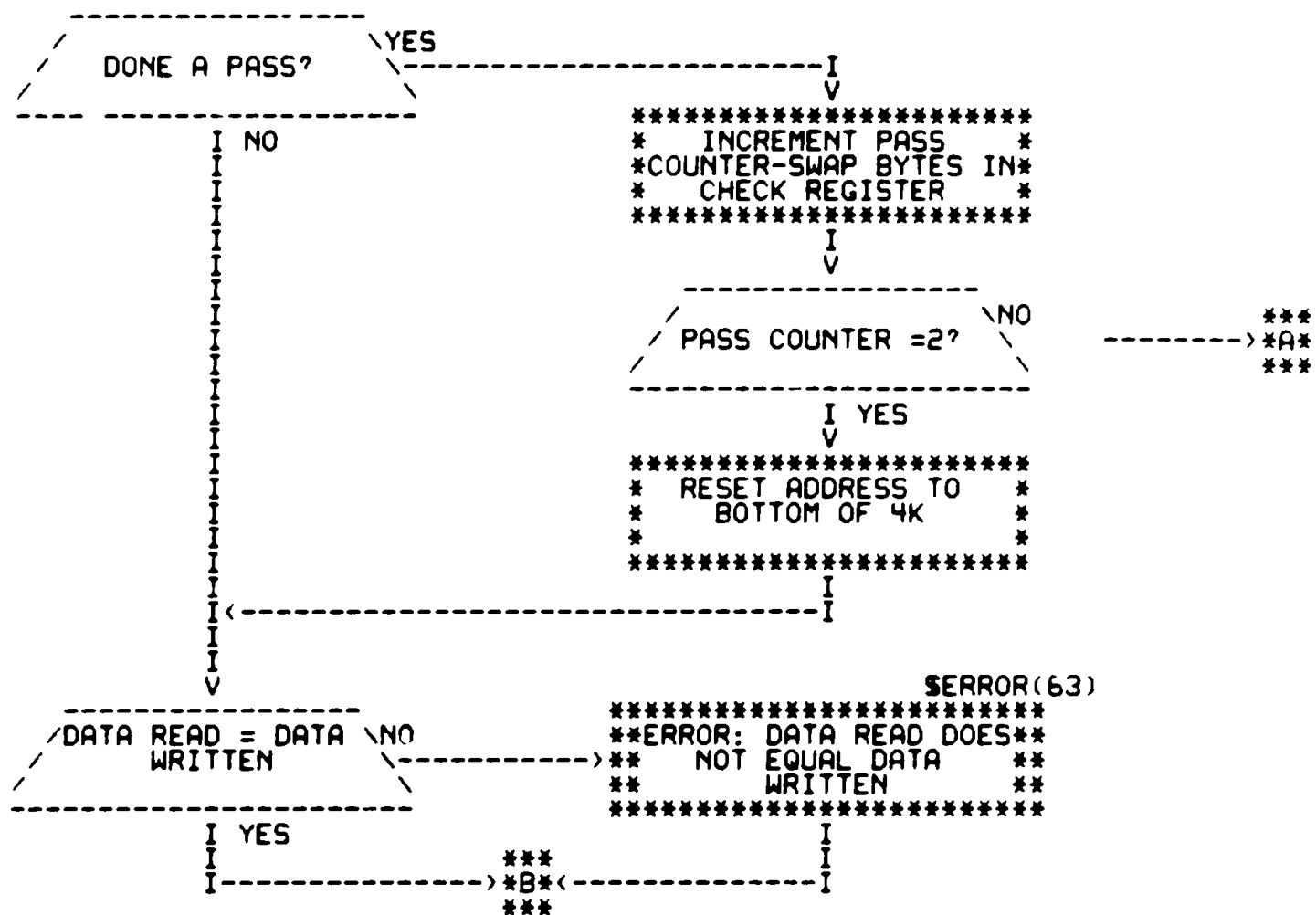


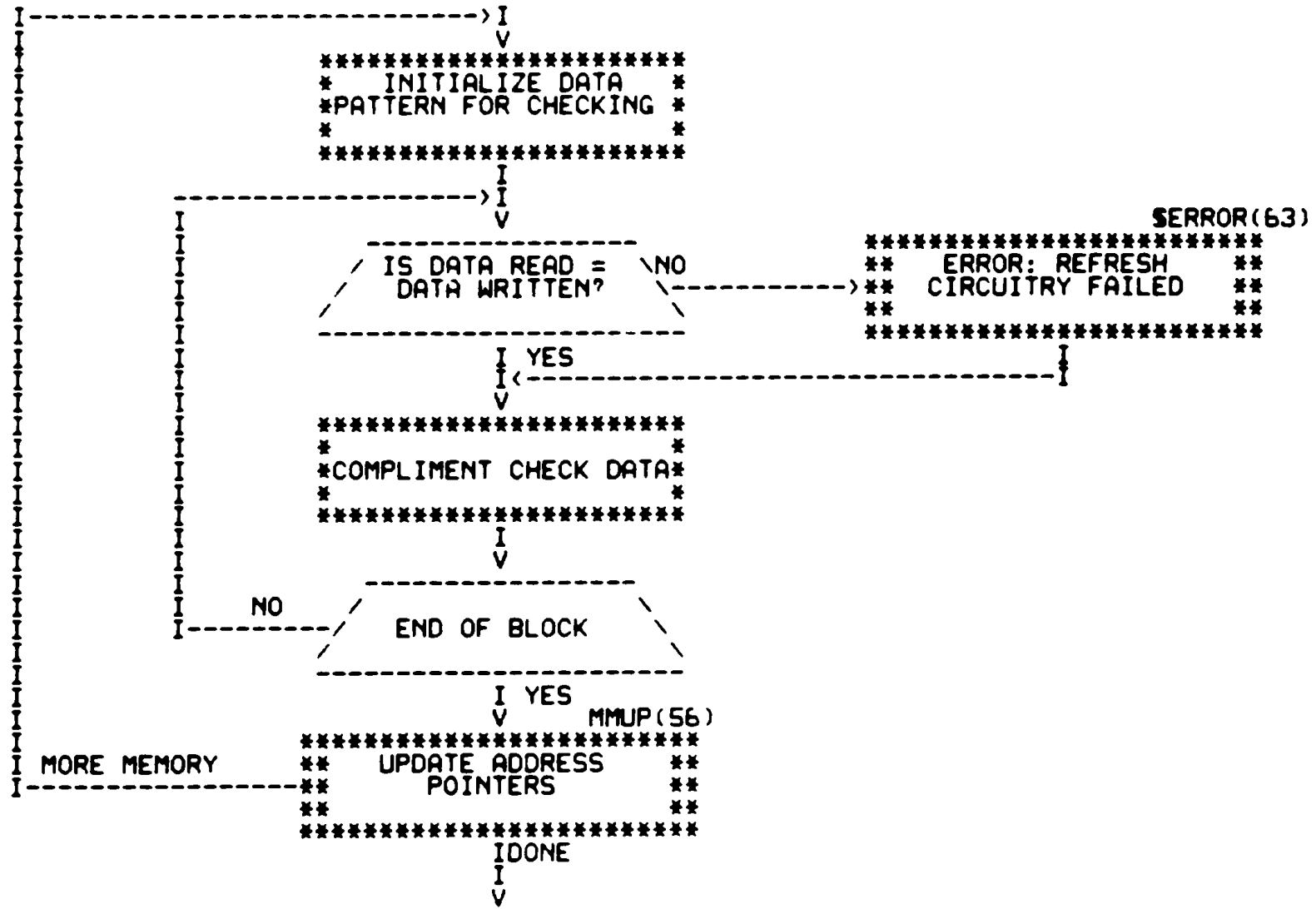


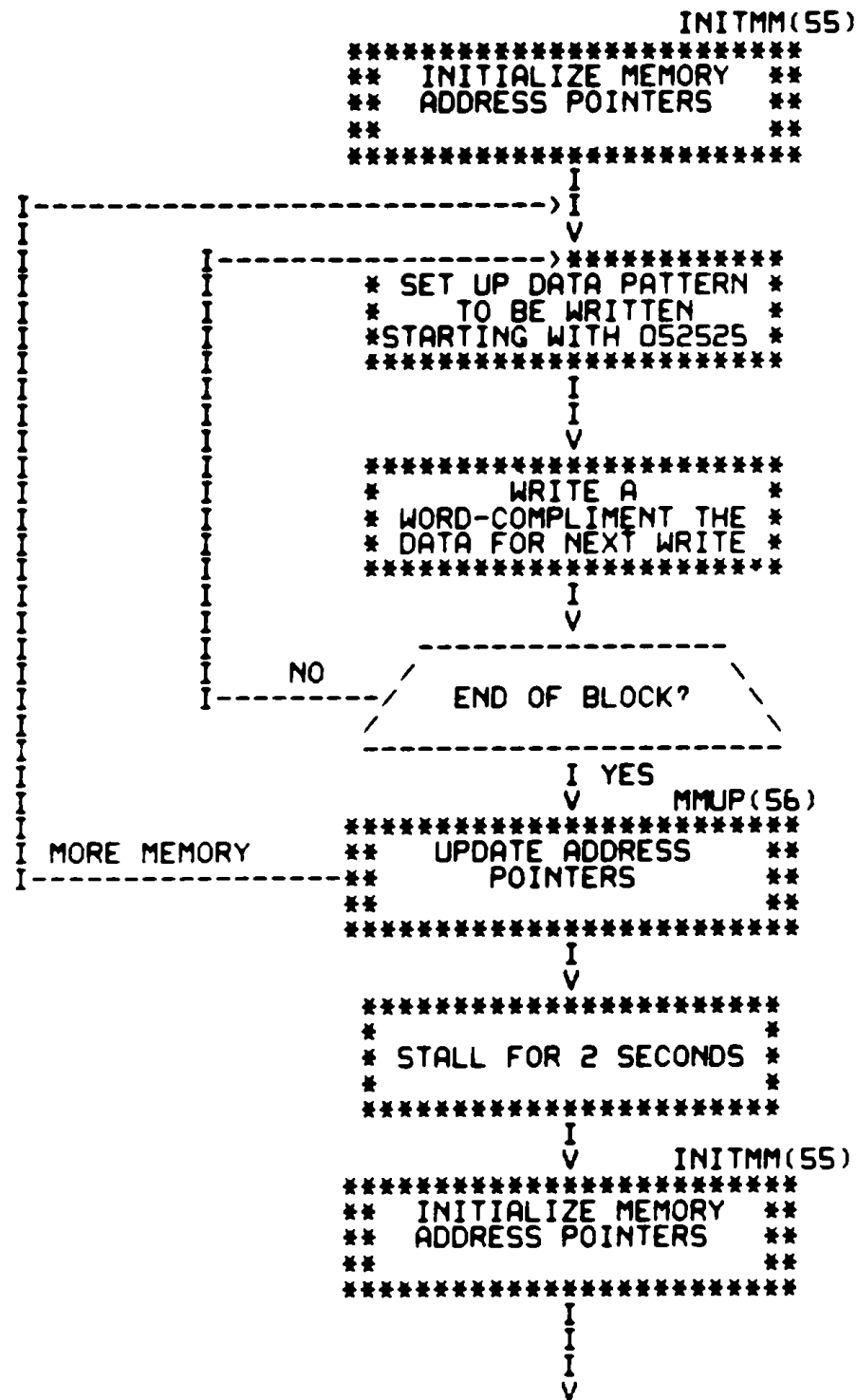




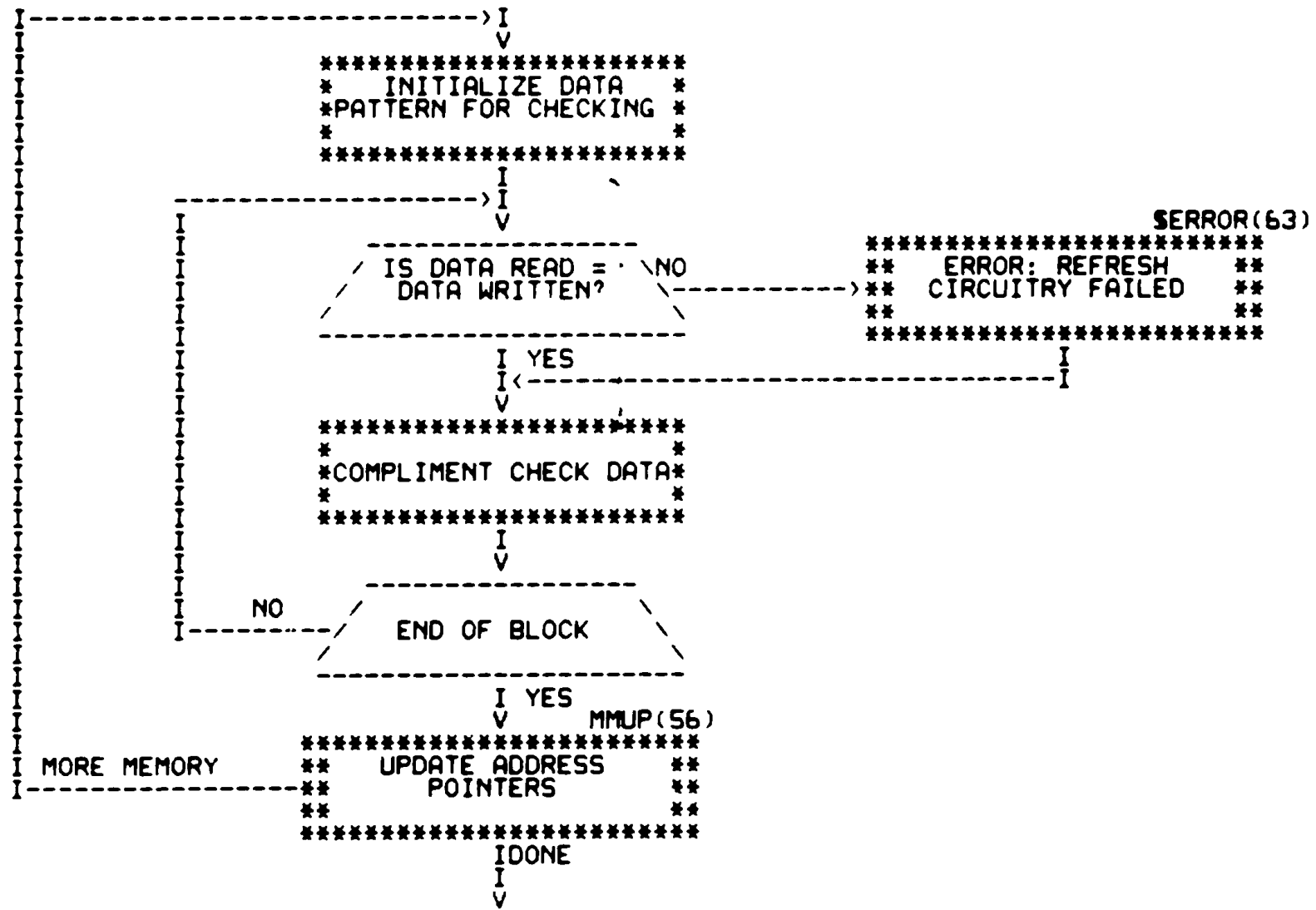


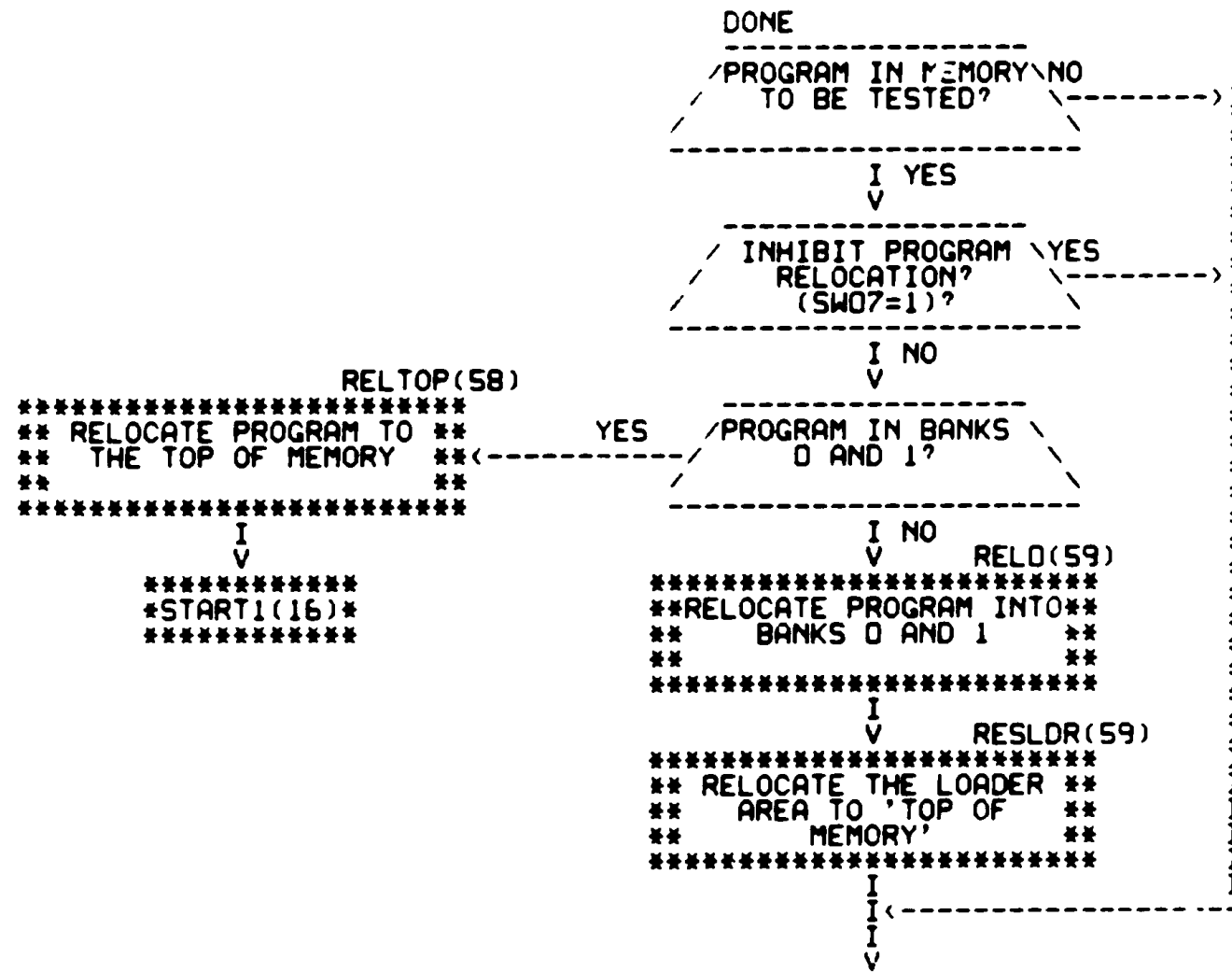


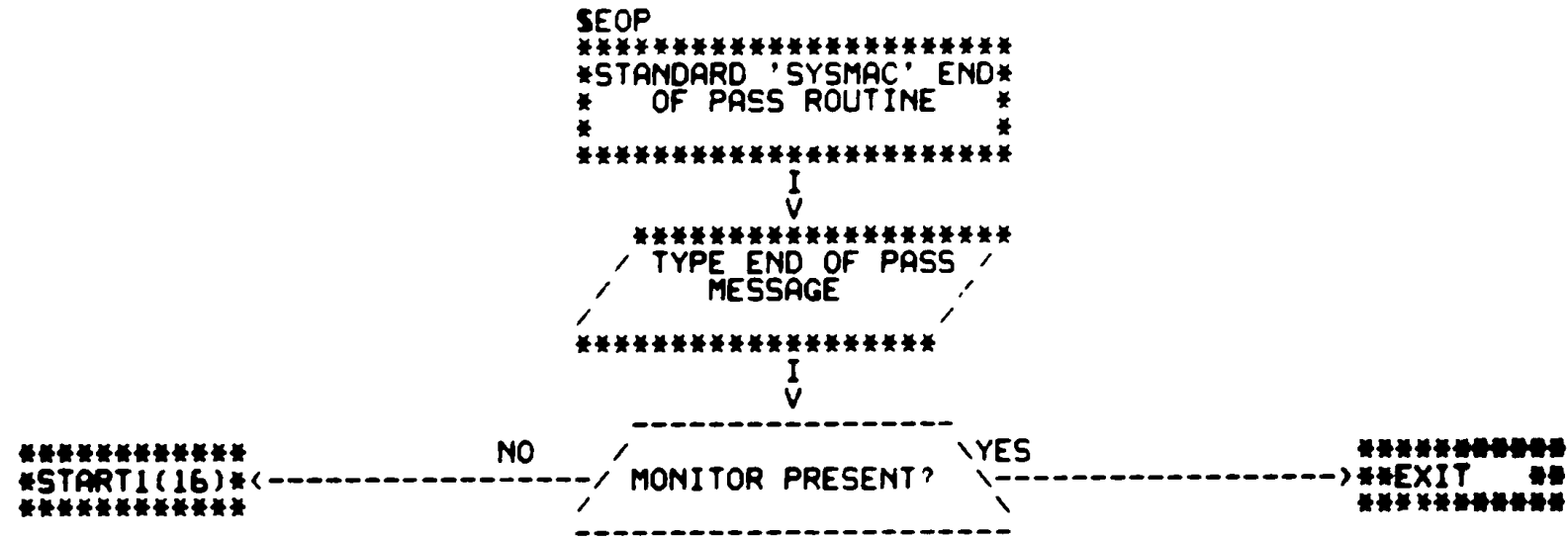




CZQMCE0 0-124K MEM EXER 16K
TEST 31: MOS REFRESH TEST



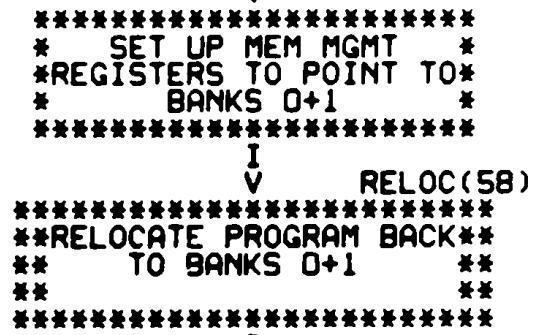
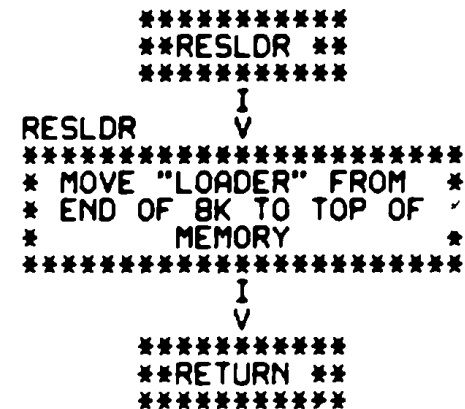
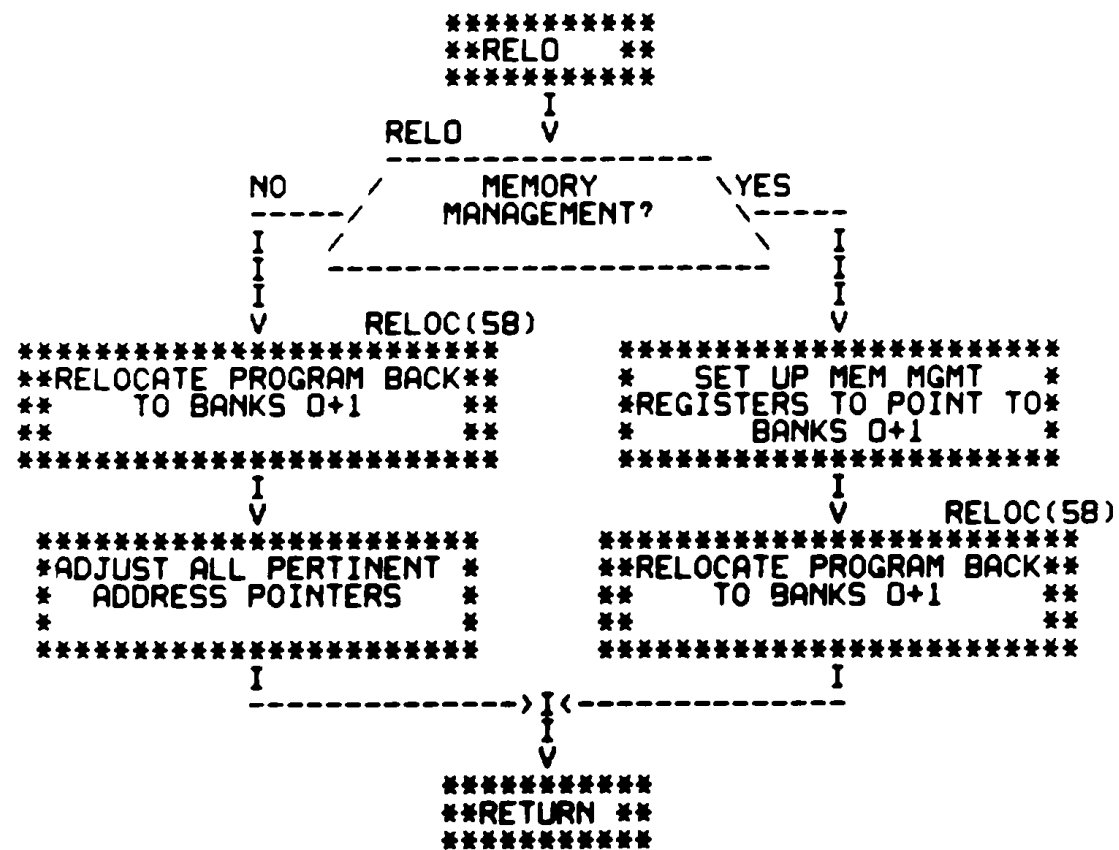


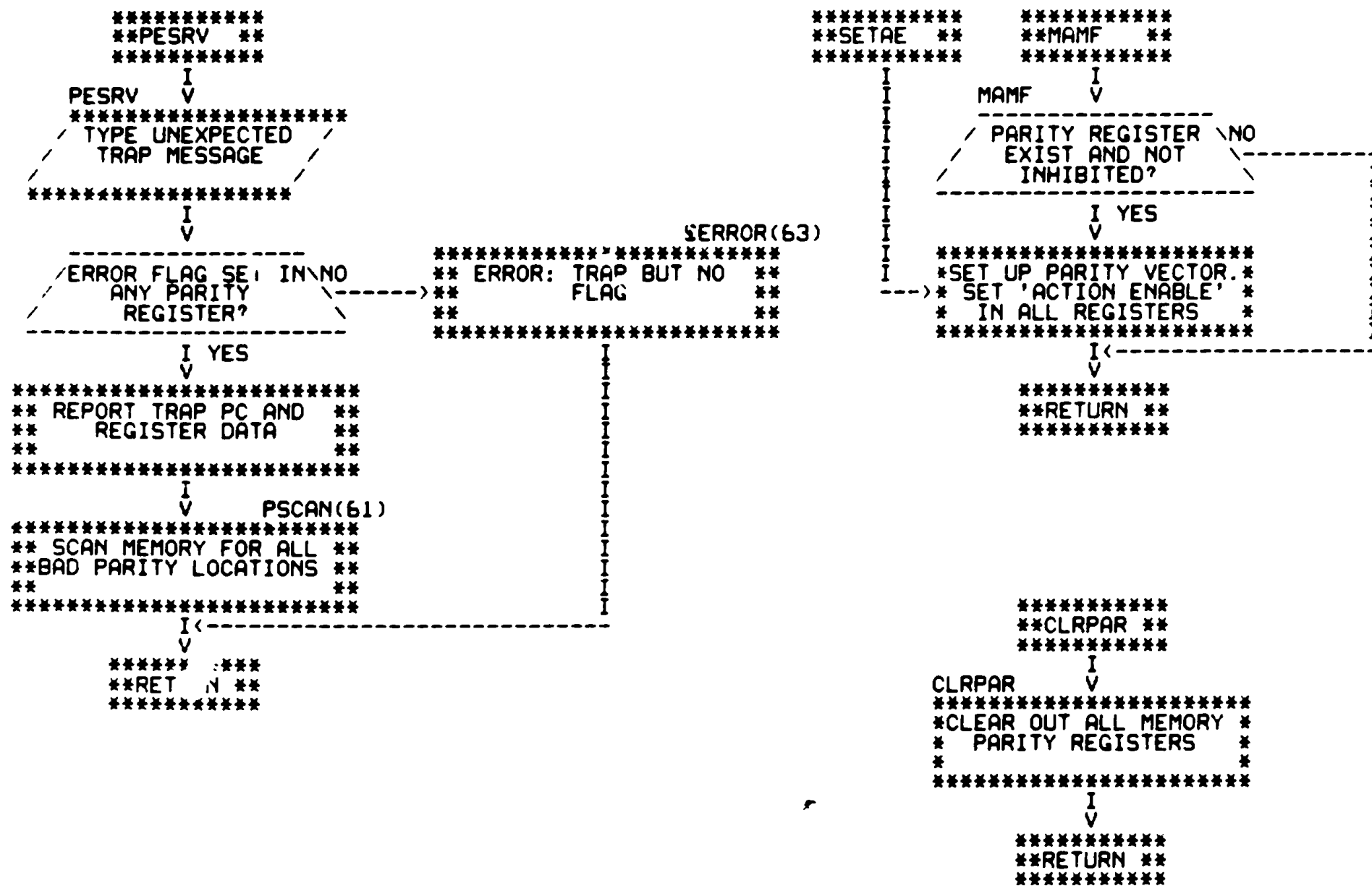


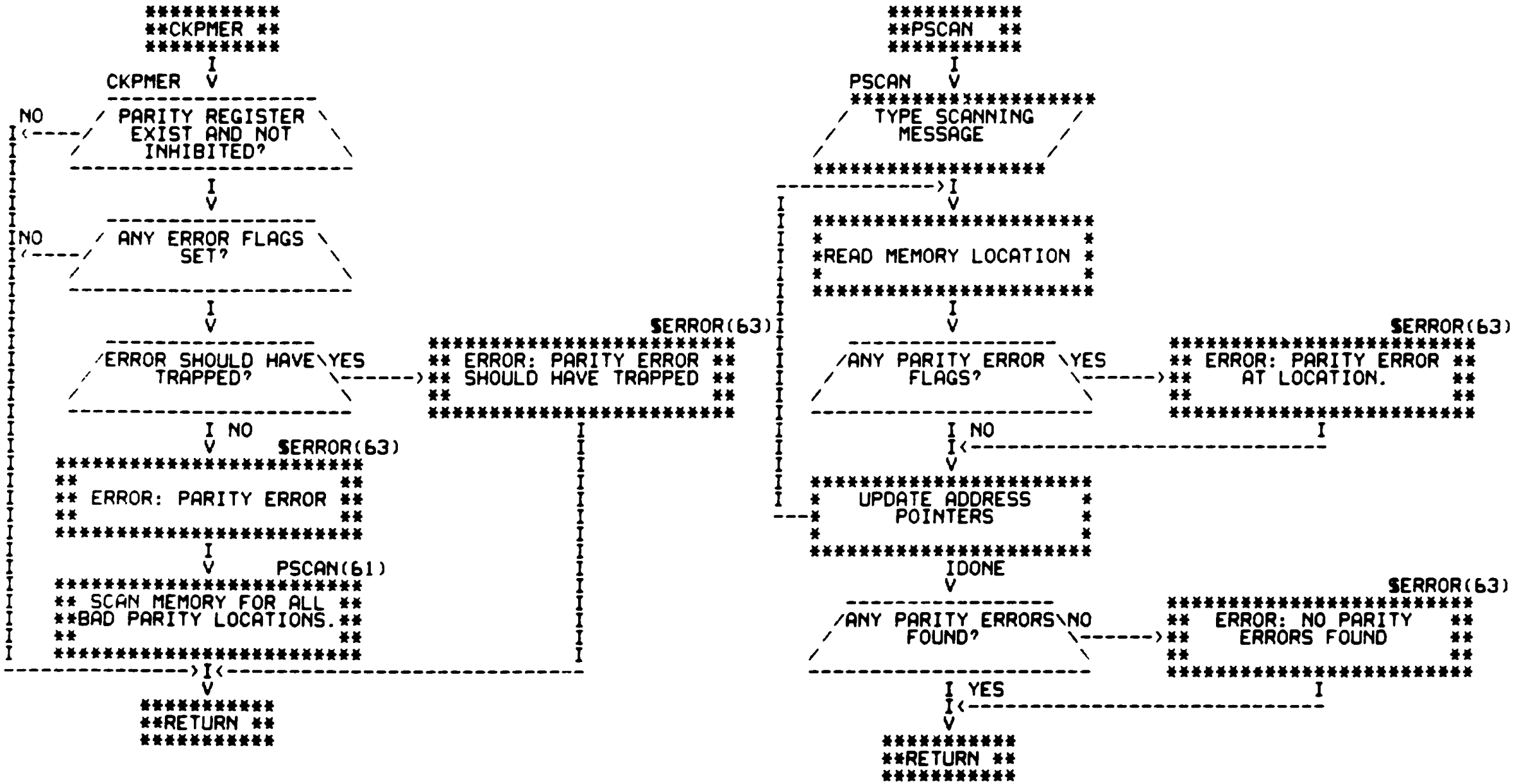
```
*****  
**MMINIT **  
*****  
I  
MMINIT  
V  
*****  
*SET UP ALL THE MEMORY*  
*MANAGEMENT REGISTERS.*  
*  
*****  
I  
V  
*****  
**RETURN **  
*****
```

```
*****  
**INITMM **  
*****  
I  
INITMM  
V  
*****  
*LOCATE FIRST BANK IN *  
* TEST MAP *  
*  
*****  
I  
V  
-----  
/ LAST BANK AS \ NO  
 \ WELL? /  
-----  
I YES  
V  
*****  
*SET UP LAST ADR MASK *  
*  
*****  
I  
V  
-----  
/ BK BLOCK SIZE? \ NO  
 \ /  
-----  
I YES  
V  
*****  
* SET UP SECOND BANK *  
* POINTERS *  
*  
*****  
I  
V  
-----  
/ FIRST BANK FLAG \ NO  
 \ SET? /  
-----  
I YES  
V  
*****  
* PUT FIRST ADDRESS *  
* INTO ADDRESS POINTER *  
*  
*****  
I  
V  
-----
```

```
*****  
**INITDN **  
*****  
I  
INITDN  
V  
*****  
* SET UP ADDRESS *  
* POINTERS TO LAST *  
* POSSIBLE ADDRESS *  
*  
*****  
I  
V  
MMDOWN(56)  
*****  
**SEARCH DOWNWARDS FOR **  
**TOP BANK IN TEST MAP **  
**  
*****  
I  
V  
-----  
/ LAST BANK FLAG \ NO  
 \ SET? /  
-----  
I YES  
V  
*****  
*PUT LAST ADDRESS INTO*  
* ADDRESS POINTER *  
*  
*****  
I  
V  
-----  
INITEX  
V  
*****  
* SAVE RETURN PC FOR *  
* LOOP ADDRESS *  
*  
*****  
I  
V  
*****  
**RETURN **  
*****
```





```

*****
**SPRNT **--->|
*****
|
*****
**SPRNT0 **--->|
*****
|
*****
**SPRNT1 **--->|
*****
|
*****
**SPRNT2 **--->|
*****
|
*****
**SPRNT3 **--->|
*****
|
*****
**SPRNT4 **--->|
*****

```

```

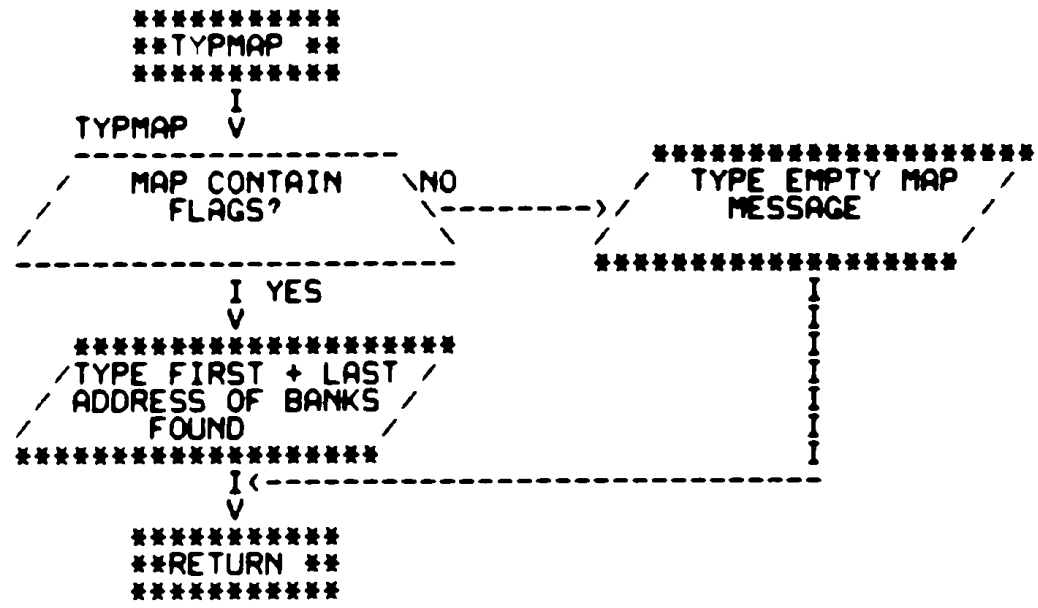
*****
* ROUTINES TO SET UP *
* DATA FOR ERROR *
* TYPEOUTS. *
*****

```

```

*****
**RETURN **
*****

```



```

$SCOPE
*****
***** * CONTROLS LOOPING, * *****
**$SCOPE **-->* INTERATIONS, ETC. *-->***RETURN **
***** * BETWEEN SUBTESTS * *****
*****

```

```

$ERROR
*****
***** * COUNTS ERRORS, LOOPS. * *****
**$ERROR **-->* PASS DATA TO $ERRTYP *-->***RETURN **
***** * *****
*****

```

```

$ERRTYP
*****
***** * TYPEOUT ERROR * *****
**$ERRTYP **-->* MESSAGE, HEADER, AND *-->***RETURN **
***** * DATA * *****
*****

```

```

$RDCHR
*****
***** * INPUTS CHARACTER FROM * *****
**$RDCHR **-->* TTY *-->***RETURN **
***** * *****
*****

```

```

$ROLIN
*****
***** * INPUTS STRING OF * *****
**$ROLIN **-->* CHARACTERS FROM TTY *-->***RETURN **
***** * *****
*****

```

```

$RDOCT
*****
***** * CONVERTS ASCII OCTAL * *****
**$RDOCT **-->* NUMBER TO MACHINE *-->***RETURN **
***** * NARY * *****
*****

```

```

$PRINT
*****
***** * RELOCATES MESSAGE * *****
**$PRINT **-->* ADDRESS FOR $TYPE *-->***RETURN **
***** * *****
*****

```

```

$TYPE
*****
***** * TYPES OUT A MESSAGE * *****
**$TYPE **-->* ON TTY. *-->***RETURN **
***** * *****
*****

```

```

$TYPDS
*****
***** * TYPE A DECIMAL NUMBER * *****
**$TYPDS **-->* *****
*****

```

```

$TYPOC
*****
***** * TYPE AN OCTAL NUMBER * *****
**$TYPOC **-->* *****
*****

```

```

$ERRTRP
*****
***** * UNEXPECTED TIMEOUT * *****
**$ERRTRP **-->* TRAP (TO 4) ROUTINE *-->***HALT **
***** * *****
*****

```

```

$TYPAD
*****
***** * TYPE AN 18-BIT * *****
**$TYPAD **-->* ADDRESS (OCTAL) *-->***RETURN **
***** * *****
*****

```

```

*****
* ASCII MESSAGES *
*****

```

```

*****
* ERROR DATA FORMAT *
* TABLE *
*****

```

```

*****
** .END **
*****

```


\$SCOPE	63#			
\$STYPAD	63	63#		
\$STYPDS	10	10	63	63#
\$TYPE	63	63#		
\$TYPOC	63	63#		
.END	63			

```

.TITLE CZQMCEO 0-124K MEMORY EXERCISER, 16K VER
.*COPYRIGHT (C) 1975,1977
.*DIGITAL EQUIPMENT CORP.
.*MAYNARD, MASS. 01754
.*
.*PROGRAM BY BRUCE BURGESS/KEN CHAPMAN
.*
.*THIS PROGRAM WAS ASSEMBLED USING THE PDP-11 MAINDEC SYSMAC
.*PACKAGE (MAINDEC-11-DZQAC-C3), JAN 19, 1977.
.*
  
```

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```

.SBTTL OPERATIONAL SWITCH SETTINGS
.*
.* SWITCH USE
.* -----
.* 15 HALT ON ERROR
.* 14 LOOP ON TEST
.* 13 INHIBIT ERROR TYPEOUTS
.* 12 INHIBIT KT11 (AT START TIME ONLY)
.* 11 INHIBIT ITERATIONS
.* 10 BELL ON ERROR
.* 9 LOOP ON ERROR
.* 8 LOOP ON TEST IN SWR<4:0>
.* 7 INHIBIT PROGRAM RELOCATION
.* 6 INHIBIT PARITY ERROR DETECTION
.* 5 INHIBIT EXERCISING VECTOR AREA.
.SBTTL BASIC DEFINITIONS
.*INITIAL ADDRESS OF THE STACK POINTER *** 1100 ***
001100 STACK= 1100
.EQUIV EMT,ERROR ;;BASIC DEFINITION OF ERROR CALL
.EQUIV IOT,SCOPE ;;BASIC DEFINITION OF SCOPE CALL

.*MISCELLANEOUS DEFINITIONS
000011 HT= 11 ;;CODE FOR HORIZONTAL TAB
000012 LF= 12 ;;CODE FOR LINE FEED
000015 CR= 15 ;;CODE FOR CARRIAGE RETURN
000200 CRLF= 200 ;;CODE FOR CARRIAGE RETURN-LINE FEED
177776 PS= 177776 ;;PROCESSOR STATUS WORD
.EQUIV PS,PSW
177774 STKLM1= 177774 ;;STACK LIMIT REGISTER
177772 PIRQ= 177772 ;;PROGRAM INTERRUPT REQUEST REGISTER
177570 DSWR= 177570 ;;HARDWARE SWITCH REGISTER
177570 DDISP= 177570 ;;HARDWARE DISPLAY REGISTER

.*GENERAL PURPOSE REGISTER DEFINITIONS
000000 R0= %0 ;;GENERAL REGISTER
000001 R1= %1 ;;GENERAL REGISTER
000002 R2= %2 ;;GENERAL REGISTER
000003 R3= %3 ;;GENERAL REGISTER
000004 R4= %4 ;;GENERAL REGISTER
000005 R5= %5 ;;GENERAL REGISTER
000006 R6= %6 ;;GENERAL REGISTER
000007 R7= %7 ;;GENERAL REGISTER
000006 SP= %6 ;;STACK POINTER
  
```



```

57      000007      PC=      7      ;;PROGRAM COUNTER
58
59      .;PRIORITY LEVEL DEFINITIONS
60      000000      PR0=      0      ;;PRIORITY LEVEL 0
61      000040      PR1=      40     ;;PRIORITY LEVEL 1
62      000100      PR2=     100     ;;PRIORITY LEVEL 2
63      000140      PR3=     140     ;;PRIORITY LEVEL 3
64      000200      PR4=     200     ;;PRIORITY LEVEL 4
65      000240      PR5=     240     ;;PRIORITY LEVEL 5
66      000300      PR6=     300     ;;PRIORITY LEVEL 6
67      000340      PR7=     340     ;;PRIORITY LEVEL 7
68
69      .;"SWITCH REGISTER" SWITCH DEFINITIONS
70      100000      SW15=    100000
71      040000      SW14=     40000
72      020000      SW13=     20000
73      010000      SW12=     10000
74      004000      SW11=     4000
75      002000      SW10=     2000
76      001000      SW09=     1000
77      000400      SW08=     400
78      000200      SW07=     200
79      000100      SW06=     100
80      000040      SW05=     40
81      000020      SW04=     20
82      000010      SW03=     10
83      000004      SW02=     4
84      000002      SW01=     2
85      000001      SW00=     1
86      .EQUIV SW09,SW9
87      .EQUIV SW08,SW8
88      .EQUIV SW07,SW7
89      .EQUIV SW06,SW6
90      .EQUIV SW05,SW5
91      .EQUIV SW04,SW4
92      .EQUIV SW03,SW3
93      .EQUIV SW02,SW2
94      .EQUIV SW01,SW1
95      .EQUIV SW00,SW0
96
97      .;DATA BIT DEFINITIONS (BIT00 TO BIT15)
98      100000      BIT15=    100000
99      040000      BIT14=     40000
100     020000      BIT13=     20000
101     010000      BIT12=     10000
102     004000      BIT11=     4000
103     002000      BIT10=     2000
104     001000      BIT09=     1000
105     000400      BIT08=     400
106     000200      BIT07=     200
107     000100      BIT06=     100
108     000040      BIT05=     40
109     000020      BIT04=     20
110     000010      BIT03=     10
111     000004      BIT02=     4
112     000002      BIT01=     2

```

```

113      .000001      BIT00= 1
114      .EQUIV      BIT09,BIT9
115      .EQUIV      BIT08,BIT8
116      .EQUIV      BIT07,BIT7
117      .EQUIV      BIT06,BIT6
118      .EQUIV      BIT05,BIT5
119      .EQUIV      BIT04,BIT4
120      .EQUIV      BIT03,BIT3
121      .EQUIV      BIT02,BIT2
122      .EQUIV      BIT01,BIT1
123      .EQUIV      BIT00,BIT0
124
125      ;*BASIC "CPU" TRAP VECTOR ADDRESSES
126      000004      ERRVEC= 4          ;: TIME OUT AND OTHER ERRORS
127      000010      RESVEC= 10         ;: RESERVED AND ILLEGAL INSTRUCTIONS
128      000014      TBITVEC=14        ;: "T" BIT
129      000014      TRTVEC= 14         ;: TRACE TRAP
130      000014      BPTVEC= 14        ;: BREAKPOINT TRAP (BPT)
131      000020      IOTVEC= 20        ;: INPUT/OUTPUT TRAP (IOT) **SCOPE**
132      000024      PWRVEC= 24        ;: POWER FAIL
133      000030      EMTVEC= 30        ;: EMULATOR TRAP (EMT) **ERROR**
134      000034      TRAPVEC=34        ;: "TRAP" TRAP
135      000060      TKVEC= 60         ;: TTY KEYBOARD VECTOR
136      000064      TPVEC= 64         ;: TTY PRINTER VECTOR
137      000240      PIRQVEC=240       ;: PROGRAM INTERRUPT REQUEST VECTOR
138
139
140      .SBTTL      MEMORY MANAGEMENT DEFINITIONS
141
142      ;*KT11 VECTOR ADDRESS
143
144      000250      MMVEC= 250
145
146      ;*KT11 STATUS REGISTER ADDRESSES
147
148      177572      SRO= 177572
149      177574      SRI= 177574
150      177576      SR2= 177576
151      172516      SR3= 172516
152
153      ;*KERNEL "I" PAGE DESCRIPTOR REGISTERS
154
155      172300      KIPDR0= 172300
156      172302      KIPDR1= 172302
157      172304      KIPDR2= 172304
158      172306      KIPDR3= 172306
159      172310      KIPDR4= 172310
160      172312      KIPDR5= 172312
161      172314      KIPDR6= 172314
162      172316      KIPDR7= 172316
163
164      ;*KERNEL "I" PAGE ADDRESS REGISTERS
165
166      172340      KIPAR0= 172340
167      172342      KIPAR1= 172342
168      172344      KIPAR2= 172344

```

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169      172346      KIPAR3= 172346
170      172350      KIPAR4= 172350
171      172352      KIPAR5= 172352
172      172354      KIPAR6= 172354
173      172356      KIPAR7= 172356
174
175      000000      UP = 0 ;CODE FOR UPWARDS MAP IN MEM MGMT PDR'S
176      000006      RW = 6 ;CODE FOR READ/WRITE IN MEM MGMT PDR'S
177
178      ;* PARITY MEMORY DEFINITIONS.
179      000001      AE=1 ;PARITY ACTION ENABLE
180      000114      PARVEC=114 ;PARITY TRAP VECTOR
181
182      ;* MISCELLANEOUS ASSIGNMENTS
183      017777      MASK4K= 17777 ;MASK FOR 4K ADDRESS BANK BOUNDARY.
184
185      ;* CACHE REGISTER DEFINITIONS.
186      177746      IMPCHE= 177746
187
188      .SBTTL TRAP CATCHER
189
190      000000      .=0
191      ;*ALL UNUSED LOCATIONS FROM 4 - 776 CONTAIN A ".+2,HALT"
192      ;*SEQUENCE TO CATCH ILLEGAL TRAPS AND INTERRUPTS
193      ;*LOCATION 0 CONTAINS 0 TO CATCH IMPROPERLY LOADED VECTORS
194
195      000174      000174      DISPREG: .WORD 0 ;;SOFTWARE DISPLAY REGISTER
196      000176      000000      SWREG: .WORD 0 ;;SOFTWARE SWITCH REGISTER
197
198      000200      000137      002640      .SBTTL STARTING ADDRESS(ES)
199      000204      000167      002436      JMP @#START ;;JUMP TO STARTING ADDRESS OF PROGRAM
200      ;STARTING ADDRESS TO ALLOW THE OPERATOR TO
201      000210      000167      000064      JMP RESTAR ;SELECT VARIOUS PARAMETERS.
202      000214      000167      000064      JMP RESTOR ;RESTART ADDRESS, USING PREVIOUS PARAMETERS.
203      000220      000167      003352      JMP TIMOUT ;RESTORE LOADERS TO END OF MEMORY AND HALT.
204      ;TYPE OUT MEMORY MAP, BYTE BY BYTE.
205
206      000004      000004      .=ERRVEC
207      000006      025060      .WORD ERRTRP
208      .WORD 0
209
210      .SBTTL ACT11 HOOKS
211
212      ;*****
213      ;HOOKS REQUIRED BY ACT11
214      000010      $SVPC=. ;SAVE PC
215      000046      014174      .=46
216      000052      040000      $ENDAD ;;1)SET LOC.46 TO ADDRESS OF $ENDAD IN .$EOP
217      000010      040000      .=52
218      000010      000010      .WORD BIT14 ;;2)SET LOC.52 TO BIT14
219      .=$SVPC ;; RESTORE PC

```

```

219          000300          .-300
220          /
221          *****
222          * THE FOLLOWING ROUTINES ARE LOCATED IN THE VECTOR AREA (0-1000) SO THAT
223          * THEY CAN BE PROTECTED BY SELECTING SW05 (SEE DOCUMENT FOR USE OF SW05).
224          * THE CODE CAN ALSO BE RUN FROM ANY BANK OF MEMORY, ASSUMING MEMORY
225          * MANAGEMENT IS DISABLED BY "CONSOLE START".
226          *****
226 000300 005005 RESTAR: CLR R5 ;CLEAR FLAG TO INDICATE RESTART.
227 000302 000401 BR REST1 ;GO RESTORE PROGRAM BEFORE RESTARTING.
228 000304 010705 RESTOR: MOV PC R5 ;PUT DATA INTO FLAG FOR RESTORE.
229 000306 012706 001100 REST1: MOV #STACK, SP ;SET UP THE STACK POINTER.
230 000312 005767 001206 TST MEMMAP ;CHECK IF THE MEMORY HAS BEEN MAPPED.
231 000316 001002 BNE REST2 ;BR IF MEMORY MAPPED.
232 000320 000167 002330 JMP STARTA ;GO START
233 000324 005767 000256 REST2: TST MMAPA ;CHECK IF MEM MGMT AVAILABLE.
234 000330 001470 BEQ 10$ ;BR IF NO MEM MGMT.
235 000332 032737 000001 177572 BIT #BIT0, @#SRO ;CHECK IF MEM MGMT ACTIVE.
236 000340 001034 BNE 2$ ;BR IF MEM MGMT ALREADY SET UP.
237 000342 012700 172300 MOV #KIP0R0, R0 ;POINT TO FIRST MEM MGMT DDATA REG.
238 000346 012701 000010 MOV #8, R1 ;SET UP COUNTER.
239 000352 012720 077406 1$: MOV #077406, (R0)+ ;MAP FIRST 28K 1-FOR-1.
240 000356 005301 DEC R1 ;COUNT REGESTERS.
241 000360 001374 BNE 1$ ;BR IF MORE REG.
242 000362 012700 172340 MOV #KIP0R0, R0 ;POINT TO FIRST MEM MGMT ADDRESS REG.
243 000366 005020 CLR (R0)+ ;PAR0 MAPPED INTO BANK0.
244 000370 012720 000200 MOV #200, (R0)+ ;PAR1 MAPPED INTO BANK1.
245 000374 012720 000400 MOV #400, (R0)+ ;PAR2 MAPPED INTO BANK2.
246 000400 012720 000600 MOV #600, (R0)+ ;PAR3 MAPPED INTO BANK3.
247 000404 012720 001000 MOV #1000, (R0)+ ;PAR4 MAPPED INTO BANK4.
248 000410 012720 001200 MOV #1200, (R0)+ ;PAR5 MAPPED INTO BANK5.
249 000414 012720 001400 MOV #1400, (R0)+ ;PAR6 MAPPED INTO BANK6.
250 000420 012720 007600 MOV #7600, (R0)+ ;PAR7 MAPPED INTO BANK37.
251 000424 012737 000001 177572 MOV #BIT0, @#SRO ;ENABLE MEM MGMT.
252 000432 005000 2$: CLR R0 ;INIT TEMP PAR REG.
253 000434 016701 000142 MOV PRGMAP, R1 ;GET THE PROGRAM MAP...LO 64K.
254 000440 016702 000140 MOV PRGMAP+2, R2 ;...HI 64K.
255 000444 006202 3$: ASR R2 ;SHIFT THE MAP POINTER...HI
256 000446 006001 ROR R1 ;...LO.
257 000450 103404 BCS 4$ ;BR WHEN FIRST BANK FOUND.
258 000452 062700 000200 ADD #200, R0 ;UPDATE TMP PAR TO NEXT BANK.
259 000456 100372 BPL 3$ ;BR IF MORE.
260 000460 000000 HALT ;FATAL ERROR!!! MAP EMPTY?
261 000462 010037 172340 4$: MOV R0 @#KIP0R0 ;PUT TEMP PAR INTO FIRST PAR.
262 000466 000137 000472 JMP @#5$ ;JUMP INTO PROGRAM IF NOT THERE ALREADY.
263 000472 062700 000200 5$: ADD #200, R0 ;KEEP UPDATING TEMP PAR REG.
264 000476 006202 ASR R2 ;SHIFT POINTER...HI
265 000500 006001 ROR R1 ;...LO
266 000502 103373 BCC 5$ ;BR IF TOP BANK NOT YET FOUND.
267 000504 010037 172342 MOV R0 @#KIP0R1 ;SET UP SECOND PROGRAM ANK POINTER.
268 000510 000410 BR 20$ ;BR TO RELOCATE SECTION.
269 000512 016700 000062 10$: MOV RELOCF, R0 ;GET RELOCATION FACTOR.
270 000516 062700 001100 ADD #STACK, R0 ;SET UP STACK POINTER.
271 000522 010006 MOV R0, SP ;SET STACK TO RELOCATE PROGRAM.
272 000524 062700 177432 ADD #20$-STACK, R0 ;ADJUST R0 TO RELOCATED "20$" ADDRESS.
273 000530 000110 JMP (R0) ;GO TO "20$" (RELOCATED).
274 000532 022767 000003 000042 20$: CMP #3, PRGMAP ;CHECK IF PROGRAM IS IN BANKS 0 AND 1.

```


.SBTTL POWER DOWN AND UP ROUTINES

```

291
292
293
294
295 000610 012737 000756 000024 $PWRDN: MOV $SILLUP,@#PWRVEC ;;SET FOR FAST UP
296 000616 012737 000340 000026 MOV #340,@#PWRVEC+2 ;;PRIO:7
297 000624 010046 MOV R0,-(SP) ;;PUSH R0 ON STACK
298 000626 010146 MOV R1,-(SP) ;;PUSH R1 ON STACK
299 000630 010246 MOV R2,-(SP) ;;PUSH R2 ON STACK
300 000632 010346 MOV R3,-(SP) ;;PUSH R3 ON STACK
301 000634 010446 MOV R4,-(SP) ;;PUSH R4 ON STACK
302 000636 010546 MOV R5,-(SP) ;;PUSH R5 ON STACK
303 000640 017746 000274 MOV @SWR,-(SP) ;;PUSH @SWR ON STACK
304 000644 010667 000112 MOV SP,$SAVR6 ;;SAVE SP
305 000650 012737 000662 000024 MOV $PWRUP,@#PWRVEC ;;SET UP VECTOR
306 000656 000000 HALT
307 000660 000776 BR .-2 ;;HANG UP
308
309
310
311 000662 012737 000756 000024 $PWRUP: MOV $SILLUP,@#PWRVEC ;;SET FOR FAST DOWN
312 000670 016706 000066 MOV $SAVR6,SP ;;GET SP
313 000674 005067 000062 CLR $SAVR6 ;;WAIT LOOP FOR THE TTY
314 000700 005267 000056 1$: INC $SAVR6 ;;WAIT FOR THE INC
315 000704 001375 BNE 1$ ;;OF WORD
316 000706 012677 000226 MOV (SP)+,@SWR ;;POP STACK INTO @SWR
317 000712 012605 MOV (SP)+,R5 ;;POP STACK INTO R5
318 000714 012604 MOV (SP)+,R4 ;;POP STACK INTO R4
319 000716 012603 MOV (SP)+,R3 ;;POP STACK INTO R3
320 000720 012602 MOV (SP)+,R2 ;;POP STACK INTO R2
321 000722 012601 MOV (SP)+,R1 ;;POP STACK INTO R1
322 000724 012600 MOV (SP)+,R0 ;;POP STACK INTO R0
323 000726 012737 000610 000024 MOV $PWRDN,@#PWRVEC ;;SET UP THE POWER DOWN VECTOR
324 000734 012737 000340 000026 MOV #340,@#PWRVEC+2 ;;PRIO:7
325 000742 004567 022510 JSR R5 $PRINT ;;GO PRINT OUT THE FOLLOWING MESSAGE.
326 000746 025605 $PWRMG: .WORD PWRMSG ;;POWER FAIL MESSAGE POINTER
327 000750 012716 MOV (PC)+,(SP) ;;RESTART AT RESTART
328 000752 000300 $PWRAD: .WORD RESTART ;;RESTART ADDRESS
329 000754 000002 RTI
330 000756 000000 $SILLUP: HALT ;;THE POWER UP SEQUENCE WAS STARTED
331 000760 000776 BR .-2 ;;BEFORE THE POWER DOWN WAS COMPLETE
332 000762 000000 $SAVR6: 0 ;;PUT THE SP HERE

```

333
334
335
336
337
338
339 001100
340 001100
341 001100 000000
342 001102 000
343 001103 000
344 001104 000000
345 001106 000000
346 001110 000000
347 001112 000000
348 001114 000
349 001115 001
350 001116 000000
351 001120 000000
352 001122 000000
353 001124 000000
354 001126 000000
355 001130 000000
356 001132 000000
357 001134 000
358 001135 000
359 001136 000000
360 001140 177570
361 001142 177570
362 001144 177560
363 001146 177562
364 001150 177564
365 001152 177566
366 001154 000
367 001155 002
368 001156 012
369 001157 000
370 001160 000000
371 001162 000000
372 001164 000000
373 001166 000000
374 001170 000000
375 001172 000000
376 001174 177607 000377
377 001200 077
378 001201 015
379 001202 000012
380
381
382
383
384
385 001204
386 001204 000000
387 001206 000000
388 001210 000000

```
.SBTTL COMMON TAGS
;*****
;THIS TABLE CONTAINS VARIOUS COMMON STORAGE LOCATIONS
;USED IN THE PROGRAM.
      . =1100
$CMTAG: .; START OF COMMON TAGS
      .WORD 0
$TSTNM: .BYTE 0 ; CONTAINS THE TEST NUMBER
$ERFLG: .BYTE 0 ; CONTAINS ERROR FLAG
$ICNT: .WORD 0 ; CONTAINS SUBTEST ITERATION COUNT
$LPADR: .WORD 0 ; CONTAINS SCOPE LOOP ADDRESS
$LPERR: .WORD 0 ; CONTAINS SCOPE RETURN FOR ERRORS
$ERTTL: .WORD 0 ; CONTAINS TOTAL ERRORS DETECTED
$ITEMB: .BYTE 0 ; CONTAINS ITEM CONTROL BYTE
$ERMAX: .BYTE 1 ; CONTAINS MAX. ERRORS PER TEST
$ERRPC: .WORD 0 ; CONTAINS PC OF LAST ERROR INSTRUCTION
$GDADR: .WORD 0 ; CONTAINS ADDRESS OF 'GOOD' DATA
$BDADR: .WORD 0 ; CONTAINS ADDRESS OF 'BAD' DATA
$GDDAT: .WORD 0 ; CONTAINS 'GOOD' DATA
$BDDAT: .WORD 0 ; CONTAINS 'BAD' DATA
      .WORD 0 ; RESERVED--NOT TO BE USED
      .WORD 0
$AUTOB: .BYTE 0 ; AUTOMATIC MODE INDICATOR
$INTAG: .BYTE 0 ; INTERRUPT MODE INDICATOR
      .WORD 0
$SWR: .WORD DSWR ; ADDRESS OF SWITCH REGISTER
$DISPLAY: .WORD DDISP ; ADDRESS OF DISPLAY REGISTER
$TKS: 177560 ; TTY KBD STATUS
$TKB: 177562 ; TTY KBD BUFFER
$TPS: 177564 ; TTY PRINTER STATUS REG. ADDRESS
$TPB: 177566 ; TTY PRINTER BUFFER REG. ADDRESS
$NULL: .BYTE 0 ; CONTAINS NULL CHARACTER FOR FILLS
$FILLS: .BYTE 2 ; CONTAINS # OF FILLER CHARACTERS REQUIRED
$FILLC: .BYTE 12 ; INSERT FILL CHARS. AFTER A "LINE FEED"
$TPFLG: .BYTE 0 ; "TERMINAL AVAILABLE" FLAG (BIT<07>=0=YES)
$TMP0: .WORD 0 ; USER DEFINED
$TMP1: .WORD 0 ; USER DEFINED
$TMP2: .WORD 0 ; USER DEFINED
$TMP3: .WORD 0 ; USER DEFINED
$TIMES: 0 ; MAX. NUMBER OF ITERATIONS
$ESCAPE: 0 ; ESCAPE ON ERROR ADDRESS
$BELL: .ASCIZ <207><377><377> ; CODE FOR BELL
$QUES: .ASCII /?/ ; QUESTION MARK
$CRLF: .ASCII <15> ; CARRIAGE RETURN
$LF: .ASCIZ <12> ; LINE FEED
;*****
.SBTTL APT MAILBOX-ETABLE
;*****
.EVEN
$MAIL: ; APT MAILBOX
$MSGTY: .WORD AMSGTY ; MESSAGE TYPE CODE
$FATAL: .WORD AFATAL ; FATAL ERROR NUMBER
$TESTN: .WORD ATESTN ; TEST NUMBER
```

389	001212	000000	\$PASS:	.WORD	APASS	::PASS COUNT
390	001214	000000	\$DEVCT:	.WORD	ADEVCT	::DEVICE COUNT
391	001216	000000	\$UNIT:	.WORD	AUNIT	::I/O UNIT NUMBER
392	001220	000000	\$MSGAD:	.WORD	AMSGAD	::MESSAGE ADDRESS
393	001222	000000	\$MSGLG:	.WORD	AMSLG	::MESSAGE LENGTH
394	001224		\$ETABLE:			::APT ENVIRONMENT TABLE
395	001224	000	\$ENV:	.BYTE	AENV	::ENVIRONMENT BYTE
396	001225	000	\$ENVM:	.BYTE	AENVM	::ENVIRONMENT MODE BITS
397	001226	000000	\$SWREG:	.WORD	ASWREG	::APT SWITCH REGISTER
398	001230	000000	\$USWR:	.WORD	AUSWR	::USER SWITCHES
399	001232	000000	\$CPUOP:	.WORD	ACPUOP	::CPU TYPE, OPTIONS
400			*			BITS 15-11=CPU TYPE
401			*			11/04=01,11/05=02,11/20=03,11/40=04,11/45=05
402			*			11/70=06,PDQ=07,Q=10
403			*			BIT 10=REAL TIME CLOCK
404			*			BIT 9=FLOATING POINT PROCESSOR
405			*			BIT 8=MEMORY MANAGEMENT
406	001234	000	\$MAMS1:	.BYTE	AMAMS1	::HIGH ADDRESS M.S. BYTE
407	001235	000	\$MTYP1:	.BYTE	AMTYP1	::MEM. TYPE, BLK#1
408			*			MEM. TYPE BYTE -- (HIGH BYTE)
409			*			900 NSEC CORE=001
410			*			300 NSEC BIPOLAR=002
411			*			500 NSEC MOS=003
412	001236	000000	\$MADR1:	.WORD	AMADR1	::HIGH ADDRESS BLK#1
413			*			MEM. LAST ADDR.=3 BYTES, THIS WORD AND LOW OF "TYPE" ABOVE
414	001240	000	\$MAMS2:	.BYTE	AMAMS2	::HIGH ADDRESS M.S. BYTE
415	001241	000	\$MTYP2:	.BYTE	AMTYP2	::MEM. TYPE, BLK#2
416	001242	000000	\$MADR2:	.WORD	AMADR2	::MEM. LAST ADDRESS, BLK#2
417	001244	000	\$MAMS3:	.BYTE	AMAMS3	::HIGH ADDRESS M.S. BYTE
418	001245	000	\$MTYP3:	.BYTE	AMTYP3	::MEM. TYPE, BLK#3
419	001246	000000	\$MADR3:	.WORD	AMADR3	::MEM. LAST ADDRESS, BLK#3
420	001250	000	\$MAMS4:	.BYTE	AMAMS4	::HIGH ADDRESS M.S. BYTE
421	001251	000	\$MTYP4:	.BYTE	AMTYP4	::MEM. TYPE, BLK#4
422	001252	000000	\$MADR4:	.WORD	AMADR4	::MEM. LAST ADDRESS, BLK#4
423	001254	000000	\$VECT1:	.WORD	AVECT1	::INTERRUPT VECTOR#1 BUS PRIORITY#1
424	001256	000000	\$VECT2:	.WORD	AVECT2	::INTERRUPT VECTOR#2 BUS PRIORITY#2
425	001260	000000	\$BASE:	.WORD	ABASE	::BASE ADDRESS OF EQUIPMENT UNDER TEST
426	001262	000000	\$DEVN:	.WORD	ADEVN	::DEVICE MAP
427	001264	000000	\$CDW1:	.WORD	ACDW1	::CONTROLLER DESCRIPTION WORD#1
428	001266	000000	\$CDW2:	.WORD	ACDW2	::CONTROLLER DESCRIPTION WORD#2
429	001270	000000	\$DDW0:	.WORD	ADDW0	::DEVICE DESCRIPTOR WORD#0
430	001272	000000	\$DDW1:	.WORD	ADDW1	::DEVICE DESCRIPTOR WORD#1
431	001274	000000	\$DDW2:	.WORD	ADDW2	::DEVICE DESCRIPTOR WORD#2
432	001276	000000	\$DDW3:	.WORD	ADDW3	::DEVICE DESCRIPTOR WORD#3
433	001300	000000	\$DDW4:	.WORD	ADDW4	::DEVICE DESCRIPTOR WORD#4
434	001302	000000	\$DDW5:	.WORD	ADDW5	::DEVICE DESCRIPTOR WORD#5
435	001304	000000	\$DDW6:	.WORD	ADDW6	::DEVICE DESCRIPTOR WORD#6
436	001306	000000	\$DDW7:	.WORD	ADDW7	::DEVICE DESCRIPTOR WORD#7
437	001310	000000	\$DDW8:	.WORD	ADDW8	::DEVICE DESCRIPTOR WORD#8
438	001312	000000	\$DDW9:	.WORD	ADDW9	::DEVICE DESCRIPTOR WORD#9
439	001314	000000	\$DDW10:	.WORD	ADDW10	::DEVICE DESCRIPTOR WORD#10
440	001316	000000	\$DDW11:	.WORD	ADDW11	::DEVICE DESCRIPTOR WORD#11
441	001320	000000	\$DDW12:	.WORD	ADDW12	::DEVICE DESCRIPTOR WORD#12
442	001322	000000	\$DDW13:	.WORD	ADDW13	::DEVICE DESCRIPTOR WORD#13
443	001324	000000	\$DDW14:	.WORD	ADDW14	::DEVICE DESCRIPTOR WORD#14
444	001326	000000	\$DDW15:	.WORD	ADDW15	::DEVICE DESCRIPTOR WORD#15

Line	Address	Value	Field	Description
501				*****
502				THE FOLLOWING TAGS ARE USER DEFINED
503				*****
504	001514	000000	\$VERPC: .WORD 0	VIRTUAL PC LOCATION FOR ERROR TYPEOUT ROUTINE (\$ERTYP).
505	001516	070032	RESRVD: .WORD 070032	CORE PARITY REG BITS RESERVED FOR FUTURE USE.
506				NOTE: FOR MS11 MEMORY WITH PARITY, CHANGE TO 077772.
507	001520	000000	LMAD: .WORD 0	LAST CONTIGUOUS MEMORY ADDRESS (+2)
508	001522	000000	LDDISP: .WORD 0	CONTAINS DISPLAY REGISTER IMAGE
509	001524		MEMMAP: .WORD 0	MEMORY MAP - EACH BIT CORRESPONDS TO 4K
510	001524	000000	.WORD 0	FIRST WORD CONTAINS LOW (0-64K) MAP
511	001526	000000	.WORD 0	SECOND WORD CONTAINS HIGH (64-128K) MAP
512	001530		TSTMAP: .WORD 0	TEST MAP - WHICH BANKS ARE SELECTED FOR TEST.
513	001530	000000	.WORD 0	FIRST WORD CONTAINS LOW (0-64K) MAP
514	001532	000000	.WORD 0	SECOND WORD CONTAINS HIGH (64-128K) MAP
515	001534		SAVTST: .WORD 0	SAVED TEST MAP - USED DURING FIRST PASS TO ONLY
516				TEST EACH BANK ONCE.
517	001534	000000	.WORD 0	FIRST WORD CONTAINS LOW (0-64K) MAP
518	001536	000000	.WORD 0	SECOND WORD CONTAINS HIGH (64-128K) MAP
519	001540		PMEMAP: .WORD 0	PARITY MAP - WHICH BANKS HAVE MEMORY PARITY
520	001540	000000	.WORD 0	FIRST WORD CONTAINS LOW (0-64K) MAP
521	001542	000000	.WORD 0	SECOND WORD CONTAINS HIGH (64-128K) MAP
522	001544		BITPT: .WORD 0	POINTER TO CURRENT 4K BANK OF MEMORY
523	001544	000000	.WORD 0	FIRST WORD CONTAINS LOW (0-64K) MAP
524	001546	000000	.WORD 0	SECOND WORD CONTAINS HIGH (64-128K) MAP
525	001550		TMPPT: .WORD 0	TEMPORARY POINTER FOR 2ND 4K BANK OF MEMORY
526	001550	000000	.WORD 0	FIRST WORD CONTAINS LOW (0-64K) MAP
527	001552	000000	.WORD 0	SECOND WORD CONTAINS HIGH (64-128K) MAP
528	001554	000000	MMORE: .WORD 0	LOOP ADDRESS FOR MULTIPLE BLOCK TESTING.
529				SET UP BY "INITMM" AND "INITDN" ROUTINES.
530				USED BY "MMUP" AND "MMDOWN" ROUTINES.
531	001556	000	SELFLG: .BYTE 0	OPERATOR SELECTED PARAMETERS FLAG. (SA=204)
532	001557	000	FLAGBK: .BYTE 0	BK BLOCK INDICATOR. USED IN "INITMM" AND "MMUP".
533	001560	000	OEFLG: .BYTE 0	ODD/EVEN FLAG USED IN PARITY MEMORY BYTE TEST.
534		001562	.EVEN	
535	001562	000000	FSTADR: .WORD 0	FIRST VIRTUAL ADDRESS TO BE TESTED.
536				FIRST ADDRESS IS USER SELECTABLE.
537	001564	000000	TMPFAD: .WORD 0	ADJUSTED FIRST ADDRESS.
538	001566	000000	FADMSK: .WORD 0	BIT MASK TO ALLOW DOWNWARD ADDRESSING TESTS
539				TO BREAK TO "MMDOWN" TO FIND FIRST ADDRESS.
540	001570	000000	FADMAP: .WORD 0,0	MAP OF BANK IN WHICH FIRST ADDRESS IS LOCATED.
541	001574	000000	LSTADR: .WORD 0	LAST VIRTUAL ADDRESS (+2) TO BE TESTED.
542				LAST ADDRESS IS USER SELECTABLE.
543	001576	000000	TMLPAD: .WORD 0	ADJUSTED LAST ADDRESS.
544	001600	000000	LADMSK: .WORD 0	BIT MASK TO ALLOW UPWARD ADDRESSING TESTS
545				TO BREAK TO "MMUP" TO FIND LAST ADDRESS.
546	001602	000000	LADMAP: .WORD 0,0	MAP OF BANK IN WHICH LAST ADDRESS IS LOCATED.
547	001606	000000	BLKMSK: .WORD 0	BLOCK MASK, DETERMINES THE BLOCK SIZE.
548	001610	000000	.CONST: .WORD 0	USER SELECTABLE CONSTANT DATA.
549	001612	000004	WWP: .WORD 4	WRITE WRONG PARITY COMMAND
550	001614	000000	TEMP: .WORD 0	TEMPORARY STORAGE
551	001616	000000	CASFLG: .WORD 0	CACHE PRESENT FLAG
552	001620	177746	CASREG: .WORD 177746	CACHE CONTROL REGISTER
553				*****
554				RELATIVE ADDRESSING TABLE.
555				THE FOLLOWING LOCATIONS ARE MODIFIED AT RELOCATION TIME TO ALLOW
556				

```

557
558
559 001622
560 001622 001100
561 001624 001516
562 001626 002076
563 001630 002276
564 001632 012026
565 001634 002050
566 001636 017374
567 001640 002340
568 001642 000010
569 001644 013760
570
571
572
573 001646 001116 001120 001124
574 001654 001126 000000
575 001660 001514 001116 001120
576 001666 001124 001126 000000
577 001674 001514 001116 001120
578 001702 001124 000000
579 001706 001514 001116 001160
580 001714 001120 000000
581 001720 001514 001116 001120
582 001726 001160 001124 001126
583 001734 000000
584 001736 001514 001116 001160
585 001744 001120 001124 001126
586 001752 000000
587 001754 001514 001116 001120
588 001762 001122 001124 001126
589 001770 000000
590 001772 001514 001116 001122
591 002000 000000
592 002002 001514 001116 001122
593 002010 001160 001162 000000
594 002016 001514 001116 001160
595 002024 001162 000000
596 002030 001160 001162 001120
597 002036 001126 000000
598 002042 001166 000000
599 002046 177777
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606 002050 125325
607 002052 152652
608 002054 052452
609 002056 025125
610 002060 102070
611 002062 072527
612 002064 177777

```

```

;* RELATIVE ADDRESSING TO GET THE RELOCATED VALUE OF THE ARGUMENT TAGS.
;*****
RADTAB:
.STACK: STACK ;STACK POINTER INITIAL ADDRESS.
.RESRV: RESRVD ;PARITY REGISTER RESERVED BIT MASK ADDRESS.
.MPRO: MPRO ;MEMORY PARITY REGISTER TABLE ADDRESS.
.MPRX: MPRX ;MEMORY PARITY REGISTER EXIST TABLE ADDRESS.
.PBTRP: PBTRP ;PARITY BYTE TEST TRAP ROUTINE ADDRESS.
.MPPAT: MPPATS ;MEMORY PARITY PATTERN TABLE ADDRESS.
.PESRV: PESRV ;MEMORY PARITY ERROR TRAP ROUTINE ADDRESS.
.ERRTB: $ERRTB ;ERROR TYPEOUT TABLE PONTER.
.EIGHT: 8 ;DECIMAL TYPE ROUTINE COUNT DESIGNATOR.
.TST32: TST32 ;SCOPE ABORT ADR FOR WHEN NO MEM AVA FOR TEST.
;*****

```

```

;* DATA CONTAINERS FOR ERROR PRINTOUT.
;*****
DT1: $ERRPC,$GDADR,$GDDAT,$BDDAT,0
DT2: $VERPC,$ERRPC,$GDADR,$GDDAT,$BDDAT,0
DT12: $VERPC,$ERRPC,$GDADR,$GDDAT,0
DT14: $VERPC,$ERRPC,$TMPO,$GDADR,0
DT15: $VERPC,$ERRPC,$GDADR,$TMPO,$GDDAT,$BDDAT,0
DT21: $VERPC,$ERRPC,$TMPO,$GDADR,$GDDAT,$BDDAT,0
DT23: $VERPC,$ERRPC,$GDADR,$BDADR,$GDDAT,$BDDAT,0
DT24: $VERPC,$ERRPC,$BDADR,0
DT25: $VERPC,$ERRPC,$BDADR,$TMPO,$TMP1,0
DT26: $VERPC,$ERRPC,$TMPO,$TMP1,0
DT30: $TMPO,$TMP1,$GDADR,$BDDAT,0
DT31: $TMP3,0
.WORD -1 ;TABLE TERMINATOR.

```

```

.SBTTL MEMORY PARITY PATTERNS TABLE
;*****
;THE FOLLOWING ARE THE PARITY PATTERNS EXERCISED THRUOUT MEMORY
;*****

```

```

MPPATS: 125325 ;EVEN, ODD
        152652 ;ODD, EVEN
        052452 ;EVEN, ODD
        025125 ;ODD, EVEN
        102070 ;EVEN, EVEN
        072527 ;ODD, ODD
        177777 ;EVEN, EVEN

```

613	002066	107030	107030	: ODD, ORO
614	002070	152525	152525	: ODD, FVEN
615	002072	000000	0	: EXTRA PATTERN HOLDER FOR
616				: FUTURE USE
617	002074	000000	MPEND: 0	: TABLE TERMINATOR

.SBTTL MEMORY PARITY REGISTER ADDRESS TABLE

```

////////////////////////////////////
* THE FOLLOWING REPRESENTS THE MEMORY PARITY REGISTER ADDRESS TABLE
* FROM WHICH PARITY MEMORY IS ADDRESSED & CONTROLLED:
*
* THE LEAST SIGNIFICANT BIT IN THE DEVICE ADDRESS IS SET TO A ONE (1)
* IF THE CONTROL IS FOUND NOT TO BE PRESENT. THE MEMORY PRESENT UNDER
* THE CONTROL OF EACH CONTROLLER IS REPRESENTED BY TWO (2) WORDS FOLLOWING
* THE DEVICE ADDRESS, EACH BIT REPRESENTING A 4K BLOCK. I.E.
* FIRST WORD BIT0 = 0 - 4K, BIT1 = 4 - 8K, BIT15 = 60 - 64K
* SECOND WORD BIT0 = 64 - 68K, ... BIT14 = 120 - 124K.
////////////////////////////////////

```

632	002076	172101	MPRO: 172100 +1	: PARITY STATUS REGISTER
633	002100	000000	0	: CONTROL MAP (LOW 64K)
634	002102	000000	0	: CONTROL MAP (HIGH 64K)
635	002104	000000	0	: MASK FOR MOS CORE MS11-K
636	002106	172103	MPR1: 172102 +1	: PARITY STATUS REGISTER
637	002110	000000	0	: CONTROL MAP (LOW 64K)
638	002112	000000	0	: CONTROL MAP (HIGH 64K)
639	002114	000000	0	: MASK FOR MOS CORE MS11-K
640	002116	172105	MPR2: 172104 +1	: PARITY STATUS REGISTER
641	002120	000000	0	: CONTROL MAP (LOW 64K)
642	002122	000000	0	: CONTROL MAP (HIGH 64K)
643	002124	000000	0	: MASK FOR MOS CORE MS11-K
644	002126	172107	MPR3: 172106 +1	: PARITY STATUS REGISTER
645	002130	000000	0	: CONTROL MAP (LOW 64K)
646	002132	000000	0	: CONTROL MAP (HIGH 64K)
647	002134	000000	0	: MASK FOR MOS CORE MS11-K
648	002136	172111	MPR4: 172110 +1	: PARITY STATUS REGISTER
649	002140	000000	0	: CONTROL MAP (LOW 64K)
650	002142	000000	0	: CONTROL MAP (HIGH 64K)
651	002144	000000	0	: MASK FOR MOS CORE MS11-K
652	002146	172113	MPR5: 172112 +1	: PARITY STATUS REGISTER
653	002150	000000	0	: CONTROL MAP (LOW 64K)
654	002152	000000	0	: CONTROL MAP (HIGH 64K)
655	002154	000000	0	: MASK FOR MOS CORE MS11-K
656	002156	172115	MPR6: 172114 +1	: PARITY STATUS REGISTER
657	002160	000000	0	: CONTROL MAP (LOW 64K)
658	002162	000000	0	: CONTROL MAP (HIGH 64K)
659	002164	000000	0	: MASK FOR MOS CORE MS11-K
660	002166	172117	MPR7: 172116 +1	: PARITY STATUS REGISTER
661	002170	000000	0	: CONTROL MAP (LOW 64K)
662	002172	000000	0	: CONTROL MAP (HIGH 64K)
663	002174	000000	0	: MASK FOR MOS CORE MS11-K
664	002176	172121	MPR8: 172120 +1	: PARITY STATUS REGISTER
665	002200	000000	0	: CONTROL MAP (LOW 64K)
666	002202	000000	0	: CONTROL MAP (HIGH 64K)
667	002204	000000	0	: MASK FOR MOS CORE MS11-K
668	002206	172123	MPR9: 172122 +1	: PARITY STATUS REGISTER

669	002210	000000	0	: CONTROL MAP (LOW 64K)
670	002212	000000	0	: CONTROL MAP (HIGH 64K)
671	002214	000000	0	: MASK FOR MOS CORE, MS11-K
672	002216	172125	MPR10: 172124 +1	: PARITY STATUS REGISTER
673	002220	000000	0	: CONTROL MAP (LOW 64K)
674	002222	000000	0	: CONTROL MAP (HIGH 64K)
675	002224	000000	0	: MASK FOR MOS CORE, MS11-K
676	002226	172127	MPR11: 172126 +1	: PARITY STATUS REGISTER
677	002230	000000	0	: CONTROL MAP (LOW 64K)
678	002232	000000	0	: CONTROL MAP (HIGH 64K)
679	002234	000000	0	: MASK FOR MOS CORE, MS11-K
680	002236	172131	MPR12: 172130 +1	: PARITY STATUS REGISTER
681	002240	000000	0	: CONTROL MAP (LOW 64K)
682	002242	000000	0	: CONTROL MAP (HIGH 64K)
683	002244	000000	0	: MASK FOR MOS CORE, MS11-K
684	002246	172133	MPR13: 172132 +1	: PARITY STATUS REGISTER
685	002250	000000	0	: CONTROL MAP (LOW 64K)
686	002252	000000	0	: CONTROL MAP (HIGH 64K)
687	002254	000000	0	: MASK FOR MOS CORE, MS11-K
688	002256	172135	MPR14: 172134 +1	: PARITY STATUS REGISTER
689	002260	000000	0	: CONTROL MAP (LOW 64K)
690	002262	000000	0	: CONTROL MAP (HIGH 64K)
691	002264	000000	0	: MASK FOR MOS CORE, MS11-K
692	002266	172137	MPR15: 172136 +1	: PARITY STATUS REGISTER
693	002270	000000	0	: CONTROL MAP (LOW 64K)
694	002272	000000	0	: CONTROL MAP (HIGH 64K)
695	002274	000000	0	: MASK FOR MOS CORE, MS11-K
696				
697	002276	000021	: THIS IS THE END OF THE TABLE !	
698			MPRX: .BLKW 17.	: TABLE TO HOLD JUST PARITY STATUS REGISTERS THAT EXIST.
699				: (THE EXTRA WORD IS FOR A TERMINATOR.)

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.SBTTL ERROR POINTER TABLE

;*THIS TABLE CONTAINS THE INFORMATION FOR EACH ERROR THAT CAN OCCUR.
;*THE INFORMATION IS OBTAINED BY USING THE INDEX NUMBER FOUND IN
;*LOCATION \$ITEMB. THIS NUMBER INDICATES WHICH ITEM IN THE TABLE IS PERTINENT.
;*NOTE1: IF \$ITEMB IS 0 THE ONLY PERTINENT DATA IS (\$ERRPC).
;*NOTE2: EACH ITEM IN THE TABLE CONTAINS 4 POINTERS EXPLAINED AS FOLLOWS:

;* EM ;: POINTS TO THE ERROR MESSAGE
;* DH ;: POINTS TO THE DATA HEADER
;* DT ;: POINTS TO THE DATA
;* DF ;: POINTS TO THE DATA FORMAT

\$ERRTB:

;* ITEM 1
DM1 ;: PARITY REGISTER DATA ERROR.
DH1 ;: PC REG, S/B WAS
DT1 ;: \$ERRPC, \$GDADR, \$GDDAT, \$BDDAT
DF1 ;: 16, 18, 16, 16
;* ITEM 2
DM2 ;: ADDRESS TEST ERROR(TST1-5).
DH2 ;: V/PC, P/PC, MA, S/B WAS
DT2 ;: \$VERPC, \$ERRPC, \$GDADR, \$GDDAT, \$BDDAT
DF2 ;: 16, 18, 18, 16, 16
;* ITEM 3
DM2 ;: ADDRESS TEST ERROR(TST1-5).
DH2 ;: V/PC, P/PC, MA, S/B WAS
DT2 ;: \$VERPC, \$ERRPC, \$GDADR, \$GDDAT, \$BDDAT
DF3 ;: 16, 18, 18, 8, 8
;* ITEM 4
DM4 ;: CONSTANT DATA ERROR(TST6-10).
DH2 ;: V/PC, P/PC, MA, S/B WAS
DT2 ;: \$VERPC, \$ERRPC, \$GDADR, \$GDDAT, \$BDDAT
DF2 ;: 16, 18, 18, 16, 16
;* ITEM 5
DM5 ;: ROTATING BIT ERROR(TST11-12).
DH2 ;: V/PC, P/PC, MA, S/B WAS
DT2 ;: \$VERPC, \$ERRPC, \$GDADR, \$GDDAT, \$BDDAT
DF2 ;: 16, 18, 18, 16, 16
;* ITEM 6
DM6 ;: MOS REFRESH TEST ERROR (TST30-31).
DH2 ;: V/PC, P/PC, MA, S/B WAS
DT2 ;: \$VERPC, \$ERRPC, \$GDADR, \$GDDAT, \$BDDAT
DF2 ;: 16, 18, 18, 16, 16
;* ITEM 7
DM7 ;: 3 XOR 9 PATTERN ERROR(TST13-16).
DH2 ;: V/PC, P/PC, MA, S/B WAS
DT2 ;: \$VERPC, \$ERRPC, \$GDADR, \$GDDAT, \$BDDAT
DF2 ;: 16, 18, 18, 16, 16
;* ITEM 10
DM10 ;: MARCHING 1'S AND 0'S ERROR(TST27).
DH2 ;: V/PC, P/PC, MA, S/B WAS
DT2 ;: \$VERPC, \$ERRPC, \$GDADR, \$GDDAT, \$BDDAT
DF2 ;: 16, 18, 18, 16, 16
;* ITEM 11

002340
002340 026754
002342 030333
002344 001646
002346 030700
002350 027010
002352 030352
002354 001660
002356 030704
002360 027010
002362 030352
002364 001660
002366 030711
002370 027044
002372 030352
002374 001660
002376 030704
002400 027102
002402 030352
002404 001660
002406 030704
002410 027140
002412 030352
002414 001660
002416 030704
002420 027204
002422 030352
002424 001660
002426 030704
002430 027245
002432 030352
002434 001660
002436 030704

756	002440	027311	DM11	: PARITY MEMORY ADDRESS ERROR(TST17).
757	002442	030352	DH2	: V/PC P/PC MA S/B WAS
758	002444	001660	DT2	: \$VERPC \$ERRPC \$GDADR \$GDDAT \$BDDAT
759	002446	030711	DF3	: 16, 18, 18, 8, 8
760			* ITEM 12	
761	002450	027355	DM12	: DATIP WITH WRONG PARITY DIDN'T TRAP(TST17).
762	002452	030377	DH12	: V/PC P/PC MA S/B
763	002454	001674	DT12	: \$VERPC \$ERRPC \$GDADR \$GDDAT
764	002456	030711	DF3	: 16, 18, 18, 8
765			* ITEM 13	
766	002460	027431	DM13	: WRONG PARITY TRAPED, BUT NO REGISTER SHOWS ERROR FLAG.
767	002462	030377	DH12	: V/PC P/PC MA S/B
768	002464	001674	DT12	: \$VERPC \$ERRPC \$GDADR \$GDDAT
769	002466	030711	DF3	: 16, 18, 18, 8
770			* ITEM 14	
771	002470	027521	DM14	: PARITY REGISTER NOT MAPPED AS CONTROLLING THIS ADDRESS(TST17).
772	002472	030420	DH14	: V/PC P/PC REG MA
773	002474	001706	DT14	: \$VERPC \$ERRPC \$TMPD \$GDADR
774	002476	030716	DF14	: 16, 18, 18, 18
775			* ITEM 15	
776	002500	026754	DM1	: PARITY REGISTER DATA ERROR.
777	002502	030441	DH15	: V/PC P/PC MAUT REG S/B WAS
778	002504	001720	DT15	: \$VERPC \$ERRPC \$GDADR \$TMPD \$GDDAT \$BDDAT
779	002506	030716	DF14	: 16, 18, 18, 18, 16, 16
780			* ITEM 16	
781	002510	027620	DM16	: MORE THAN ONE REGISTER INDICATED PARITY ERROR.
782	002512	030420	DH14	: V/PC P/PC REG MA
783	002514	001706	DT14	: \$VERPC \$ERRPC \$TMPD \$GDADR
784	002516	030716	DF14	: 16, 18, 18, 18
785			* ITEM 17	
786	002520	027677	DM17	: DATA SHOULDN'T HAVE CHANGED WHEN PARITY ERROR
787				: TRAPPED(TST21).
788	002522	030352	DH2	: V/PC P/PC MA S/B WAS
789	002524	001660	DT2	: \$VERPC \$ERRPC \$GDADR \$GDDAT \$BDDAT
790	002526	030711	DF3	: 16, 18, 18, 8, 8
791			* ITEM 20	
792	002530	027775	DM20	: RANDOM DATA ERROR(TST20).
793	002532	030352	DH2	: V/PC P/PC MA S/B WAS
794	002534	001660	DT2	: \$VERPC \$ERRPC \$GDADR \$GDDAT \$BDDAT
795	002536	030704	DF2	: 16, 18, 18, 16, 16
796			* ITEM 21	
797	002540	030027	DM21	: INSTRUCTION EXECUTION ERROR(TST21-26).
798	002542	030474	DH21	: V/PC P/PC IUT MA S B WAS
799	002544	001736	DT21	: \$VERPC \$ERRPC \$TMPD \$GDADR \$GDDAT \$BDDAT
800	002546	030724	DF21	: 16, 18, 16, 18, 16, 16
801			* ITEM 22	
802			* ITEM 23	
803	002550	030076	DM23	: PROGRAM CODE CHANGED WHEN RELOCATED.
804	002552	030525	DH23	: V/PC P/PC SRC MA DST MA S/B WAS
805	002554	001754	DT23	: \$VERPC \$ERRPC \$GDADR \$BDADR \$GDDAT \$BDDAT
806	002556	030716	DF14	: 16, 18, 18, 18, 16, 16
807			* ITEM 24	
808	002560	030143	DM24	: TRAPPED, BUT NO REGISTER HAD ERROR BIT SET.
809	002562	030565	DH24	: V/PC P/PC TRP/PC
810	002564	001772	DT24	: \$VERPC \$ERRPC \$BDADR
811	002566	030716	DF14	: 16, 18, 18

812			;* ITEM 25	
813	002570	030217	DM25	: TRAPPED TO 114.
814	002572	030606	DH25	: V/PC P/PC TRP/PC REG, WAS
815	002574	002002	DT25	: \$VERPC, \$ERRPC, \$B0ADR, \$TMPO, \$TMP1
816	002576	030716	DF14	: 16, 18, 18, 16
817			;* ITEM 26	
818	002600	030237	DM26	: FAILED TO TRAP.
819	002602	030637	DH26	: V/PC P/PC REG, WAS
820	002604	002016	DT26	: \$VERPC, \$ERRPC, \$TMPO, \$TMP1
821	002606	030704	DF2	: 16, 18, 18, 16
822			;* ITEM 27	
823	002610	030257	DM27	: (ACTION ENABLE WASN'T SET).
824	002612	030637	DH26	: V/PC P/PC REG, WAS
825	002614	002016	DT26	: \$VERPC, \$ERRPC, \$TMPO, \$BDDAT
826	002616	030704	DF2	: 16, 18, 18, 16
827			;* ITEM 30	
828	002620	000000	0	: NO MESSAGE.
829	002622	030661	DH30	: REG, WAS, MA, WAS
830	002624	002030	DT30	: \$TMPO, \$TMP1, \$GDADR, \$BDR, IT
831	002626	030732	DF30	: 18, 16, 18, 8
832			;* ITEM 31	
833	002630	030313	DM31	: TRAPPED TO 4
834	002632	000000	0	: NO HEADER
835	002634	002042	DT31	: \$TMP3
836	002636	030732	DF30	: 18

837

.SBTTL START: SETUP AND MAP MEMORY

```

; /*:/*:/*:/*:/*:/*:/*:/*:/*:/*:/*:/*:/*:/*:/*:/*:/*:/*:/*:/*:/*:/*:/*:
;* THIS IS THE NORMAL (SA = 200) BEGINNING OF THE PROGRAM.
;* NOTE: THIS CODE IS NOT POSITION INDEPENDENT.
; /*:/*:/*:/*:/*:/*:/*:/*:/*:/*:/*:/*:/*:/*:/*:/*:/*:/*:/*:/*:/*:/*:
    
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844 002640 105067 176712 START: CLRB SELFLG ; CLEAR SELECT PARAMETER FLAG.
845 002644 000403 BR STARTA ; GO DO SETUP AND MEMORY MAP.
846 002646 112767 177777 176702 SELECT: MOVB #-1, SELFLG ; SET THE SELECT PARAMETERS FLAG.
847 002654 STARTA:
848 .SBTTL INITIALIZE THE COMMON TAGS
849 ;; CLEAR THE COMMON TAGS ($CMTAG) AREA
850 002654 012706 001100 MOV $CMTAG, R6 ;; FIRST LOCATION TO BE CLEARED
851 002660 005026 CLR (R6)+ ;; CLEAR MEMORY LOCATION
852 002662 022706 001140 CMP #SWR, R6 ;; DONE?
853 002666 001374 BNE -6 ;; LOOP BACK IF NO
854 002670 012706 001100 MOV #STACK, SP ;; SETUP THE STACK POINTER
855 ;; INITIALIZE A FEW VECTORS
856 002674 012737 000610 000024 MOV #SPWRN, @#PWRVEC ;; POWER FAILURE VECTOR
857 002702 012737 000340 000026 MOV #340, @#PWRVEC+2 ;; LEVEL 7
858 002710 016767 011214 011204 MOV $ENDCT, $EOPCT ;; SETUP END-OF-PROGRAM COUNTER
859 ;; SIZE FOR A HARDWARE SWITCH REGISTER. IF NOT FOUND OR IT IS
860 ;; EQUAL TO A "-1" SETUP FOR A SOFTWARE SWITCH REGISTER.
861 002716 013746 000004 MOV @#ERRVEC, -(SP) ;; SAVE ERROR VECTOR
862 002722 012737 002756 000004 MOV #64$, @#ERRVEC ;; SET UP ERROR VECTOR
863 002730 012767 177570 176202 MOV #DSWR, SWR ;; SETUP FOR A HARDWARE SWICH REGISTER
864 002736 012767 177570 176176 MOV #DDISP, DISPLAY ;; AND A HARDWARE DISPLAY REGISTER
865 002744 022777 177777 176166 CMP #-1, @SWR ;; TRY TO REFERENCE HARDWARE SWR
866 002752 001012 BNE 66$ ;; BRANCH IF NO TIMEOUT TRAP OCCURRED
867 ;; AND THE HARDWARE SWR IS NOT = -1
868 002754 000403 BR 65$ ;; BRANCH IF NO TIMEOUT
869 002756 012716 002764 64$: MOV #65$, (SP) ;; SET UP FOR TRAP RETURN
870 002762 000002 RTI
871 002764 012767 000176 176146 65$: MOV #SWREG, SWR ;; POINT TO SOFTWARE SWR
872 002772 012767 000174 176142 MOV #DISPREG, DISPLAY
873 003000 012637 000004 66$: MOV (SP)+, @#ERRVEC ;; RESTORE ERROR VECTOR
874
875 003004 005067 176202 CLR $PASS ;; CLEAR PASS COUNT
876 003010 132767 000200 176207 BITB #APTSIZE, $ENVM ;; TEST USER SIZE UNDER APT
877 003016 001403 BEQ 67$ ;; YES, USE NON-APT SWITCH
878 003020 012767 001226 176112 MOV #SSWREG, SWR ;; NO, USE APT SWITCH REGISTER
879 003026 67$:
880 003026 005067 176470 CLR LDDISP ;; CLEAR DISPLAY REGISTER STORAGE LOCN
881 003032 005077 176104 CLR @DISPLAY ;; CLEAR DISPLAY REGISTER
882 .SBTTL TYPE PROGRAM NAME
883 ;; TYPE THE NAME OF THE PROGRAM IF FIRST PASS
884 003036 005227 177777 INC #-1 ;; FIRST TIME?
885 003042 001040 BNE 68$ ;; BRANCH IF NO
886 003044 022737 014174 000042 CMP #SENDAD, @#42 ;; ACT-11?
887 003052 001434 BEQ 68$ ;; BRANCH IF YES
888 003054 004567 020376 JSR R5, SPRINT ;; GO PRINT OUT THE FOLLOWING MESSAGE.
889 003060 003132 .WORD 69$ ;; ADDRESS OF MESSAGE TO BE TYPED
890 .SBTTL GET VALUE FOR SOFTWARE SWITCH REGISTER
891 003062 005737 000042 TST @#42 ;; ARE WE RUNNING UNDER XXDP/ACT?
892 003066 001015 BNE 70$ ;; BRANCH IF YES
    
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893 003070 126727 176130 000001      CMPB   $ENV,#1          ;;ARE WE RUNNING UNDER APT?
894 003076 001411                    BEQ    70$              ;;BRANCH IF YES
895 003100 026727 176034 000176      CMP    SWR,#SWREG      ;;SOFTWARE SWITCH REG SELECTED?
896 003106 001010                    BNE    71$              ;;BRANCH IF NO
897                                     ;* THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE $GTSWR ROUTINE
898                                     ;* WIHTOUT USING A "TRAP" INSTRUCTION AS CALLED FOR BY **SYSMAC**.
899 003110 013746 177776                    MOV    2#PSW, -(SP)    ;PUT THE PROCESSOR STATUS ON THE STACK
900 003114 004767 017262                    JSR    PC,$GTSWR      ;GO TO THE SUBROUTINE
901 003120 000403                    BR     71$
902 003122 112767 000001 176004 70$:   MOVB   #1,$AUTOB      ;;SET AUTO-MODE INDICATOR
903 003130 000405                    71$:
904 003130 000405                    BR     68$            ;;GET OVER THE ASCIZ
905                                     ;:69$: .ASCIZ <CRLF>'CZQMCE0'<CRLF>
906 003144 010700 003146                    68$:   MOV    PC, R0          ;GET CURRENT PROGRAM COUNTER.
907 003144 022700 003146                    CMP    #. R0          ;CHECK IF THE PROGRAM IS RELOCATED.
908 003146 001402                    BEQ    10$            ;BR IF PROGRAM NOT RELOCATED.
909 003152 000167 175120                    JMP    RESTAR        ;GO TRY TO RELOCTED BEFORE CONTINUING.
910 003154 012767 000003 175414 10$:   MOV    #3, PRGMAP    ;INITIALIZE PROGRAM MAP...LO 64K.
911 003160 005067 175412                    CLR    PRGMAP+2      ;...HI 64K.
912 003166 005067 175402                    CLR    RELOCF        ;INIT THE RELOCATION FACTOR.
913 003172 004767 014112                    JSR    PC,SAVLDR     ;GO SAVE LOADERS
914 003176 005067 175400                    ;* CHECK IF MEMORY MANAGEMENT IS AVAILABLE, AND SET IT UP IF IT IS.
915                                     CLR    MMAVA         ;CLEAR MEM MGMT AVAILABLE FLAG
916                                     BIT    #SW12, 2SWR    ;CHECK FOR INHIBIT KT11 SWITCH
917 003202 032777 010000 175724                    BNE    IMPCK         ;BRANCH IF SET
918 003206 001014 003246 000004                    MOV    #IMPCK,2#ERRVEC ;SET UP TIMEOUT TRAP VECTOR
919 003214 012737 005037 177572                    CLR    2#SRO         ;CLEAR MEM MGMT STATUS REG
920 003216 004767 011010                    JSR    PC,MMINIT     ;MEM MGMT INITIALIZATION ROUTINE.
921 003224 005267 175346                    INC    MMAVA         ;SET MEM MGMT AVAILABLE FLAG
922 003230 004567 020212                    JSR    R5,$SPRINT    ;GO PRINT OUT THE FOLLOWING MESSAGE.
923 003234 005320 025320                    .WORD  MMAMES        ;ADDRESS OF MESSAGE TO BE TYPED
924                                     ;"KT11 AVAILABLE"
925                                     ;* CHECK IF CACHE PRESENT, IF SO TURN IT OFF!!!
926                                     IMPCK: MOV    #STACK, SP
927                                     CLR    CASFLG        ;CLEAR CACHE PRESENT FLAG
928                                     MOV    #MAPMEM,2#ERRVEC
929 003246 012706 000014 174454                    BIS    #14, IMPCHE
930 003252 005067 000001 176316                    MOV    #1, CASFLG    ;SET CACHE PRESENT FLAG
931 003256 012737 003300 000004
932 003264 052767 000014 174454
933 003272 012767 000001 176316
934
935 *****
936 ;* ROUTINE TO MAP ALL OF MEMORY.
937 ;* ONLY FULL 4K BANKS WILL BE RECOGNIZED.
938 ;* R0 = MEMMAP POINTER...LO 64K.
939 ;* R1 = MEMMAP POINTER...HI 64K.
940 ;* R2 = ADDRESS POINTER
941 ;* R3 = BANK POINTER...LO 64K.
942 ;* R4 = BANK POINTER...HI 64K.
943 ;* R5 = SCRATCH REGISTER.
944 *****
945 MAPMEM: MOV    #STACK, SP      ;RESET THE STACK
946 003304 012700 001524                    MOV    #MEMMAP, R0   ;SET UP MEMORY MAP POINTER...LO 64K.
947 003310 012701 001526                    MOV    #MEMMAP+2, R1 ;...HI 64K.
948 003314 005010                    CLR    (R0)          ;CLR MEMORY MAP...LO 64K.
    
```

M08

CZQMCEO 0-124K MEMORY EXERCISER, 16K VER
 CZQMCE.P11 10-JAN-78 12:56

MACY11 30A(1052) 10-JAN-78 13:12 PAGE 21
 GET VALUE FOR SOFTWARE SWITCH REGISTER

SEQ 0103

949	003316	005011			CLR	(R1)		...	HI 64K.
950	003320	005002			CLR	R2		;	SET ADDRESS POINTER TO 0
951	003322	012703	000001		MOV	#1, R3		;	SETUP 4K BANK POINTER...LO 64K.
952	003326	005004			CLR	R4		;	HI 64K.
953	003330	005067	175632		CLR	\$TMP3		;	INIT TEMPORARY HIGH ADDRESS BITS.
954	003334	004567	020116		JSR	R5	\$PRINT	;	GO PRINT OUT THE FOLLOWING MESSAGE.
955	003340	025365			.WORD	MEMNES		;	ADDRESS OF MESSAGE TO BE TYPED
956								;	"MEMORY MAP:"
957	003342	012737	003456	000004	MOV	#2\$, @#ERRVEC		;	SET UP TIMEOUT VECTOR
958	003350	011222			MOV	(R2), (R2)+		;	READ+WRITE ALL MEMORY
959	003352	032702	017777		BIT	#MASK4K, R2		;	CHECK FOR 4K BOUNDARY
960	003356	001374			BNE	1\$;	BRANCH IF MORE IN BANK
961	003360	050310			BIS	R3, (R0)		;	SET FLAG FOR BANK...LO 64K.
962	003362	050411			BIS	R4, (R1)		;	HI 64K.
963	003364	010267	175574		MOV	R2, \$TMP2		;	SAVE ADDRESS POINTER.
964	003370	005367	175570		DEC	\$TMP2		;	ADJUST TO LAST ADR, LAST BANK.
965	003374	005767	175206		TST	MMAVA		;	CHECK FOR MEM MGMT.
966	003400	001432			BEQ	3\$;	BR IF NO MEM MGMT.
967	003402	042767	160000	175554	BIC	#160000, \$TMP2		;	CLEAR BANK BITS ON RELATIVE ADDRESS.
968	003410	013705	172344		MOV	@#KIPAR2, R5		;	SAVE KIPAR2.
969	003414	005067	175546		CLR	\$TMP3		;	MAKE SURE HI BITS ARE INIT.
970	003420	006305			ASL	R5		;	SHIFT IT 6 PLACES.
971	003422	006305			ASL	R5			
972	003424	006305			ASL	R5			
973	003426	006305			ASL	R5			
974	003430	006305			ASL	R5			
975	003432	006167	175530		ROL	\$TMP3			
976	003436	006305			ASL	R5			
977	003440	006167	175522		ROL	\$TMP3			
978	003444	060567	175514		ADD	R5, \$TMP2		;	MAKE LAST ADR PHYSICAL.
979	003450	005567	175512		ADC	\$TMP3			
980	003454	000404			BR	3\$;	GO TO UPDATE POINTERS.
981									
982									
983	003456	022626			.*	TIMEOUT TRAPS TO HERE			
984	003460	052702	017777		2\$:	CMP	(SP)+, (SP)+	;	RESTORE THE STACK POINTER
985	003464	005202			BIS	#MASK4K, R2		;	LAST ADDRESS OF 4K BANK
986	003466	005767	175114		INC	R2		;	FIRST ADDRESS OF NEXT BANK.
987	003472	001411			3\$:	TST	MMAVA	;	CHECK FOR MEM MGMT
988	003474	062737	000200	172344	BEQ	4\$;	BRANCH IF NO MEM MGMT
989	003502	012702	040000		ADD	#200, @#KIPAR2		;	UPDATE THIRD PAR
990	003506	006303			MOV	#40000, R2		;	POINT TO START OF THIRD PAR
991	003510	006104			ASL	R3		;	UPDATE LO BANK POINTER.
992	003512	100316			ROL	R4		;	UPDATE HI BANK POINTER
993	003514	000402			BPL	1\$;	BRANCH IF MORE MEMORY TO MAP.
994					BR	5\$;	EXIT WHEN DONE.
995	003516	106303			4\$:	ASLB	R3	;	UPDATE MAP POINTER
996	003520	100313			BPL	1\$;	BRANCH IF NOT YET DONE
997	003522	012737	025060	000004	5\$:	MOV	#ERRTRP, @#ERRVEC	;	RESET TIMEOUT VECTOR
998	003530	004767	014622		JSR	PC, TYPMAP		;	GO TYPE THE MAP.
999	003534	004567	017716		JSR	R5, \$PRINT		;	GO PRINT OUT THE FOLLOWING MESSAGE.
1000	003540	001201			.WORD	\$CALF		;	ADDRESS OF MESSAGE TO BE TYPED
1001	003542	011067	175766		MOV	(R0), SAVTST		;	SET UP TEST MAP...LO 64K.
1002	003546	011167	175764		MOV	(R1), SAVTST+2		;	HI 64K.
1003	003552	011000			MOV	(R0), R0		;	GET LOW MEM MAP
1004	003554	042700	177760		BIC	#177760, R0		;	MASK ALL BUT BOTTOM 4 BANKS

N08

1005	003560	020027	000017			CMP	R0,	#17	;CHECK THAT BOTTOM 16K IS ALL THERE!
1006	003564	001530				BEQ	GMPR		;BRANCH IF BOTTOM 16K EXISTS
1007	003566	004567	017664			JSR	R5,	\$PRINT	;GO PRINT OUT THE FOLLOWING MESSAGE.
1008	003572	025470				.WORD	INSUFF		;ADDRESS OF MESSAGE TO BE TYPED
1009									; "FIRST 16K OF MEMORY NOT ALL THERE!"
1010	003574	000000			6\$:	HALT			;FATAL ERROR HALT.
1011									;MEMORY IS NOT CONFIGURED TO RUN THIS PROGRAM.
1012									;*****
1013									;* SPECIAL ROUTINE TO TYPE OUT ALL UNIBUS ADDRESSES WHICH RESPOND TO
1014									;* DATI, DATIP, DATO, AND DATOB.
1015									;*****
1016	003576	012706	001100			↑TIMEOUT:	MOV	#STACK, SP	;SET UP THE STACK POINTER.
1017	003602	005067	175000				CLR	MMAVA	;CLEAR MEM MGMT AVAILABLE FLAG.
1018	003606	032777	010000	175324			BIT	#SW12, 2SWR	;CHECK IF MEM MGMT TO BE INHIBITED.
1019	003614	001011					BNE	1\$;BR IF NO MEM MGMT.
1020	003616	012737	003640	000004			MOV	#1\$, 2#ERRVEC	;SET TIMEOUT FOR MEM MGMT CHECK.
1021	003624	005037	177572				CLR	2#SR0	;CHECK FOR MEM MGMT...TIMES OUT IF NONE.
1022	003630	004767	010410				JSR	PC	;INIT ALL MEM MGMT REGISTERS.
1023	003634	005267	174746				INC	MMAVA	;SET MEM MGMT AVAILABLE FLAG.
1024	003640				1\$:				
1025	003640	004567	017612				JSR	R5	\$PRINT
1026	003644	025403					.WORD	BYTIMES	
1027									;GO PRINT OUT THE FOLLOWING MESSAGE.
1028	003646	005000					CLR	R0	;SET UP TYPE OUT FLAG.
1029	003650	005002					CLR	R2	;SET ADDRESS POINTER TO ZERO.
1030	003652	012737	003716	000004			MOV	#20\$, 2#ERRVEC	;SET TIME OUT VEC TO SERVICE NON-EX MEM.
1031	003660	105712			10\$:		TSTB	(R2)	;DO DATI ONLY.
1032	003662	032702	000001				BIT	#BIT0, R2	;CHECK FOR WORD ADDRESS.
1033	003666	001001					BNE	11\$;BR IF ODD BYTE ADDRESS.
1034	003670	011212					MOV	(R2), (R2)	;DO DATI, DATO...NOP FOR READ ONLY MAP.
1035	003672	151212			11\$:		BISB	(R2), (R2)	;DO DATI, DATIP, DATOB...NOP FOR READ ONLY MAP.
1036	003674	005700					TST	R0	;CHECK FOR PREVIOUS TYPED.
1037	003676	001023					BNE	30\$;BR IF ALREADY TYPED "FROM".
1038	003700	004567	017552				JSR	R5	\$PRINT
1039	003704	025453					.WORD	FROM	
1040									;GO PRINT OUT THE FOLLOWING MESSAGE.
1041	003706	010246					MOV	R2, -(SP)	;PUT THE DATA ON THE STACK.
1042	003710	004767	021202				JSR	PC	\$TYPAD
1043	003714	000413					BR	29\$	
1044									;DETERMINE THE PHYSICAL ADDRESS AND TYPE IT.
1045	003716	022626			20\$:		* TIME OUTS COME HERE.		;GO TO ADDRESS POINTER UPDATE.
1046	003720	005700					CMP	(SP)+, (SP)+	;POP TWO OFF STACK.
1047	003722	001411					TST	R0	;CHECK FOR PREVIOUS TYPED.
1048	003724	004567	017526				BEQ	30\$;BR IF ALREADY TYPED "TO".
1049	003730	025463					JSR	R5,	\$PRINT
1050							.WORD	TO	
1051	003732	005302							;GO PRINT OUT THE FOLLOWING MESSAGE.
1052	003734	010246							;ADDRESS OF MESSAGE TO BE TYPED
1053	003736	004767	021154				DEC	R2	; "TO"
1054	003742	005202					MOV	R2, -(SP)	;BACK UP ONE BYTE.
1055	003744	005100					JSR	PC,	\$TYPAD
1056	003746	005202					INC	R2,	
1057	003750	001423					COM	R0	;PUT THE DATA ON THE STACK.
1058	003752	032702	017777				INC	R2	;DETERMINE THE PHYSICAL ADDRESS AND TYPE IT.
1059	003756	001340					BEQ	31\$;RESET ADDRESS POINTER.
1060	003760	005767	174622				BIT	#MASK4K,R2	;RESET PREVIOUS TYPED FLAG.
					30\$:		BNE	10\$;UPDATE ADDRESS POINTER TO NEXT BYTE.
							TST	MMAVA	;EXIT IF ZERO REACHED.
									;CHECK FOR 4K BANK BOUNDARY.
									;BR IF MORE THIS 4K BANK.
									;CHECK IF MEM MGMT IS AVAILABLE.

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1061 003764 001735          BEQ      105          ;BR IF NO MEM MGMT.
1062 003766 022737 007600 172346  CMP      #7600, #KIPAR3 ;CHECK FOR END OF LAST 4K BANK.
1063 003774 001411          BEQ      315         ;EXIT WHEN ALL DONE.
1064 003776 012702 060000          MOV      #60000, R2    ;RESET VIRTUAL ADDRFS POINT.
1065 004002 013737 172346 172344  MOV      #KIPAR3, #KIPAR2 ;SAVE MEM MGMT REG. FOR TYPEOUT.
1066 004010 062737 000200 172346  ADD      #200, #KIPAR3 ;UPDATE MEM MGMT REG 2 TO NEXT 4K BANK.
1067 004016 000720          BR       105         ;BR BACK TO DO NEXT BANK.
1068 004020 005700          315:    TST      R0          ;CHECK PREVIOUS TYPE FLAG BEFORE EXIT.
1069 004022 001407          BEQ      325         ;BR TO EXIT IF TYPING ALL DONE.
1070 004024 004567 017426          JSR      R5, SPRINT  ;GO PRINT OUT THE FOLLOWING MESSAGE.
1071 004030 025463          .WORD   TO          ;ADDRESS OF MESSAGE TO BE TYPED
1072                                "TO"
1073                                ;BACK ADDRESS POINTER UP ONE BYTE.
1074 004032 005302          DEC      R2          ;PUT THE DATA ON THE STACK.
1075 004034 010246          MOV      R2, -(SP)   ;DETERMINE THE PHYSICAL ADDRESS AND TYPE IT.
1076 004036 004767 021054          JSR      PC, $TYPAD ;* THIS ROUTINE IS FOR DEBUG USE ONLY.
1077 004042 000000          325:    HALT          ;* TO RUN THE MAIN PROGRAM RESTART AT 200 OR 204.
1078 004044 000654          BR       TIMEOUT    ;LOOP BACK AND DO AGAIN UPON CONTINUE.
1079
1080 .SBTTL MAP PARITY REGISTERS
1081 ;*****
1082 ;* SEARCH FOR PARITY REGISTERS PRESENT AND TYPE ADDRESSES OF THOSE FOUND
1083 ;* THAT ARE FUNCTIONAL AND HAVE CORRESPONDING PARITY MEMORY
1084 ;*****
1085
1086 004046 012704 002276 000100 175060  GMPR:   MOV      #MPRX, R4          ;SET UP POINTER TO PARITY REG EXIST TABLE.
1087 004052 032777 000100 175060  BIT      #SW06, #SWR          ;CHECK FOR INHIBIT PARITY SWITCH.
1088 004060 001036          BNE     GMPRD          ;BR IF INHIBIT PARITY.
1089 004062 012703 002076          MOV      #MPRD, R3          ;SET UP TABLE POINTER
1090 004066 012737 004110 000004  MOV      #GMPRB, #ERRVEC    ;SET UP TIMEOUT TRAP SERVICE
1091 004074 042713 000001          GMPRA:  BIC      #1, (R3)       ;CLEAR FLAG BIT IN TABLE
1092 004100 005773 000000          TST     #R3           ;DOES THIS MEMORY PARITY REGISTER EXIST.
1093 ;* IF IT DOESN'T EXIST, A TIMEOUT TRAP WILL GO TO "GMPRB".
1094 004104 012324          MOV      (R3)+, (R4)+      ;SAVE IT IN THE PARITY REG EXIST TABLE.
1095 004106 000403          BR      GMPRC          ;SKIP TIMEOUT SERVICE CODE
1096 ;* TIMEOUT COMES HERE
1097 004110 022626 000001          GMPRB:  CMP      (SP)+, (SP)+  ;RESTORE STACK POINTER
1098 004112 052723          BIS      #1, (R3)+        ;SET FLAG TO INDICATE REGISTER NOT PRESENT
1099 004116 005023          GMPRC:  CLR      (R3)+        ;CLEAR THE MAP...LO 64K.
1100 004120 005023          CLR      (R3)+          ;...HI 64K.
1101 004122 005023          CLR      (R3)+          ;...AND THE MASK.
1102 004124 020327 002276          CMP      R3, #MPRX        ;HAVE WE CHECKED ALL REGISTERS?
1103 004130 103761          BLO     GMPRA          ;NO - GO BACK TO CHECK NEXT ONE
1104 004132 005014          CLR      (R4)           ;SET TERMINATOR IN PARITY REG EXIST TABLE.
1105 004134 012737 025060 000004  MOV      #ERRTRP, #ERRVEC  ;RESTORE TRAPCATCHER
1106 004142 005767 176130          TST     MPRX           ;ANY PARITY REGISTERS PRESENT?
1107 004146 001006          BNE     MPAMEM         ;YES - GO TEST CONTROLS PRESENT
1108 004150 004567 017302          JSR      R5, SPRINT  ;GO PRINT OUT THE FOLLOWING MESSAGE.
1109 004154 025551          .WORD   MTR           ;ADDRESS OF MESSAGE TO BE TYPED
1110                                "NO MEMORY PARITY REGISTERS FOUND"
1111 004156 005014          GMPRD:  CLR      (R4)           ;MAKE SURE TABLE IS CLEAR.
1112 004160 000167 001156          JMP     MANUAL         ;AND SKIP ALL CONTROLS TESTING
1113

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1114 .SBTTL MAP PARITY MEMORY
1115 ;*****
1116 ;MAP CORRESPONDENCE BETWEEN PARITY REGISTERS AND MEMORY, AND TYPE RESULTS
1117 ;NOTE THAT IF PARITY MEMORY IS NOT LOCATED CORRECTLY THAT IT IS IN ALL
1118 ;PROBABILITY DUE TO ONE OF THE FOLLOWING FAILURES:
1119 ; - SETTING WRITE WRONG PARITY DIDN'T CAUSE BAD PARITY TO BE WRITTEN
1120 ; - PARITY GENERATE OR DETECT LOGIC FAILED
1121 ; - PARITY ERROR BIT FAILED TO SET
1122 ; - PARITY BITS IN MEMORY LOCATION FAILED
1123 ; - I.E. BIT STUCK AT GOOD PARITY VALUE
1124 ;*****
1125
1126 004164 004767 014044 MPAMEM: JSR PC, CLPAR ;INITIALIZE ALL PARITY REGISTERS
1127 004170 012767 000001 175346 MOV #1, BITPT ;INITIALIZE 4K POINTER
1128 004176 005067 175344 CLR BITPT+2 ;CLEAR HI 64K POINTER
1129 004202 012702 014000 MOV #14000, R2 ;SET ADR POINTER TO 14000.
1130 004206 005767 174374 TST MMABA ;CHECK FOR MEM MGMT
1131 004212 001404 BEQ MAPRB ;BRANCH IF NO MEM MGMT
1132 004214 012702 054000 MOV #54000, R2 ;SET ADR POINTER TO PAR2
1133 004220 004767 010020 JSR PC, MMINIT ;SET UP ALL MEMORY MGMT REGISTERS.
1134
1135 ;*****
1136 ;SET WRITE WRONG PARITY IN ALL REGISTERS PRESENT
1137 ;* THEN WRITE TEST LOCATION VIA DATO & READ TEST LOCATION VIA DATI
1138 ;* THEN CLEAR WRITE WRONG PARITY IN ALL REGISTERS.
1139 ;*****
1140
1141 004224 005067 175310 MAPRB: CLR PMAP ;CLEAR THE PARITY MEMORY MAP
1142 004230 005067 175306 CLR PMAP+2
1143 004234 012703 002076 1$: MOV #MPRO, R3 ;INITIALIZE TABLE ADDRESS
1144 004240 032713 000001 2$: BIT #1, (R3) ;IS THIS REGISTER PRESENT?
1145 004244 001052 BNE 3$ ;NO - GET THE NEXT ONE
1146 004246 013773 001612 000000 MOV @#WWP, @ (R3) ;YES - SET WRITE WRONG PARITY
1147 ; AND CLEAR REST OF REGISTER
1148 004254 011212 MOV (R2), (R2) ;WRITE WRONG PARITY
1149 004256 005712 TST (R2) ;READ WRONG PARITY
1150 004260 043773 001612 000000 BIC @#WWP, @ (R3) ;CLEAR WRITE WRONG PARITY
1151 004266 005773 000000 TST @ (R3) ;OTHERWISE, CHECK TO SEE IF THIS
1152 ; CONTROL REGISTER GOT A PARITY
1153 ; ERROR
1154 004272 100014 BPL 6$ ;BRANCH IF IT DIDN'T AND CHECK
1155 004274 032773 007740 000000 BIT #7740, @ (R3) ;IS IT A CORE PAR. REG.
1156 004302 001404 BEQ 5$ ;BRANCH IF NOT.
1157 004304 012763 070032 000006 MOV #70032, 6 (R3) ;IF IT IS SET UP MASK
1158 004312 000413 BR 7$ ;AND BRANCH TO SET BITS.
1159 004314 012763 077772 000006 5$: MOV #77772, 6 (R3) ;IF MOS SET UP MASK
1160 004322 000407 BR 7$ ;AND BRANCH TO SET BIT.
1161 004324 032773 007740 000000 6$: BIT #7740, @ (R3) ;IF ANY BITS ARE SET
1162 004332 001417 BEQ 3$ ;THEN CSR IS MS11-K.
1163 004334 012763 070000 000006 MOV #70000, 6 (R3) ;IF MS11-K SET MASK.
1164 004342 056763 175176 000002 7$: BIS BITPT, 2 (R3) ;SET FLAG IN MAP FOR THIS PARITY REGISTER
1165 004350 056763 175172 000004 BIS BITPT+2, 4 (R3)
1166 004356 056767 175162 175154 BIS BITPT, PMAP ;SET FLAG IN PARITY MAP
1167 004364 056767 175156 175150 BIS BITPT+2, PMAP+2
1168 004372 062703 000010 3$: ADD #10, R3 ;STEP UP TO NEXT REGISTER
1169 004376 020327 002276 CMP R3, #MPRX ;ARE WE DONE WITH TABLE?

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1170 004402 103716          BLO      2$          ;GO BACK TO CHECK FOR ANY MORE!
1171 004404 011212          MOV      (R2), (R2) ;CLEAR BAD PARITY
1172 004406 005767 174174          TST     MMAPA      ;CHECK FOR MEM MGMT
1173 004412 001444          BEQ     10$          ;BR IF NO MEM MGMT
1174 004414 062737 000200 172344 4$:  ADD     #200, 2#KIPAR2 ;UPDATE PAR TO NEXT 4K BANK.
1175 004422 006367 175116          ASL     BITPT      ;UPDATE BANK POINTER...LO 64K.
1176 004426 006167 175114          ROL     BITFT+2    ;...HI 64K.
1177 004432 100441          BMI     TMAP       ;BR IF ALL DONE.
1178 004434 023727 172344 001000          CMP     2#KIPAR2,#1000 ;THIS CODE TESTS IF MS11-K IS
1179 004442 001013          BNE     12$          ;PRESENT AND IF IT IS I SET
1180 004444 032737 000003 002260          BIT     #3,2#MPR14+2 ;THE BIT TO DISABLE ECC IN
1181 004452 001004          BNE     13$          ;THE LOCATION WWP THAT IS
1182 004454 032737 000003 002270          BIT     #3,2#MPR15+2 ;USED AS THE COMMAND TO
1183 004462 001400          BEQ     13$          ;WRITE WRONG PARITY.
1184 004464 012737 020004 001612 13$:  MOV     #20004,2#WWP
1185 004472 036767 175046 175024 12$:  BIT     BITPT, MEMMAP ;CHECK IF BANK EXISTS...LO 64K.
1186 004500 001255          BNE     1$          ;BR IF BANK EXISTS.
1187 004502 036767 175040 175016          BIT     BITPT+2, MEMMAP+2 ;...HI 64K.
1188 004510 001251          BNE     1$          ;BR IF BANK EXISTS.
1189 004512 000740          BR      4$          ;BR IF BANK DOESN'T EXIST.
1190 004514 036767 175024 175002 11$:  BIT     BITPT, MEMMAP ;CHECK IF BANK EXISTS.
1191 004522 001244          BNE     1$          ;BR IF BANK EXISTS.
1192 004524 062702 020000 10$:  ADD     #20000, R2    ;UPDATE ADDRESS POINTER TO NEXT BANK.
1193 004530 106367 175010          ASLB   BITPT      ;MOVE POINTER TO NEXT BANK.
1194 004534 100367          BPL     11$         ;BR IF MORE TO LOOK FOR.

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1195
1196 ;*****
1197 ;* ROUTINE TO TYPE MAP OF WHERE PARITY MEMORY IS PRESENT
1198 ;* AND WHICH CONTROL REGISTERS CONTROL WHICH MEMORY
1199 ;*****
1200

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1201 004536 004767 013472          TMAP:   JSR     PC,   CLRPAR ;INITIALIZE ALL PARITY REGISTERS PRESENT
1202 004542 004567 016710          JSR     R5,   $PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
1203 004546 025426          .WORD  MMAP      ;ADDRESS OF MESSAGE TO BE TYPED
1204 ;"PARITY MEMORY MAP:"
1205 004550 012703 002076          MOV     #MPRO, R3    ;INITIALIZE TABLE POINTER
1206 004554 032713 000001          1$:    BIT     #BIT0, (R3) ;CHECK IF THIS REGISTER IS PRESENT.
1207 004560 001046          BNE     2$          ;BR IF NOT PRESENT.
1208 004562 022763 070032 000006          CMP     #70032, 6(R3)
1209 004570 001004          BNE     3$          ;
1210 004572 004567 016660          JSR     R5,   $PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
1211 004576 026067          .WORD  MX3        ;ADDRESS OF MESSAGE TO BE TYPED
1212 ;"CORE PARITY"
1213 004600 000417          BR      5$          ;
1214 004602 022763 077772 000006 3$:    CMP     #77772, 6(R3)
1215 004610 001004          BNE     4$          ;
1216 004612 004567 016640          JSR     R5,   $PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
1217 004616 026106          .WORD  MX4        ;ADDRESS OF MESSAGE TO BE TYPED
1218 ;"MOS PARITY"
1219 004620 000407          BR      5$          ;
1220 004622 022763 070000 000006 4$:    CMP     #70000, 6(R3)
1221 004630 001003          BNE     5$          ;
1222 004632 004567 016620          JSR     R5,   $PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
1223 004636 026124          .WORD  MX5        ;ADDRESS OF MESSAGE TO BE TYPED
1224 ;"MS11-K CSR"
1225 004640          5$:

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1226 004640 004567 016612 JSR R5 $PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
1227 004644 026035 .WORD MX1 ;ADDRESS OF MESSAGE TO BE TYPED
1228 ;"REGISTER AT"
1229 004646 011346 MOV (R3) -(SP) ;SAVE (R3) FOR TYPEOUT
1230 ;* THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE $TYPOC ROUTINE
1231 ;* WIHTOUT USING A "TRAP" INSTRUCTION AS CALLED FOR BY **SYSMAC**
1232 004650 013746 177776 MOV @#PSW, -(SP) ;PUT THE PROCESSOR STATUS ON THE STACK
1233 004654 004767 017774 JSR PC, $TYPOC ;GO TO THE SUBROUTINE
1234 004660 004567 016572 JSR R5, $PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
1235 004664 026054 .WORD MX2 ;ADDRESS OF MESSAGE TO BE TYPED
1236 ;"CONTROLS"
1237 004666 010300 MOV R3, R0 ;SET UP R0 FOR TYPMAP ROUTINE.
1238 004670 005720 TST (R0)+ ;UPDATE POINTER TO MAP.
1239 004672 004767 013460 JSR PC, TYPMAP ;GO TYPE THE MEMORY COVERED BY THIS REGISTER.
1240 004676 062703 000010 2$: ADD #10, R3 ;UPDATE TO NEXT REGISTER IN TABLE.
1241 004702 020327 002276 CMP R3, #MPRX ;ARE WE ALL DONE WITH TABLE?
1242 004706 103722 BLO 1$ ;BRANCH IF MORE REGISTERS
1243 004710 004567 016542 JSR R5, $PRINT ;THE REASON I'M OUTPUTTING THIS CRLF
1244 004714 001201 $CRLF ;IS TO GIVE THE PRINTER ENOUGH TIME TO
1245 ;FINISH PRINTING THE MEMORY MAP BEFORE THE RESET OCCURS.
1246 004716 022737 070000 002264 CMP #70000, @#MPR14+6 ;DO WE HAVE MS11-K AT THIS ADDRESS
1247 004724 001006 BNE 7$ ;IF NO BRANCH
1248 004726 043727 002260 001540 BIC @#MPR14+2, #PMEMAP ;IF YES THEN CLEAR THE BITS IN
1249 004734 043737 002262 001540 BIC @#MPR14+4, @#PMEMAP ;THE PARITY MEMORY MAP.
1250 004742 022737 070000 002274 7$: CMP #70000, @#MPR15+6 ;DO WE HAVE A MS11-K
1251 004750 001031 BNE 9$ ;IF NO GO TO TESTS NOW.
1252 004752 043737 002270 001540 BIC @#MPR15+2, @#PMEMAP ;IF YES I AM GOING TO
1253 004760 043737 002272 001542 BIC @#MPR15+4, @#PMEMAP+2 ;CLEAR THE PARITY INDICATORS
1254 004766 012705 002276 MOV #MPRX, R5 ;FOR THAT PORTION OF MEMORY.
1255 004772 021537 002256 6$: CMP (R5), @#MPR14 ;SEARCH FOR THIS MS11-K CSR IN
1256 004776 001004 BNE 8$ ;AND IF ITS THERE DELETE IT
1257 005000 005015 CLR (R5)
1258 005002 052737 000001 002256 8$: BIS #1, @#MPR14
1259 005010 022537 002266 CMP (R5)+, @#MPR15 ;SEARCH FOR MS11-K CSR IN
1260 005014 001366 BNE 6$ ;THE AVAILABILITY TABLE.
1261 005016 005045 CLR -(R5) ;AND CLEAR ITS ADDRESS FROM THE TABLE
1262 005020 052737 000001 002266 BIS #1, @#MPR15 ;SET BIT0 IN ADDRESS IN CSR TABLE
1263 005026 004567 016424 JSR R5, $PRINT ;OUTPUT MESSAGE TO RUN MS11-K TEST.
1264 005032 026142 .WORD MX6
1265 005034 005737 002276 9$: TST @#MPRX ;ARE THERE ANY PARITY REGISTERS TO TEST?
1266 005040 001002 BNE CTRLS ;IF SO TEST THE BITS IN THE REGISTERS,
1267 005042 000167 000274 JMP MANUAL ;IF NO JUMP OVER REGISTER TESTS.
1268
1269 ;SBTTL TEST PARITY REGISTERS
1270 ;*****
1271 ;* SHOW THAT BITS 0, 2, 5 - 11, AND 15 OF EACH PARITY REGISTER PRESENT
1272 ;* CAN BE SET AND CLEARED.
1273 ;* THIS IS A ONCE ONLY TEST.
1274 ;*****
1275
1276 005046 012703 002076 CTRLS: MOV #MPRO, R3 ;LOAD INITIAL TABLE ADDRESS FOR A POINTER
1277 005052 011302 1$: MOV (R3), R2 ;LOAD R2 WITH ADDRESS OF THIS PARITY REGISTER
1278 005054 062703 000010 ADD #10, R3 ;UPDATE POINTER TO NEXT PAR. REG. ADD.
1279 005060 032702 000001 BIT #1, R2 ;IS THIS REGISTER BEING USED?
1280 005064 001372 BNE 1$ ;GO TO NEXT IF NOT
1281 005066 020327 002276 CMP R3, #MPRX ;ARE WE AT END OF TABLE
    
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1282 005072 003055          BGT  RESCHK          ;GO TO NEXT TEST IF YES
1283 005074 005763 177776  TST  -2(R3)          ;TEST MASK FOR PARITY REGISTER
1284 005100 001764          BEQ  1$              ;IF = 0 THEN DO NOT TEST
1285 005102 016367 177776 174406  MOV  -2(R3), RESRVD ;GET MASK FOR REGISTER WE ARE WORKING ON
1286 005110 012700 000001      MCV  #1, R0          ;LOAD R0 WITH VALUE OF 1ST BIT TESTED
1287 005114 005012          CLR  (R2)           ;INITIALIZE THE PARITY REGISTER
1288 005116 011201          MOV  (R2), R1        ;READ THE CONTENTS OF THE PARITY REGISTER
1289 005120 046701 174372      BIC  RESRVD, R1      ;CLEAR BITS WHICH ARE RESERVED
1290 005124 001405          BEQ  2$              ;CHECK OTHER BITS - BRANCH IF OK
1291 005126 004767 013124      JSR  PC, SPRT        ;SET UP VALUES FOR ERROR PRINTING.
1292 005132 004767 014446      JSR  PC, $ERROR      ;*** ERROR *** (GO TYPE A MESSAGE)
1293 005136 000001          .WORD 1              ;ERROR TYPE CODE.
1294 005140 030067 174352      2$: BIT  R0, RESRVD    ;IS THIS BIT RESERVED?
1295 005144 001025          BNE  3$              ;YES - DON'T TEST IT
1296 005146 010012          MOV  R0, (R2)        ;NO - SET THIS BIT IN THE PARITY REGISTER
1297 005150 011201          MOV  (R2), R1        ;READ & SAVE CONTENTS OF THE PARITY REGISTER
1298 005152 005012          CLR  (R2)           ;CLEAR THE PARITY REGISTER
1299 005154 046701 174336      BIC  RESRVD, R1      ;CLEAR BIT LOCATIONS THAT ARE RESERVED
1300 005160 020001          CMP  R0, R1          ;COMPARE THE CHECK MC D WITH THE DATA READ.
1301 005162 001405          BEQ  66$             ;BRANCH OVER ERROR CALL IF GOOD DATA.
1302 005164 004767 013116      JSR  PC, SPRT        ;SET UP VALUES FOR ERROR PRINTING.
1303 005170 004767 014410      JSR  PC, $ERROR      ;*** ERROR *** (GO TYPE A MESSAGE)
1304 005174 000001          .WORD 1              ;ERROR TYPE CODE.
1305 005176          66$:
1306 005176 011201          MOV  (R2), R1        ;READ THE CONTENTS OF THE PARITY REGISTER
1307 005200 046701 174312      BIC  RESRVD, R1      ;CLEAR BITS WHICH ARE RESERVED
1308 005204 001405          BEQ  3$              ;CHECK OTHER BITS - BRANCH IF OK
1309 005206 004767 013044      JSR  PC, SPRT        ;SET UP VALUES FOR ERROR PRINTING.
1310 005212 004767 014366      JSR  PC, $ERROR      ;*** ERROR *** (GO TYPE A MESSAGE)
1311 005216 000001          .WORD 1              ;ERROR TYPE CODE.
1312 005220 006300          3$: ASL  R0              ;ROTATE TO GET NEXT BIT TO BE TESTED
1313 005222 103346          BCC  2$              ;BRANCH IF NOT DONE WITH ALL BITS
1314 005224 000712          BR   1$              ;AFTER TESTING FOR BIT 15 GO GET NEXT REGISTER.

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;*****
;* SHOW THAT RESET CLEARS BITS 0,2, AND 15 OF EACH PARITY REGISTER PRESENT.
;* THIS IS A ONCE ONLY TEST.
;*****

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1320
1321 005226 012704 002076  RESCHK: MOV  #MPRO, R4 ;LOAD INITIAL TABLE ADDRESS FOR A POINTER
1322 005232 010403 1$: MOV  R4, R3
1323 005234 062704 000010  ADD  #10, R4
1324 005240 032713 000001  BIT  #1, (R3) ;IS THIS REGISTER BEING USED
1325 005244 001372          BNE  1$              ;BRANCH IF NO
1326 005246 012773 177777 000000  MOV  #-1, 2(R3)     ;SET ALL BITS TO A 1
1327 005254 022704 002276  CMP  #MPRX, R4      ;ARE WE AT THE END OF THE TABLE
1328 005260 002764          BLT  1$              ;IF YES THEN WE ARE READY TO TEST
1329 005262 000005          RESET              ;RESET THE WORLD
1330 005264 012703 002076  MOV  #MPRO, R3      ;LOAD INITIAL ADDRESS FOR POINTER
1331 005270 011302 2$: MOV  (R3), R2      ;STORE PARITY REGISTER ADDRESS
1332 005272 062703 000010  ADD  #10, R3
1333 005276 032702 000001  BIT  #1, R2
1334 005302 001372          BNE  2$              ;
1335 005304 022703 002276  CMP  #MPRX, R3
1336 005310 002014          BGE  MANUAL
1337 005312 011201          MOV  (R2), R1      ;GET CONTENTS OF REGISTER

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1338	005314	005012		CLR	(R2)			
1339	005316	042701	077772	BIC	#77772, R1			; CLEAR BITS NOT EFFECTED BY RESET
1340	005322	005701		TST	R1			; CHECK IF REST WERE CLEARED BY RESET
1341	005324	001405		BEG	65\$; BRANCH OVER ERROR CALL IF GOOD DATA.
1342	005326	004767	012724	JSR	PC,	SPRNT		; SET UP VALUES FOR ERROR PRINTING.
1343	005332	004767	014246	JSR	PC,	\$ERROR		; *** ERROR *** (GO TYPE A MESSAGE)
1344	005336	000001		.WORD	1			; ERROR TYPE CODE.
1345	005340			65\$:				
1346	005340	000753		BR	2\$; BRANCH BACK TO CHECK NEXT REGISTER
1347								
1348								
1349	005342	012700	000014	MANUAL:	MOV	#12, R0		; SET COUNTER TO CLEAR 12 WORDS.
1350	005346	012701	001562		MOV	#FSTADR, R1		; STARTING AT FSTADR.
1351	005352	005021		1\$:	CLR	(R1)+		; CLEAR THE LOCATIONS.
1352	005354	005300			DEC	R0		; COUNT.
1353	005356	001375			BNE	1\$; BR IF MORE.
1354	005360	105767	174172		TSTB	SELFLG		; CHECK FOR SELECT PARAMETERS STARTUP.
1355	005364	001005			BNE	MANUL1		; BR IF PARAMETERS TO BE SELECTED.
1356	005366	016767	173572		MOV	\$TMP2, LSTADR		; SET UP VIRTUAL LAS ADDRESS.
1357	005374	000167	000402		JMP	MANUL2		; SKIP PARAMETER SELECTION SECTION.

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1362 005400 012700 000001
1363 005404 005001
1364 005406 005002
1365 005410 005003
1366 005412 004567 016040
1367 005416 026255
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1371 005420 013746 177776
1372 005424 004767 015654
1373 005430 042716 000001
1374 005434 005067 174074
1375 005440 005067 174072
1376 005444 062702 020000
1377 005450 005503
1378 005452 020367 015776
1379 005456 103403
1380 005460 101006
1381 005462 020216
1382 005464 101004
1383 005466 006300
1384 005470 006101
1385 005472 100364
1386 005474 000507
1387 005476 030067 174022
1388 005502 001003
1389 005504 030167 174016
1390 005510 001501
1391 005512 016704 015736
1392 005516
1393 005516 004567 015734
1394 005522 026342
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1398 005524 013746 177776
1399 005530 004767 015550
1400 005534 005716
1401 005536 001010
1402 005540 005767 015710
1403 005544 001005
1404 005546 016716 173412
1405 005552 016767 173410 015674
1406 005560 012667 174010
1407 005564 020467 015664
1408 005570 101352
1409 005572 103403
1410 005574 021667 173774
1411 005600 101346
1412 005602 032716 017777
1413 005606 001404

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.SBTTL USER PARAMETER SELECTION SECTION
;*****
;* USER PARAMETER SELECTION SECTION IS ENTERED BY STARTING AT 204.
;*****
MANUL1: MOV    #BIT0, R0      ;SET UP BANK POINTER.
          CLR   R1           ;...HI 64K.
          CLR   R2           ;CLEAR ADDRESS POINTER.
          CLR   R3           ;...HI ADDRESS BITS.
          JSR   R5, $PRINT   ;GO PRINT OUT THE FOLLOWING MESSAGE.
          .WORD FA0MES      ;ADDRESS OF MESSAGE TO BE TYPED
                          ;"FIRST ADDRESS:"
;* THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE $RDOCT ROUTINE
;* WIHTOUT USING A "TRAP" INSTRUCTION AS CALLED FOR BY **SYSTEMAC**.
          MOV   #PSW, -(SP)  ;PUT THE PROCESSOR STATUS ON THE STACK
          JSR   PC, $RDOCT  ;GO TO THE SUBROUTINE
          BIC   #BIT0, (SP) ;MAKE SURE ADDRESS IS ON A WORD BOUNDARY.
          CLR   SAVTST      ;INIT TEST MAP...LO 64K.
          CLR   SAVTST+2    ;...HI 64K.
1$: ADD    #20000, R2      ;UPDATE ADDRESS POINTER TO NEXT BANK.
          ADC   R3
          CMP   R3, $SHIOCT ;CHECK HI ADDRESS BITS.
          BLO  2$          ;BR IF NOT HI ENOUGH YET.
          BHI  3$          ;BR IF PAST SELECTED ADDRESS.
          CMP   R2, (SP)   ;CHECK THE LO ADDRESS BITS.
          BHI  3$          ;BR IF PAST SELECTED ADDRESS.
2$: ASL   R0              ;UPDATE POINTER...LO 64K.
          ROL   R1         ;...HI 64K.
          BPL  1$         ;BR JACK TO CHECK NEXT BANK.
          BR   17$        ;BR IF OVERFLOW.
3$: BIT   R0, MEMMAP     ;CHECK IF BANK EXISTS.
          BNE  4$         ;BR IF BANK EXISTS.
          BIT   R1, MEMMAP+2 ;CHECK HI 64K.
          BEQ  17$        ;BR IF ADDRESS IN UN-MAPPED BANK.
4$: MOV   $SHIOCT, R4    ;SAVE FIRST ADR HI BITS.
10$: JSR   R5, $PRINT   ;GO PRINT OUT THE FOLLOWING MESSAGE.
          .WORD LA0MES   ;ADDRESS OF MESSAGE TO BE TYPED
                          ;"LAST ADDRESS:"
;* THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE $RDOCT ROUTINE
;* WIHTOUT USING A "TRAP" INSTRUCTION AS CALLED FOR BY **SYSTEMAC**.
          MOV   #PSW, -(SP) ;PUT THE PROCESSOR STATUS ON THE STACK
          JSR   PC, $RDOCT  ;GO TO THE SUBROUTINE
          TST   (SP)        ;CHECK IF ADR 0 SELECTED (DEFAULT).
          BNE  11$         ;BR IF NOT 0 (DEFAULT)
          TST   $SHIOCT    ;CHECK HI BITS.
          BNE  11$         ;BR IF NOT 0 (DEFAULT).
          MOV   $TMP2, (SP) ;SET UP DEFAULT LAST ADR.
          MOV   $TMP3, $SHIOCT
11$: MOV   (SP)+, LSTADR  ;GET THE DATA.
          CMP   R4, $SHIOCT ;CHECK FOR LAST ADR BELOW FIRST ADR.
          BHI  10$        ;BR IF LAST BELOW FIRST.
          BLO  12$        ;BR IF LAST ABOVE FIRST.
          CMP   (SP), LSTADR ;CHECK FOR LAST BELOW FIRST.
          BHI  10$        ;BR IF LAST BELOW FIRST.
12$: BIT   #MASK4K, (SP) ;CHECK IF FIRST ADR ON BANK BOUNDARY.
          BEQ  13$        ;BR IF ON BOUNDARY.
```

1414	005610	010067	173754		MOV	R0,	FADMAP	; SET UP FIRST ADDRESS MAP.
1415	005614	010167	173752		MOV	R1,	FADMAP+2	
1416	005620	050067	173710	13\$:	BIS	R0,	SAVTST	; SFT FLAG IN TEST MAP...LO 64K.
1417	005624	050167	173706		BIS	R1,	SAVTST+2	; HI 64K.
1418	005630	020367	015620	14\$:	CMP	R3,	\$HI OCT	; CHECK FOR PAST LAST ADR.
1419	005634	103404			BLO	15\$; BR IF BELOW LAST ADR.
1420	005636	101020			BHI	16\$; BR IF GONE PAST LAST ADR.
1421	005640	020267	173730		CMP	R2,	LSTADR	; CHECK FOR PAST LAST ADR.
1422	005644	101015			BHI	16\$; BR IF GONE PAST LAST ADR.
1423	005646	062702	020000	15\$:	ADD	#20000,	R2	; UPDATE ADDRESS POINTER.
1424	005652	005503			ADC	R3		; HI BITS.
1425	005654	006300			ASL	R0		; UPDATE BANK POINTER...LO 64K.
1426	005656	006101			ROL	R1		; HI 64K.
1427	005660	100415			BMI	17\$; BR IF OVERFLOW.
1428	005662	030067	173636		BIT	R0,	MEMMAP	; CHECK IF THIS BANK EXISTS.
1429	005666	001354			BNE	13\$; BR IF BANK EXISTS.
1430	005670	030167	173632		BIT	R1,	MEMMAP+2	; CHECK IF THIS BANK EXISTS.
1431	005674	001351			BNE	13\$; BR IF BANK EXISTS.
1432	005676	000754			BR	14\$; BR IF BANK DOESN'T EXIST.
1433	005700	030067	173620	16\$:	BIT	R0,	MEMMAP	; CHECK IF THIS BANK EXISTS.
1434	005704	001010			BNE	20\$; BR IF IT EXISTS.
1435	005706	030167	173614		BIT	R1,	MEMMAP+2	; CHECK IF THIS BANK EXISTS.
1436	005712	001005			BNE	20\$; BR IF IT EXISTS.
1437	005714	005726		17\$:	TST	(SP)+		; ADJUST THE STACK.
1438	005716	004567	015534		JSR	R5,	\$PRINT	; GO PRINT OUT THE FOLLOWING MESSAGE.
1439	005722	026365			.WORD	BADADR		; ADDRESS OF MESSAGE TO BE TYPED
1440								; "?ADDRESS IN UNMAPPED BANK?"
1441	005724	000606			BR	MANUAL		; LOOP BACK TO THE BEGINNING.
1442	005726	010067	173650	20\$:	MOV	R0,	LADMAP	; SET UP MAP FOR LAST ADDRESS.
1443	005732	010167	173646		MOV	R1,	LADMAP+2	
1444	005736	005767	172644	21\$:	TST	MMAVA		; CHECK FOR MEMORY MANAGEMENT.
1445	005742	001404			BEQ	22\$; BR IF NO MEM MGMT.
1446	005744	042716	160000		BIC	#160000,	(SP)	; ADJUST FSTADR TO VIRTUAL BANK 0.
1447	005750	062716	040000		ADD	#40000,	(SP)	; TO VIRTUAL BANK 2.
1448	005754	012667	173602	22\$:	MOV	(SP)+,	FSTADR	; SAVE FIRST ADDRESS OFF THE STACK.
1449	005760			30\$:				
1450	005760	004567	015472		JSR	R5,	\$PRINT	; GO PRINT OUT THE FOLLOWING MESSAGE.
1451	005764	026422			.WORD	CONST		; ADDRESS OF MESSAGE TO BE TYPED
1452								; "SELECT CONSTANT:"
1453					;* THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE \$RDOCT ROUTINE			
1454					;* WITHOUT USING A "TRAP" INSTRUCTION AS CALLED FOR BY **SYSTEMAC**.			
1455	005766	013746	177776		MOV	@#PSW,	-(SP)	; PUT THE PROCESSOR STATUS ON THE STACK
1456	005772	004767	015306		JSR	PC,	\$RDOCT	; GO TO THE SUBROUTINE
1457	005776	012667	173606		MOV	(SP)+,	.CONST	; SAVE THE CONSTANT
1458	006002	005767	172600	MANUL2:	TST	MMAVA		; CHECK IF MEM MGMT IS AVAILABLE.
1459	006006	001406			BEQ	31\$; BR IF NO MEM MGMT.
1460	006010	042767	160000	173556	BIC	#160000,	LSTADR	; ADJUST LSTADR TO VIRTUAL BANK 0.
1461	006016	062767	040000	173550	ADD	#40000,	LSTADR	; VIRTUAL BANK 2.
1462	006024	062767	000002	173542	31\$:	ADD	#2,	LSTADR
1463	006032	042767	000001	173534	BIC	#BIT0,	LSTADR	; MAKE SURE IT IS A WORD ADDRESS.
1464	006040	032767	017777	173526	BIT	#MASK4K,	LSTADR	; CHECK IF LAST ADR IS ON BANK BOUNDARY.
1465	006046	001004			BNE	START1		; BR IF NOT ON BOUNDARY.
1466	006050	005067	173526		CLR	LADMAP		; CLEAR OUT THE LAST ADDRESS MAP.
1467	006054	005067	173524		CLR	LADMAP+2		
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1497 006142
1498 006142 004567 012426
1499 006146 000001
1500
1501 006150 000167 005604
1502
1503
1504 006154 004467 006212
1505 006160 004767 007634
1506 006164 010012
1507 006166 012201
1508 006170 020001
1509 006172 001405
1510 006174 004767 012132
1511 006200 004767 013400
1512 006204 000002
1513 006206
1514 006206 062700 000002
1515 006212 030502
1516 006214 001363
1517 006216 004767 006726
1518
1519
1520
1521 006222 004467 006602
1522 006226 004767 007566
1523 006232 162700 000002
1524 006236 014201
1525 006240 020001
1526 006242 001405
1527 006244 004767 012036
1528 006250 004767 013330
1529 006254 000002
1530 006256
1531 006256 030502
1532 006260 001364
1533 006262 004767 007352

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.SBTTL SECTION 1: MEMORY ADDRESS TESTS
;*****
;TEST 1 WRITE VALUE OF MEMORY ADDRESS INTO MEMORY
; R0 = DATA WRITTEN INTO MEMORY (SHOULD BE)
; R1 = DATA READ FROM MEMORY (WAS)
; R2 = VIRTUAL ADDRESS
; R3 = NOT USED
; R4 = NOT USED
; R5 = BLOCK BOUNDARY BIT MASK.
;*****
TST1:
      JSR     R5,    $SCOPE ;GO TO SCOPE ROUTINE.
      .WORD  1      ;MINIMUM BLOCK SIZE OF 1 WORDS
                        ;REQUIRED FOR THIS TEST.
      JMP     TST32 ;SKIP TO NEXT TEST WHEN LESS THAN ONE BLOCK
                        ;AVAILABLE FOR TEST.
; * UPWARDS WORD ADDRESSING.
      JSR     R4,    INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
1$:   JSR     PC,    PHYADR ;GET PHYSICAL ADDRESS INTO R0
2$:   MOV     R0,    (R2)   ;WRITE VALUE OF ADDRESS INTO ADDRESS
      MOV     (R2)+, R1    ;GET THE DATA FROM MEMORY UNDER TEST.
      CMP     R0,    R1    ;COMPARE THE CHECK WORD WITH THE DATA READ.
      BEQ    65$      ;BRANCH OVER ERROR CALL IF GOOD DATA.
64$:  JSR     PC,    SPRNT2 ;SET UP VALUES FOR ERROR PRINTING.
      JSR     PC,    $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
      .WORD  2      ;ERROR TYPE CODE.
65$:  ADD     #2,    R0    ;ADD #2 TO PHYSICAL ADDRESS
      BIT     R5,    R2    ;CHECK FOR END OF A BLOCK.
      BNE   2$,     ;BRANCH IF MORE IN CURRENT BLOCK.
      JSR     PC,    MMUP  ;FIND NEXT BLOCK AND LOOP TO 1$.
; * CHECK THAT VALUE OF MEMORY ADDRESS WAS WRITTEN CORRECTLY
; * DOWNWARDS WORD ADDRESSING.
      JSR     R4,    INITDN ;INITIALIZE THE MEMORY ADDRESS POINTERS.
3$:   JSR     PC,    PHYADR ;GET PHYSICAL ADDRESS INTO R0
4$:   SUB     #2,    R0    ;DEC DATA BY 2
      MOV     -(R2), R1    ;GET THE DATA FROM MEMORY
      CMP     R0,    R1    ;COMPARE THE CHECK WORD WITH THE DATA READ.
      BEQ    67$      ;BRANCH OVER ERROR CALL IF GOOD DATA.
66$:  JSR     PC,    SPRNT0 ;SET UP VALUES FOR ERROR PRINTING.
      JSR     PC,    $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
      .WORD  2      ;ERROR TYPE CODE.
67$:  BIT     R5,    R2    ;CHECK FOR END OF A BLOCK.
      BNE   4$,     ;BRANCH IF MORE IN CURRENT BLOCK.
      JSR     PC,    MMDOWN ;FIND NEXT BLOCK AND LOOP TO $TAG1.

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1543 006266
1544 006266 004567 012302
1545 006272 000000
1546
1547 006274 004467 006072
1548 006300 004767 007514
1549 006304 110022
1550 006306 005200
1551 006310 030502
1552 006312 001374
1553 006314 004767 006630
1554
1555
1556
1557 006320 004467 006504
1558 006324 004767 007470
1559 006330 005300
1560 006332 114201
1561 006334 120001
1562 006336 001405
1563 006340 004767 011742
1564 006344 004767 013234
1565 006350 000003
1566 006352
1567 006354 030502
1568 006356 001365
1569 006358 004767 007256
1570
1571
1572
1573
1574
1575
1576
1577
1578
1579
1580 006362
1581 006362 004567 012206
1582 006366 000000
1583
1584 006370 004467 006434
1585 006374 004767 007420
1586 006400 005100
1587 006402 062700 000002
1588 006406 010042
1589 006410 030502

```

```

*****
*TEST 2 WRITE VALUE OF MEMORY ADDRESS INTO MEMORY
* R0 = DATA WRITTEN INTO MEMORY (SHOULD BE)
* R1 = DATA READ FROM MEMORY (WAS)
* R2 = VIRTUAL ADDRESS
* R3 = NOT USED
* R4 = NOT USED
* R5 = BLOCK BOUNDARY BIT MASK.
*****
†ST2:
JSR R5, $SCOPE ;GO TO SCOPE ROUTINE.
.WORD 0 ;NO MINIMUM BLOCK SIZE REQUIRED THIS TEST.
;* UPWARDS BYTE ADDRESSING.
JSR R4, INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
1$: JSR PC, PHYADR ;GET PHYSICAL ADDRESS INTO R0
2$: MOVB R0, (R2)+ ;WRITE VALUE OF ADDRESS INTO ADDRESS
INC R0 ;ADD ONE TO PHYSICAL ADDRESS
BIT R5, R2 ;CHECK FOR END OF A BLOCK.
BNE 2$ ;BRANCH IF MORE IN CURRENT BLOCK.
JSR PC, MMUP ;FIND NEXT BLOCK AND LOOP TO 1$.

;* CHECK THAT VALUE OF MEMORY ADDRESS WAS WRITTEN CORRECTLY
;* DOWNWARDS BYTE ADDRESSING.
JSR R4, INITDN ;INITIALIZE THE MEMORY ADDRESS POINTERS.
3$: JSR PC, PHYADR ;GET PHYSICAL ADDRESS INTO R0
4$: DEC R0 ;DEC DATA BY 1
MOVB -(R2), R1 ;GET THE DATA FROM MEMORY
CMPB R0, R1 ;CHECK THE DATA...LO BYTE ONLY VALID.
BEQ 65$ ;BRANCH OVER ERROR CALL IF GOOD DATA.
64$: JSR PC, SPRNTO ;SET UP VALUES FOR ERROR PRINTING.
JSR PC, $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
.WORD 3 ;ERROR TYPE CODE.
65$: BIT R5, R2 ;CHECK FOR END OF A BLOCK.
BNE 4$ ;BRANCH IF MORE IN CURRENT BLOCK.
JSR PC, MMDOWN ;FIND NEXT BLOCK AND LOOP TO $TAG1.

*****
*TEST 3 WRITE 1'S COMPLEMENT VALUE OF ADDRESS INTO ADDRESS.
* R0 = DATA WRITTEN INTO MEMORY (SHOULD BE)
* R1 = DATA READ FROM MEMORY (WAS)
* R2 = VIRTUAL ADDRESS
* R3 = NOT USED
* R4 = NOT USED
* R5 = BLOCK BOUNDARY BIT MASK.
*****
†ST3:
JSR R5, $SCOPE ;GO TO SCOPE ROUTINE.
.WORD 0 ;NO MINIMUM BLOCK SIZE REQUIRED THIS TEST.
;* DOWNWARDS WORD ADDRESSING.
JSR R4, INITDN ;INITIALIZE THE MEMORY ADDRESS POINTERS.
1$: JSR PC, PHYADR ;GET PHYSICAL ADDRESS INTO R0
COM R0 ;COMPLEMENT THE ADR
2$: ADD #2, R0 ;+2 TO DATA--ADR GOES DOWN SO COM GOES UP
MOV R0, -(R2) ;PUT DATA INTO MEMORY
BIT R5, R2 ;CHECK FOR END OF A BLOCK.

```

```

1590 006412 001373      BNE 2$      ;BRANCH IF MORE IN CURRENT BLOCK.
1591 006414 004767 007220 JSR PC, MMUP ;FIND NEXT BLOCK AND LOOP TO 1$.
1592
1593 ;* CHECK COMPLEMENT DATA WRITTEN DOWN
1594 ;* UPWARDS WORD ADDRESSING.
1595 006420 004467 005746 JSR R4, INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
1596 006424 004767 007370 3$: JSR PC, PHYADR ;GET PHYSICAL ADDRESS INTO R0
1597 006430 005100 COM R0 ;COMPLEMENT IT
1598 006432
1599 006432 012201 MOV (R2)+, R1 ;GET THE DATA FROM MEMORY UNDER TEST.
1600 006434 020001 CMP R0, R1 ;COMPARE THE CHECK WORD WITH THE DATA READ.
1601 006436 001405 BEQ 65$ ;BRANCH OVER ERROR CALL IF GOOD DATA.
1602 006440 004767 011665 64$: JSR PC, SPRT2 ;SET UP VALUES FOR ERROR PRINTING.
1603 006444 004767 013134 JSR PC, $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
1604 006450 000002 .WORD 2 ;ERROR TYPE CODE.
1605 006452
1606 006452 162700 000002 65$: SUB #2, R0 ;COUNT DOWN WITH ADDRESS
1607 006456 J30502 BIT R5, R2 ;CHECK FOR END OF A BLOCK.
1608 006460 001364 BNE 4$ ;BRANCH IF MORE IN CURRENT BLOCK.
1609 006462 004767 006462 JSR PC, MMUP ;FIND NEXT BLOCK AND LOOP TO 3$.
1610
1611 ;*****
1612 ;*TEST 4 WRITE BANK # INTO ALL ADDRESSES IN A 4K BANK
1613 ;* R0 = DATA WRITTEN INTO MEMORY (SHOULD BE)
1614 ;* R1 = DATA READ FROM MEMORY (WAS)
1615 ;* R2 = VIRTUAL ADDRESS
1616 ;* R3 = NOT USED
1617 ;* R4 = NOT USED
1618 ;* R5 = BLOCK BOUNDARY BIT MASK.
1619 ;*****
1620 006466
1621 006466 004567 012102 1ST4: JSR R5, $SCOPE ;GO TO SCOPE ROUTINE.
1622 006472 000000 .WORD 0 ;NO MINIMUM BLOCK SIZE REQUIRED THIS TEST.
1623 ;* UPWARDS BYTE ADDRESSING.
1624 006474 004467 005672 JSR R4, INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
1625 006500 004767 007370 1$: JSR PC, BANKNO ;GET THE BANK NUMBER INTO R0
1626 006504 110022 2$: MOVB R0, (R2)+ ;WRITE BANK # INTO ALL ADDRESSES
1627 006506 030502 BIT R5, R2 ;CHECK FOR END OF A BLOCK.
1628 006510 001375 BNE 2$ ;BRANCH IF MORE IN CURRENT BLOCK.
1629 006512 004767 006432 JSR PC, MMUP ;FIND NEXT BLOCK AND LOOP TO 1$.
1630
1631 ;* CHECK THAT DATA WRITTEN ABOVE CAN BE READ
1632 ;* UPWARDS BYTE ADDRESSING.
1633 006516 004467 005650 JSR R4, INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
1634 006522 004767 007346 3$: JSR PC, BANKNO ;GET THE BANK NUMBER INTO R0
1635 006526 112201 4$: MOVB (R2)+, R1 ;READ THE DATA OUT OF MEMORY
1636 006530 020001 CMP R0, R1 ;COMPARE THE CHECK WORD WITH THE DATA READ.
1637 006532 001405 BEQ 65$ ;BRANCH OVER ERROR CALL IF GOOD DATA.
1638 006534 004767 011554 64$: JSR PC, SPRT1 ;SET UP VALUES FOR ERROR PRINTING.
1639 006540 004767 013040 JSR PC, $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
1640 006544 000003 .WORD 3 ;ERROR TYPE CODE.
1641 006546
1642 006546 030502 65$: BIT R5, R2 ;CHECK FOR END OF A BLOCK.
1643 006550 001366 BNE 4$ ;BRANCH IF MORE IN CURRENT BLOCK.
1644 006552 004767 006372 JSR PC, MMUP ;FIND NEXT BLOCK AND LOOP TO 3$.
1645

```


N09

CZQMCEO 0-124K MEMORY EXERCISER, 16K VER
 CZQMCE.P11 10-JAN-78 12:56 TS

MACY11 30A(1052) 10-JAN-78 13:12 PAGE 35
 WRITE 1'S COMPLEMENT OF BANK #.

SEQ 0117

```

1646
1647
1648
1649
1650
1651
1652
1653
1654
1655 006556
1656 006556 004567 012012
1657 006562 000000
1658
1659 006564 004467 006240
1660 006570 004767 007300
1661 006574 005100
1662 006576 110042
1663 006600 030502
1664 006602 001375
1665 006604 004767 007030
1666
1667
1668
1669 006610 004467 006214
1670 006614 004767 007254
1671 006620 005100
1672 006622 114201
1673 006624 020001
1674 006626 001405
1675 006630 004767 011452
1676 006634 004767 012744
1677 006640 000003
1678 006642
1679 006642 030502
1680 006644 001366
1681 006646 004767 006766
    
```

```

*****
;TEST 5 WRITE 1'S COMPLEMENT OF BANK #.
;R0 = DATA WRITTEN INTO MEMORY (SHOULD BE)
;R1 = DATA READ FROM MEMORY (WAS)
;R2 = VIRTUAL ADDRESS
;R3 = NOT USED
;R4 = NOT USED
;R5 = BLOCK BOUNDARY BIT MASK.
*****
;ST5:
      JSR     R5,     $SCOPE ;GO TO SCOPE ROUTINE.
      .WORD  0 ;NO MINIMUM BLOCK SIZE REQUIRED THIS TEST.
; * DOWNWARDS BYTE ADDRESSING.
      JSR     R4,     INITDN ;INITIALIZE THE MEMORY ADDRESS POINTERS.
1$:   JSR     PC,     BANKNO ;GET THE BANK NUMBER INTO R0
      COM     R0 ;1'S COMPLEMENT OF BANK #
2$:   MOVB    R0,     -(R2) ;PUT 1'S COM OF BANK # INTO MEMORY
      BIT     R5,     R2 ;CHECK FOR END OF A BLOCK.
      BNE    2$,     ;BRANCH IF MORE IN CURRENT BLOCK.
      JSR     PC,     MMDOWN ;FIND NEXT BLOCK AND LOOP TO 1$.
; * CHECK THAT DATA WRITTEN CAN BE READ.
; * DOWNWARDS BYTE ADDRESSING.
      JSR     R4,     INITDN ;INITIALIZE THE MEMORY ADDRESS POINTERS.
3$:   JSR     PC,     BANKNO ;GET THE BANK # INTO R0
      COM     R0 ;SET 1'S COMPLEMENT OF BANK #
4$:   MOVB    -(R2),  R1 ;READ DATA OUT OF MEMORY
      CMP     R0,     R1 ;COMPARE THE CHECK WORD WITH THE DATA READ.
      BEQ    65$,    ;BRANCH OVER ERROR CALL IF GOOD DATA.
64$:  JSR     PC,     SPRNTO ;SET UP VALUES FOR ERROR PRINTING.
      JSR     PC,     $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
      .WORD  3 ;ERROR TYPE CODE.
65$:  BIT     R5,     R2 ;CHECK FOR END OF A BLOCK.
      BNE    4$,     ;BRANCH IF MORE IN CURRENT BLOCK.
      JSR     PC,     MMDOWN ;FIND NEXT BLOCK AND LOOP TO $TAG1.
    
```

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1682
1683
1684
1685
1686
1687
1688
1689
1690
1691
1692
1693
1694
1695
1696
1697 006652
1698 006652 004567 011716
1699 006656 000000
1700 006660 016700 172724
1701 006664 004467 005502
1702 006670 010022
1703 006672 030502
1704 006674 001375
1705 006676 004767 006246
1706
1707
1708
1709
1710
1711 006702
1712 006702 004567 011666
1713 006706 000000
1714 006710 016700 172674
1715 006714 004467 005452
1716 006720
1717 006720 012201
1718 006722 020001
1719 006724 001405
1720 006726 004767 011400
1721 006732 004767 012646
1722 006736 000004
1723 006740
1724 006740 030502
1725 006742 001366
1726 006744 004767 006200
1727
1728
1729
1730 006750 032777 000400 172162
1731 006756 001416
1732 006760 017746 172154
1733 006764 042716 177740
1734 006770 022726 000006
1735 006774 001007
1736 006776 162767 000001 172076
1737 007004 162767 000030 172074

```

```

.SBTTL SECTION 2:      WORST CASE NOISE TESTS
*****
* THESE TESTS WRITE MEMORY WORST CASE NOISE TEST PATTERNS THROUGHOUT
* MEMORY AND CHECK THAT THEY CAN BE WRITTEN AND READ.
*****
*TEST 6      WRITE A CONSTANT INTO MEMORY.
* THE CONSTANT IS USER SELECTABLE (DEFAULT = 0).
* R0 = DATA WRITTEN INTO MEMORY (SHOULD BE)
* R1 = DATA READ FROM MEMORY (WAS)
* R2 = VIRTUAL ADDRESS
* R3 = NOT USED
* R4 = NOT USED
* R5 = BLOCK BOUNDARY BIT MASK.
*****
†ST6:
      JSR      R5,      $SCOPE ;GO TO SCOPE ROUTINE.
      .WORD    0        ;NO MINIMUM BLOCK SIZE REQUIRED THIS TEST.
TST6A: MOV      .CONST, R0      ;GET USER CONSTANT
      JSR      R4,      INITMM  ;INITIALIZE THE MEMORY ADDRESS POINTERS.
1$:   MOV      R0,      (R2)+   ;WRITE CONSTANT INTO MEMORY.
      BIT      R5,      R2      ;CHECK FOR END OF A BLOCK.
      BNE     1$,      ;BRANCH IF MORE IN CURRENT BLOCK.
      JSR     PC,      MMUP    ;FIND NEXT BLOCK AND LOOP TO 1$.
*****
*TEST 7      READ MEMORY AND COMPARE TO CONSTANT.
* IMPORTANT: THIS TEST SHOULD NOT BE RUN WITHOUT FIRST RUNNING TEST 6.
*****
†ST7:
      JSR      R5,      $SCOPE ;GO TO SCOPE ROUTINE.
      .WORD    0        ;NO MINIMUM BLOCK SIZE REQUIRED THIS TEST.
      MOV     .CONST, R0      ;GET USER CONSTANT
      JSR     R4,      INITMM  ;INITIALIZE THE MEMORY ADDRESS POINTERS.
1$:   MOV     (R2)+,  R1      ;GET THE DATA FROM MEMORY UNDER TEST.
      CMP     R0,      R1      ;COMPARE THE CHECK WORD WITH THE DATA READ.
      BEQ    65$,      ;BRANCH OVER ERROR CALL IF GOOD DATA.
64$:  JSR     PC,      $SPRINT2 ;SET UP VALUES FOR ERROR PRINTING.
      JSR     PC,      $ERROR   ;*** ERROR *** (GO TYPE A MESSAGE)
      .WORD   4            ;ERROR TYPE CODE.
65$:  BIT     R5,      R2      ;CHECK FOR END OF A BLOCK.
      BNE     1$,      ;BRANCH IF MORE IN CURRENT BLOCK.
      JSR     PC,      MMUP    ;FIND NEXT BLOCK AND LOOP TO 1$.
* SPECIAL CHECK TO SEE IF TEST 6 IS SELECTED THRU THE SWR.
* ALLOWS THE OPERATOR TO SWITCH BACK AND FORTH BETWEEN TESTS 6 AND 7
* BY SIMPLY "TOGGLING" SW00 WHEN SW01, SW02, AND SW08 ARE SET.
      BIT     #SW08,  $SWR    ;CHECK THAT LOOP ON TEST BIT SET
      BEQ    TST10,      ;BRANCH IF NOT LOOP ON TEST
      MOV     $SWR,  -(SP)    ;GET SWITCH REGISTER DATA.
      BIC    #177740, (SP)    ;CLEAR NON-TEST-NUMBER SWITCHES.
      CMP     #6,      (SP)+  ;CHECK IF TEST 6 IN SWITCHES.
      BNE     TST10,      ;BRANCH IF NOT TEST 6
      SUB     #1,      $TSTNM ;RESET TEST NUM
      SUB     #TST7-TST6,$LPADR ;RESET LOOP ADR

```

C10

CZQMCEO 0-124K MEMORY EXERCISER, 16K VER
 CZQMC.P11 10-JAN-78 12:56 T7

MACY11 30A(1052) 10-JAN-78 13:12 PAGE 37
 READ MEMORY AND COMPARE TO CONSTANT.

SEQ 0119

```

1738 007012 000722
1739
1740
1741
1742
1743
1744 007014
1745 007014 004567 011554
1746 007020 000000
1747 007022 016704 172606
1748 007026 004767 010550
1749 007032 012400
1750 007034 001420
1751 007036 004467 005330
1752 007042 010012
1753 007044 012201
1754 007046 020001
1755 007050 001405
1756 007052 004767 011254
1757 007056 004767 012522
1758 007062 000004
1759 007064
1760 007064 030502
1761 007066 001365
1762 007070 004767 006054
1763 007074 000754
  
```

```

BR      TST6A      ;GO TO TEST 6

;*****
; *TEST 10      WORSE CASE NOISE (PARITY) WORD TESTING
; * CHECK MEMORY WITH A SERIES OF PATTERNS
;*****
†ST10:
        JSR      R5,    $SCOPE ;GO TO SCOPE ROUTINE.
        .WORD    0      ;NO MINIMUM BLOCK SIZE REQUIRED THIS TEST.
        MOV      .MPPAT, R4 ;INITIALIZE PATTERN TABLE POINTER
        JSR      PC,    CKPMER ;CHECK FOR NON-TRAP PARITY MEMORY ERRORS.
1$:     MOV      (R4)+,  R0 ;GET THE DATA PATTERN.
        BEQ      TST11,  ;BR IF END OF TABLE.
        JSR      R4,    INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
2$:     MOV      R0,    (R2) ;PUT DATA PATTERN INTO MEMORY.
        MOV      (R2)+,  R1 ;GET THE DATA FROM MEMORY UNDER TEST.
        CMP      R0,    R1 ;COMPARE THE CHECK WORD WITH THE DATA READ.
        BEQ      65$,   ;BRANCH OVER ERROR CALL IF GOOD DATA.
64$:    JSR      PC,    SPRINT2 ;SET UP VALUES FOR ERROR PRINTING.
        JSR      PC,    $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
        .WORD    4      ;ERROR TYPE CODE.
65$:    BIT      R5,    R2 ;CHECK FOR END OF A BLOCK.
        BNE     2$,    ;BRANCH IF MORE IN CURRENT BLOCK.
        JSR      PC,    MMUP ;FIND NEXT BLOCK AND LOOP TO 2$.
        BR      1$,   ;BR BACK TO DO NEXT PATTERN
  
```

D10

```

1764
1765
1766
1767 007076
1768 007076 004567 011472
1769 007102 000000
1770 007104 012700 177777
1771 007110 004767 007020
1772 007114 004467 005252
1773 007120 000241
1774 007122 004767 007026
1775 007126 016201 177776
1776 007132 103402
1777 007134 020001
1778 007136 001405
1779 007140 004767 011166
1780 007144 004767 012434
1781 007150 000005
1782 007152
1783 007152 030502
1784 007154 001361
1785 007156 004767 005766
1786
1787
1788
1789
1790 007162
1791 007162 004567 011406
1792 007166 000000
1793 007170 005000
1794 007172 004767 006736
1795 007176 004467 005170
1796 007202 000261
1797 007204 004767 006744
1798 007210 016201 177776
1799 007214 103002
1800 007216 020001
1801 007220 001405
1802 007222 004767 011104
1803 007226 004767 012352
1804 007232 000005
1805 007234
1806 007234 030502
1807 007236 001361
1808 007240 004767 005704

```

```

*****
; *TEST 11 ROTATE A "0" BIT THROUGH A FIELD OF ONES.
*****
†ST11:
      JSR     R5,    $SCOPE ;GO TO SCOPE ROUTINE.
      .WORD  0       ;NO MINIMUM BLOCK SIZE REQUIRED THIS TEST.
      MOV     #-1,   R0    ;SET CHECK WORD
      JSR     PC,    SETCON ;PUT THE CONTENTS OF R0 IN ALL MEMORY.
      JSR     R4,    INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
1$:   CLC
      JSR     PC,    ROTATE ;GET RESULT
      MOV     -2(R2), R1   ;BRANCH IF 'C' BIT WAS SET
      BCS     63$,    ;COMPARE THE CHECK WORD WITH THE DATA READ.
      CMP     R0,    R1    ;BRANCH OVER ERROR CALL IF GOOD DATA.
      BEQ     64$,    ;SET UP VALUES FOR ERROR PRINTING.
63$:  JSR     PC,    SPRT2  ;*** ERROR *** (GO TYPE A MESSAGE)
      JSR     PC,    $ERROR ;ERROR TYPE CODE.
      .WORD  5
64$:  BIT     R5,    R2    ;CHECK FOR END OF A BLOCK.
      BNE     1$,    ;BRANCH IF MORE IN CURRENT BLOCK.
      JSR     PC,    MMUP  ;FIND NEXT BLOCK AND LOOP TO 1$.

*****
; *TEST 12 ROTATE A "1" BIT THROUGH A FIELD OF ZEROS
*****
†ST12:
      JSR     R5,    $SCOPE ;GO TO SCOPE ROUTINE.
      .WORD  0       ;NO MINIMUM BLOCK SIZE REQUIRED THIS TEST.
      CLR     R0      ;SET CHECK WORD
      JSR     PC,    SETCON ;PUT THE CONTENTS OF R0 IN ALL MEMORY
      JSR     R4,    INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
1$:   SEC
      JSR     PC,    ROTATE ;GO ROTATE '1' BIT
      MOV     -2(R2), R1   ;GET RESULT
      BCC     63$,    ;BRANCH IF 'C' IS CLEAR
      CMP     R0,    R1    ;COMPARE THE CHECK WORD WITH THE DATA READ.
      BEQ     64$,    ;BRANCH OVER ERROR CALL IF GOOD DATA.
63$:  JSR     PC,    SPRT2  ;SET UP VALUES FOR ERROR PRINTING.
      JSR     PC,    $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
      .WORD  5
64$:  BIT     R5,    R2    ;CHECK FOR END OF A BLOCK.
      BNE     1$,    ;BRANCH IF MORE IN CURRENT BLOCK.
      JSR     PC,    MMUP  ;FIND NEXT BLOCK AND LOOP TO 1$.

```

E10

```

1809
1810
1811
1812 007244
1813 007244 004567 011324
1814 007250 000777
1815
1816 007252 000167 000312
1817
1818 007256 005000
1819 007260 012703 177777
1820 007264 004467 005102
1821 007270 004767 006726
1822 007274 030502
1823 007276 001374
1824 007300 004767 005644
1825
1826
1827
1828
1829 007304 005000
1830 007306 004467 005060
1831 007312 012704 000100
1832 007316
1833 007316 012201
1834 007320 020001
1835 007322 001405
1836 007324 004767 011002
1837 007330 004767 012250
1838 007334 000007
1839 007336
1840 007336 012201
1841 007340 020001
1842 007342 001405
1843 007344 004767 010762
1844 007350 004767 012230
1845 007354 000007
1846 007356
1847 007356 012201
1848 007360 020001
1849 007362 001405
1850 007364 004767 010742
1851 007370 004767 012210
1852 007374 000007
1853 007376
1854 007376 012201
1855 007400 020001
1856 007402 001405
1857 007404 004767 010722
1858 007410 004767 012170
1859 007414 000007
1860 007416
1861 007416 005100
1862 007420 005304
1863 007422 001335
1864 007424 005100

```

```

*****
*TEST 13      3 XOR 9 TEST PATTERN.
*****
†ST13:
      JSR      R5,      $SCOPE ;GO TO SCOPE ROUTINE.
      .WORD    777      ;MINIMUM BLOCK SIZE OF 256. WORDS
                               ;REQUIRED FOR THIS TEST.
      JMP      TST14    ;SKIP TO NEXT TEST WHEN LESS THAN ONE BLOCK
                               ;AVAILABLE FOR TEST.
.3X9: CLR      R0      ;SET UP TEST DATA
      MOV      R-1,    R3 ;SET COM DATA REG
      JSR      R4,      INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
1$:   JSR      PC,      W3X9 ;WRITE 256. WORD BLOCK WITH 3 XOR 9 PAT.
      BIT      R5,      R2  ;CHECK FOR END OF A BLOCK.
      BNE     1$,      ;BRANCH IF MORE IN CURRENT BLOCK.
      JSR      PC,      MMUP ;FIND NEXT BLOCK AND LOOP TO 1$.
*****
* CHECK 3 XOR 9 TEST PATTERN WRITTEN ABOVE
*****
      CLR      R0      ;SET CHECK WORD
11$:  JSR      R4,      INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
12$:  MOV      #64.,   R4  ;SET 256. WORD COUNTER
      MOV      (R2)+,  R1  ;GET THE DATA FROM MEMORY UNDER TEST.
      CMP      R0,     R1  ;COMPARE THE CHECK WORD WITH THE DATA READ.
      BEQ     65$,     ;BRANCH OVER ERROR CALL IF GOOD DATA.
64$:  JSR      PC,      SPRINT2 ;SET UP VALUES FOR ERROR PRINTING.
      JSR      PC,      $ERROR  ;*** ERROR *** (GO TYPE A MESSAGE)
      .WORD    7        ;ERROR TYPE CODE.
65$:  MOV      (R2)+,  R1  ;GET THE DATA FROM MEMORY UNDER TEST.
      CMP      R0,     R1  ;COMPARE THE CHECK WORD WITH THE DATA READ.
      BEQ     67$,     ;BRANCH OVER ERROR CALL IF GOOD DATA.
66$:  JSR      PC,      SPRINT2 ;SET UP VALUES FOR ERROR PRINTING.
      JSR      PC,      $ERROR  ;*** ERROR *** (GO TYPE A MESSAGE)
      .WORD    7        ;ERROR TYPE CODE.
67$:  MOV      (R2)+,  R1  ;GET THE DATA FROM MEMORY UNDER TEST.
      CMP      R0,     R1  ;COMPARE THE CHECK WORD WITH THE DATA READ.
      BEQ     69$,     ;BRANCH OVER ERROR CALL IF GOOD DATA.
68$:  JSR      PC,      SPRINT2 ;SET UP VALUES FOR ERROR PRINTING.
      JSR      PC,      $ERROR  ;*** ERROR *** (GO TYPE A MESSAGE)
      .WORD    7        ;ERROR TYPE CODE.
69$:  MOV      (R2)+,  R1  ;GET THE DATA FROM MEMORY UNDER TEST.
      CMP      R0,     R1  ;COMPARE THE CHECK WORD WITH THE DATA READ.
      BEQ     71$,     ;BRANCH OVER ERROR CALL IF GOOD DATA.
70$:  JSR      PC,      SPRINT2 ;SET UP VALUES FOR ERROR PRINTING.
      JSR      PC,      $ERROR  ;*** FROR *** (GO TYPE A MESSAGE)
      .WORD    7        ;ERROR TYPE CODE.
71$:  COM      R0      ;COMPLEMENT CHECK WORD
      DEC     R4      ;DECREMENT 256. WORD COUNTER
      BNE     12$,    ;
      COM     R0      ;COMPLEMENT CHECK WORD

```

F10

CZQMCEO 0-124K MEMORY EXERCISER, 16K VER
 CZQMCE.P11 10-JAN-78 12:56 T13

MACY11 30A(1052) 10-JAN-78 13:12 PAGE 40
 3 XOR 9 TEST PATTERN.

SEQ 0122

1865	007426	030502		BIT	R5	R2	;CHECK FOR END OF A BLOCK.
1866	007430	001330		BNE	11\$;BRANCH IF MORE IN CURRENT BLOCK.
1867	007432	004767	005512	JSR	PC,	MMUP	;FIND NEXT BLOCK AND LOOP TO 11\$.
1868							
1869							
1870				;***** ;* CHECK, COM, CHECK, COM, CHECK 3 XOR 9 PATTERN WRITTEN ABOVE. ;*****			
1871							
1872	007436	005000		CLR	R0		
1873	007440	004467	004726	JSR	R4,	INITMM	;INITIALIZE THE MEMORY ADDRESS POINTERS.
1874	007444	012704	000100	21\$: MOV	#64.,	R4	;SET 256. WORD COUNTER
1875	007450	012703	000004	22\$: MOV	#4,	R3	;SET 4 WORD COUNTER
1876	007454			23\$:			
1877	007454	012201		MOV	(R2)+,	R1	;GET THE DATA FROM MEMORY UNDER TEST.
1878	007456	020001		CMP	R0,	R1	;COMPARE THE CHECK WORD WITH THE DATA READ.
1879	007460	001405		BEQ	73\$;BRANCH OVER ERROR CALL IF GOOD DATA.
1880	007462	004767	010644	72\$: JSR	PC,	SPRNT2	;SET UP VALUES FOR ERROR PRINTING.
1881	007466	004767	012112	JSR	PC,	\$ERROR	;*** ERROR *** (GO TYPE A MESSAGE)
1882	007472	000007		.WORD	7		;ERROR TYPE CODE.
1883	007474			73\$:			
1884	007474	005100		COM	R0		;COMPLEMENT CHECK WORD
1885	007476	005142		COM	-(R2)		;COMPLEMENT TEST DATA
1886	007500	012201		MOV	(R2)+,	R1	;GET THE DATA FROM MEMORY UNDER TEST.
1887	007502	020001		CMP	R0,	R1	;COMPARE THE CHECK WORD WITH THE DATA READ.
1888	007504	001405		BEQ	75\$;BRANCH OVER ERROR CALL IF GOOD DATA.
1889	007506	004767	010620	74\$: JSR	PC,	SPRNT2	;SET UP VALUES FOR ERROR PRINTING.
1890	007512	004767	012066	JSR	PC,	\$ERROR	;*** ERROR *** (GO TYPE A MESSAGE)
1891	007516	000007		.WORD	7		;ERROR TYPE CODE.
1892	007520			75\$:			
1893	007520	005100		COM	R0		;COMPLEMENT CHECK WORD
1894	007522	005142		COM	-(R2)		;COMPLEMENT TEST DATA
1895	007524	012201		MOV	(R2)+,	R1	;GET THE DATA FROM MEMORY UNDER TEST.
1896	007526	020001		CMP	R0,	R1	;COMPARE THE CHECK WORD WITH THE DATA READ.
1897	007530	001405		BEQ	77\$;BRANCH OVER ERROR CALL IF GOOD DATA.
1898	007532	004767	010574	76\$: JSR	PC,	SPRNT2	;SET UP VALUES FOR ERROR PRINTING.
1899	007536	004767	012042	JSR	PC,	\$ERROR	;*** ERROR *** (GO TYPE A MESSAGE)
1900	007542	000007		.WORD	7		;ERROR TYPE CODE.
1901	007544			77\$:			
1902	007544	005303		DEC	R3		;DECREMENT 4 WORD COUNTER
1903	007546	001342		BNE	23\$;BR IF NOT DONE.
1904	007550	005100		COM	R0		;COMPLEMENT CHECK WORD
1905	007552	005304		DEC	R4		;DECREMENT 256. WORD COUNTER
1906	007554	001335		BNE	22\$;BR IF NOT DONE.
1907	007556	005100		COM	R0		;COMPLEMENT CHECK WORD
1908	007560	030502		BIT	R5	R2	;CHECK FOR END OF A BLOCK.
1909	007562	001330		BNE	21\$;BRANCH IF MORE IN CURRENT BLOCK.
1910	007564	004767	005360	JSR	PC,	MMUP	;FIND NEXT BLOCK AND LOOP TO 21\$.

G10

CZQMCEO 0-124K MEMORY EXERCISER, 16K VER
 CZQMCE.P11 10-JAN-78 12:56 T14

MACY11 30A(1052) 10-JAN-78 13:12 PAGE 41
 COMPLEMENT 3 XOR 9 TEST PATTERN

SEQ 0123

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1911
1912
1913
1914 007570
1915 007570 004567 011000
1916 007574 000777
1917
1918 007576 000167 000316
1919
1920 007602 012700 177777
1921 007606 005003
1922 007610 004467 004556
1923 007614 004767 006402
1924 007620 030502
1925 007622 001374
1926 007624 004767 005320
1927
1928
1929
1930
1931
1932 007630 012700 177777
1933 007634 004467 004532
1934 007640 012704 000100
1935 007644
1936 007644 012201
1937 007646 020001
1938 007650 001405
1939 007652 004767 010454
1940 007656 004767 011722
1941 007662 000007
1942 007664
1943 007664 012201
1944 007666 020001
1945 007670 001405
1946 007672 004767 010434
1947 007676 004767 011702
1948 007702 000007
1949 007704
1950 007704 012201
1951 007706 020001
1952 007710 001405
1953 007712 004767 010414
1954 007716 004767 011662
1955 007722 000007
1956 007724
1957 007724 012201
1958 007726 020001
1959 007730 001405
1960 007732 004767 010374
1961 007736 004767 011642
1962 007742 000007
1963 007744
1964 007744 005100
1965 007746 005304
1966 007750 001335

;*****
;TEST 14 COMPLEMENT 3 XOR 9 TEST PATTERN
;*****
†ST14:
      JSR      R5,      $SCOPE ;GO TO SCOPE ROUTINE.
      .WORD    777
      JMP      TST15 ;MINIMUM BLOCK SIZE OF 256. WORDS
                        ;REQUIRED FOR THIS TEST.
                        ;SKIP TO NEXT TEST WHEN LESS THAN ONE BLOCK
                        ;AVAILABLE FOR TEST.
      MOV      #-1,     R0 ;SET UP TEST DATA
      CLR      R3 ;SET COM DATA REG
      JSR      R4,      INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
1$:     JSR      PC,      W3X9 ;WRITE 256. WORD BLOCK WITH 3 XOR 9 PAT.
      BIT      R5,      R2 ;CHECK FOR END OF A BLOCK.
      BNE     1$,      ;BRANCH IF MORE IN CURRENT BLOCK.
      JSR      PC,      MMUP ;FIND NEXT BLOCK AND LOOP TO 1$.

;*****
;CHECK COMPLEMENTED 3 XOR 9 TEST PATTERN WRITTEN ABOVE.
;*****
      MOV      #-1,     R0 ;SET CHECK WORD
      JSR      R4,      INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
11$:    MOV      #64.,   R4 ;SET 256. WORD COUNTER
12$:
      MOV      (R2)+,   R1 ;GET THE DATA FROM MEMORY UNDER TEST.
      CMP      R0,      R1 ;COMPARE THE CHECK WORD WITH THE DATA READ.
      BEQ     65$,     ;BRANCH OVER ERROR CALL IF GOOD DATA.
64$:    JSR      PC,      SPRNT2 ;SET UP VALUES FOR ERROR PRINTING.
      JSR      PC,      $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
      .WORD    7 ;ERROR TYPE CODE.
65$:
      MOV      (R2)+,   R1 ;GET THE DATA FROM MEMORY UNDER TEST.
      CMP      R0,      R1 ;COMPARE THE CHECK WORD WITH THE DATA READ.
      BEQ     67$,     ;BRANCH OVER ERROR CALL IF GOOD DATA.
66$:    JSR      PC,      SPRNT2 ;SET UP VALUES FOR ERROR PRINTING.
      JSR      PC,      $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
      .WORD    7 ;ERROR TYPE CODE.
67$:
      MOV      (R2)+,   R1 ;GET THE DATA FROM MEMORY UNDER TEST.
      CMP      R0,      R1 ;COMPARE THE CHECK WORD WITH THE DATA READ.
      BEQ     69$,     ;BRANCH OVER ERROR CALL IF GOOD DATA.
68$:    JSR      PC,      SPRNT2 ;SET UP VALUES FOR ERROR PRINTING.
      JSR      PC,      $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
      .WORD    7 ;ERROR TYPE CODE.
69$:
      MOV      (R2)+,   R1 ;GET THE DATA FROM MEMORY UNDER TEST.
      CMP      R0,      R1 ;COMPARE THE CHECK WORD WITH THE DATA READ.
      BEQ     71$,     ;BRANCH OVER ERROR CALL IF GOOD DATA.
70$:    JSR      PC,      SPRNT2 ;SET UP VALUES FOR ERROR PRINTING.
      JSR      PC,      $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
      .WORD    7 ;ERROR TYPE CODE.
71$:
      COM      R0 ;COMPLEMENT CHECK WORD
      DEC     R4 ;DECREMENT 256. WORD COUNTER
      BNE     12$,

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H10

CZQMCEO 0-124K MEMORY EXERCISER, 16K VER
CZQMCE.P11 10-JAN-78 12:56 T14

MACY11 3JA 1052) 10-JAN-78 13:12 PAGE 42
COMPLEMENT 3 XOR 9 TEST PATTERN

SEQ 0124

1967	007752	005100		COM	R0		; COMPLEMENT CHECK WORD
1968	007754	030502		BIT	R5,	R2	; CHECK FOR END OF A BLOCK.
1969	007756	001330		BNE	11\$; BRANCH IF MORE IN CURRENT BLOCK.
1970	007760	004767	005164	JSR	PC,	MMUP	; FIND NEXT BLOCK AND LOOP TO 11\$.
1971							
1972				;*****			
1973				;* CHECK, COM, CHECK, COM, CHECK COMPLEMENTED 3 XOR 9 PATTERN.			
1974				;*****			
1975	007764	012700	177777	MOV	#-1,	R0	; SET UP CHECK WORD.
1976	007770	004467	004376	JSR	R4,	INITMM	; INITIALIZE THE MEMORY ADDRESS POINTERS.
1977	007774	012704	000100	21\$: MOV	#64.,	R4	; SET 256. WORD COUNTER
1978	010000	012703	000004	22\$: MOV	#4,	R3	; SET 4 WORD COUNTER
1979	010004			23\$:			
1980	010004	012201		MOV	(R2)+,	R1	; GET THE DATA FROM MEMORY UNDER TEST.
1981	010006	020001		CMP	R0,	R1	; COMPARE THE CHECK WORD WITH THE DATA READ.
1982	010010	001405		BEQ	73\$; BRANCH OVER ERROR CALL IF GOOD DATA.
1983	010012	004767	010314	72\$: JSR	PC,	SPRNT2	; SET UP VALUES FOR ERROR PRINTING.
1984	010016	004767	011562	JSR	PC,	\$ERROR	; *** ERROR *** (GO TYPE A MESSAGE)
1985	010022	000007		.WORD	7		; ERROR TYPE CODE.
1986	010024			73\$:			
1987	010024	005100		COM	R0		; COMPLEMENT CHECK WORD
1988	010026	005142		COM	-(R2)		; COMPLEMENT TEST DATA
1989	010030	012201		MOV	(R2)+,	R1	; GET THE DATA FROM MEMORY UNDER TEST.
1990	010032	020001		CMP	R0,	R1	; COMPARE THE CHECK WORD WITH THE DATA READ.
1991	010034	001405		BEQ	75\$; BRANCH OVER ERROR CALL IF GOOD DATA.
1992	010036	004767	010270	74\$: JSR	PC,	SPRNT2	; SET UP VALUES FOR ERROR PRINTING.
1993	010042	004767	011536	JSR	PC,	\$ERROR	; *** ERROR *** (GO TYPE A MESSAGE)
1994	010046	000007		.WORD	7		; ERROR TYPE CODE.
1995	010050			75\$:			
1996	010050	005100		COM	R0		; COMPLEMENT CHECK WORD
1997	010052	005142		COM	-(R2)		; COMPLEMENT TEST DATA
1998	010054	012201		MOV	(R2)+,	R1	; GET THE DATA FROM MEMORY UNDER TEST.
1999	010056	020001		CMP	R0,	R1	; COMPARE THE CHECK WORD WITH THE DATA READ.
2000	010060	001405		BEQ	77\$; BRANCH OVER ERROR CALL IF GOOD DATA.
2001	010062	004767	010244	76\$: JSR	PC,	SPRNT2	; SET UP VALUES FOR ERROR PRINTING.
2002	010066	004767	011512	JSR	PC,	\$ERROR	; *** ERROR *** (GO TYPE A MESSAGE)
2003	010072	000007		.WORD	7		; ERROR TYPE CODE.
2004	010074			77\$:			
2005	010074	005303		DEC	R3		; DECREMENT 4 WORD COUNTER
2006	010076	001342		BNE	23\$; BR IF NOT DONE.
2007	010100	005100		COM	R0		; COMPLEMENT CHECK WORD
2008	010102	005304		DEC	R4		; DECREMENT 256. WORD COUNTER
2009	010104	001335		BNE	22\$; BR IF NOT DONE.
2010	010106	005100		COM	R0		; COMPLEMENT CHECK WORD
2011	010110	030502		BIT	R5,	R2	; CHECK FOR END OF A BLOCK.
2012	010112	001330		BNE	21\$; BRANCH IF MORE IN CURRENT BLOCK.
2013	010114	004767	005030	JSR	PC,	MLLF	; FIND NEXT BLOCK AND LOOP TO 21\$.


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2014
2015
2016
2017 010120
2018 010120 004567 010450
2019 010124 000777
2020
2021 010126 000167 000610
2022
2023 010132 012700 000401
2024 010136 012703 177777
2025 010142 004467 004224
2026 010146 004767 006050
2027 010152 030502
2028 010154 001374
2029 010156 004767 004766
2030
2031
2032
2033
2034 010162 012700 000401
2035 010166 012703 177777
2036 010172 004467 004174
2037 010176 012704 000100
2038 010202
2039 010202 012201
2040 010204 020001
2041 010206 001405
2042 010210 004767 010116
2043 010214 004767 011364
2044 010220 000007
2045 010222
2046 010222 012201
2047 010224 020001
2048 010226 001405
2049 010230 004767 010076
2050 010234 004767 011344
2051 010240 000007
2052 010242
2053 010242 012201
2054 010244 020001
2055 010246 001405
2056 010250 004767 010056
2057 010254 004767 011324
2058 010260 000007
2059 010262
2060 010262 012201
2061 010264 020001
2062 010266 001405
2063 010270 004767 010036
2064 010274 004767 011304
2065 010300 000007
2066 010302
2067 010302 010046
2068 010304 010300
2069 010306 012603

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*****
*TEST 15      MODIFIED 3 XOR 9 PATTERN FOR PARITY MEMORY
*****
†TST15:
      JSR      R5,      $SCOPE ; GO TO SCOPE ROUTINE.
      .WORD   777
      JMP      TST16 ; MINIMUM BLOCK SIZE OF 256. WORDS
                        REQUIRED FOR THIS TEST.
                        SKIP TO NEXT TEST WHEN LESS THAN ONE BLOCK
                        AVAILABLE FOR TEST.
      MOV      #401,    R0 ; SET UP PARITY "ALL ZEROS" PATTERN
      MOV      #-1,    R3 ; SET COM DATA REG
      JSR      R4,      INITMM ; INITIALIZE THE MEMORY ADDRESS POINTERS.
1$:   JSR      PC,      W3X9 ; WRITE 256. WORD BLOCK WITH 3 XOR 9 PAT.
      BIT      R5,      R2 ; CHECK FOR END OF A BLOCK.
      BNE     1$,      ; BRANCH IF MORE IN CURRENT BLOCK.
      JSR      PC,      MMUP ; FIND NEXT BLOCK AND LOOP TO 1$.
*****
* CHECK PARITY 3 XOR 9 PATTERN WRITTEN ABOVE.
*****
      MOV      #401,    R0 ; RESET PARITY "ALL ZEROS" PATTERN.
      MOV      #-1,    R3 ; RESET PARITY ALL ONES PATTERN.
      JSR      R4,      INITMM ; INITIALIZE THE MEMORY ADDRESS POINTERS.
11$:  MOV      #64.,    R4 ; SET 256. WORD COUNTER
12$:
      MOV      (R2)+,  R1 ; GET THE DATA FROM MEMORY UNDER TEST.
      CMP      R0,      R1 ; COMPARE THE CHECK WORD WITH THE DATA READ.
      BEQ     65$,      ; BRANCH OVER ERROR CALL IF GOOD DATA.
64$:  JSR      PC,      SPRT2 ; SET UP VALUES FOR ERROR PRINTING.
      JSR      PC,      $ERROR ; *** ERROR *** (GO TYPE A MESSAGE)
      .WORD   7 ; ERROR TYPE CODE.
65$:
      MOV      (R2)+,  R1 ; GET THE DATA FROM MEMORY UNDER TEST.
      CMP      R0,      R1 ; COMPARE THE CHECK WORD WITH THE DATA READ.
      BEQ     67$,      ; BRANCH OVER ERROR CALL IF GOOD DATA.
66$:  JSR      PC,      SPRT2 ; SET UP VALUES FOR ERROR PRINTING.
      JSR      PC,      $ERROR ; *** ERROR *** (GO TYPE A MESSAGE)
      .WORD   7 ; ERROR TYPE CODE.
67$:
      MOV      (R2)+,  R1 ; GET THE DATA FROM MEMORY UNDER TEST.
      CMP      R0,      R1 ; COMPARE THE CHECK WORD WITH THE DATA READ.
      BEQ     69$,      ; BRANCH OVER ERROR CALL IF GOOD DATA.
68$:  JSR      PC,      SPRT2 ; SET UP VALUES FOR ERROR PRINTING.
      JSR      PC,      $ERROR ; *** ERROR *** (GO TYPE A MESSAGE)
      .WORD   7 ; ERROR TYPE CODE.
69$:
      MOV      (R2)+,  R1 ; GET THE DATA FROM MEMORY UNDER TEST.
      CMP      R0,      R1 ; COMPARE THE CHECK WORD WITH THE DATA READ.
      BEQ     71$,      ; BRANCH OVER ERROR CALL IF GOOD DATA.
70$:  JSR      PC,      SPRT2 ; SET UP VALUES FOR ERROR PRINTING.
      JSR      PC,      $ERROR ; *** ERROR *** (GO TYPE A MESSAGE)
      .WORD   7 ; ERROR TYPE CODE.
71$:
      MOV      R0,      -(SP) ; SAVE R0
      MOV      R3,      R0 ; PUT R3 INTO R0
      MOV      (SP)+,  R3 ; PUT SAVED R0 INTO R3

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J10

CZQMCEO 0-124K MEMORY EXERCISER, 16K VER
 CZQMCE.P11 10-JAN-78 12:56 T15

MACY11 30A(1052) 10-JAN-78 13:12 PAGE 44
 MODIFIED 3 XOR 9 PATTERN FOR PARITY MEMORY

SEQ 0126

2070	010310	005304		DEC	R4		; COUNT 256. WORDS
2071	010312	001333		BNE	12\$; BRANCH IF MORE
2072	010314	010046		MOV	RO,	-(SP)	; SAVE RO
2073	010316	010300		MOV	R3,	RO	; PUT R3 INTO RO
2074	010320	012603		MOV	(SP)+,	R3	; PUT SAVED RO INTO R3
2075	010322	030502		BIT	R5,	R2	; CHECK FOR END OF A BLOCK.
2076	010324	001324		BNE	11\$; BRANCH IF MORE IN CURRENT BLOCK.
2077	010326	004767	004616	JSR	PC,	MMUP	; FIND NEXT BLOCK AND LOOP TO 11\$.
2078							
2079							
2080							
2081							
2082	010332	012700	000401				
2083	010336	012703	177777				
2084	010342	004467	004024				
2085	010346	012704	000100				
2086	010352						
2087	010352	012201					
2088	010354	020001					
2089	010356	001405					
2090	010360	004767	007746				
2091	010364	004767	011214				
2092	010370	000007					
2093	010372						
2094	010372	005100					
2095	010374	005142					
2096	010376	012201					
2097	010376	020001					
2098	010376	001405					
2099	010376	004767	007722				
2100	010410	004767	011170				
2101	010414	000007					
2102	010416						
2103	010416	005100					
2104	010420	005142					
2105	010422	012201					
2106	010424	020001					
2107	010426	001405					
2108	010430	004767	007676				
2109	010434	004767	011144				
2110	010440	000007					
2111	010442						
2112	010442	012201					
2113	010444	020001					
2114	010446	001405					
2115	010450	004767	007656				
2116	010454	004767	011124				
2117	010460	000007					
2118	010462						
2119	010462	005100					
2120	010464	005142					
2121	010466	012201					
2122	010470	020001					
2123	010472	001405					
2124	010474	004767	007632				
2125	010500	004767	011100				

```

;*****
; * CHECK, COM, CHECK, COM, CHECK PARITY 3 XOR 9 PATTERN.
;*****
MOV #401, RO ; SET UP PARITY "ALL ZEROS" PATTERN.
MOV #-1, R3 ; SET UP ALL ONES PATTERN.
JSR R4, INITMM ; INITIALIZE THE MEMORY ADDRESS POINTERS.
MOV #64., R4 ; SET 256. WORD COUNTER
21$:
22$:
MOV (R2)+, R1 ; GET THE DATA FROM MEMORY UNDER TEST.
CMP RO, R1 ; COMPARE THE CHECK WORD WITH THE DATA READ.
BEQ 73$ ; BRANCH OVER ERROR CALL IF GOOD DATA.
72$:
JSR PC, SPRT2 ; SET UP VALUES FOR ERROR PRINTING.
JSR PC, $ERROR ; *** ERROR *** (GO TYPE A MESSAGE)
.WORD 7 ; ERROR TYPE CODE.
73$:
COM RO ; COMPLEMENT CHECK WORD
COM -(R2) ; COMPLEMENT TEST DATA
MOV (R2)+, R1 ; GET THE DATA FROM MEMORY UNDER TEST.
CMP RO, R1 ; COMPARE THE CHECK WORD WITH THE DATA READ.
BEQ 75$ ; BRANCH OVER ERROR CALL IF GOOD DATA.
74$:
JSR PC, SPRT2 ; SET UP VALUES FOR ERROR PRINTING.
JSR PC, $ERROR ; *** ERROR *** (GO TYPE A MESSAGE)
.WORD 7 ; ERROR TYPE CODE.
75$:
COM RO ; COMPLEMENT CHECK WORD
COM -(R2) ; RESTORE DATA
MOV (R2)+, R1 ; GET THE DATA FROM MEMORY UNDER TEST.
CMP RO, R1 ; COMPARE THE CHECK WORD WITH THE DATA READ.
BEQ 77$ ; BRANCH OVER ERROR CALL IF GOOD DATA.
76$:
JSR PC, SPRT2 ; SET UP VALUES FOR ERROR PRINTING.
JSR PC, $ERROR ; *** ERROR *** (GO TYPE A MESSAGE)
.WORD 7 ; ERROR TYPE CODE.
77$:
MOV (R2)+, R1 ; GET THE DATA FROM MEMORY UNDER TEST.
CMP RO, R1 ; COMPARE THE CHECK WORD WITH THE DATA READ.
BEQ 79$ ; BRANCH OVER ERROR CALL IF GOOD DATA.
78$:
JSR PC, SPRT2 ; SET UP VALUES FOR ERROR PRINTING.
JSR PC, $ERROR ; *** ERROR *** (GO TYPE A MESSAGE)
.WORD 7 ; ERROR TYPE CODE.
79$:
COM RO ; COMPLEMENT CHECK WORD
COM -(R2) ; COMPLEMENT TEST DATA
MOV (R2)+, R1 ; GET THE DATA FROM MEMORY UNDER TEST.
CMP RO, R1 ; COMPARE THE CHECK WORD WITH THE DATA READ.
BEQ 81$ ; BRANCH OVER ERROR CALL IF GOOD DATA.
80$:
JSR PC, SPRT2 ; SET UP VALUES FOR ERROR PRINTING.
JSR PC, $ERROR ; *** ERROR *** (GO TYPE A MESSAGE)

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2126	010504	000007			.WORD	7		; ERROR TYPE CODE.
2127	010506		81\$:					
2128	010506	005100			COM	RO		; COMPLEMENT CHECK WORD
2129	010510	005142			COM	-(R2)		; RESTORE DATA
2130	010512	012201			MOV	(R2)+,	R1	; GET THE DATA FROM MEMORY UNDER TEST.
2131	010514	020001			CMP	RO,	R1	; COMPARE THE CHECK WORD WITH THE DATA READ.
2132	010516	001405			BEQ	83\$; BRANCH OVER ERROR CALL IF GOOD DATA.
2133	010520	004767	007606	82\$:	JSR	PC,	SPRNT2	; SET UP VALUES FOR ERROR PRINTING.
2134	010524	004767	011054		JSR	PC,	\$ERROR	; *** ERROR *** (GO TYPE A MESSAGE)
2135	010530	000007			.WORD	7		; ERROR TYPE CODE.
2136	010532		83\$:					
2137	010532	012201			MOV	(R2)+,	R1	; GET THE DATA FROM MEMORY UNDER TEST.
2138	010534	020001			CMP	RO,	R1	; COMPARE THE CHECK WORD WITH THE DATA READ.
2139	010536	001405			BEQ	85\$; BRANCH OVER ERROR CALL IF GOOD DATA.
2140	010540	004767	007566	84\$:	JSR	PC,	SPRNT2	; SET UP VALUES FOR ERROR PRINTING.
2141	010544	004767	011034		JSR	PC,	\$ERROR	; *** ERROR *** (GO TYPE A MESSAGE)
2142	010550	000007			.WORD	7		; ERROR TYPE CODE.
2143	010552		85\$:					
2144	010552	005100			COM	RO		; COMPLEMENT CHECK WORD
2145	010554	005142			COM	-(R2)		; COMPLEMENT TEST DATA
2146	010556	012201			MOV	(R2)+,	R1	; GET THE DATA FROM MEMORY UNDER TEST.
2147	010560	020001			CMP	RO,	R1	; COMPARE THE CHECK WORD WITH THE DATA READ.
2148	010562	001405			BEQ	87\$; BRANCH OVER ERROR CALL IF GOOD DATA.
2149	010564	004767	007542	86\$:	JSR	PC,	SPRNT2	; SET UP VALUES FOR ERROR PRINTING.
2150	010570	004767	011010		JSR	PC,	\$ERROR	; *** ERROR *** (GO TYPE A MESSAGE)
2151	010574	000007			.WORD	7		; ERROR TYPE CODE.
2152	010576		87\$:					
2153	010576	005100			COM	RO		; COMPLEMENT CHECK WORD
2154	010600	005142			COM	-(R2)		; RESTORE DATA
2155	010602	012201			MOV	(R2)+,	R1	; GET THE DATA FROM MEMORY UNDER TEST.
2156	010604	020001			CMP	RO,	R1	; COMPARE THE CHECK WORD WITH THE DATA READ.
2157	010606	001405			BEQ	89\$; BRANCH OVER ERROR CALL IF GOOD DATA.
2158	010610	004767	007516	88\$:	JSR	PC,	SPRNT2	; SET UP VALUES FOR ERROR PRINTING.
2159	010614	004767	010764		JSR	PC,	\$ERROR	; *** ERROR *** (GO TYPE A MESSAGE)
2160	010620	000007			.WORD	7		; ERROR TYPE CODE.
2161	010622		89\$:					
2162	010622	012201			MOV	(R2)+,	R1	; GET THE DATA FROM MEMORY UNDER TEST.
2163	010624	020001			CMP	RO,	R1	; COMPARE THE CHECK WORD WITH THE DATA READ.
2164	010626	001405			BEQ	91\$; BRANCH OVER ERROR CALL IF GOOD DATA.
2165	010630	004767	007476	90\$:	JSR	PC,	SPRNT2	; SET UP VALUES FOR ERROR PRINTING.
2166	010634	004767	010744		JSR	PC,	\$ERROR	; *** ERROR *** (GO TYPE A MESSAGE)
2167	010640	000007			.WORD	7		; ERROR TYPE CODE.
2168	010642		91\$:					
2169	010642	005100			COM	RO		; COMPLEMENT CHECK WORD
2170	010644	005142			COM	-(R2)		; COMPLEMENT TEST DATA
2171	010646	012201			MOV	(R2)+,	R1	; GET THE DATA FROM MEMORY UNDER TEST.
2172	010650	020001			CMP	RO,	R1	; COMPARE THE CHECK WORD WITH THE DATA READ.
2173	010652	001405			BEQ	93\$; BRANCH OVER ERROR CALL IF GOOD DATA.
2174	010654	004767	007452	92\$:	JSR	PC,	SPRNT2	; SET UP VALUES FOR ERROR PRINTING.
2175	010660	004767	010720		JSR	PC,	\$ERROR	; *** ERROR *** (GO TYPE A MESSAGE)
2176	010664	000007			.WORD	7		; ERROR TYPE CODE.
2177	010666		93\$:					
2178	010666	005100			COM	RO		; COMPLEMENT CHECK WORD
2179	010670	005142			COM	-(R2)		; RESTORE DATA
2180	010672	012201			MOV	(R2)+,	R1	; GET THE DATA FROM MEMORY UNDER TEST.
2181	010674	020001			CMP	RO,	R1	; COMPARE THE CHECK WORD WITH THE DATA READ.

L10

CZQMCEO 0-124K MEMORY EXERCISER, 16K VER
 CZQMCE.P11 10-JAN-78 12:56 T15

MACY11 30A(1052) 10-JAN-78 13:12 PAGE 46
 MODIFIED 3 XOR 9 PATTERN FOR PARITY MEMORY

SEQ 0128

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2182 010676 001405          BEQ      95$      ; BRANCH OVER ERROR CALL IF GOOD DATA.
2183 010700 004767 007426 94$: JSR      PC,      SPRINT2 ; SET UP VALUES FOR ERROR PRINTING.
2184 010704 004767 010674 JSR      PC,      $ERROR   ; *** ERROR *** (GO TYPE A MESSAGE)
2185 010710 000007          .WORD    7              ; ERROR TYPE CODE.
2186 010712          95$:
2187 010712 010046          MOV      R0,      -(SP)   ; SAVE R0
2188 010714 010300          MOV      R3,      R0     ; PUT R3 INTO R0
2189 010716 012603          MOV      (SP)+,   R3     ; PUT SAVED R0 INTO R3
2190 010720 005304          DEC      R4           ; DECREMENT 256. WORD COUNTER
2191 010722 001213          BNE     22$         ; BRANCH IF MORE.
2192 010724 010046          MOV      R0,      -(SP)   ; SAVE R0
2193 010726 010300          MOV      R3,      R0     ; PUT R3 INTO R0
2194 010730 012603          MOV      (SP)+,   R3     ; PUT SAVED R0 INTO R3
2195 010732 030502          BIT      R5,      R2     ; CHECK FOR END OF A BLOCK.
2196 010734 001204          BNE     21$         ; BRANCH IF MORE IN CURRENT BLOCK.
2197 010736 004767 004206 JSR      PC,      MMUP    ; FIND NEXT BLOCK AND LOOP TO 21$.
2198
2199
2200 ; *****
2201 ; *TEST 16      COMPLEMENT PARITY 3 XOR 9 TEST PATTERN.
2202 ; *****
2203 010742          †ST16:
2204 010742 004567 007626 JSR      R5,      $SCOPE  ; GO TO SCOPE ROUTINE.
2205 010746 000777          .WORD    777          ; MINIMUM BLOCK SIZE OF 256. WORDS
2206 010750 000167 000610 JMP      TST17         ; REQUIRED FOR THIS TEST.
2207 ; SKIP TO NEXT TEST WHEN LESS THAN ONE BLOCK
2208 010754 012700 177777          MOV      #-1,     R0     ; AVAILABLE FOR TEST.
2209 010760 012703 000401          MOV      #401,    R3     ; SET UP ALL ONES PATTERN
2210 010764 004467 003402          JSR      R4,      INITMM ; SET UP PARITY "ALL ZEROS" PATTERN
2211 010770 004767 005226          JSR      R4,      INITMM ; INITIALIZE THE MEMORY ADDRESS POINTERS.
2212 010774 030502          1$: JSR      PC,      W3X9   ; WRITE 256. WORD BLOCK WITH 3 XOR 9 PAT.
2213 010776 001374          BIT      R5,      R2     ; CHECK FOR END OF A BLOCK.
2214 011000 004767 004144          BNE     1$,      MMUP    ; BRANCH IF MORE IN CURRENT BLOCK.
2215 ; FIND NEXT BLOCK AND LOOP TO 1$.
2216
2217 ; *****
2218 ; * CHECK COMPLEMENT PARITY 3 XOR 9 PATTERN' WRITTEN ABOVE.
2219 ; *****
2220 011004 012700 177777          MOV      #-1,     R0     ; SET UP ALL ONES PATTERN
2221 011010 012703 000401          MOV      #401,    R3     ; SET UP PARITY "ALL ZEROS" PATTERN
2222 011014 004467 003352          JSR      R4,      INITMM ; INITIALIZE THE MEMORY ADDRESS POINTERS.
2223 011020 012704 000100          11$: MOV      #64,     R4     ; SET 256. WORD COUNTER
2224 011024          12$:
2225 011026 012201          MOV      (R2)+,   R1     ; GET THE DATA FROM MEMORY UNDER TEST.
2226 011030 020001          CMP      R0,      R1     ; COMPARE THE CHECK WORD WITH THE DATA READ.
2227 011032 004767 007274          BEQ     65$         ; BRANCH OVER ERROR CALL IF GOOD DATA.
2228 011036 004767 010542          64$: JSR      PC,      SPRINT2 ; SET UP VALUES FOR ERROR PRINTING.
2229 011042 000007          JSR      PC,      $ERROR   ; *** ERROR *** (GO TYPE A MESSAGE)
2230 011044          .WORD    7              ; ERROR TYPE CODE.
2231 011044          65$:
2232 011046 012201          MOV      (R2)+,   R1     ; GET THE DATA FROM MEMORY UNDER TEST.
2233 011050 020001          CMP      R0,      R1     ; COMPARE THE CHECK WORD WITH THE DATA READ.
2234 011052 004767 007254          BEQ     66$         ; BRANCH OVER ERROR CALL IF GOOD DATA.
2235 011056 004767 010522          66$: JSR      PC,      SPRINT2 ; SET UP VALUES FOR ERROR PRINTING.
2236 011062 000007          JSR      PC,      $ERROR   ; *** ERROR *** (GO TYPE A MESSAGE)
2237 011064          .WORD    7              ; ERROR TYPE CODE.
  
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M10

CZQMCEO 0-124K MEMORY EXERCISER, 16K VER
CZQMCE.P11 10-JAN-78 12:56 T16

MACY11 30A(1052) 10-JAN-78 13:12 PAGE 47
COMPLEMENT PARITY 3 XOR 9 TEST PATTERN.

SEQ 0129

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2238 011064 012201      MOV      (R2)+, R1      ;GET THE DATA FROM MEMORY UNDER TEST.
2239 011066 020001      CMP      RO, R1        ;COMPARE THE CHECK WORD WITH THE DATA READ.
2240 011070 001405      BEQ     69$,           ;BRANCH OVER ERROR CALL IF GOOD DATA.
2241 011072 004767 007234 JSR     PC, SPRT2      ;SET UP VALUES FOR ERROR PRINTING.
2242 011076 004767 010502 JSR     PC, $ERROR     ;*** ERROR *** (GO TYPE A MESSAGE)
2243 011102 000007      .WORD  7              ;ERROR TYPE CODE.
2244 011104          69$:
2245 011104 012201      MOV      (R2)+, R1      ;GET THE DATA FROM MEMORY UNDER TEST.
2246 011106 020001      CMP      RO, R1        ;COMPARE THE CHECK WORD WITH THE DATA READ.
2247 011110 001405      BEQ     71$,           ;BRANCH OVER ERROR CALL IF GOOD DATA.
2248 011112 004767 007214 JSR     PC, SPRT2      ;SET UP VALUES FOR ERROR PRINTING.
2249 011116 004767 010462 JSR     PC, $ERROR     ;*** ERROR *** (GO TYPE A MESSAGE)
2250 011122 000007      .WORD  7              ;ERROR TYPE CODE.
2251 011124          71$:
2252 011124 010046      MOV      RO, -(SP)     ;SAVE RO
2253 011126 010300      MOV      R3, RO        ;PUT R3 INTO RO
2254 011130 012603      MOV      (SP)+, R3     ;PUT SAVED RO INTO R3
2255 011132 005304      DEC     R4             ;COUNT 256. WORDS
2256 011134 001333      BNE     12$,           ;BRANCH IF MORE
2257 011136 010046      MOV      RO, -(SP)     ;SAVE RO
2258 011140 010300      MOV      R3, RO        ;PUT R3 INTO RO
2259 011142 012603      MOV      (SP)+, R3     ;PUT SAVED RO INTO R3
2260 011144 030502      BIT     R5, R2         ;CHECK FOR END OF A BLOCK.
2261 011146 001324      BNE     11$,           ;BRANCH IF MORE IN CURRENT BLOCK.
2262 011150 004767 003774 JSR     PC, MMLIP      ;FIND NEXT BLOCK AND LOOP TO 11$.
2263
2264
2265 ;*****
2266 ;* CHECK, COM, CHECK, COM CHECK COMPLEMENTED PARITY 3 XOR 9 PATTERN.
2267 ;*****
2267 011154 012700 177777 MOV     #-1, RO        ;SET UP ALL ONES PATTERN
2268 011160 012703 000401 MOV     #401, R3       ;SET UP PARITY "ALL ZEROS" PATTERN
2269 011164 004467 003202 JSR     R4, INITMM     ;INITIALIZE THE MEMORY ADDRESS POINTERS.
2270 011170 012704 000100 MOV     #64., R4       ;SET 256. WORD COUNTER
2271          21$:
2272 011174          22$:
2272 011174 012201      MOV      (R2)+, R1      ;GET THE DATA FROM MEMORY UNDER TEST.
2273 011176 020001      CMP      RO, R1        ;COMPARE THE CHECK WORD WITH THE DATA READ.
2274 011200 001405      BEQ     73$,           ;BRANCH OVER ERROR CALL IF GOOD DATA.
2275 011202 004767 007124 JSR     PC, SPRT2      ;SET UP VALUES FOR ERROR PRINTING.
2276 011206 004767 010372 JSR     PC, $ERROR     ;*** ERROR *** (GO TYPE A MESSAGE)
2277 011212 000007      .WORD  7              ;ERROR TYPE CODE.
2278          73$:
2279 011214 005100      COM     RO             ;COMPLEMENT CHECK WORD
2280 011216 005142      COM     -(R2)          ;COMPLEMENT TEST DATA
2281 011220 012201      MOV      (R2)+, R1      ;GET THE DATA FROM MEMORY UNDER TEST.
2282 011222 020001      CMP      RO, R1        ;COMPARE THE CHECK WORD WITH THE DATA READ.
2283 011224 001405      BEQ     75$,           ;BRANCH OVER ERROR CALL IF GOOD DATA.
2284 011226 004767 007100 JSR     PC, SPRT2      ;SET UP VALUES FOR ERROR PRINTING.
2285 011232 004767 010346 JSR     PC, $ERROR     ;*** ERROR *** (GO TYPE A MESSAGE)
2286 011236 000007      .WORD  7              ;ERROR TYPE CODE.
2287          75$:
2288 011240 005100      COM     RO             ;COMPLEMENT CHECK WORD
2289 011242 005142      COM     -(R2)          ;RESTORE DATA
2290 011244 012201      MOV      (R2)+, R1      ;GET THE DATA FROM MEMORY UNDER TEST.
2291 011246 020001      CMP      RO, R1        ;COMPARE THE CHECK WORD WITH THE DATA READ.
2292 011250 001405      BEQ     77$,           ;BRANCH OVER ERROR CALL IF GOOD DATA.
2293 011252 004767 007054 JSR     PC, SPRT2      ;SET UP VALUES FOR ERROR PRINTING.

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N10

CZQMCE0 0-124K MEMORY EXERCISER, 16K VER
 CZQMCE.P11 10-JAN-78 12:56 T16

M:CY11 30A(1052) 10-JAN-78 13:12 PAGE 48
 COMPLEMENT PARITY 3 XOR 9 TEST PATTERN.

SEQ 0130

2294	011256	004767	010322		JSR	PC,	\$ERROR	;*** ERROR *** (GO TYPE A MESSAGE)
2295	011262	000007			.WORD	7	;ERROR TYPE CODE.	
2296	011264			77\$:				
2297	011264	012201			MOV	(R2)+,	R1	
2298	011266	020001			CMP	RO	R1	
2299	011270	001405			BEQ	79\$		
2300	011272	004767	007034	78\$:	JSR	PC,	SPRNT2	
2301	011276	004767	010302		JSR	PC,	\$ERROR	
2302	011302	000007			.WORD	7	;*** ERROR *** (GO TYPE A MESSAGE)	
2303	011304			79\$:			;ERROR TYPE CODE.	
2304	011304	005100			COM	RO	;COMPLEMENT CHECK WORD	
2305	011306	005142			COM	-(R2)	;COMPLEMENT TEST DATA	
2306	011310	012201			MOV	(R2)+,	R1	
2307	011312	020001			CMP	RO	R1	
2308	011314	001405			BEQ	81\$		
2309	011316	004767	007010	80\$:	JSR	PC,	SPRNT2	
2310	011322	004767	010256		JSR	PC,	\$ERROR	
2311	011326	000007			.WORD	7	;*** ERROR *** (GO TYPE A MESSAGE)	
2312	011330			81\$:			;ERROR TYPE CODE.	
2313	011330	005100			COM	RO	;COMPLEMENT CHECK WORD	
2314	011332	005142			COM	-(R2)	;RESTORE DATA	
2315	011334	012201			MOV	(R2)+,	R1	
2316	011336	020001			CMP	RO	R1	
2317	011340	001405			BEQ	83\$		
2318	011342	004767	006764	82\$:	JSR	PC,	SPRNT2	
2319	011346	004767	010232		JSR	PC,	\$ERROR	
2320	011352	000007			.WORD	7	;*** ERROR *** (GO TYPE A MESSAGE)	
2321	011354			83\$:			;ERROR TYPE CODE.	
2322	011354	012201			MOV	(R2)+,	R1	
2323	011356	020001			CMP	RO	R1	
2324	011360	001405			BEQ	85\$		
2325	011362	004767	006744	84\$:	JSR	PC,	SPRNT2	
2326	011366	004767	010212		JSR	PC,	\$ERROR	
2327	011372	000007			.WORD	7	;*** ERROR *** (GO TYPE A MESSAGE)	
2328	011374			85\$:			;ERROR TYPE CODE.	
2329	011374	005100			COM	RO	;COMPLEMENT CHECK WORD	
2330	011376	005142			COM	-(R2)	;COMPLEMENT TEST DATA	
2331	011400	012201			MOV	(R2)+,	R1	
2332	011402	020001			CMP	RO	R1	
2333	011404	001405			BEQ	87\$		
2334	011406	004767	006720	86\$:	JSR	PC,	SPRNT2	
2335	011412	004767	010166		JSR	PC,	\$ERROR	
2336	011416	000007			.WORD	7	;*** ERROR *** (GO TYPE A MESSAGE)	
2337	011420			87\$:			;ERROR TYPE CODE.	
2338	011420	005100			COM	RO	;COMPLEMENT CHECK WORD	
2339	011422	005142			COM	-(R2)	;RESTORE DATA	
2340	011424	012201			MOV	(R2)+,	R1	
2341	011426	020001			CMP	RO	R1	
2342	011430	001405			BEQ	89\$		
2343	011432	004767	006674	88\$:	JSR	PC,	SPRNT2	
2344	011436	004767	010142		JSR	PC,	\$ERROR	
2345	011442	000007			.WORD	7	;*** ERROR *** (GO TYPE A MESSAGE)	
2346	011444			89\$:			;ERROR TYPE CODE.	
2347	011444	012201			MOV	(R2)+,	R1	
2348	011446	020001			CMP	RO	R1	
2349	011450	001405			BEQ	91\$		
							;GET THE DATA FROM MEMORY UNDER TEST.	
							;COMPARE THE CHECK WORD WITH THE DATA READ.	
							;BRANCH OVER ERROR CALL IF GOOD DATA.	
							;SET UP VALUES FOR ERROR PRINTING.	
							;*** ERROR *** (GO TYPE A MESSAGE)	
							;ERROR TYPE CODE.	

B11

CZQMCEO 0-124K MEMORY EXERCISER. 16K VER
 CZQMCE P11 10-JAN-78 12:56 T16

MACY11 30A(1052) 10 JAN 78 13:12 PAGE 49
 COMPLEMENT PARITY 3 XOR 9 TEST PATTERN.

SEQ 0131

2350	011452	004767	006654	90\$:	JSR	PC,	SPRNT2	:SET UP VALUES FOR ERROR PRINTING.
2351	011456	004767	010122		JSR	PC,	\$ERROR	:*** ERROR *** (GO TYPE A MESSAGE)
2352	011462	000007			.WORD	7		:ERROR TYPE CODE.
2353	011464			91\$:				
2354	011464	005100			COM	RO		:COMPLEMENT CHECK WORD
2355	011466	005142			COM	-(R2)		:COMPLEMENT TEST DATA
2356	011470	012201			MOV	(R2)+,	R1	:GET THE DATA FROM MEMORY UNDER TEST.
2357	011472	020001			CMP	RO,	R1	:COMPARE THE CHECK WORD WITH THE DATA READ.
2358	011474	001405			BEQ	93\$:BRANCH OVER ERROR CALL IF GOOD DATA.
2359	011476	004767	006630	92\$:	JSR	PC,	SPRNT2	:SET UP VALUES FOR ERROR PRINTING.
2360	011502	004767	010076		JSR	PC,	\$ERROR	:*** ERROR *** (GO TYPE A MESSAGE)
2361	011506	000007			.WORD	7		:ERROR TYPE CODE.
2362	011510			93\$:				
2363	011510	005100			COM	RO		:COMPLEMENT CHECK WORD
2364	011512	005142			COM	-(R2)		:RESTORE DATA
2365	011514	012201			MOV	(R2)+,	R1	:GET THE DATA FROM MEMORY UNDER TEST.
2366	011516	020001			CMP	RO,	R1	:COMPARE THE CHECK WORD WITH THE DATA READ.
2367	011522	001405			BEQ	95\$:BRANCH OVER ERROR CALL IF GOOD DATA.
2368	011522	004767	006604	94\$:	JSR	PC,	SPRNT2	:SET UP VALUES FOR ERROR PRINTING.
2369	011526	004767	010052		JSR	PC,	\$ERROR	:*** ERROR *** (GO TYPE A MESSAGE)
2370	011532	000007			.WORD	7		:ERROR TYPE CODE.
2371	011534			95\$:				
2372	011534	010046			MOV	RO,	-(SP)	:SAVE RO
2373	011536	010300			MOV	R3,	RO	:PUT R3 INTO RO
2374	011540	012603			MOV	(SP)+,	R3	:PUT SAVED RO INTO R3
2375	011542	005304			DEC	R4		:DECREMENT 256. WORD COUNTER
2376	011544	001213			BNE	22\$:BRANCH IF MORE.
2377	011546	010046			MOV	RO,	-(SP)	:SAVE RO
2378	011550	010300			MOV	R3,	RO	:PUT R3 INTO RO
2379	011552	012603			MOV	(SP)+,	R3	:PUT SAVED RO INTO R3
2380	011554	030502			BIT	R5,	R2	:CHECK FOR END OF A BLOCK.
2381	011556	001204			BNE	21\$:BRANCH IF MORE IN CURRENT BLOCK.
2382	011560	004767	003364		JSR	PC,	MMUP	:FIND NEXT BLOCK AND LOOP TO 21\$.

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2383 .....*****
2384 *TEST 17      WORSE CASE NOISE PARITY BYTE TESTING
2385 * CHECK PARITY MEMORY WITH A SERIES OF BYTE PATTERNS
2386 *   1) FORCE WRONG PARITY IN EACH BYTE OF PARITY MEMORY
2387 *   2) READ IT BACK WITH ACTION ENABLE SET, MAKING SURE THAT A TRAP OCCURS
2388 *   3) WRITE GOOD PARITY AND MAKE SURE NO TRAP OCCURS WHEN IT IS READ
2389 *   4) MAKE SURE THE ERROR ADDRESS BITS (CSR BITS <11-5>) ARE CORRECT
2390 .....*****
2391 *ST17:
2392 011564 004567 007004      JSR    R5,    $SCOPE ;GO TO SCOPE ROUTINE.
2393 011570 000000          .WORD 0 ;NO MINIMUM BLOCK SIZE REQUIRED THIS TEST.
2394 011572 005767 170500      WWPB0: TST    MPRX ;CHECK FOR ANY PARITY MEMORY.
2395 011576 001404          BEQ    1$ ;BR IF NO PARITY MEMORY.
2396 011600 032777 000100 167332  BIT    #SW06, @SWR ;CHECK FORINHIBIT PARITY SWITCH.
2397 011606 001402          BEQ    2$ ;BR IF NOT SET.
2398 011610 000167 000622 1$: JMP    TST20 ;SKIP THIS TEST IF NO PARITY MEMORY PRESENT.
2399 011614 005000          CLR    R0 ;ZERO TO BE PUT IN ALL MEMORY.
2400 011616 004767 004312      JSR    PC,    SETCON ;ROUTINE TO LOAD ALL MEMORY.
2401 011622 004467 002544      JSR    R4,    INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
2402 011626 036767 167712 167704 WWPBYT: BIT    BITPT, PMEMAP ;CHECK IF CURRENT BANK HAS PARITY MEMORY.
2403 011634 001010          BNE    2$ ;BR IF PARITY MEM.
2404 011636 036767 167704 167676  BIT    BITPT+2, PMEMAP+2 ;...HI 64K.
2405 011644 001004          BNE    2$ ;BR IF PARITY MEM.
2406 011646 050502          BIS    R5,    R2 ;POINT TO END OF BLOCK.
2407 011650 005202          INC    R2 ;FIRST ADR OF NEXT BLOCK.
2408 011652 000167 000540      JMP    WWPB5 ;GR TO FIND NEXT BLOCK.
2409 011656 004767 005664 2$: JSR    PC,    SETAE ;SET ACTION ENABLE (EVEN IF BANK0.)
2410 011662 004767 005714      JSR    PC,    CKPMER ;CHECK FOR ANY NON TRAP PARITY ERRORS.
2411 011666 020227 000114 WWPB1: CMP    R2,    #114 ;CHECK IF POINTING TO PARITY ERROR VECTOR.
2412 011672 001004          BNE    3$ ;BR IF NOT AT VECTOR.
2413 011674 062702 000004      ADD    #4,    R2 ;SKIP PARITY VECTOR.
2414 011700 000167 000512      JMP    WWPB5 ;CHECK FOR BLOCK END.
2415 011704 111201 3$: MOVB  (R2),  R1 ;CHECK IF BYTE STILL CLEARED.
2416 011706 001405          BEQ    65$ ;BRANCH OVER ERROR CALL IF GOOD DATA.
2417 011710 004767 006342 64$: JSR    PC,    SPRT ;SET UP VALUES FOR ERROR PRINTING.
2418 011714 004767 007664      JSR    PC,    $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
2419 011720 000011          .WORD 11 ;ERROR TYPE CODE.
2420 011722 65$:
2421 011722 105067 167632      CLRB  OEFLG ;CLEAR ODD/EVEN FLAG.
2422 011726 112700          MOVB  #252,  R0 ;SET UP DATA...EVEN, SETS PARITY BIT.
2423 011732 110012  WWPB2: RO,    (R2) ;MOV DATA INTO TEST LOCATION.
2424 011734 016703 167670      MOV    .MPRX, R3 ;GET PARITY REGISTER TABLE POINTER.
2425 011740 056773 167646 000000 10$: BIS    WWP, @ (R3) ;SET WRITE WRONG PARITY.
2426 011746 052733 000001      BIS    #AE, @ (R3)+
2427 011752 005713          TST   (R3) ;CHECK FOR TABLE TERMINATOR.
2428 011754 001371          BNE  10$ ;BR IF MORE REGS IN TABLE.
2429 ;* SET WRONG PARITY IN LOCATION UNDER TEST.
2430 011756 110012          MOVB  R0,    (R2) ;WRITE SAME DATA (EXCEPT PARITY) VIA DATOB.
2431 011760 016703 167644      MOV    .MPRX, R3 ;GET PARITY REG TABLE POINTER.
2432 011764 046733 167622 11$: BIC    WWP, @ (R3)+ ;CLEAR WRITE WRONG PARITY.
2433 011770 005713          TST   (R3) ;CHECK FOR TABLE TERMINATOR.
2434 011772 001374          BNE  11$ ;BR IF MORE PARITY REGISTERS.
2435 011774 016737 167632 000114      MOV    .PBTRP, @#PARVEC ;SET UP VECTOR FOR EXPECTED TRAP.
2436 ;* DETECT WRONG PARITY VIA DATIP; DATOB SHOULDN'T EXECUTE.
2437 012002 105412          NEGB (R2) ;DATIP (DATOB AND COM PARITY BIT.)
2438 ;* SHOULD HAVE TRAPPED TO PBTRP.

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2439 012004 016737 167626 000114 MOV .PESRV, 2#PARVEC ;RESET VECTOR FOR UNEXPECTED TRAPS.
2440 012012 004767 006270 64$: JSR PC, SPRTD ;SET UP VALUES FOR ERROR PRINTING.
2441 012016 004767 007562 JSR PC, $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
2442 012022 000012 .WORD 12 ;ERROR TYPE CODE.
2443 012024 000562 BR WWPB4 ;SKIP TRAP SERVICE.
2444
2445 ;* EXPECTED PARITY MEMORY TRAPS COME HERE.
2446 012026 016737 167604 000114 PBTRP: MOV .PESRV, 2#PARVEC ;RESET PARITY VECTOR FOR UNEXPECTED TRAPS.
2447 012034 022626 CMP (SP)+, (SP)+ ;RESET THE STACK POINTER AFTER TRAP.
2448 012036 016703 MOV .MPRO, R3 ;GET PARITY REG AND MAP TABLE POINTER.
2449 012042 032713 21$: BIT #BIT0, (R3) ;CHECK IF THIS REGISTER EXISTS.
2450 012046 001003 BNE 22$ ;BR IF IT DO'SN'T EXIST.
2451 012050 017301 000000 MOV 2(R3), R1 ;GET THE CONTENTS.
2452 012054 100413 BMI 23$ ;BR IF ERROR FLAG SET.
2453 012056 062703 22$: ADD #10, R3 ;MOVE POINTER TO NEXT REG.
2454 012062 020367 167542 CMP R3, .MPRX ;CHECK FOR END OF TABLE.
2455 012066 103765 BLO 21$ ;BR IF MORE REGISTERS.
2456 012070 004767 006212 64$: JSR PC, SPRTD ;SET UP VALUES FOR ERROR PRINTING.
2457 012074 004767 007504 JSR PC, $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
2458 012100 000013 .WORD 13 ;ERROR TYPE CODE.
2459 012102 000533 BR WWPB4 ;EXIT AFTER ERROR.
2460 012104 036763 167434 000002 23$: BIT BITPT, 2(R3) ;CHECK THE MAP FOR THIS REGISTER.
2461 012112 001011 BNE 24$ ;BR IF THIS REGISTER CONTROLS THIS BANK.
2462 012114 036763 167426 000004 BIT BITPT+2, 4(R3) ;CHECK THE HI 64K.
2463 012122 001005 BNE 24$ ;BR IF THIS REGISTER CONTROLS THIS BANK.
2464 012124 004767 006152 65$: JSR PC, SPRNTP ;SET UP VALUES FOR ERROR PRINTING.
2465 012130 004767 007450 JSR PC, $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
2466 012134 000014 .WORD 14 ;ERROR TYPE CODE.
2467 012136 24$:
2468 012136 010046 MOV R0, -(SP) ;PUSH R0 ON STACK
2469 012140 010200 MOV R2, R0 ;GET THE ADDRESS POINTER.
2470 012142 042700 003777 BIC #3777, R0 ;CLEAR LOW ADDRESS BITS.
2471 012146 000300 SWAB R0 ;SHIFT 6 PLACES RIGHT.
2472 012150 006300 ASL R0
2473 012152 006300 ASL R0
2474 012154 005767 166426 TST MMAVA ;CHECK FOR MEM MGMT.
2475 012160 001404 BEQ 25$ ;BR IF NO MEM MGMT.
2476 012162 042700 177600 BIC #177600 R0 ;CLEAR BANK BITS
2477 012166 063700 172344 ADD #SKIPAR2, R0 ;ADD MEM MGMT OFFSET.
2478 012172 052700 100001 25$: BIS #BIT15+BIT0, R0 ;SET ERROR AND AE BIT IN CHECK WORD.
2479 012176 016367 000006 167312 MOV 6(R3), RESRVD ;GET APPROPRIATE MASK.
2480 012204 046700 167306 BIC RESRVD, R0 ;CLEAR PARITY REG BITS RESERVED FOR FUTURE.
2481 012210 046701 167302 BIC RESRVD, R1 ;CLEAR PARITY REG BITS RESERVED FOR FUTURE.
2482 ;NOTE: THE ABOVE INSTRUCTION (2 WORDS) CAN BE NOP'ED FOR UNMIXED MEMORY TYPES.
2483 012214 020001 CMP R0, R1 ;COMPARE THE CHECK WORD WITH THE DATA READ.
2484 012216 001405 BEQ 67$ ;BRANCH OVER ERROR CALL IF GOOD DATA.
2485 012220 004767 006056 66$: JSR PC, SPRNTP ;SET UP VALUES FOR ERROR PRINTING.
2486 012224 004767 007354 JSR PC, $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
2487 012230 000015 .WORD 15 ;ERROR TYPE CODE.
2488 012232 67$:
2489 012232 005073 000000 CLR 2(R3) ;CLEAR REG INCLUDING ACTION ENABLE.
2490 012236 010346 MOV R3, -(SP) ;PUSH R3 ON STACK
2491 012240 062703 000010 26$: ADD #10, R3 ;UPDATE POINTER TO NEXT PARITY REG + MAP.
2492 012244 020367 167360 CMP R3, .MPRX ;CHECK FOR END OF TABLE.
2493 012250 101014 BHI WWPB3 ;BR IF END OF TABLE REACHED.
2494 012252 032713 000001 BIT #BIT0, (R3) ;CHECK IF NEXT REG EXISTS.

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2495	012256	001370			BNE	26\$;BR IF THIS PARITY REG DOESN'T EXIST.
2496	012260	017301	000000		MOV	2(R3),	R1		;SAVE AND CHECK FOR ERROR FLAG.
2497	012264	100365			BPL	26\$;BR IF NO ERROR FLAG.
2498	012266	004767	006010	68\$:	JSR	PC,	SPRNT		;SET UP VALUES FOR ERROR PRINTING.
2499	012272	004767	007306		JSR	PC,	\$ERROR		;*** ERROR *** (GO TYPE A MESSAGE)
2500	012276	000016			.WORD	16			;ERROR TYPE CODE.
2501	012300	000757			BR	26\$;BR AFTER ERROR.
2502	012302	111204		WWPB3:	MOVB	(R2),	R4		;GET THE DATA FOR CHECKING.
2503					;* READING THE DATA VIA DATI TO CHECK IT SHOULD CAUSE PARITY ERROR, BUT				
2504					;* ACTION ENABLE IS NOT SET IN CONTROLLING REG, SO NO TRAP SHOULD OCCURE.				
2505	012304	111212			MOVB	(R2),	(R2)		;RESTORE RIGHT PARITY
2506					;NOTE: THE ABOVE INSTRUCTION CAN BE NOP'ED FOR PROCESSORS				
2507					;WHICH DO ONLY DATOB TO DESTINATION OF MOVVB INSTRUCTIONS.				
2508	012306	012603			MOV	(SP)+,	R3		;POP STACK INTO R3
2509	012310	017301	000000		MOV	2(R3),	R1		;READ THE PARITY REGISTER TO CHECK IT AGAIN.
2510	012314	046701	167176		BIC	RESRVD,	R1		;CLEAR PARITY REG BITS RESERVED FOR FUTURE.
2511					;NOTE: THE ABOVE INSTRUCTION (2 WORDS) CAN BE NOP'ED FOR UNMIXED MEMORY TYPES.				
2512	012320	042700	000001		BIC	#AE,	RO		;CLEAR THE ACTION ENABLE BIT IN TEST DATA.
2513	012324	020001			CMP	RO,	R1		;COMPARE THE CHECK WORD WITH THE DATA READ.
2514	012326	001405			BEQ	65\$;BRANCH OVER ERROR CALL IF GOOD DATA.
2515	012330	004767	005746	64\$:	JSR	PC,	SPRNT		;SET UP VALUES FOR ERROR PRINTING.
2516	012334	004767	007244		JSR	PC,	\$ERROR		;*** ERROR *** (GO TYPE A MESSAGE)
2517	012340	000015			.WORD	15			;ERROR TYPE CODE.
2518	012342			65\$:					
2519	012342	012773	000001	000000	MOV	#1,	2(R3)		;CLEAR ALL BUT ACTION ENABLE.
2520	012350	010401			MOV	R4,	R1		;GET DATA READ FROM MEMORY FOR TESTING.
2521	012352	012600			MOV	(SP)+,	RO		;POP STACK INTO RO
2522	012354	120001			CMPB	RO,	R1		;CHECK THE DATA.
2523	012356	001405			BEQ	67\$;BRANCH OVER ERROR CALL IF GOOD DATA.
2524	012360	004767	005722	66\$:	JSR	PC,	SPRNT		;SET UP VALUES FOR ERROR PRINTING.
2525	012364	004767	007214		JSR	PC,	\$ERROR		;*** ERROR *** (GO TYPE A MESSAGE)
2526	012370	000017			.WORD	17			;ERROR TYPE CODE.
2527	012372			67\$:					
2528	012372	110012		WWPB4:	MOVB	RO,	(R2)		;RESTORE DATA.
2529	012374	105712			TSTB	(R2)			;DO A DATI TO BE SURE RIGHT PARITY.
2530	012376	012700	000253		MOV	#253,	RO		;SET ODD PARITY DATA.
2531	012402	105167	167152		COMB	OEFLG			;CHECK IF DONE BOTH ODD AND EVEN PARITY.
2532	012406	100002			BPL	27\$;BR IF DONE BOTH EVEN AND ODD.
2533	012410	000167	177316		JMP	WWPB2			;LOOP BACK AND DO ODD(PARITY BIT CLR).
2534	012414	005202		27\$:	INC	R2			;MOVE POINTER TO NEXT MEMORY BYTE.
2535	012416	030502		WWPB5:	BIT	R5,	R2		;CHECK FOR END OF BLOCK.
2536	012420	001402			BEQ	30\$;BR IF END OF BLOCK FOUND.
2537	012422	000167	177240		JMP	WWPB1			;LOOP BACK TO TEST NEXT BYTE.
2538	012426	004767	002516	30\$:	JSR	PC,	MMUP		;FIND NEXT BLOCK AND LOOP TO WWPBYT
2539	012432	004767	005044		JSR	PC,	MAMF		;GO RESET PARITY REGISTERS.

F11

CZQMCEO 0-124K MEMORY EXERCISER, 16K VER
 CZQMCE.P11 10-JAN-78 12:56 T20

MACY11 30A(1052) 10-JAN-78 13:12 PAGE 53
 RANDOM DATA TESTING THRU PROGRAM CODE RELOCATION.

SEQ 0135

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2540 ;*****
2541 ;*TEST 20 RANDOM DATA TESTING THRU PROGRAM CODE RELOCATION.*
2542 ;*****
2543 TST20:
2544 JSR R5, $SCOPE ;GO TO SCOPE ROUTINE.
2545 .WORD 0 ;NO MINIMUM BLOCK SIZE REQUIRED THIS TEST.
2546 RANTST: MOV PC, R3 ;GET CURRENT PROGRAM COUNTER.
2547 BIC #7777, R3 ;POINT TO BEGINNING OF CURRENT 2K BLOCK.
2548 JSR R4, INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
2549 1$: MOV R2, -(SP) ;SAVE MEMORY POINTER.
2550 MOV R3, -(SP) ;SAVE "DATA" POINTER.
2551 2$: MOV (R3)+, (R2)+ ;MOV CODE INTO TEST MEMORY.
2552 BIT #7777, R3 ;CHECK FOR END OF "DATA TABLE"
2553 BNE 3$ ;BRANCH IF MORE
2554 3$: SUB #10000, R3 ;RESET POINTER TO START OF "RANDOM DATA"
2555 BIT R5, R2 ;CHECK FOR END OF BLOCK
2556 BNE 2$ ;BRANCH IF MORE
2557 MOV (SP)+, R3 ;RESET "DATA" POINTER.
2558 MOV (SP)+, R2 ;RESET MEMORY POINTER.
2559 4$: MOV (R3)+, R0 ;GET S/B DATA.
2560 MOV (R2)+, R1 ;GET THE DATA FROM MEMORY UNDER TEST.
2561 CMP R0, R1 ;COMPARE THE CHECK WORD WITH THE DATA READ.
2562 BEQ 65$ ;BRANCH OVER ERROR CALL IF GOOD DATA.
2563 64$: JSR PC, SPRINT2 ;SET UP VALUES FOR ERROR PRINTING.
2564 JSR PC, $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
2565 .WORD 20 ;ERROR TYPE CODE.
2566 65$: BIT #7777, R3 ;CHECK FOR END OF "DATA TABLE"
2567 BNE 5$ ;BR IF MORE.
2568 5$: SUB #10000, R3 ;RESET POINTER TO TOP OF "DATA TABLE".
2569
2570
2571 5$: BIT R5, R2 ;CHECK FOR END OF A BLOCK.
2572 BNE 4$ ;BRANCH IF MORE IN CURRENT BLOCK.
2573 JSR PC, MMUP ;FIND NEXT BLOCK AND LOOP TO 1$.
  
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012552 004567 006016
012556 000003
012560 000167 000056
012564 012703 010412
012570 012704 000205
012574 010400
012576 004467 001570
012602 010322
012604 010412
012606 004542
012610 012201
012612 020001
012614 001405
012616 004767 005504
012622 004767 006756
012626 000021
012630
012630 010322
012632 030502
012634 001363
012636 004767 002306

```
.SBTTL SECTION 3: INSTRUCTION EXECUTION TESTS.
*****
*TEST 21 EXECUTE DATA, DATA THRU MEMORY.
* EXECUTE THE INSTRUCTION 'MOV R4,(R2)' THROUGHOUT MEMORY.
* AN 'RTS R5' (CODE 205) IS PLACED AFTER THE 'MOV' INSTRUCTION TO RETURN
* CONTROL TO THE MAIN PROGRAM FOR INSTRUCTION EXECUTION CHECKOUT.
* THIS IS AN EXAMPLE OF WHAT THIS TEST DOES IN RELATION TO MEMORY:
*
*          MEMORY LOCATION      INSTRUCTION      CONTENTS OF MEMORY LOCATION
*          LOCATION              PLACED THERE      AFTER INSTRUCTION EXECUTION
*
* 1ST PASS / 40000              010412           000205
* THRU TEST / 40002              000205           000205
*
* 2ND PASS / 40002              010412           000205
* THRU TEST / 40004              000205           000205
*
* ETC., ETC., ETC.
*
* R0 = DATA WRITTEN ON TOP OF IUT BY THE IUT (SHOULD BE).
* R1 = DATA READ FROM MEMORY (WAS).
* R2 = ADDRESS OF IUT/DATA.
* R3 = INSTRUCTION UNDER TEST (IUT).
* R4 = RTS R5 (CODE 205).
* R5 = BLOCK BOUNDARY BIT MASK.
*****
†ST21:
      JSR      R5,      $SCOPE      ;GO TO SCOPE ROUTINE.
      .WORD   3          ;MINIMUM BLOCK SIZE OF 2 WORDS
                          ;REQUIRED FOR THIS TEST.
      JMP      TST22      ;SKIP TO NEXT TEST WHEN LESS THAN ONE BLOCK
                          ;AVAILABLE FOR TEST.
DIDO:  MOV     #010412,R3      ;GET 'MOV R4,(R2)' INSTRUCTION (IUT).
      MOV     #205, R4      ;GET 'RTS R5'
      MOV     R4, R0      ;SET UP S/B DATA AFTER EXECUTION.
      JSR     R4, INITMM    ;INITIALIZE THE MEMORY ADDRESS POINTERS.
1$:    MOV     R3, (R2)+    ;PUT IUT INTO FIRST LOC OF BLOCK.
2$:    MOV     R4, (R2)    ;PUT 'RTS R5' FOLLOWING IUT.
      JSR     R5, -(R2)    ;GO EXECUTE THE IUT.
      MOV     (R2)+, R1    ;GET THE DATA FROM THE MEM ADR UNDER TEST.
      CMP     R0, R1      ;COMPARE THE CHECK WORD WITH THE DATA READ.
      BEQ     65$        ;BRANCH OVER ERROR CALL IF GOOD DATA.
64$:   JSR     PC, SPANT3   ;SET UP VALUES FOR ERROR PRINTING.
      JSR     PC, $ERROR   ;*** ERROR *** (GO TYPE A MESSAGE)
      .WORD   21          ;ERROR TYPE CODE.
65$:   MOV     R3, (R2)+    ;PUT THE IUT INTO THE NEXT LOCATION.
      BIT     R5, R2      ;CHECK FOR END OF A BLOCK.
      BNE     2$         ;BRANCH IF MORE IN CURRENT BLOCK.
      JSR     PC, MMUP    ;FIND NEXT BLOCK AND LOOP TO 1$.

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H11

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2650 012642 004567 005726
2651 012646 000003
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2653 012650 000167 000060
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2655 012654 012703 110412
2656 012660 012704 000205
2657 012664 012700 110605
2658 012670 004467 001476
2659 012674 010322
2660 012676 010412
2661 012700 004542
2662 012702 012201
2663 012704 020001
2664 012706 001405
2665 012710 004767 005412
2666 012714 004767 006664
2667 012720 000021
2668 012722
2669 012722 010322
2670 012724 030502
2671 012726 001363
2672 012730 004767 002214

```
*****
*TEST 22 EXECUTE DATI, DATOB (LOW BYTE) THRU MEMORY.
* EXECUTES THE INSTRUCTION 'MOVB R4 (R2)' THROUGHOUT MEMORY.
* AN 'RTS R5' (CODE 205) IS PLACED AFTER THE 'MOVB' INSTRUCTION TO RETURN
* CONTROL TO THE MAIN PROGRAM FOR INSTRUCTION EXECUTION CHECKOUT.
* THIS IS AN EXAMPLE OF WHAT THIS TEST DOES IN RELATION TO MEMORY:
*
*          MEMORY          INSTRUCTION          CONTENTS OF MEMOFY LOCATION
*          LOCATION        PLACED THERE         AFTER INSTRUCTION EXECUTION
*
* 1ST PASS / 40000        110412                110605
* THRU TEST / 40002        000205                000205
*
* 2ND PASS / 40002        110412                110605
* THRU TEST / 40004        000205                000205
*
*          ETC., ETC., ETC.
*
* R0 = DATA WRITTEN ON TOP OF IUT BY THE IUT (SHOULD BE).
* R1 = DATA READ FROM MEMORY (WAS).
* R2 = ADDRESS OF IUT/DATA.
* R3 = INSTRUCTION UNDER TEST (IUT).
* R4 = RTS R5 (CODE 205).
* R5 = BLOCK BOUNDARY BIT MASK.
*****
†ST22:  JSR    R5,    $SCOPE ;GO TO SCOPE ROUTINE.
        .WORD   3        ;MINIMUM BLOCK SIZE OF 2 WORDS
        ;REQUIRED FOR THIS TEST.
        JMP    TST23    ;SKIP TO NEXT TEST WHEN LESS THAN ONE BLOCK
        ;AVAILABLE FOR TEST.
DIDBL:  MOV    #110412,R3 ;GET 'MOVB R4,(R2)' INSTRUCTION (IUT).
        MOV    #205, R4  ;GET 'RTS R5'
        MOV    #110605,R0 ;SET UP S/B DATA AFTER EXECUTION.
        JSR    R4,    INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
1$:     MOV    R3,    (R2)+ ;PUT IUT INTO FIRST LOC OF BLOCK.
2$:     MOV    R4,    (R2)  ;PUT 'RTS R5' FOLLOWING IUT.
        JSR    R5,    -(R2) ;GO EXECUTE THE IUT.
        MOV    (R2)+, R1  ;GET THE DATA FROM THE MEM ADR UNDER TEST.
        CMP    R0,    R1  ;COMPARE THE CHECK WORD WITH THE DATA READ.
        BEQ    65$      ;BRANCH OVER ERROR CALL IF GOOD DATA.
64$:    JSR    PC,    SPRT3 ;SET UP VALUES FOR ERROR PRINTING.
        JSR    PC,    $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
        .WORD   21      ;ERROR TYPE CODE.
65$:    MOV    R3,    (R2)+ ;PUT THE IUT INTO THE NEXT LOCATION.
        BIT    R5,    R2  ;CHECK FOR END OF A BLOCK.
        BNE    2$      ;BRANCH IF MORE IN CURRENT BLOCK.
        JSR    PC,    MMUP ;FIND NEXT BLOCK AND LOOP TO 1$.
*****
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2702 012742 000167 000064
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2704 012746 012703 110342
2705 012752 012704 000205
2706 012756 012700 161342
2707 012762 004467 001404
2708 012766 010322
2709 012770 010412
2710 012772 00562 177776
2711 012776 005302
2712 013000 012201
2713 013002 020001
2714 013004 001405
2715 013006 004767 005314
2716 013012 004767 006566
2717 013016 000021
2718 013020
2719 013020 010322
2720 013022 030502
2721 013024 001361
2722 013026 004767 002116

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*****
TEST 23 EXECUTE DATI, DATOB (HIGH BYTE) THRU MEMORY.
EXECUTES THE INSTRUCTION 'MOVB R3, -(R2)' THROUGHOUT MEMORY.
AN 'RTS R5' (CODE 205) IS PLACED AFTER THE 'MOVB' INSTRUCTION TO RETURN
CONTROL TO THE MAIN PROGRAM FOR INSTRUCTION EXECUTION CHECKOUT.
THIS IS AN EXAMPLE OF WHAT THIS TEST DOES IN RELATION TO MEMORY:
*****
      MEMORY LOCATION      INSTRUCTION      CONTENTS OF MEMORY LOCATION
      PLACED THERE          AFTER INSTRUCTION EXECUTION
*****
      1ST PASS / 40000      110342          161342
      THRU TEST / 40002      000205          000205
*****
      2ND PASS / 40002      110342          161342
      THRU TEST / 40004      000205          000205
*****
      ETC., ETC., ETC.
*****
      R0 = DATA WRITTEN ON TOP OF IUT BY THE IUT (SHOULD BE).
      R1 = DATA READ FROM MEMORY (WAS).
      R2 = ADDRESS OF IUT/DATA.
      R3 = INSTRUCTION UNDER TEST (IUT).
      R4 = RTS R5 (CODE 205).
      R5 = BLOCK BOUNDARY BIT MASK.
*****
TST23: JSR R5, $SCOPE ; GO TO SCOPE ROUTINE.
        .WORD 3 ; MINIMUM BLOCK SIZE OF 2 WORDS
        ; REQUIRED FOR THIS TEST.
        JMP TST24 ; SKIP TO NEXT TEST WHEN LESS THAN ONE BLOCK
        ; AVAILABLE FOR TEST.
DIDBH: MOV #110342, R3 ; GET 'MOVB R3, -(R2)' INSTRUCTION (IUT).
        MOV #205, R4 ; GET 'RTS R5'
        MOV #161342, R0 ; SET UP S/B DATA AFTER EXECUTION.
        JSR R4, INITMM ; INITIALIZE THE MEMORY ADDRESS POINTERS.
1$: MOV R3, (R2)+ ; PUT IUT INTO FIRST LOC OF BLOCK.
2$: MOV R4, (R2) ; PUT 'RTS R5' FOLLOWING IUT.
        JSR R5, -2(R2) ; GO EXECUTE THE IUT.
        DEC R2 ; ADJUST R2 TO POINT TO MAUT.
        MOV (R2)+, R1 ; GET THE DATA FROM THE MEM ADR UNDER TEST.
        CMP R0, R1 ; COMPARE THE CHECK WORD WITH THE DATA READ.
        BEQ 65$ ; BRANCH OVER ERROR CALL IF GOOD DATA.
64$: JSR PC, SPRINT3 ; SET UP VALUES FOR ERROR PRINTING.
        JSR PC, $ERROR ; *** ERROR *** (GO TYPE A MESSAGE)
        .WORD 21 ; ERROR TYPE CODE.
65$: MOV R3, (R2)+ ; PUT THE IUT INTO THE NEXT LOCATION.
        BIT R5, R2 ; CHECK FOR END OF A BLOCK.
        BNE 2$ ; BRANCH IF MORE IN CURRENT BLOCK.
        JSR PC, MMUP ; FIND NEXT BLOCK AND LOOP TO 1$.

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J11

CZQMCEO 0-124K MEMORY EXERCISER, 16K VER
 CZQMCE.P11 10-JAN-78 12:56 T24

MACY11 30A(1052) 10-JAN-78 13:12 PAGE 57
 EXECUTE DATI, DATIP, DATO THRU MEMORY.

SEQ 0139

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2749 013032 004567 005536
2750 013036 000003
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2752 013040 000167 000060
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2754 013044 012703 005412
2755 013050 012704 000205
2756 013054 012700 172366
2757 013060 004467 001306
2758 013064 010322
2759 013066 010412
2760 013070 004542
2761 013072 12201
2762 013074 020001
2763 013076 001405
2764 013100 004767 005222
2765 013104 004767 006474
2766 013110 000021
2767 013112
2768 013112 010322
2769 013114 030502
2770 013116 001363
2771 013120 004767 002024
  
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*****
* TEST 24 EXECUTE DATI, DATIP, DATO THRU MEMORY.
* EXECUTES THE INSTRUCTION 'NEG (R2)' THROUGHOUT MEMORY.
* AN 'RTS R5' (CODE 205) IS PLACED AFTER THE 'NEG' INSTRUCTION TO RETURN
* CONTROL TO THE MAIN PROGRAM FOR INSTRUCTION EXECUTION CHECKOUT.
* THIS IS AN EXAMPLE OF WHAT THIS TEST DOES IN RELATION TO MEMORY:
*
*          MEMORY          INSTRUCTION          CONTENTS OF MEMORY LOCATION
*          LOCATION        PLACED THERE        AFTER INSTRUCTION EXECUTION
*
* 1ST PASS / 40000        005412             172366
* THRU TEST / 40002      000205             000205
*
* 2ND PASS / 40002        005412             172366
* THRU TEST / 40004      000205             000205
*
*          ETC., ETC., ETC.
*
* R0 = DATA WRITTEN ON TOP OF IUT BY THE IUT (SHOULD BE).
* R1 = DATA READ FROM MEMORY (WAS).
* R2 = ADDRESS OF IUT/DATA.
* R3 = INSTRUCTION UNDER TEST (IUT).
* R4 = RTS R5 (CODE 205).
* R5 = BLOCK BOUNDARY BIT MASK.
*****
†ST24:
      JSR   R5,    $SCOPE ;GO TO SCOPE ROUTINE.
      .WORD 3        ;MINIMUM BLOCK SIZE OF 2 WORDS
                        ;REQUIRED FOR THIS TEST.
      JMP   TST25 ;SKIP TO NEXT TEST WHEN LESS THAN ONE BLOCK
                        ;AVAILABLE FOR TEST.
DIP00: MOV   #005412,R3 ;GET 'NEG (R2)' INSTRUCTION (IUT).
      MOV   #205,R4 ;GET 'RTS R5'
      MOV   #172366,R0 ;SET UP S/B DATA AFTER EXECUTION.
      JSR   R4,    INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
1$:   MOV   R3,    (R2)+ ;PUT IUT INTO FIRST LOC OF BLOCK.
2$:   MOV   R4,    (R2) ;PUT 'RTS R5' FOLLOWING IUT.
      JSR   R5,    -(R2) ;GO EXECUTE THE IUT.
      MOV   (R2)+, R1 ;GET THE DATA FROM THE MEM ADR UNDER TEST.
      CMP   R0,    R1 ;COMPARE THE CHECK WORD WITH THE DATA READ.
      BEQ   65$,   ;BRANCH OVER ERROR CALL IF GOOD DATA.
64$:  JSR   PC,    SPRNT3 ;SET UP VALUES FOR ERROR PRINTING.
      JSR   PC,    $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
      .WORD 21 ;ERROR TYPE CODE.
65$:  MOV   R3,    (R2)+ ;PUT THE IUT INTO THE NEXT LOCATION.
      BIT   R5,    R2 ;CHECK FOR END OF A BLOCK.
      BNE   2$,   ;BRANCH IF MORE IN CURRENT BLOCK.
      JSR   PC,    MMUP ;FIND NEXT BLOCK AND LOOP TO 1$.
  
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013124
 013124 004567 005444
 013130 000003
 013132 000167 000060
 013136 012703 142242
 013142 012704 000205
 013146 012700 142000
 013152 004467 001214
 013156 010322
 013160 010412
 013162 004542
 013164 012201
 013166 020001
 013170 001405
 013172 004767 005130
 013176 004767 006402
 013202 000021
 013204
 013204 010322
 013206 030502
 013210 001363
 013212 004767 001732

```

*****
*TEST 25 EXECUTE DATI, DATI, DATIP, DATOB (LOW BYTE) THRU MEMORY.
* EXECUTES THE INSTRUCTION BICB (R2)+, -(R2) THROUGHOUT MEMORY.
* AN 'RTS R5' (CODE 205) IS PLACED AFTER THE BICB INSTRUCTION TO RETURN
* CONTROL TO THE MAIN PROGRAM FOR INSTRUCTION EXECUTION CHECKOUT.
* THIS IS AN EXAMPLE OF WHAT THIS TEST DOES IN RELATION TO MEMORY:
*
*          MEMORY LOCATION      INSTRUCTION      CONTENTS OF MEMORY LOCATION
*          LOCATION              PLACED THERE      AFTER INSTRUCTION EXECUTION
*
* 1ST PASS / 40000              142242          142000
* THRU TEST / 40002              000205          000205
*
* 2ND PASS / 40002              142242          142000
* THRU TEST / 40004              000205          000205
*
*          ETC., ETC., ETC.
*
* R0 = DATA WRITTEN ON TOP OF IUT BY THE IUT (SHOULD BE).
* R1 = DATA READ FROM MEMORY (WAS).
* R2 = ADDRESS OF IUT/DATA.
* R3 = INSTRUCTION UNDER TEST (IUT).
* R4 = RTS R5 (CODE 205).
* R5 = BLOCK BOUNDARY BIT MASK.
*****
TST25: JSR R5, $SCOPE ;GO TO SCOPE ROUTINE.
        .WORD 3 ;MINIMUM BLOCK SIZE OF 2 WORDS
        ;REQUIRED FOR THIS TEST.
        JMP TST26 ;SKIP TO NEXT TEST WHEN LESS THAN ONE BLOCK
        ;AVAILABLE FOR TEST.
DPDBL: MOV #142242, R3 ;GET BICB (R2)+, -(R2) INSTRUCTION (IUT).
        MOV #205, R4 ;GET 'RTS R5'
        MOV #142000, R0 ;SET UP S/B DATA AFTER EXECUTION.
        JSR R4, INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
        1$: MOV R3, (R2)+ ;PUT IUT INTO FIRST LOC OF BLOCK.
        2$: MOV R4, (R2) ;PUT 'RTS R5' FOLLOWING IUT.
        JSR R5, -(R2) ;GO EXECUTE THE IUT.
        MOV (R2)+, R1 ;GET THE DATA FROM THE MEM ADR UNDER TEST.
        CMP R0, R1 ;COMPARE THE CHECK WORD WITH THE DATA READ.
        BEQ 65$ ;BRANCH OVER ERROR CALL IF GOOD DATA.
        64$: JSR PC, SPRINT3 ;SET UP VALUES FOR ERROR PRINTING.
        JSR PC, $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
        .WORD 21 ;ERROR TYPE CODE.
        65$: MOV R3, (R2)+ ;PUT THE IUT INTO THE NEXT LOCATION.
        BIT R5, R2 ;CHECK FOR END OF A BLOCK.
        BNE 2$ ;BRANCH IF MORE IN CURRENT BLOCK.
        JSR PC, MMUP ;FIND NEXT BLOCK AND LOOP TO 1$.
    
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2846 013216
2847 013216 004567 005352
2848 013222 000003
2849
2850 013224 000167 000062
2851
2852 013230 012703 152212
2853 013234 012704 000205
2854 013240 012700 157212
2855 013244 004467 001122
2856 013250 010322
2857 013252 010412
2858 013254 004542
2859 013256 005302
2860 013260 012201
2861 013262 020001
2862 013264 001405
2863 013266 004767 005034
2864 013272 004767 006306
2865 013276 000021
2866 013300
2867 013300 010322
2868 013302 030502
2869 013304 001362
2870 013306 004767 001636

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*****
*TEST 26 EXECUTE DATI, DATI, DATIP, DATOB (HIGH BYTE) THRU MEMORY.
* EXECUTES THE INSTRUCTION 'BISB (R2)+, (R2)' THROUGHOUT MEMORY.
* AN 'RTS R5' (CODE 205) IS PLACED AFTER THE 'BISB' INSTRUCTION TO RETURN
* CONTROL TO THE MAIN PROGRAM FOR INSTRUCTION EXECUTION CHECKOUT.
* THIS IS AN EXAMPLE OF WHAT THIS TEST DOES IN RELATION TO MEMORY:
*
* MEMORY LOCATION INSTRUCTION CONTENTS OF MEMORY LOCATION
* LOCATION PLACED THERE AFTER INSTRUCTION EXECUTION
*
* 1ST PASS / 40000 152212 157212
* THRU TEST / 40002 000205 000205
*
* 2ND PASS / 40002 152212 157212
* THRU TEST / 40004 000205 000205
*
* ETC., ETC., ETC.
*
* R0 = DATA WRITTEN ON TOP OF IUT BY THE IUT (SHOULD BE).
* R1 = DATA READ FROM MEMORY (WAS).
* R2 = ADDRESS OF IUT/DATA.
* R3 = INSTRUCTION UNDER TEST (IUT).
* R4 = RTS R5 (CODE 205).
* R5 = BLOCK BOUNDARY BIT MASK.
*****
TST26: JSR R5, $SCOPE ;GO TO SCOPE ROUTINE.
        .WORD 3 ;MINIMUM BLOCK SIZE OF 2 WORDS
        ;REQUIRED FOR THIS TEST.
JMP TST27 ;SKIP TO NEXT TEST WHEN LESS THAN ONE BLOCK
        ;AVAILABLE FOR TEST.
DPOBH: MOV #152212, R3 ;GET 'BISB (R2)+, (R2)' INSTRUCTION (IUT).
        MOV #205, R4 ;GET 'RTS R5'
        MOV #157212, R0 ;SET UP S/B DATA AFTER EXECUTION.
        JSR R4, INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
1$: MOV R3, (R2)+ ;PUT IUT INTO FIRST LOC OF BLOCK.
2$: MOV R4, (R2) ;PUT 'RTS R5' FOLLOWING IUT.
        JSR R5, -(R2) ;GO EXECUTE THE IUT.
        DEC R2 ;RESET R2 TO POINT TO IUT.
        MOV (R2)+, R1 ;GET THE DATA FROM THE MEM ADR UNDER TEST.
        CMP R0, R1 ;COMPARE THE CHECK WORD WITH THE DATA READ.
        BEQ 65$ ;BRANCH OVER ERROR CALL IF GOOD DATA.
64$: JSR PC, SPRT3 ;SET UP VALUES FOR ERROR PRINTING.
        JSR PC, $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
        .WORD 21 ;ERROR TYPE CODE.
65$: MOV R3, (R2)+ ;PUT THE IUT INTO THE NEXT LOCATION.
        BIT R5, R2 ;CHECK FOR END OF A BLOCK.
        BNE 2$ ;BRANCH IF MORE IN CURRENT BLOCK.
        JSR PC, MMUP ;FIND NEXT BLOCK AND LOOP TO 1$.

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013312		
013312	004567	005256
013316	000000	
013320	004467	001046
013324	010267	166264
013330	005003	
013332	012700	000377
013336	010022	
013340	030502	
013342	001375	
013344	014201	
013346	020C01	
013350	001405	
013352	004767	004754
013356	004767	006222
013362	000010	
013364		
013364	000300	
013366	010012	
013370	011201	
013372	020001	
013374	001405	
013376	004767	004730
013402	004767	006176
013406	000010	
013410		
013410	000300	
013412	005703	
013414	001403	
013416	020327	000003
013422	001010	

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.SBTTL SECTION 4:MOS TESTS
*****
*TEST 27 MARCHING 1'S AND 0'S.
* THIS TEST IS DESIGNED TO STRESS MOS MEMORIES.
* STARTING AT THE BOTTOM ADDRESS AND ADDRESSING UPWARDS A 4K BANK IS
* WRITTEN WITH 000377, THEN STARTING AT THE TOP ADDRESS OF THE BANK THE
* 000377 IS READ, THE BYTES ARE SWAPPED TO 177400 AND THE LOCATION
* REREAD TO CONFIRM THE WRITE. THIS IS REPEATED FOR EVERY LOCATION
* ADDRESSED DOWNWARD UNTIL THE BOTTOM IS REACHED. STARTING AT THE
* BOTTOM EACH LOCATION IS READ FOR 177400, THE BYTES ARE SWAPPED TO
* 000377 AND REREAD TO CONFIRM THE WRITE UNTIL THE TOP ADDRESS OF THE
* BANK IS REACHED. AGAIN STARTING AT THE BOTTOM EACH LOCATION IS READ
* FOR 000377, THE BYTES SWAPPED TO 177400 AND THE LOCATION REREAD TO
* CONFIRM THE WRITE. LASTLY STARTING FROM THE TOP AND ADDRESSING DOWN-
* WARD EACH LOCATION IS READ, THE BYTES SWAPPED TO 000377 AND THE
* LOCATION IS REREAD TO CONFIRM THE WRITE. THIS IS REPEATED FOR EVERY
* 4K BANK UNDER TEST.
*
* R0=DATA WRITTEN INTO MEMORY(SHOULD BE)
* R1=DATA READ FROM MEMORY(WAS)
* R2=VIRTUAL ADDRESS
* R3=TIMES THROUGH COUNTER
* R4=NOT USED
* R5=BLOCK BOUNDARY BIT MASK.
*****
TST27:
JSR R5, $SCOPE ;GO TO SCOPE ROUTINE.
;NO MINIMUM BLOCK SIZE REQUIRED THIS TEST.
;WORD 0
JSR R4, INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
MOV R2,TEMP ;SAVE BANK STARTING ADDRESS
CLR R3 ;CLEAR PASS COUNTER
MOV #000377,R0 ;SETUP TO WRITE PATTERN
2$: MOV R0,(R2)+ ;WRITE PATTERN
BIT R5,R2 ;END OF 4K?
BNE 2$ ;CONTINUE WRITING IF NO.
3$: MOV -(R2),R1 ;GET DATA WRITEN
CMP R0,R1 ;COMPARE THE CHECK WORD WITH THE DATA READ.
BEQ 65$ ;BRANCH OVER ERROR CALL IF GOOD DATA.
64$: JSR PC, SPRT2 ;SET UP VALUES FOR ERROR PRINTING.
JSR PC, $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
;WORD 10 ;ERROR TYPE CODE.
65$:
4$: SWAB R0 ;SWAP BYTES OF DATA
MOV R0,(R2) ;WRITE SWAPPED WORD
MOV (R2),R1 ;GET DATA WRITEN
CMP R0,R1 ;COMPARE THE CHECK WORD WITH THE DATA READ.
BEQ 67$ ;BRANCH OVER ERROR CALL IF GOOD DATA.
66$: JSR PC, SPRT2 ;SET UP VALUES FOR ERROR PRINTING.
JSR PC, $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
;WORD 10 ;ERROR TYPE CODE.
67$:
SWAB R0 ;PUT DATA BACK TO ORINGINAL
TST R3 ;IF ON PASS 0 OR PASS 3
BEQ 5$ ;WE ARE ADDRESSING DOWN
CMP R3,#3 ;IF ON PASS 1 OR 2 GO TO
BNE 6$ ;UPWARD

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2927 013424 030502          5$: BIT      R5,R2      ;DONE A PASS?
2928 013426 001346          BNE     3$          ;IF NO CONTINUE
2929 013430 005203          INC     R3          ;IF YES INCREMENT PASS COUNTER
2930 013432 022703 000004     CMP     #4,R3      ;ARE WE DONE ALL PASSES FOR THIS 4K?
2931 013436 001427          BEQ     9$          ;IF YES BRANCH
2932 013440 000300          SWAB   R0          ;ELSE SET UP NEW READ WORD
2933 013442 000404          BR     7$          ;GO TO START OF ADDRESS UP
2934 013444 062702 000002     6$: ADD     #2,R2      ;UPDATE TO NEXT ADDRESS
2935 013450 030502          BIT     R5,R2      ;DONE A PASS
2936 013452 001411          BEQ     8$          ;IF YES BRANCH
2937 013454 011201          7$: MOV     (R2),R1   ;GET DATA WRITTEN
2938 013456 020001          CMP     R0,R1      ;COMPARE THE CHECK WORD WITH THE DATA READ.
2939 013460 001405          BEQ     69$        ;BRANCH OVER ERROR CALL IF GOOD DATA.
2940 013462 004767 004644     68$: JSR     PC,SPRNT2 ;SET UP VALUES FOR ERROR PRINTING.
2941 013466 004767 006112     JSR     PC,$ERROR  ;*** ERROR *** (GO TYPE A MESSAGE)
2942 013472 000010          .WORD  10         ;ERROR TYPE CODE.
2943 013474
2944 013474 000733          69$: BR     4$
2945 013476 005203          8$: INC     R3          ;INCREMENT PASS COUNTER
2946 013500 000300          SWAB   R0          ;SET UP NEW READ WORD
2947 013502 020327 000002     CMP     R3,#2      ;ADDRESSING UP?
2948 013506 001316          BNE     3$          ;IF NO GO TO DOWN SEQUENCE
2949 013510 016702 166100     MOV     TEMP,R2    ;IF YES RESET ADDRESS TO START
2950 013514 000757          BR     7$          ;GO TO UP SEQUENCE
2951 013516 004467 000650     9$: JSR     R4,INITMM ;INITIALIZE MEMORY ADDRESS POINTERS
2952 013522 004767 001422     JSR     PC,MMUP    ;UPDATE TO NEW BANK IF EXISTS
2953
2954
2955 ;*****
2956 ;*TEST 30 WRITE CHECKERBOARD STARTING WITH '125252' DATA.
2957 ;* THESE TESTS WRITE A CHECKERBOARD THROUGHOUT MEMORY STALL
2958 ;* FOR 2 SECONDS THEN CHECK PATTERN TO VERIFY DATA DID NOT
2959 ;* DETERIORATE BETWEEN REFRESH CYCLES.
2960 ;*
2961 ;* R0=DATA WRITTEN INTO MEMORY(SHOULD BE)
2962 ;* R1=DATA READ FROM MEMORY(WAS)
2963 ;* R2=VIRTUAL ADDRESS
2964 ;* R3=SMALL LOOP COUNTER FOR STALL
2965 ;* R4=NUMBER OF TIMES SMALL LOOP DONE
2966 ;* R5=BLOCK BOUNDARY BIT MASK.
2967 ;*****
2967 013526          †ST30:
2968 013526 004567 005042     JSR     R5,$SCOPE ;GO TO SCOPE ROUTINE.
2969 013532 000000          .WORD  0          ;NO MINIMUM BLOCK SIZE REQUIRED THIS TEST.
2970 013534 004467 000632     JSR     R4,INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS
2971 013540 012700 125252     MOV     #125252,R0 ;SETUP DATA PATTERN
2972 013544 010022          1$: MOV     R0,(R2)+ ;WRITE A WORD
2973 013546 005100          COM     R0          ;COMPLEMENT DATA
2974 013550 030502          BIT     R5,R2      ;CHECK FOR END OF A BLOCK.
2975 013552 001374          BNE     1$          ;BRANCH IF MORE IN CURRENT BLOCK.
2976 013554 004767 C 1370     JSR     PC,MMUP    ;FIND NEXT BLOCK AND LOOP TO 1$.
2977 013560 005003          CLR     R3          ;SET UP COUNTER FOR STALL
2978 013562 012704 000046     2$: MOV     #46,R4    ;DO LOOP 46 TIMES OR 2 SEC. TOTAL.
2979 013566 005303          DEC     R3
2980 013570 001376          BNE     2$
2981 013572 005304          DEC     R4
2982 013574 001374          BNE     2$

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2983 013576 004467 000570 JSR R4 INITMM ; INITIALIZE THE MEMORY ADDRESS POINTERS.
2984 013602 012700 125252 MOV #125252,R0 ; INIT DATA FOR CHECKING
2985 013606 3$:
2986 013606 012201 MOV (R2)+, R1 ; GET THE DATA FROM MEMORY UNDER TEST.
2987 013610 020001 CMP R0, R1 ; COMPARE THE CHECK WORD WITH THE DATA READ.
2988 013612 001405 BEQ 65$ ; BRANCH OVER ERROR CALL IF GOOD DATA.
2989 013614 004767 004512 JSR PC, SPRNT2 ; SET UP VALUES FOR ERROR PRINTING.
2990 013620 004767 005760 JSR PC, $ERROR ; *** ERROR *** (GO TYPE A MESSAGE)
2991 013624 000006 .WORD 6 ; ERROR TYPE CODE.
2992 013626 65$:
2993 013626 005100 COM R0
2994 013630 030502 BIT R5, R2 ; CHECK FOR END OF A BLOCK.
2995 013632 001365 BNE 3$ ; BRANCH IF MORE IN CURRENT BLOCK.
2996 013634 004767 001310 JSR PC, MMUP ; FIND NEXT BLOCK AND LOOP TO 1$.
2997
2998 *****
2999 : TEST 31 WRITE CHECKERBOARD STARTING WITH 052525 DATA
3000 *****
3001 013640 004567 004730 JSR R5, $SCOPE ; GO TO SCOPE ROUTINE.
3002 013644 000000 .WORD 0 ; NO MINIMUM BLOCK SIZE REQUIRED THIS TEST.
3003 013646 004467 000520 JSR R4 INITMM ; INITIALIZE THE MEMORY ADDRESS POINTERS.
3004 013652 012700 052525 MOV #052525,R0 ; SETUP DATA PATTERN
3005 013656 010022 1$: MOV R0, (R2)+ ; WRITE A WORD
3006 013660 005100 COM R0
3007 013662 030502 BIT R5, R2 ; CHECK FOR END OF A BLOCK.
3008 013664 001374 BNE 1$ ; BRANCH IF MORE IN CURRENT BLOCK.
3009 013666 004767 001256 JSR PC, MMUP ; FIND NEXT BLOCK AND LOOP TO 1$.
3010 013672 005003 CLR R3 ; SET COUNTER FOR LOOP
3011 013674 012704 000046 MOV #46, R4 ; DO LOOP 46 TIMES OR 2 SEC. TOTAL
3012 013700 005303 2$: DEC R3
3013 013702 001376 BNE 2$
3014 013704 005304 DEC R4
3015 013706 001374 BNE 2$
3016 013710 004467 000456 JSR R4 INITMM ; INITIALIZE THE MEMORY ADDRESS POINTERS.
3017 013714 012700 052525 MOV #052525,R0 ; INIT PATTERN FOR CHECKING
3018 013720 3$:
3019 013720 012201 MOV (R2)+, R1 ; GET THE DATA FROM MEMORY UNDER TEST.
3020 013722 020001 CMP R0, R1 ; COMPARE THE CHECK WORD WITH THE DATA READ.
3021 013724 001405 BEQ 65$ ; BRANCH OVER ERROR CALL IF GOOD DATA.
3022 013726 004767 004400 JSR PC, SPRNT2 ; SET UP VALUES FOR ERROR PRINTING.
3023 013732 004767 005646 JSR PC, $ERROR ; *** ERROR *** (GO TYPE A MESSAGE)
3024 013736 000006 .WORD 6 ; ERROR TYPE CODE.
3025 013740 65$:
3026 013740 005100 COM R0
3027 013742 030502 BIT R5, R2 ; CHECK FOR END OF A BLOCK.
3028 013744 001365 BNE 3$ ; BRANCH IF MORE IN CURRENT BLOCK.
3029 013746 004767 001176 JSR PC, MMUP ; FIND NEXT BLOCK AND LOOP TO 1$.

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3030 .SBTTL DONE: RELOCATE PROGRAM AND REPEAT ALL TESTS.
3031 013752 DONE:
3032 013752 004567 004616 JSR R5, $SCOPE ;GO TO SCOPE ROUTINE.
3033 013756 000000 .WORD 0 ;NO MINIMUM BLOCK SIZE REQUIRED THIS TEST.
3034 013760 005067 165204 TST32: CLR $TIMES ;RESET ITERATION COUNTER FOR RESTARTING TEST.
3035 013764 105067 165112 CLRB $STNM ;RESET TEST NUMBER.
3036 013770 036767 164606 165536 1$: BIT PRGMAP, SAVTST ;CHECK IF PROGRAM IS IN TEST AREA.
3037 013776 001004 BNE 2$ ;BR IF IT PROG IN MEM TO BE TESTED.
3038 014000 036767 164600 165530 BIT PRGMAP+2, SAVTST+2 ;CHECK HI 64K
3039 014006 001434 BEQ $OP ;BR IF PROG NOT IN MEM TO BE TESTED.
3040 014010 032777 000200 165122 2$: BIT #SW07, @SWR ;CHECK FOR INHIBIT RELOCATION SWITCH.
3041 014016 001030 BNE $EOP ;SKIP RELOCATION IF SWITCH SET.
3042 014020 022767 000003 164554 CMP #3, PRGMAP ;CHECK IF PROGRAM IN FIRST BK.
3043 014026 001012 BNE 4$ ;BR IF NOT IN FIRST BK.
3044 014030 005737 000042 TST @#42 ;CHECK FOR A ACT11.
3045 014034 001014 BNE 5$ ;BR IF A ACT11.
3046 014036 105737 001224 TSTB @#SENV ;CHECK FOR APT
3047 014042 001011 BNE 5$ ;IF APT DO NOT RELOCATE
3048 014044 004767 002354 JSR PC, RELTOP ;RELOCATE PROGRAM TO TOP OF MEMORY.
3049 014050 000167 172004 3$: JMP START1 ;LOOP BACK AND RUN ALL TESTS AGAIN.
3050
3051 014054 004767 002746 4$: JSR PC, RELO ;RELOCATE PROGRAM BACK TO FIRST BK.
3052 014060 005737 000042 TST @#42 ;TEST FOR XXDP
3053 014064 001402 BEQ 6$ ;IF NOT RUNNING UNDER MON. DONT
3054 014066 004767 003142 5$: JSR PC, RESLDR ;RESTORE LOADERS.
3055 014072 6$:
3056 014072 004567 007360 JSR R5, $PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
3057 014076 001201 .WORD $CRLF ;ADDRESS OF MESSAGE TO BE TYPED

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3067 014100
3068 014100 000240
3069 014102 005067 165062
3070 014106 005267 165100
3071 014112 042767 100000 165072
3072 014120 005327
3073 014122 000001
3074 014124 003035
3075 014126 012737
3076 014130 000001
3077 014132 014122
3078 014134 004567 007316
3079 014140 014224
3080 014142 016746 165044
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3083 014146 013746 177776
3084 014152 004767 010220
3085 014156 004567 007274
3086 014162 014241
3087 014164
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3089 014164 016700 163652
3090 014170 001413
3091 014172 000005
3092 014174 004710
3093 014176 000240
3094 014200 000240
3095 014202 000240
3096 014204 023737 000042 000046
3097 014212 001402
3098 014214 004767 003074
3099 014220
3100 014220 000167 171634
3101 014224 005015 047105 020104
3102 014232 040520 051523 021440
3103 014240 000
3104 014241 377 377 000
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;*****
.SBTTL END OF PASS ROUTINE
;* INCREMENT THE PASS NUMBER ($PASS)
;* TYPE "END PASS XXXXX" (WHERE XXXXX IS A DECIMAL NUMBER)
;* IF THERES A MONITOR GO TO IT
;* IF THERE ISN'T JUMP TO START1
$EOP:
NOP
CLR $TIMES ;; ZERO THE NUMBER OF ITERATIONS
INC $PASS ;; INCREMENT THE PASS NUMBER
BIC #100000,$PASS ;; DON'T ALLOW A NEG. NUMBER
DEC (PC)+ ;; LOOP?
$EOPCT: .WORD 1
BGT $DOAGN ;; YES
MOV (PC)+,2(PC)+ ;; RESTORE COUNTER
$ENDCT: .WORD 1
$EOPCT
JSR R5, $SPRINT ;; GO PRINT OUT THE FOLLOWING MESSAGE.
MOV $ENDMG ;; ADDRESS OF MESSAGE TO BE TYPED
MOV $PASS,-($SP) ;; SAVE $PASS FOR TYPEOUT
;* THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE $STYDPS ROUTINE
;* WIHTOUT USING A "TRAP" INSTRUCTION AS CALLED FOR BY **SYSTEMAC**.
MOV 2($PSW),-($SP) ;; PUT THE PROCESSOR STATUS ON THE STACK
JSR PC,$STYDPS ;; GO TO THE SUBROUTINE
JSR R5,$SPRINT ;; GO PRINT OUT THE FOLLOWING MESSAGE.
.WORD $ENULL ;; ADDRESS OF MESSAGE TO BE TYPED
$GET42:
MOV 42,RO ;; GET MONITOR ADDRESS
BEQ $DOAGN ;; BRANCH IF NO MONITOR
RESET ;; CLEAR THE WORLD
JSR PC,(RO) ;; GO TO MONITOR
NOP ;; SAVE ROOM
NOP ;; FOR
NOP ;; ACT11
CMP 2($42),2($46) ;; ARE WE UNDER ACT11 OR XXDP
BEQ $DOAGN ;; IF ACT11 THEN RESTART
JSR PC,$SAVLDR ;; IF XXDP FIRST SAVE MONITOR
$DOAGN:
JMP START1 ;; RETURN*****
$ENDMG: .ASCIZ <15><12>/END PASS #/
$ENULL: .BYTE -1,-1,0 ;; NULL CHARACTER STRING
.SBTTL SUBROUTINE AND TRAP ROUTINE SECTION.
.SBTTL MEMORY MANAGEMENT AND ADDRESSING SUBROUTINES.
;*****
;* SET UP ALL THE MEM MGMT REGISTERS FOR NORMAL OPERATION.
;* THE PROGRAM IS POINTED TO BY PARS 0 AND 1.
;* THE MEMORY UNDER TEST IS POINTED TO BY PARS 2 AND 3.
;* THE DEVICE ADDRESS AREA IS POINTED TO BY PAR 7.
;* PARS 4, 5, AND 6 ARE UNUSED.
;*****

```

```

3114 014244 MMINIT:
3115 014244 012737 077406 172300 MOV #200-1*400+UP+RW, @#KIPDR0 ;SET KIPDR0 = RW UP 200 BLOCKS
3116 014252 012737 077406 172302 MOV #200-1*400+UP+RW, @#KIPDR1 ;SET KIPDR1 = RW UP 200 BLOCKS
3117 014260 012737 077406 172304 MOV #200-1*400+UP+RW, @#KIPDR2 ;SET KIPDR2 = RW UP 200 BLOCKS
3118 014266 012737 077406 172306 MOV #200-1*400+UP+RW, @#KIPDR3 ;SET KIPDR3 = RW UP 200 BLOCKS
3119 014274 005037 172310 CLR @#KIPDR4
3120 014300 005037 172312 CLR @#KIPDR5
3121 014304 005037 172314 CLR @#KIPDR6
3122 014310 012737 077406 172316 MOV #200-1*400+UP+RW, @#KIPDR7 ;SET KIPDR7 = RW UP 200 BLOCKS
3123 014316 005037 172340 @#KIPAR0 ;MAP PAR0 INTO BANK0
3124 014322 012737 000200 172342 MOV #200, @#KIPAR1 ;MAP PAR1 INTO BANK1
3125 014330 005037 172344 CLR @#KIPAR2 ;MAP PAR2 INTO BANK0
3126 014334 005037 172346 CLR @#KIPAR3
3127 014340 005037 172350 CLR @#KIPAR4
3128 014344 005037 172352 CLR @#KIPAR5
3129 014350 005037 172354 CLR @#KIPAR6
3130 014354 012737 007600 172356 MOV #7600, @#KIPAR7 ;MAP PAR7 INTO I/O BANK
3131 014362 012737 000001 177572 MOV #1, @#SRO ;ENABLE MEMORY MANAGEMENT
3132 014370 000207 RTS PC ;RETURN
3133
3134
3135
3136
3137

```

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*****
* MEMORY ADDRESS POINTER INITIALIZATION ROUTINES.
*****
3138 014372 012767 000001 165144 INITMM: MOV #BIT0, BITPT ;SET POINTER TO BANK0
3139 014400 005067 165142 CLR BITPT+2 ;CLEAR HI 64K BANK POINTERS
3140 014404 005002 CLR R2 ;SET ADDRESS POINTER TO 0
3141 014406 016705 165174 MOV BLKMSK, R5 ;RESET R5 TO BLOCK MASK.
3142 014412 005767 164170 TST MMVA ;CHECK FOR MEM MGMT AVAILABLE
3143 014416 001514 BEQ 10$ ;BRANCH IF NO MEM MGMT
3144 014420 005037 172344 CLR @#KIPAR2 ;SET UP 3RD PAR TO BANK0
3145 014424 012702 040000 MOV #40000, R2 ;RESET VIRTUAL ADR POINTER
3146 014430 036767 165110 1$: BIT BITPT, TSTMAP ;CHECK IF THIS BANK TO BE TESTED
3147 014436 011015 BNE 2$ ;BRANCH IF MATCH
3148 014440 036767 165102 165064 BIT BITPT+2, TSTMAP+2 ;CHECK IN HI MAP
3149 014446 001011 BNE 2$ ;BRANCH IF MATCH
3150 014450 062737 000200 172344 ADD #200, @#KIPAR2 ;UPDATE MEM MGMT, THIRD PAR.
3151 014456 006367 165062 ASL BITPT ;UPDATE LO POINTER TO NEXT BANK.
3152 014462 006167 165060 ROL BITPT+2 ;...HI POINTER.
3153 014466 100360 BPL 1$ ;BR IF MORE.
3154 014470 000000 HALT ;FATAL ERROR!!! NO 4K BANK FOUND?
3155 014472 036767 165046 165102 2$: BIT BITPT, LADMAP ;CHECK IF LAST BANK.
3156 014500 001004 BNE 3$ ;BR IF LAST BANK.
3157 014502 036767 165040 165074 BIT BITPT+2, LADMAP+2 ;CHECK IF LAST BANK.
3158 014510 001405 BEQ 4$ ;BR IF NOT LAST BANK.
3159 014512 016705 165062 3$: MOV LADMSK, R5 ;SET MASK TO FIND LAST ADR.
3160 014516 042767 020000 165052 BIC #20000, TEMPLAD ;MAKE SURE VIRTUAL LAST ADR IN BANK 2.
3161 014524 013737 172344 172346 4$: MOV @#KIPAR2, @#KIPAR3 ;COPY CURRENT PAR INTO FORTH PAR.
3162 014532 016767 165006 165010 MOV BITPT, TMPPT ;COPY BITPT...LO 64K.
3163 014540 016767 165002 165004 MOV BITPT+2, TMPPT+2 ;...HI 64K.
3164 014546 032705 020000 BIT #BIT13, R5 ;CHECK FOR A BLOCK SIZE OF 8K.
3165 014552 001505 BEQ 21$ ;BRANCH IF NOT 8K.
3166 014554 062737 000200 172346 5$: ADD #200, @#KIPAR3 ;UP DATE FORTH PAR.
3167 014562 006367 164762 ASL TMPPT ;UPDATE LO POINTER TO NEXT 4K BANK.
3168 014566 006167 164760 ROL TMPPT+2 ;...HI POINTER.
3169 014572 100473 BMI 20$ ;BR IF NO MORE.

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3170	014574	036767	164750	164726		BIT	TMPPT, TSTMAP	;CHECK IF BANK TO BE TESTED.
3171	014602	001004				BNE	6\$;BRANCH IF A MATCH.
3172	014604	036767	164742	164720		BIT	TMPPT+2, TSTMAP+2	;CHECK FOR HI 64K BANKS.
3173	014612	001760				BEQ	5\$;BRANCH IF NO MEMORY
3174	014614	036767	164730	164760	6\$:	BIT	TMPPT, LADMAP	;CHECK IF LAST BANK.
3175	014622	001004				BNE	7\$;BRANCH IF A MATCH
3176	014624	036767	164722	164752		BIT	TMPPT+2, LADMAP+2	;CHECK HI 64K
3177	014632	001455				BEQ	21\$;BR IF NOT LAST BANK.
3178	014634	016705	164740		7\$:	MOV	LADMSK, R5	;RESET MASK TO FIND LAST ADR.
3179	014640	052767	020000	164730		BIS	#20000, TMLPAD	;MAKE SURE LAST ADDRESS IS IN BANK 3.
3180	014646	000447				BR	21\$;BR TO FINISH UP.
3181								
3182	014650	036767	164670	164652	10\$:	BIT	BITPT, TSTMAP	;CHECK IF THIS BANK TO BE TESTED.
3183	014656	001006				BNE	11\$;BR IF MATCH.
3184	014660	062702	020000			ADD	#20000, R2	;UPDATE PHYSICAL ADR PNTR TO NEXT BANK.
3185	014664	106367	164654			ASLB	BITPT	;UPDATE BANK POINTER TO NEXT BANK.
3186	014670	100367				BPL	10\$;BR IF MORE BANKS.
3187	014672	000000				HALT		;FATAL ERROR!!! NO 4K BANK FOUND?
3188	014674	016767	164644	164646	11\$:	MOV	BITPT, TMPPT	;COPY BANK POINTER.
3189	014702	036767	164636	164672		BIT	BITPT, LADMAP	;CHECK IF LAST BANK.
3190	014710	001021				BNE	12\$;BR IF LAST BANK.
3191	014712	032705	020000			BIT	#BIT13, R5	;CHECK FOR BK BLOCK SIZE.
3192	014716	001423				BEQ	21\$;BRANCH IF SMALLER BLOCK SIZE.
3193	014720	106367	164624			ASLB	TMPPT	;POINT TO NEXT BANK.
3194	014724	100416				BMI	20\$;BRANCH IF OVERFLOW.
3195	014726	036767	164616	164574		BIT	TMPPT, TSTMAP	;CHECK IF BANK TO BE TESTED.
3196	014734	001412				BEQ	20\$;BRANCH IF NOT TO BE TESTED.
3197	014736	112767	000011	164613		MOVB	#11, FLAGBK	;SET BK BLOCK SIZE FLAG.
3198	014744	036767	164600	164630		BIT	TMPPT, LADMAP	;CHECK FOR LAST BANK.
3199	014752	0C1403				BEQ	20\$;BR IF NOT LAST BANK.
3200	014754	0 6705	164620		12\$:	MOV	LADMSK, R5	;RESET MASK TO FIND LAST ADR.
3201	014760	0 J0402				BR	21\$;SKIP MASK RESET.
3202	014762	0 12705	017777		20\$:	MOV	#MASK4K, R5	;RESET MASK TO 4K BLOCK SIZE.
3203	014766	0 56767	164552	164554	21\$:	BITPT	TMPPT	;SET TMPPT FOR FLAGING LAST BANK.
3204	014774	0 56767	164546	164550		BIS	BITPT+2, TMPPT+2	
3205	015002	J36767	164536	164560		BIT	BITPT, FADMAP	;CHECK IF FIRST ADDRESS NEEDS TO BE SET.
3206	015010	001004				BNE	22\$;BR IF FIRST BANK.
3207	015012	036767	164530	164552		BIT	BITPT+2, FADMAP+2	;CHECK HI 64K.
3208	015020	001450				BEQ	INITEX	;BR IF NOT FIRST BANK.
3209	015022	016702	164536		22\$:	MOV	TMPPAD, R2	;RESET ADDRESS POINTER TO FIRST ADR.
3210	015026	000445				BR	INITEX	
3211								
3212	015030	016705	164552		INITDN:	MOV	BLKMSK, R5	;RESET R5 TO CURRENT BLOCK MASK.
3213	015034	005002				CLR	R2	;INIT ADDRESS POINTER.
3214	015036	005767	163544			TST	MMAVA	;CHECK FOR MEM MGMT
3215	015042	001411				BEQ	31\$;BRANCH IF NO MEM MGMT
3216	015044	012767	100000	164474		MOV	#BIT15, BITPT+2	;SET POINTER TO TOP BIT
3217	015052	005067	164466			CLR	BITPT	
3218	015056	012737	007600	172344		MOV	#7600, #KIPAR2	;SET PAR TO TOP OF MEM
3219	015064	000403				BR	32\$;BRANCH TO COMMON AREA
3220								
3221	015066	012767	000400	164450	31\$:	MOV	#BIT8, BITPT	;SET UP BANK POINTER
3222	015074	012767	015116	164452	32\$:	MOV	#33\$, MMORE	;SET "MMDOWN" EXIT ADDRESS.
3223	015102	066767	163472	164444		ADD	RELOC, MMORE	;ADD OFFSET
3224	015110	004767	000524			JSR	PC, MMDOWN	;ROUTINE TO SEARCH DOWNWARD FOR TOP MEM BANK
3225	015114	000000				HALT		;FATAL ERROR!!! NO MEM INDICATED IN MEM MAP ABOVE BK!


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3226 015116 036767 164422 164456 33$: BIT BITPT, LADMAP ;CHECK FOR NON BOUNDARY LAST ADDR.
3227 015124 001004 BNE 34$ ;BR IF LAST BANK FLAG FOUND.
3228 015126 036767 164414 164450 BIT BITPT+2,LADMAP+2 ;CHECK FOR NON BOUNDARY LAST ADDR.
3229 015134 001402 BEQ INTEX ;BR IF NO LAD FLG FOUND.
3230 015136 016702 164432 34$: MOV LSTADR, R2 ;SET UP R2.
3231 015142 010467 164406 INITEX: MOV R4, MMORE ;PUT RETURN PC INTO "MMORE"
3232 015146 000204 RTS R4 ;RETURN
3233
3234 ;*****
3235 ;* COMMON UPWARDS ADDRESSING ROUTINE
3236 ;* FINDS NEXT EXISTING 4K BANK AND UPDATES POINTERS.
3237 ;* GOES TO ADDRESS IN "MMORE" IF MORE BANKS
3238 ;* DOES STRAIGHT EXIT WHEN ALL MEMORY HAS BEEN DONE.
3239 ;*****
3240 015150 036767 164374 164424 MMUP: BIT TMPPT, LADMAP ;CHECK FOR LAST BANK FLAG.
3241 015156 001122 BNE 10$ ;BR IF LAST BANK.
3242 015160 036767 164366 164416 BIT TMPPT+2,LADMAP+2 ;CHECK FOR LAST BANK FLAG.
3243 015166 001116 BNE 10$ ;BR IF LAST BANK.
3244 015170 016705 164412 MOV BLKMSK, R5 ;RESET R5 TO BLOCK MASK.
3245 015174 005767 163406 TST MMAVA ;CHECK FOR MEM MGMT AVAILABLE
3246 015200 001515 BEQ 20$ ;BRANCH IF NO MEM MGMT
3247 015202 012702 040000 MOV #40000, R2 ;RESET VIRTUAL ADR POINTER
3248 015206 062737 000200 172344 1$: ADD #200, @#KIPAR2 ;UPDATE MEM MGMT THIRD PAR.
3249 015214 006367 164324 ASL BITPT ;UPDATE LO POINTER TO NEXT BANK.
3250 015220 006167 164322 ROL BITPT+2 ;...HI POINTER.
3251 015224 100577 BMI 32$ ;BR IF ALL DONE.
3252 015226 036767 164312 164274 BIT BITPT, TSTMAP ;CHECK IF THIS BANK EXISTS
3253 015234 001004 BNE 2$ ;BRANCH IF MATCH
3254 015236 036767 164304 164266 BIT BITPT+2,TSTMAP+2 ;CHECK IN HI MAP
3255 015244 001760 BEQ 1$ ;BRANCH IF NO MATCH
3256 015246 036767 164272 164326 2$: BIT BITPT, LADMAP ;CHECK FOR LAST BANK FLAG.
3257 015254 001004 BNE 3$ ;BRANCH IF LAST BANK FLAG.
3258 015256 036767 164264 164320 BIT BITPT+2,LADMAP+2 ;CHECK IF LAST BANK FLAG.
3259 015264 001405 BEQ 4$ ;BR IF NOT LAST BANK.
3260 015266 016705 164306 3$: MOV LADMSK, R5 ;RESET MASK.
3261 015272 042767 020000 164276 BIC #20000, TEMPLAD ;MAKE SURE VIRTUAL LAST ADR IN BANK 2
3262 015300 016767 164240 164242 4$: MOV BITPT, TMPPT ;COPY BITPT...LO 64K.
3263 015306 016767 164234 164236 MOV BITPT+2,TMPPT+2 ;...HI 64K.
3264 015314 032705 020000 BIT #BIT13, R5 ;CHECK FOR A BLOCK SIZE OF 8K.
3265 015320 001530 BEQ 31$ ;BRANCH IF NOT.
3266 015322 013737 172344 172346 MOV @#KIPAR2,@#KIPAR3 ;COPY CURRENT PAR INTO FORTH PAR.
3267 015330 062737 000200 172346 5$: ADD #200, @#KIPAR3 ;UP DATE FORTH PAR.
3268 015336 006367 164206 TMPPT ;UPDATE LO POINTER TO NEXT 4K BANK.
3269 015342 006167 164204 ROL TMPPT+2 ;...HI POINTER.
3270 015346 100513 BMI 30$ ;BR IF NO MORE.
3271 015350 036767 164174 164152 6$: BIT TMPPT, TSTMAP ;CHECK IF BANK TO BE TESTED.
3272 015356 001004 BNE 7$ ;BRANCH IF A MATCH.
3273 015360 036767 164166 164144 BIT TMPPT+2,TSTMAP+2 ;CHECK FOR HI 64K BANKS.
3274 015366 001760 BEQ 5$ ;BRANCH IF NO MEMORY
3275 015370 036767 164154 164204 7$: BIT TMPPT,LADMAP ;CHECK FOR LAST BANK FLAG.
3276 015376 001004 BNE 8$ ;BRANCH IF A MATCH
3277 015400 036767 164146 164176 BIT TMPPT+2,LADMAP+2 ;CHECK HI 64K
3278 015406 001475 BEQ 31$ ;BR IF NO LAST BANK FLAG.
3279 015410 016705 164164 8$: MOV LADMSK, R5 ;RESET MASK TO FIND LAST ADDRESS.
3280 015414 052767 020000 164154 BIS #20000, TEMPLAD ;SET VIRTUAL ADR TO BANK 3.
3281 015422 000467 BR 31$

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3282
3283 015424 026702 164146      10$:  CMP      TEMPLAD, R2      ;CHECK IF LAST ADR REACHED.
3284 015430 001064              BNE      31$              ;BR IF MORE.
3285 015432 000474              BR       32$              ;BR IF ALL DONE.
3286
3287 015434 106267 164117      20$:  ASRB     FLAG8K          ;SHIFT BK FLAG
3288 015440 001407              BEQ     22$              ;BR IF NOT BK BLOCK.
3289 015442 103455              BCS     30$              ;BR IF ANOTHER 4K.
3290 015444 105067 164107      CLRB     FLAG8K          ;CLEAR OUT ALL FLAGS.
3291 015450 162702 040000      SUB     #40000, R2       ;BACK UP BK.
3292 015454 062702 020000      21$:  ADD     #20000, R2       ;UPDATE PHYSICAL ADR PNTR TO NEXT BANK.
3293 015460 106367 164060      22$:  ASLB     BITPT          ;UPDATE POINTER.
3294 015464 100457              BMI     32$              ;BRANCH WHEN END IS REACHED.
3295 015466 036767 164052 164034  BIT     BITPT, TSTMAP     ;CHECK IF THIS BANK EXISTS.
3296 015474 001767              BEQ     21$              ;BRANCH IF NO MATCH.
3297 015476 036767 164042 164076  BIT     BITPT, LADMAP     ;CHECK FOR LAST BANK FLAG.
3298 015504 001402              BEQ     23$              ;BR IF NO MATCH.
3299 015506 016705 164066      MOV     LADMSK, R5        ;RESET MASK TO FIND LAST ADR.
3300 015512 016767 164026 164030  23$:  MOV     BITPT, TMPPT     ;SET UP TMP POINTER.
3301 015520 032705 020000      BIT     #BIT13, R5        ;CHECK FOR BK BLOCK SIZE.
3302 015524 001426              BEQ     31$              ;BRANCH IF SMALLER BLOCK SIZE.
3303 015526 106367 164016      ASLB     TMPPT           ;POINT TO NEXT BANK.
3304 015532 100421              BMI     30$              ;BRANCH IF OVERFLOW.
3305 015534 036767 164010 163766  BIT     TMPPT, TSTMAP     ;CHECK IF BANK TO BE TESTED.
3306 015542 001415              BEQ     30$              ;BRANCH IF NOT TO BE TESTED.
3307 015544 036767 163774 164030  BIT     BITPT, LADMAP     ;CHECK FOR LAST BANK FLAG.
3308 015552 112767 000011 163777  MOVB    #11, FLAG8K       ;SET BK BLOCK FLAG.
3309 015560 036767 163760 164014  BIT     BITPT, LADMAP     ;CHECK FOR LAST BANK FLAG.
3310 015566 001403              BEQ     30$              ;BR IF NO FLAG.
3311 015570 016705 164004      MOV     LADMSK, R5        ;RESET MASK TO FIND LAST ADR.
3312 015574 000402              BR      31$
3313 015576 012705 017777      30$:  MOV     #MASK4K, R5       ;SET MASK TO 4K.
3314 015602 056767 163736 163740  31$:  BITPT  TMPPT           ;SET TMPPT FOR FINDING LAST ADR.
3315 015610 056767 163732 163734  BIS     BITPT+2, TMPPT+2
3316 015616 016716 163732      MOV     MMORE, (SP)       ;FUDGE RETURN ADDRESS TO LOOP.
3317 015622 000207              RTS     PC                ;RETURN
3318
3319 015624 005767 164446      32$:  TST     MPRX            ;CHECK FOR ANY PARITY REGISTERS PRESENT.
3320 015630 001402              BEQ     33$              ;BR IF NONE.
3321 015632 004767 001744      JSR     PC, CKPMER        ;CHECK FOR PARITY MEMORY ERRORS.
3322 015636 000207      33$:  RTS     PC                ;STRAIGHT RETURN.
3323
3324
3325
3326
3327
3328
3329
3330 015640 036767 163700 163722  MMDOWN: BIT     BITPT, FADMAP ;CHECK FOR FIRST ADR FLAG.
3331 015646 001004              BNE     1$              ;BR IF FIRST ADR IN THIS BANK.
3332 015650 036767 163672 163714  BIT     BITPT+2, FADMAP+2 ;CHECK FOR FIRST ADR FLAG.
3333 015656 001404              BEQ     2$              ;BR IF NO FLAG
3334 015660 026702 163700      1$:  CMP     TMPFAD, R2       ;CHECK IF FIRST ADDRESS REACHED.
3335 015664 001052              BNE     9$              ;BR IF MORE.
3336 015666 000453              BR      10$             ;BR IF ALL DONE.
3337 015670 005767 162712      2$:  TST     MMAVA           ;CHECK IF MEM MGMT IS AVAILABLE
    
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*****
; * MEMORY DOWNWARDS ADDRESSING SUBROUTINE.
; * FINDS NEXT LOWER 4K BANK AND UPDATES POINTERS.
; * GOES TO ADDRESS IN "MMORE" IF MORE BANKS.
; * DOES STRAIGHT EXIT WHEN ALL MEMORY HAS BEEN DONE.
*****
    
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3338	015674	001425				BEQ	6\$; BRANCH IF NOT
3339	015676	162737	000200	172344	3\$:	SUB	#200, 2#KIPAR2		; LOWER MEM MGMT PAR BY 4K
3340	015704	006067	163636			ROR	BITPT+2		; MOV POINTER TO NEXT LOWER BANK...HI MAP.
3341	015710	006067	163630			ROR	BITPT		; ...LO MAP.
3342	015714	103440				BCS	10\$; BR IF NO MORE.
3343	015716	036767	163622	163604		BIT	BITPT, TSTMAP		; CHECK FOR BANK EXISTING
3344	015724	001004				BNE	4\$; BR IF BANK TO BE TESTED.
3345	015726	036767	163614	163576		BIT	BITPT+2, TSTMAP+2		; CHECK FOR BANK IN HI MAP.
3346	015734	001760				BEQ	3\$; BR IF NOT THERE.
3347	015736	012702	060000		4\$:	MOV	#60000, R2		; SET ADR POINTER TO TOP OF BANK
3348	015742	000411				BR	7\$; GO TO COMMON EXIT
3349	015744	162702	020000		5\$:	SUB	#20000, R2		; BACK POINTER DOWN ONE BANK
3350	015750	006267	163570		6\$:	ASR	BITPT		; MOVE POINTER TO NEXT LOWER BANK
3351	015754	103420				BCS	10\$; BRANCH TO EXIT IF NO MORE MEM
3352	015756	036767	163562	163544		BIT	BITPT, TSTMAP		; CHECK IF BANK EXISTS
3353	015764	001767				BEQ	5\$; BRANCH IF BANK DOESN'T EXIST
3354	015766	036767	163552	163574	7\$:	BIT	BITPT, FADMAP		; CHECK IF FIRST BANK FLAG.
3355	015774	001004				BNE	8\$; BR IF FIRST BANK.
3356	015776	036767	163544	163566		BIT	BITPT+2, FADMAP+2		; CHECK IF FIRST BANK FLAG.
3357	016004	001402				BEQ	9\$; BR IF NO FLAG FOUND.
3358	016006	016705	163554		8\$:	MOV	FADMSK, R5		; SET UP R5 TO FIND FIRST ADDRESS.
3359	016012	016716	163536		9\$:	MOV	MMORE, (SP)		; RESET RETURN ADDRESS
3360	016016	000207			10\$:	RTS	PC		; RETURN

3361
3362
3363
3364
3365
3366 016020 010200
3367 016022 005067 163132
3368 016026 005767 162554
3369 016032 001417
3370 016034 010146
3371 016036 013701 172344
3372 016042 006301
3373 016044 006301
3374 016046 006301
3375 016050 006301
3376 016052 006301
3377 016054 006167 163100
3378 016060 006301
3379 016062 006167 163072
3380 016066 060100
3381 016070 012601
3382 016072 000207
3383
3384
3385
3386
3387 016074 005000
3388 016076 010146
3389 016100 010246
3390 016102 016701 163436
3391 016106 016702 163434
3392 016112 006202
3393 016114 006001
3394 016116 103403
3395 016120 105200
3396 016122 100373
3397 016124 000000
3398 016126
3399 016126 012602
3400 016130 012601
3401 016132 000207
3402
3403
3404
3405
3406 016134
3407 016134 004467 176232
3408 016140 010022
3409 016142 030502
3410 016144 001375
3411 016146 004767 176776
3412 016152 000207

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.SBTTL SUBROUTINES FOR ADDRESS AND WORSE CASE NOISE TESTS.
;*****
;* SUBROUTINE TO CALCULATE PHYSICAL ADDRESS AND PUT IT IN RO (BOTTOM 16 BITS).
;* BITS 16 AND 17 ARE IN $TMP0.
;*****
PHYADR: MOV R2, RO ;VIRTUAL INTO RO
        CLR $TMP0 ;CLEAR TEMP SAVE OF HIGH BITS
        TST MMAVA ;CHECK FOR MEM MGMT AVAILABLE
        BEQ 1$ ;BRANCH IF NO MEM MGMT
        MOV R1, -(SP) ;PUSH R1 ON STACK
        MOV @KIPAR2, R1 ;GET PAR TO BE ADDED TO VIRTUAL
        ASL R1 ;SHIFT IT 6 TIMES
        ASL R1
        ASL R1
        ASL R1
        ASL R1
        ROL $TMP0 ;SAVE EXTRA BITS
        ASL R1
        ROL $TMP0
        ADD R1, RO ;ADD SHIFTED PAR TO VIRTUAL
        MOV (SP)+, R1 ;POP STACK INTO R1
1$: RTS PC ;RETURN

;*****
;* SUBROUTINE TO PUT BANK NUMBER INTO RO.
;*****
BANKNO: CLR RO ;INIT RO
        MOV R1, -(SP) ;PUSH R1 ON STACK
        MOV R2, -(SP) ;PUSH R2 ON STACK
        MOV BITPT, R1 ;GET BANK MAP POINTER...LO 64K.
        MOV BITPT+2, R2 ;...HI 64K.
1$: ASR R2 ;SHIFT POINTER...HI
    ROR R1 ;...LO
    BCS 2$ ;BR WHEN POINTER FOUND.
    INCB RO ;COUNT BANKS.
    BPL 1$ ;BR IF NOT OVERFLOW.
2$: HALT ;FATAL ERROR!!! NO POINTER FOUND.

        MOV (SP)+, R2 ;POP STACK INTO R2
        MOV (SP)+, R1 ;POP STACK INTO R1
        RTS PC ;RETURN

;*****
;* SUBROUTINE TO WRITE THE CONSTANT IN RO INTO ALL OF MEMORY.
;*****
SETCON: JSR R4, INITMM ;INITIALIZE THE MEMORY ADDRESS POINTERS.
2$: MOV RO, (R2)+ ;MOV CONSTANT INTO MEMORY
    BIT R5, R2 ;CHECK FOR END OF A BLOCK.
    BNE 2$ ;BRANCH IF MORE IN CURRENT BLOCK.
    JSR PC, MMUP ;FIND NEXT BLOCK AND LOOP TO 1$.
    RTS PC ;RETURN

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3416 016154 106112
3417 016156 106112
3418 016160 106112
3419 016162 106112
3420 016164 106112
3421 016166 106112
3422 016170 106112
3423 016172 106112
3424 016174 106122
3425 016176 106112
3426 016200 106112
3427 016202 106112
3428 016204 106112
3429 016206 106112
3430 016210 106112
3431 016212 106112
3432 016214 106112
3433 016216 106122
3434 016220 000207
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3439 016222 012704 000020
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3441 016226 010022
3442 016230 010022
3443 016232 010022
3444 016234 010022
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3446 016236 010322
3447 016240 010322
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3449 016244 010322
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3451 016246 010022
3452 016250 010022
3453 016252 010022
3454 016254 010022
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3456 016256 010322
3457 016260 010322
3458 016262 010322
3459 016264 010322
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3461 016266 005304
3462 016270 001356
3463 016272 010046
3464 016274 010300
3465 016276 012603
3466 016300 000207

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*****
* ROUTINE TO ROTATE 'C' BIT THROUGH A MEMORY LOCATION.
*****
ROTATE:  ROLB    (R2)          ; (R2)=177776 OR 000001
         ROLB    (R2)          ; (R2)=177775 OR 000002
         ROLB    (R2)          ; (R2)=177773 OR 000004
         ROLB    (R2)          ; (R2)=17776  OR 000010
         ROLB    (R2)          ; (R2)=177757 OR 000020
         ROLB    (R2)          ; (R2)=177737 OR 000040
         ROLB    (R2)          ; (R2)=177677 OR 000100
         ROLB    (R2)          ; (R2)=177777 OR 000000
         ROLB    (R2)+        ; (R2)=177577 OR 000200
         ROLB    (R2)          ; (R2)=177377 OR 000400
         ROLB    (R2)          ; (R2)=176777 OR 001000
         ROLB    (R2)          ; (R2)=175777 OR 002000
         ROLB    (R2)          ; (R2)=173777 OR 004000
         ROLB    (R2)          ; (R2)=167777 OR 010000
         ROLB    (R2)          ; (R2)=157777 OR 020000
         ROLB    (R2)          ; (R2)=137777 OR 040000
         ROLB    (R2)          ; (R2)=077777 OR 100000
         ROLB    (R2)+        ; (R2)=177777 OR 000000
         RTS      PC          ; RETURN

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*****
* SUBROUTINE TO WRITE 3 XOR 9 PATTERN INTO 256. WORD BLOCK.
*****
W3X9:  MOV      #16, R4      ; EACH LOOP WRITES 256. WORDS
25:    MOV      R0, (R2)+
        MOV      R0, (R2)+
        MOV      R0, (R2)+
        MOV      R0, (R2)+
        MOV      R3, (R2)+
        MOV      R3, (R2)+
        MOV      R3, (R2)+
        MOV      R3, (R2)+
        MOV      R0, (R2)+
        MOV      R0, (R2)+
        MOV      R0, (R2)+
        MOV      R0, (R2)+
        MOV      R3, (R2)+
        MOV      R3, (R2)+
        MOV      R3, (R2)+
        MOV      R3, (R2)+
        DEC      R4
        BNE     25
        MOV     -(SP), R0    ; SAVE R0
        MOV     R0, R3      ; PUT R3 INTO R0
        MOV     (SP)+, R3   ; PUT SAVED R0 INTO R3
        RTS      PC        ; RETURN

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3467 .SBTTL RELOCATION SUBROUTINES.
3468 ;*****
3469 ;* ROUTINE TO RELOCATE PROGRAM CODE
3470 ;*****
3471 RELOC:
3472   MOV     R2,-(SP)      ;; PUSH R2 ON STACK
3473   MOV     R3,-(SP)      ;; PUSH R3 ON STACK
3474   MOV     R4,-(SP)      ;; PUSH R4 ON STACK
3475   4$:    MOV     (R5)+, R2  ;; GET FIRST LOCATION.
3476   MOV     (R5)+, R3  ;; GET FIRST LOCATION OF DESTINATION.
3477   MOV     #20000, R4  ;; SET UP BK COUNTER.
3478   1$:    MOV     (R2)+, (R3)+  ;; MOV THE DATA.
3479   DEC     R4           ;; COUNT THE WORDS.
3480   BNE    1$           ;; BR IF MORE.
3481   MOV     #20000, R4  ;; RESET THE COUNTER.
3482   2$:    CMP     -(R2), -(R3)  ;; CHECK THE DATA JUST MOVED.
3483   BEQ    3$           ;; BR IF DATA OK.
3484   MOV     (R2), $GDDAT  ;; GET SOURCE DATA.
3485   MOV     (R3), $BDDAT  ;; GET DESTINATION DATA.
3486   MOV     R2, $GDADR   ;; GET SOURCE ADDRESS.
3487   MOV     R3, $BDADR   ;; GET DESTINATION ADDRESS.
3488   JSR    PC, $ERRADR   ;; ** ERROR ** (GO TYPE A MESSAGE)
3489   .WORD  23           ;; ERROR TYPE CODE.
3490   HALT   ;FATAL ERROR!!! RELOCATION FAILED.
3491   SUB    #4, R5       ;; ADJUST RETURN POINTER.
3492   BR    4$           ;; GO BACK AND TRY AGAIN.
3493   3$:    DEC     R4           ;; COUNT WORDS.
3494   BNE    2$           ;; BR IF MORE.
3495   JSR    R5, $PRINT   ;; GO PRINT OUT THE FOLLOWING MESSAGE.
3496   .WORD  PRELOC      ;; ADDRESS OF MESSAGE TO BE TYPED
3497   "PROGRAM RELOCATED TO "
3498   MOV     R3, -(SP)   ;; PUT THE DATA ON THE STACK.
3499   JSR    PC, $TYPAD   ;; DETERMINE THE PHYSICAL ADDRESS AND TYPE IT.
3500   MOV     (SP)+, R4   ;; POP STACK INTO R4
3501   MOV     (SP)+, R3   ;; POP STACK INTO R3
3502   MOV     (SP)+, R2   ;; POP STACK INTO R2
3503   RTS    R5           ;; RETURN
3504 ;*****
3505 ;* SUBROUTINE TO MOVE PROGRAM FROM BOTTOM TO TOP OF MEMORY.
3506 ;*****
3507   RELTOP: CMP     #3, PRGMAP  ;; CHECK THAT THE PROGRAM IS NOW IN BANKS 0 AND 1.
3508   BEQ    1$           ;; BR IF OK
3509   HALT   ;FATAL ERROR!!! PROG SHOULD BE IN BANKS 0 AND 1
3510   1$:    MOV     R0,-(SP)  ;; PUSH R0 ON STACK
3511   MOV     R1,-(SP)  ;; PUSH R1 ON STACK
3512   TST    MMABA
3513   BEQ    10$
3514   MOV     #7600, @#KIPAR3  ;; SET PAR TO TOP OF MEM
3515   CLR    R0           ;; INIT BANK POINTER...LO 64k
3516   MOV     #BIT15, R1  ;; ...HI 64k.
3517   SUB    #200, @#KIPAR3  ;; BACK DOWN ONE BANK.
3518   ROR    R1           ;; MOVE POINTER...HI 64k.
3519   ROR    R0           ;; ...LO 64k.
3520   BCS    90$
3521   BIT    R1, MEMMAP+2  ;; CHECK FOR BANK EXISTS.
3522

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3523 016504 001003      BNE      3$          ;BR IF AVAILABLE
3524 016506 030067 163012  BIT      RO,      MEMMAP ;CHECK FOR BANK EXISTS.
3525 016512 001764      BEQ      2$          ;BR IF NO BANK FOUND.
3526 016514 013737 172346 172344 3$:  MOV     @#KIPAR3,@#KIPAR2 ;COPY PAR
3527 016522 010046      MOV     RO,-(SP)    ;PUSH RO ON STACK
3528 016524 010146      MOV     R1,-(SP)   ;PUSH R1 ON STACK
3529 016526 162737 000200 172344 4$:  SUB     #200, @#KIPAR2 ;BACK DOWN WITH LOW PAR.
3530 016534 006001      ROR     R1          ;SHIFT POINTER.
3531 016536 006000      ROR     RO          ;.LO 64K.
3532 016540 103457      BCS     90$        ;BR IF OVERFLOW.
3533 016542 030167 162760      5$:  BIT     R1,      MEMMAP+2 ;CHECK IF BANK EXISTS...HI 64K.
3534 016546 001003      BNE     6$          ;BR IF BANK EXISTS.
3535 016550 030067 162750      BIT     RO,      MEMMAP ;CHECK IF BANK EXISTS...LO 64K.
3536 016554 001764      BEQ     4$          ;BR IF BANK DOESN'T EXIST.
3537 016556 052601      6$:  BIS     (SP)+,  R1     ;GET SECOND BANK POINTER.
3538 016560 052600      BIS     (SP)+,  RO     ;.HI 64K.
3539 016562 030067 162014      BIT     RO,      PRGMAP ;CHECK FOR CONFLICT.
3540 016566 001044      BNE     90$        ;ABORT IF DESTINATION OVERLAYS SOURCE.
3541 016570 004567 177506      JSR     R5,      RELOC  ;GO RELOCATE PROGRAM.
3542 016574 000000      .WORD  0          ;SOURCE FIRST ADDRESS.
3543 016576 040000      .WORD  40000      ;DESTINATION FIRST ADDRESS.
3544 016600 013737 172344 172340  MOV     @#KIPAR2,@#KIPAR0 ;RELOCATE LO BANK
3545 016606 013737 172346 172342  MOV     @#KIPAR3,@#KIPAR1 ;RELOCATE HI BANK.
3546                                ;* PROGRAM SHOULD NOW BE EXECUTING OUT OF LAST TWO BANKS OF MEMORY.
3547 016614 010167 161764      MOV     R1,      PRGMAP+2 ;RESET PROGRAM MAP.
3548 016620 000473      BR      30$        ;BR TO COMMON EXIT.
3549
3550 016622 012700 000400      10$:  MOV     #BIT8,  RO     ;SET BANK POINTER TO TOP OF MEM.
3551 016626 005001      CLR     R1          ;SET ADDRESS POINTER TO TOP.
3552 016630 162701 020000      11$:  SUB     #20000, R1    ;BACK DOWN ONE BANK.
3553 016634 006200      ASR     RO          ;MOVE POINTER DOWN ONE BANK.
3554 016636 103420      BCS     90$        ;BR IF OVERFLOW.
3555 016640 030067 162660      BIT     RO,      MEMMAP ;CHECK IF THIS BANK EXISTS.
3556 016644 001771      BEQ     11$        ;BR IF NON-EXISTANT BANK.
3557 016646 162701 020000      SUB     #20000, R1    ;BACK DOWN TO NEXT BANK.
3558 016652 006200      ASR     RO          ;MOV POINTER DOWN ONE BANK.
3559 016654 103411      BCS     90$        ;BR IF OVERFLOW.
3560 016656 030067 162642      BIT     RO,      MEMMAP ;CHECK IF THIS BANK EXISTS.
3561 016662 001762      BEQ     11$        ;BR TO START OVER IF NO LOWER BANK.
3562 016664 010046      MOV     RO,      -(SP) ;SAVE THE POINTER.
3563 016666 006300      ASL     RO          ;RESET POINTER TO HI BANK.
3564 016670 052600      BIS     (SP)+,  RO     ;SET BIT FOR LO BANK.
3565 016672 030067 161704      BIT     RO,      PRGMAP ;CHECK FOR A PROGRAM CONFLICT.
3566 016676 001401      BEQ     12$        ;BR IF NO CONFLICT.
3567 016700      90$:
3568 016700 000000      HALT     ;FATAL ERROR!!! NOT ENOUGH MEMORY??
3569 016702 010167 000006 12$:  MOV     R1,      13$  ;SET DATA FOR RELOCATION SUBROUTINE.
3570 016706 004567 177370      JSR     R5,      RELOC  ;GO RELOCATE THE PROGRAM TO TOP OF MEM.
3571 016712 000000      .WORD  0          ;SOURCE STARTING ADDRESS.
3572 016714 000000      .WORD  0          ;DESTINATION STARTING ADDRESS.
3573 016716 010167 161656      13$:  MOV     R1,      RELOC  ;SET RELOCATION FACTOR IN UNRELOCATED CODE.
3574 016722 060107      ADD     R1,      PC   ;JUMP TO RELOCATED PROGRAM
3575                                ;* PROGRAM NOW EXECUTING OUT OF TOP OF MEMORY.
3576 016724 060106      ADD     R1,      SP   ;ADJUST THE STACK POINTER TO TOP OF MEMORY.
3577 016726 010167 161646      MOV     R1,      RELOC  ;SET THE RELOCATION FACTOR.
3578 016732 060137 000004      ADD     R1,      @#ERRVEC ;ADJUST ERROR VECTOR.

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3579 016736 060137 000024      ADD    R1,    @#PWRVEC ;ADJUST POWER FAIL VECTOR.
3580 016742 060137 000114      ADD    R1,    @#PARVEC ;ADJUST PARITY ERROR VECTOR.
3581 016746 026727 162166 177570  CMP    SWR,    #177570 ;CHECK FOR HARDWARE SWITCH REGISTER.
3582 016754 001404          BEQ    14$     ;BR IF HARDWARE SWITCH REGISTER.
3583 016756 060167 162156      ADD    R1,    SWR    ;ADJUST SOFTWARE SWITCH REGISTER.
3584 016762 060167 162154      ADD    R1,    DISPLAY ;ADJUST SOFTWARE DISPLAY REGISTER.
3585 016766 062701 001622 14$:  ADD    #RADTAB,R1 ;POINT TO THE RELATIVE RELOCATION TABLE.
3586 016772 066721 161602 15$:  ADD    RELOCF,(R1)+ ;ADD RELOCATION FACTOR TO ADDRESSES IN TABLE.
3587 016776 005721 161602 16$:  TST    (R1)+    ;CHECK FOR INTERUM TERMINATOR.
3588 017000 001776          BEQ    16$     ;BR SO AS TO NOT MODIFY ZERO.
3589 017002 024127 177777      CMP    -(R1), #-1   ;CHECK FOR END OF TABLE.
3590 017006 001371          BNE    15$     ;BR IF MORE IN TABLE.
3591 017010 010067 161566 30$:  MOV    R0,    PRGMAP ;SET NEW PROGRAM MAP...LO 64K.
3592 017014 012601          MOV    (SP)+,R1    ;POP STACK INTO R1
3593 017016 012600          MOV    (SP)+,R0    ;POP STACK INTO R0
3594 017020 066716 161554      ADD    RELOCF,(SP) ;ADJUST RETURN ADDRESS.
3595 017024 000207          RTS    PC        ;RETURN
3596
3597
3598 ;*****
3599 ;* SUBROUTINE TO RELOCATE PROGRAM BACK TO BANKS 0 AND 1.
3600 ;*****
3601 017026 032767 000003 161546 RELO:  BIT    #3,    PRGMAP ;CHECK FOR PROGRAM ALREADY IN BANKS 0 OR 1.
3602 017034 001401          BEQ    1$     ;BR IF NO CONFLICT.
3603 017036 000000          HALT          ;FATAL ERROR!!! PROGRAM ALREADY IN BANKS 0 OR 1!!!!
3604 017040 005767 161542 1$:  TST    MMAPA    ;CHECK FOR MEM MGMT.
3605 017044 001417          BEQ    10$    ;BR IF NO MEMMGMT.
3606 017046 005037 172344      CLR    @#KIPAR2 ;SET PAR 2 TO BANK 0.
3607 017052 012737 000200 172346      MOV    #200, @#KIPAR3 ;SET PAR 3 TO BANK 1.
3608 017060 004567 177216      JSR    R5,    RELOC  ;GO MOVE BK INTO BANKS 0 AND 1.
3609 017064 000000          .WORD    0      ;SOURCE STARTING ADDRESS.
3610 017066 040000          .WORD    40000   ;DESTINATION STARTING ADDRESS.
3611 017070 005037 172340      CLR    @#KIPAR0 ;RESTORE PAR 0 TO BANK0.
3612 017074 012737 000200 172342      MOV    #200, @#KIPAR1 ;RESTORE PAR 1 TO BANK 1.
3613 ;* PROGRAM IS NOW EXICUTING OUT OF BANKS 0 AND 1.
3614 BR    30$     ;BR TO COMMON EXIT.
3615 017102 000444
3616 017104 016746 161470 10$:  MOV    RELOCF,-(SP) ;PUT RELOCATION FACTOR ONTO THE STACK.
3617 017110 011667 000004      MOV    (SP), 20$   ;SET DATA FOR RELOC SUBROUTINE.
3618 017114 004567 177162      JSR    R5,    RELOC ;GO MOVE THE PROGRAM BACK TO BANKS 0 AND 1.
3619 017120 000000          .WORD    0      ;SOURCE STARTING ADDRESS.
3620 017122 000000          .WORD    0      ;DESTINATION STARTING ADDRESS.
3621 017124 161607          SUB    (SP),  PC  ;JUMP TO RELOCATED PROGRAM.
3622 ;* THE PROGRAM IS NOW EXICUTING OUT OF BANKS 0 AND 1.
3623 SUB    (SP),  SP  ;RESET THE STACK POINTER.
3624 MOV    R0,-(SP) ;PUSH R0 ON STACK
3625 MOV    #RADTAB,R0 ;SET UP POINTER TO RELATIVE ADDRESS TABLE.
3626 21$:  SJB    2(SP), (R0)+ ;RESET ADDRESSES TO UNRELOCATED VALUES.
3627 22$:  TST    (R0)+    ;CHECK FOR TERMINATORS.
3628 BEQ    22$     ;BR OVER TERMINATORS.
3629 CMP    -(R0), #-1 ;CHECK FOR END OF TABLE INDICATOR.
3630 BNE    21$     ;BR IF MORE ADDRESSES IN TABLE.
3631 MOV    (SP)+,R0 ;POP STACK INTO R0
3632 SUB    (SP), @#ERRVEC ;ADJUST ERROR VECTOR.
3633 SUB    (SP), @#PWRVEC ;ADJUST POWER FAIL VECTOR.
3634 SUB    (SP), @#PARVEC ;ADJUST PARITY ERROR VECTOR.
3635 CMP    SWR,    #177570 ;CHECK FOR HARDWARE SWITCH REGISTER.

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3635 017200 001404          BEQ      23$          ;BR IF HARDWARE SWITCH REGISTER.
3636 017202 161667 161732    SUB      (SP), SWR      ;ADJUST SOFTWARE SWITCH REGISTER.
3637 017206 161667 161730    SUB      (SP), DISPLAY ;ADJUST SOFTWARE DISPLAY REGISTER.
3638 017212 162616          SUB      (SP), SP      ;ADJUST RETURN ADDRESS.
3639 017214 005067 161360    CLR      RELOC        ;RESET RELOCATION FACTOR.
3640 017220 012767 000003 161354  MOV      #3, PRGMAP    ;SET PROGRAM MAP TO POINT TO BANKS 0 AND 1.
3641 017226 005067 161352    CLR      PRGMAP+2     ;HI 64K.
3642 017232 000207          RTS      PC           ;RETURN.

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*****
* THIS SUBROUTINE MOVES THE LOADER AREA BACK TO THE "TOP" OF MEMORY FROM
* WHENCE IT CAME. THE LOADER AREA IS SAVED AT THE END OF THE BK OF
* PROGRAM CODE WHEN THE PROGRAM IS INITIALLY RUN.
*****
RESLDR: MOV      LMAD, R0      ;CHECK IF THE LOADERS WERE SAVED.
        BNE      IS          ;BR IF LOADER AREA WAS SAVED.
        HALT          ;FATAL ERROR!!! CAN'T RESTORE LOADER AREA IF IT WASN'T SAVED.
1$:     TST      MMAPA        ;CHECK FOR MEM MGMT.
        BEQ      2$          ;SKIP IF NO MEM MGMT.
        CLR      #SRO        ;DISABLE MEM MGMT.
2$:     MOV      #40000, R1    ;GET END OF BK, ASSUME PROG NOT RELOCATED.
        MOV      #1500, R2    ;GET COUNTER.
3$:     MOV      -(R1), -(R0) ;MOVE THE LOADER AREA.
        DEC      R2          ;COUNT HOW LONG THE AREA IS.
        BNE      3$          ;BR IF NOT MORE TO MOVE.
        CLR      LMAD        ;CLEAR MONITOR SAVED FLAG.
        TST      MMAPA        ;CHECK FOR MEM MGMT.
        BEQ      4$          ;BR IF NO MEM MGMT.
4$:     INC      #SRO        ;ENABLE MEM MGMT.
        RTS      PC         ;RETURN.

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* ROUTINE TO SAVE THE LOADERS AT THE END OF BK.
SAVLDR: TST      LMAD        ;CHECK IF LOADERS HAVE BEEN SAVED ALREADY.
        BNE      4$          ;BRANCH IF ALREADY SAVED
        MOV      #40000, R0   ;GET END OF BK
        MOV      R0, R1      ;GET END OF BK
        MOV      #2$, #ERRVEC ;SET UP TIMEOUT VECTOR
1$:     MOV      (R0), (R0)+ ;SEARCH FOR END OF MEMORY
        BR      IS          ;KEEP SEARCHING
2$:     CMP      (SP)+, (SP)+ ;RESTORE STACK POINTER
        MOV      #ERRTRP, #ERRVEC ;RESET TIMEOUT VECTOR.
        MOV      R0, -(SP)   ;SAVE LAST MEMORY ADDRESS (CONTIGUOUS)
        MOV      #1500, R2   ;SET UP WORD COUNTER
3$:     MOV      -(R0), -(R1) ;SAVE THE LOADERS
        DEC      R2          ;COUNT THE WORDS
        BNE      3$          ;BRANCH IF MORE WORDS
        MOV      (SP)+, LMAD ;SAVE LAST MEMORY ADDRESS
4$:     RTS      PC         ;RETURN

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3683 .SBTTL PARITY MEMORY TRAP SERVICE AND SUBROUTINES.
3684 ;*****
3685 ;* PARITY MEMORY UNEXPECTED ERROR TRAP SERVICE ROUTINE.
3686 ;* FIND OUT WHICH REGISTER DETECTED THE ERROR.
3687 ;* THEN SCAN MEMORY TO SEE IF PARITY ERROR STILL SET AND REPORT LOCATION.
3688 ;*****
3689 PESRV: MOV (SP), $BDADR ;GET PC OF INSTRUCTION WHICH CAUSED ERROR.
3690 JSR R5, $PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
3691 .WORD UNEXPT ;ADDRESS OF MESSAGE TO BE TYPED
3692 ;"UNEXPECTED MEMORY PARITY TRAP."
3693 MOV R1, -(SP) ;PUSH R1 ON STACK
3694 MOV R3, -(SP) ;PUSH R3 ON STACK
3695 .MPRX, R3 ;SET POINTER TO PARITY REGISTERS.
3696 1$: TST @R3+ ;CHECK THE PARITY REG FOR AN ERROR FLAG.
3697 BMI 3$ ;BR IF THIS REGISTER SHOWS THE ERROR.
3698 TST (R3) ;CHECK FOR TABLE TERMINATOR.
3699 BNE 1$ ;BR IF MORE REGISTERS.
3700 JSR PC, $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
3701 ;***ERROR*** NO REGISTER INDICATED ERROR
3702 .WORD 24 ;ERROR TYPE CODE.
3703 BR 4$ ;EXIT
3704 2$: TST (R3) ;CHECK FOR TABLE TERMINATOR.
3705 BEQ 4$ ;BR IF NO MORE PARITY REGISTERS.
3706 TST @R3+ ;CHECK THE PARITY REG FOR AN ERROR FLAG.
3707 BPL 2$ ;BR IF NO ERROR FLAG.
3708 JSR R5, $PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
3709 .WORD MTOE ;ADDRESS OF MESSAGE TO BE TYPED
3710 ;"MORE THAN ONE ERROR FOUND."
3711 3$:
3712 64$: JSR PC, $SPRNTQ ;SET UP VALUES FOR ERROR PRINTING.
3713 JSR PC, $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
3714 .WORD 25 ;ERROR TYPE CODE.
3715 JSR PC, $PCAN ;GO SCAN MEMORY FOR BAD PARITY.
3716 BR 2$ ;GO LOOK FOR MORE ERRORS.
3717 4$:
3718 MOV (SP)+, R3 ;POP STACK INTO R3
3719 MOV (SP)+, R1 ;POP STACK INTO R1
3720 RTI ;RETURN.
3721
3722 ;*****
3723 ;ROUTINE TO ENABLE PARITY ERROR ACTION ON MA/MF PARITY MEMORIES
3724 ;THIS ROUTINE IS MEANT TO CATCH UNEXPECTEDS
3725 ;*****
3726 MAMF: TST MPRX ;CHECK IF ANY PARITY REGISTERS EXIST.
3727 BEQ MAMF2 ;EXIT IF NO PARITY REGISTERS.
3728 BIT #SW6, @SWR ;CHECK FOR INHIBIT PARITY ERROR DETECTION.
3729 BNE MAMF2 ;EXIT IF NO PARITY ERROR DETECTION.
3730 TST RELOCF ;CHECK IF PROGRAM RELOCATED OUT OF BANK 0.
3731 BEQ SETAE ;BR IF PROG IN BANK 0.
3732 BIT #SW5, @SWR ;CHECK IF VECTORS PROTECTED.
3733 BNE SETAE ;BR IF VECTOR AREA PROTECTED.
3734 CMP FSTADR, #1000 ;CHECK FOR STARTING ADDRESS ABOVE THE VECTORS.
3735 BLO MAMF2 ;EXIT IF VECTORS EXPOSED TO TESTING.

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3736 017546 016737 162064 000114 SETAE: MOV .PESRV, 2*PARVEC ;SET PARITY ERROR TRAP VECTOR
3737 017554 005037 000116 CLR 2*PARVEC+2 ;PRIORITY LEVEL 0 ON TRAP
3738 017560 010346 MOV R3, -(SP) ;PUSH R3 ON STACK
3739 017562 016703 162042 MOV .MPRX, R3 ;GET PARITY REGISTER TABLE POINTER.
3740 017566 052733 000001 MAMF1: BIS #AE, 2(R3)+ ;SET ACTION ENABLE BIT IN PARITY REG
3741 017572 005713 TST (R3) ;CHECK FOR END OF TABLE.
3742 017574 001374 BNE MAMF1 ;BR IF MORE PARITY REGISTERS.
3743 017576 012603 MOV (SP)+, R3 ;POP STACK INTO R3
3744 017600 000207 MAMF2: RTS PC ;RETURN.
3745
3746 ;*****
3747 ;* SUBROUTINE TO CHECK PARITY REGISTERS FOR ERRORS THAT DIDN'T TRAP.
3748 ;*****
3749 017602 005767 162470 CKPMER: TST MPRX ;CHECK IF ANY PARITY REGISTERS EXIST.
3750 017606 001437 BEQ 4$ ;BR IF NO PARITY REGISTERS.
3751 017610 032777 000100 161322 BIT #SW6, 2SWR ;CHECK FOR INHIBIT PARITY ERROR CHECKING.
3752 017616 001033 BNE 4$ ;BR IF PARITY ERROR CHECKING INHIBITED.
3753 017620 010346 MOV R3, -(SP) ;PUSH R3 ON STACK
3754 017622 016703 162002 MOV .MPRX, R3 ;GET PARITY REG TABLE POINTER.
3755 017626 005733 15: TST 2(R3)+ ;CHECK THE PARITY REG FOR AN ERROR FLAG.
3756 017630 100023 BPL 3$ ;BR IF NO ERROR
3757 017632 032773 000001 177776 BIT #BIT0, 2-2(R3) ;CHECK IF A TRAP SHOULD HAVE OCCURRED.
3758 017640 001010 BNE 2$ ;BR IF NO ACTION ENABLE.
3759 017642 004767 000422 64$: JSR PC, SPRTQ ;SET UP VALUES FOR ERROR PRINTING.
3760 017646 004767 001732 JSR PC, $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
3761 017652 000026 .WORD 26 ;ERROR TYPE CODE.
3762 017654 000411 BR 3$
3763 017656 004767 000026 JSR PC, PSCAN ;GO SCAN ALL MEMORY FOR PARITY ERRORS.
3764 017662 2$:
3765 017662 004767 000402 65$: JSR PC, SPRTQ ;SET UP VALUES FOR ERROR PRINTING.
3766 017666 004767 001712 JSR PC, $ERROR ;*** ERROR *** (GO TYPE A MESSAGE)
3767 017672 000027 .WORD 27 ;ERROR TYPE CODE.
3768 017674 004767 000010 JSR PC, PSCAN ;GO SCAN ALL MEMORY FOR PARITY ERRORS.
3769 017700 005713 3$: TST (R3) ;CHECK FOR TABLE TERMINATOR.
3770 017702 001351 BNE 1$ ;BR IF MORE.
3771 017704 012603 MOV (SP)+, R3 ;POP STACK INTO R3
3772 017706 000207 4$: RTS PC ;RETURN.
3773
3774 ;*****
3775 ;* THIS SUBROUTINE WILL SCAN ALL OF MEMORY LOOKING FOR BAD PARITY
3776 ;* TYPE OUT ALL LOCATIONS FOUND TO BE BAD, AND WRITE BACK INTO THE
3777 ;* LOCATIONS IN ORDER TO RESTORE GOOD PARITY.
3778 ;*****

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3779 017710          PSCAN:
3780 017710 010046    MOV      R0,-(SP)      ;; PUSH R0 ON STACK
3781 017712 010146    MOV      R1,-(SP)      ;; PUSH R1 ON STACK
3782 017714 010246    MOV      R2,-(SP)      ;; PUSH R2 ON STACK
3783 017716 010346    MOV      R3,-(SP)      ;; PUSH R3 ON STACK
3784 017720 010446    MOV      R4,-(SP)      ;; PUSH R4 ON STACK
3785 017722 013746 000114  MOV      @#114,-(SP)    ;; PUSH @#114 ON STACK
3786 017726 013746 000116  MOV      @#116,-(SP)    ;; PUSH @#116 ON STACK
3787 017732 004567 003520  JSR      R5,$SPRINT    ;GO PRINT OUT THE FOLLOWING MESSAGE.
3788 017736 026602          .WORD    SCANM        ;ADDRESS OF MESSAGE TO BE TYPED
3789                                ;"SCANNING MEMORY FOR BAD PARITY."
3790 017740 012700 000001    MOV      #BIT0, R0     ;SET BIT POINTER TO FIRST BANK.
3791 017744 005001          CLR      R1           ;CLR HI 64K POINTER.
3792 017746 005002          CLR      R2           ;INIT ADDRESS POINTER.
3793 017750 005004          CLR      R4           ;INIT ERROR DETECTED FLAG.
3794 017752 004767 000256    JSR      PC,CLRPAR    ;CLEAR THE PARITY REGISTERS.
3795 017756 012737 000116 000114  MOV      #116,@#114   ;HALT IF ANOTHER PARITY TRAP.
3796 017764 005037 000116    CLR      @#116
3797 017770 005767 160612    TST     MMVA         ;CHECK FOR MEMORY MANAGEMENT.
3798 017774 001406          BEQ     1$           ;BR IF NO MEM MGMT.
3799 017776 013746 172344    MOV      @#KIPAR2,-(SP) ;;; PUSH @#KIPAR2 ON STACK
3800 020002 005037 172344    CLR      @#KIPAR2     ;INIT MEM MGMT TO POINT TO BANK 0.
3801 020006 012702 040000    MOV      #40000, R2   ;SET ADR POINTER TO PAR2.
3802 020012 030067 161506    1$: BIT     R0, MEMMAP ;CHECK IF THIS BANK OF MEM EXISTS.
3803 020016 001003          BNE     2$           ;BR IF THIS BANK EXISTS.
3804 020020 030167 161502    BIT     R1, MEMMAP+2 ;CHECK HI 64K MAP.
3805 020024 001442          BEQ     10$          ;BR IF THIS BANK DOESN'T EXIST.
3806 020026          2$:
3807 020026 010146          MOV      R1,-(SP)    ;; PUSH R1 ON STACK
3808 020030 111201          MOVVB   (R2), R1     ;READ THE LOCATION TO SEE IF IT HAS A PARITY ERROR.
3809 020032 016703 161572    MOV      .MPRX, R3    ;SET UP POINTER TO PARITY REGISTERS.
3810 020036 005733          TST     @ (R3)+      ;CHECK FOR THE ERROR FLAG.
3811 020040 100024          BPL     6$           ;BR IF NO ERROR FLAG.
3812 020042 005704          TST     R4           ;CHECK IF FIRST ERROR, THIS SCAN.
3813 020044 001003          BNE     5$           ;BR IF MORE THAN ONE ERROR FOUND.
3814 020046 005367 161040    DEC     $ERTTL       ;ADJUST ERROR COUNT.
3815 020052 005204          INC     R4           ;SET FLAG TO INDICATE ERROR FOUND.
3816 020054          5$:
3817 020054 004767 000210 64$: JSR      PC,SPRINTQ   ;SET UP VALUES FOR ERROR PRINTING.
3818 020060 004767 001520    JSR      PC,$ERROR   ;*** ERROR *** (GO TYPE A MESSAGE)
3819 020064 000030          .WORD    30         ;ERROR TYPE CODE.
3820 020066 111212          MOVVB   (R2), (R2)   ;REWRITE THE LOCATION TO CLEAR BAD PARITY.
3821 020070 005053          CLR     @-(R3)       ;CLEAR THE ERROR FLAG.
3822 020072 105712          TSTB   (R2)         ;CHECK IF THE PARITY ERROR WAS CLEARED.
3823 020074 005733          TST     @ (R3)+      ;CHECK FOR THE ERROR FLAG.
3824 020076 100005          BPL     6$           ;BR IF IT IS OK.
3825 020100 004567 003352    JSR      R5,$SPRINT  ;GO PRINT OUT THE FOLLOWING MESSAGE.
3826 020104 026644          .WORD    PEWNC      ;ADDRESS OF MESSAGE TO BE TYPED
3827                                ;"PARITY ERROR WILL NOT CLEAR."
3828 020106 005073 177776    CLR     @-2(R3)      ;CLEAR OUT THE PARITY ERROR FLAG.
3829 020112 005713          TST     (R3)         ;CHECK FOR THE END OF REG ADR TABLE.
3830 020114 001350          BNE     4$           ;BR IF MORE PARITY REGISTERS.
3831 020116 005202          INC     R2           ;GO TO NEXT MEMORY ADDRESS.
3832 020120 032702 017777    BIT     #MASK4K,R2   ;CHECK FOR END OF 4K BANK.
3833 020124 001341          BNE     3$           ;BR IF MORE MEMORY THIS BANK.
3834 020126 012601          MOV     (SP)+,R1    ;; POP STACK INTO R1

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F13

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3835 020130 000402          BR      11$          ;BR TO CHECK FOR NEXT BANK.
3836 020132 062702 020000 10$:  ADD     #20000, R2      ;SKIP BANKS THAT AREN'T THERE.
3837 020136 005767 160444 11$:  TST     MMAVA          ;CHECK FOR MEM MGMT.
3838 020142 001413          BEQ     12$          ;BR IF NO MEM MGMT.
3839 020144 062737 000200 172344 ADD     #200, @#KIPAR2 ;UPDATE MEM MGMT REG TO NEXT 4K.
3840 020152 012702 040000      MOV     #40000, R2    ;RESET ADDRESS POINTER TO BEGINNING OF BANK.
3841 020156 006300          ASL     R0            ;UPDATE BANK POINTER.
3842 020160 006101          ROL     R1            ;HI 64K.
3843 020162 100313          BPL     1$           ;BR IF MORE BANKS.
3844 020164 012637 172344      MOV     (SP)+, @#KIPAR2 ;POP STACK INTO @#KIPAR2
3845 020170 000402          BR      20$          ;GO CHECK IF ANY ERRORS FOUND.
3846 020172 106300 12$:  ASLB   R0            ;UPDATE POINTER TO NEXT BANK.
3847 020174 100306          BPL     1$           ;BR IF MORE BANKS.
3848 020176 005704 20$:  TST     R4            ;CHECK IF ANY PARITY ERRORS DETECTED.
3849 020200 001003          BNE     21$          ;BR IF ERRORS DETECTED.
3850 020202 004567 003250      JSR     R5, SPRINT   ;GO PRINT OUT THE FOLLOWING MESSAGE.
3851 020206 025652          .WORD  NOPE$        ;ADDRESS OF MESSAGE TO BE TYPED
3852 020210          21$:  MOV     (SP)+, @#116   ;POP STACK INTO @#116
3853 020210 012637 000116      MOV     (SP)+, @#114   ;POP STACK INTO @#114
3854 020214 012637 000114      MOV     (SP)+, R4      ;POP STACK INTO R4
3855 020220 012604          MOV     (SP)+, R3      ;POP STACK INTO R3
3856 020222 012603          MOV     (SP)+, R2      ;POP STACK INTO R2
3857 020224 012602          MOV     (SP)+, R1      ;POP STACK INTO R1
3858 020226 012601          MOV     (SP)+, R0      ;POP STACK INTO R0
3859 020230 012600          MOV     (SP)+, R0      ;POP STACK INTO R0
3860 020232 000207          RTS     PC            ;RETURN.
3861
3862          ;*****
3863          ;ROUTINE TO CLEAR ALL PARITY REGISTERS PRESENT
3864          ;*****
3865 020234          CLRPAR:
3866 020234 010346 161366      MOV     R3, -(SP)     ;PUSH R3 ON STACK
3867 020236 016703          MOV     .MPRX, R3     ;GET PARITY REGISTER TABLE POINTER.
3868 020242 005713 1$:  TST     (R3)          ;CHECK FOR THE TABLE TERMINATOR.
3869 020244 001402          BEQ     2$           ;BR IF DONE ALL PARITY REGISTERS.
3870 020246 005033          CLR     @ (R3)+       ;CLEAR THE PARITY REGISTER.
3871 020250 000774          BR      1$           ;BR FOR MORE
3872 020252          2$:  MOV     (SP)+, R3     ;POP STACK INTO R3
3873 020252 012603          RTS     PC            ;RETURN.
3874 020254 000207
3875
3876          .SBTTL SUBROUTINES TO SET UP DATA FOR ERROR PRINTOUT ROUTINE.
3877          ;*****
3878          ;* THESE ROUTINES ARE USED TO TRANSFER DATA TO COMMON TAG AREA (.SCMT)
3879          ;* FOR ERROR PRINTOUT BY .SEERROR & .SERRTYP ROUTINES FROM **SYSMAC**.
3880          ;*****
3881 020256 010267 160636  SPRNT:  MOV     R2, $GDADR ;SAVE THE ADDRESS UNDER TEST.
3882 020262 005067 160636      CLR     $GDADR       ;SHOULD BE DATA IS "0".
3883 020266 000430          BR      SPRNTB
3884
3885 020270 014367 160664  SPRNTQ: MOV     -(R3), $TMP0 ;GET THE PARITY REGISTER ADDRESS.
3886 020274 013367 160662      MOV     @ (R3)+, $TMP1 ;GET THE CONTENTS OF THE PARITY REG.
3887 020300 000402          BR      SPRNTQ
3888
3889 020302 011367 160652  SPRNTP: MOV     (R3), $TMP0 ;GET THE PARITY REGISTER ADDRESS.
3890 020306 010267 160606      MOV     R2, $GDADR   ;GET THE MEMORY ADDRESS BEING TESTED

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3891 020312 000414 BR SPRNTA ;BR TO COMMON SECTION.
3892
3893 020314 010267 160600 SPRNT1: MOV R2, $GDADR ;GET THE MEMORY ADDRESS BEING TESTED
3894 020320 005367 160574 DEC $GDADR ;ADJUST IT FOR PRINTOUT.
3895 020324 000407 BR SPRNTA ;BR TO COMMON SECTION.
3896
3897 020326 010367 160626 SPRNT3: MOV R3, $TMPO ;GET THE DATA IN R3.
3898 020332 010267 160562 SPRNT2: MOV R2, $GDADR ;GET THE MEMORY ADDRESS BEING TESTED
3899 020336 162767 000002 160554 SUB #2, $GDADR ;ADJUST IT FOR PRINTOUT.
3900 020344 010067 160554 SPRNTA: MOV R0, $GDDAT ;GET WHAT THE DATA SHOULD BE
3901 020350 010167 160552 SPRNTB: MOV R1, $BDDAT ;GET WHAT THE DATA WAS
3902 020354 000207 RTS PC ;RETURN TO ENTER ERROR ROUTINES
3903
3904 ;*****
3905 ;* SUBROUTINE TO TYPE OUT A MAP OF 4K BANK.
3906 ;* RO POINTS TO THE MAP UPON ENTERING THIS ROUTINE.
3907 ;*****
3908 020356 005710 TYPMAP: TST (R0) ;CHECK IF ANY MEMORY IN MAP...LO 64K.
3909 020360 001007 BNE 1$ ;BR IF MEMORY IN MAP.
3910 020362 005760 000002 TST 2(R0) ;...HI 64K.
3911 020366 001004 BNE 1$ ;BR IF MEMORY IN MAP.
3912 020370 004567 003062 JSR R5, $PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
3913 020374 026232 .WORD NOMEM ;ADDRESS OF MESSAGE TO BE TYPED
3914 ;"NO MEMORY FOUND."
3915 020376 000475 BR 6$ ;EXIT
3916 020400 1$:
3917 020400 010146 MOV R1, -(SP) ;PUSH R1 ON STACK
3918 020402 010246 MOV R2, -(SP) ;PUSH R2 ON STACK
3919 020404 010346 MOV R3, -(SP) ;PUSH R3 ON STACK
3920 020406 010446 MOV R4, -(SP) ;PUSH R4 ON STACK
3921 020410 012701 000001 MOV #BIT0, R1 ;SET UP BANK POINTER...LO 64K.
3922 020414 005002 CLR R2 ;...HI 64K.
3923 020416 012703 177777 MOV #-1, R3 ;SET UP ADDRESS POINTER TO -1.
3924 020422 010304 MOV R3, R4 ;HI BITS OF ADDRESS AS WILL.
3925 020424 030110 2$: BIT R1, (R0) ;CHECK THE MAP FOR THIS BANK.
3926 020426 001014 BNE 3$ ;BR IF THIS BANK PRESENT.
3927 020430 030260 000002 BIT R2, 2(R0) ;CHECK HI 64K MAP.
3928 020434 001011 BNE 3$ ;BR IF THIS BANK PRESENT.
3929 020436 105703 TSTB R3 ;CHECK FOR PREVIOUS PRINTOUT.
3930 020440 001042 BNE 5$ ;BR IF ALREADY TYPED "TO"
3931 020442 162703 000001 SUB #1, R3 ;BACK UP TO LAST ADR OF PREVIOUS BANK.
3932 020446 005604 SBC R4 ;...HI ADDRESS BITS.
3933 020450 004567 003002 JSR R5, $PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
3934 020454 025463 .WORD TO ;ADDRESS OF MESSAGE TO BE TYPED
3935 020456 000410 BR 4$ ;GO TO TYPE THE ADDRESS.
3936 020460 105703 3$: TSTB R3 ;CHECK FOR PREVIOUS TYPEOUT.
3937 020462 001431 BEQ 5$ ;BR IF ALREADY TYPE "FROM".
3938 020464 062703 000001 ADD #1, R3 ;POINT TO FIRST ADDRESS OF THIS BANK.
3939 020470 005504 ADC R4 ;...HI BITS OF ADDRESS.
3940 020472 004567 002760 JSR R5, $PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
3941 020476 025453 .WORD FROM ;ADDRESS OF MESSAGE TO BE TYPED
3942 020500 4$:
3943 020500 010346 MOV R3, -(SP) ;PUSH R3 ON STACK
3944 020502 010446 MOV R4, -(SP) ;PUSH R4 ON STACK
3945 020504 006303 ASL R3 ;BIT 15 INTO C-BIT
3946 020506 006104 ROL R4 ;BIT 15 INTO R4.

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H13

CZQMCD 0-124K MEMORY EXERCISER, 16K VER
 CZQMCE.P11 10-JAN-78 12:56

MACY11 30A(1052) 10-JAN-78 13:12 PAGE 81
 SUBROUTINES TO SET UP DATA FOR ERROR PRINTOUT ROUTINE.

SEQ 0163

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3947 020510 006003          ROR    R3          ;RESTORE BITS 14-0.
3948 020512 010446          MOV    R4,-(SP)    ;SAVE R4 FOR TYPEOUT
3949                          ;TYPE ADDRESS BITS 21-15
3950                          ;* THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE $TYPOS ROUTINE
3951                          ;* WIHTOUT USING A "TRAP" INSTRUCTION AS CALLED FOR BY **SYSMAC**.
3952 020514 013746 177776    MOV    @#PSW, -(SP) ;PUT THE PROCESSOR STATUS ON THE STACK
3953 020520 004767 004104    JSR    PC, $TYPOS ;GO TO THE SUBROUTINE
3954 020524      003          .BYTE 3          ;TYPE 3 DIGIT(S)
3955 020525      000          .BYTE 0          ;SUPPRESS LEADING ZEROS
3956 020526 010346          MOV    R3,-(SP)    ;SAVE R3 FOR TYPEOUT
3957                          ;TYPE ADDRESS BITS 14-0
3958                          ;* THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE $TYPOS ROUTINE
3959                          ;* WIHTOUT USING A "TRAP" INSTRUCTION AS CALLED FOR BY **SYSMAC**.
3960 020530 013746 177776    MOV    @#PSW, -(SP) ;PUT THE PROCESSOR STATUS ON THE STACK
3961 020534 004767 004070    JSR    PC, $TYPOS ;GO TO THE SUBROUTINE
3962 020540      005          .BYTE 5          ;TYPE 5 DIGIT(S)
3963 020541      001          .BYTE 1          ;TYPE LEADING ZEROS
3964 020542 012604          MOV    (SP)+,R4    ;POP STACK INTO R4
3965 020544 012603          MOV    (SP)+,R3    ;POP STACK INTO R3
3966 020546 062703 020000    5$:   ADD    #20000, R3 ;UPDATE TO NEXT BANK.
3967 020552 005504          ADC    R4          ;HI ADDRESS BITS.
3968 020554 006301          ASL    R1          ;SHIFT POINTER...LO 64K.
3969 020556 006102          ROL    R2          ;HI 64K.
3970 020560 103321          BCC   2$          ;BR IF MORE BANKS.
3971 020562 012604          MOV    (SP)+,R4    ;POP STACK INTO R4
3972 020564 012603          MOV    (SP)+,R3    ;POP STACK INTO R3
3973 020566 012602          MOV    (SP)+,R2    ;POP STACK INTO R2
3974 020570 012601          MOV    (SP)+,R1    ;POP STACK INTO R1
3975 020572 000207          6$:   RTS    PC    ;RETURN.
3976                          .SBTTL SCOPE HANDLER ROUTINE
3977                          ;*****
3978                          ;THIS ROUTINE CONTROLS THE LOOPING OF SUBTESTS. IT WILL INCREMENT
3979                          ;AND LOAD THE TEST NUMBER($STNM) INTO THE DISPLAY REG.(DISPLAY<7:0>)
3980                          ;AND LOAD THE ERROR FLAG ($ERFLG) INTO DISPLAY<15:08>
3981                          ;THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:
3982                          ;*SW14=1      LOOP ON TEST
3983                          ;*SW11=1      INHIBIT ITERATIONS
3984                          ;*SW09=1      LOOP ON ERROR
3985                          ;*SW08=1      LOOP ON TEST IN SWR<4:0>
3986                          ;*CALL
3987                          ;* SCOPE          ;;SCOPE=IOT
3988
3989
3990
3991 020574          $SCOPE:
3992                          ;* THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE $CKSWR ROUTINE
3993                          ;* WIHTOUT USING A "TRAP" INSTRUCTION AS CALLED FOR BY **SYSMAC**.
3994 020574 013746 177776    MOV    @#PSW, -(SP) ;PUT THE PROCESSOR STATUS ON THE STACK
3995 020600 004767 001524    JSR    PC, $CKSWR ;GO TO THE SUBROUTINE
3996 020604 012504          MOV    (R5)+, R4    ;SAVE MINIMUM BLOCK MASK NEXT TEST.
3997 020606 010516          MOV    R5, (SP)    ;PUT RETURN PC ONTO STACK, SIMULATE JSR PC.
3998 020610 032777 040000 160322 1$:   BIT    #BIT14, @SWR ;LOOP ON PRESENT TEST?
3999 020616 001117          BNE   $OVER        ;YES IF SW14=1
4000                          ;*****START OF CODE FOR THE XOR TESTER*****
4001 020620 000416          $XTSTR: BR    6$   ;IF RUNNING ON THE "XOR" TESTER CHANGE
4002                          ;THIS INSTRUCTION TO A "NOP" (NOP=240)

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4003	020622	013746	000004		MOV	@#ERRVEC, -(SP)	;; SAVE THE CONTENTS OF THE ERROR VECTOR
4004	020626	012737	020646	000004	MOV	#5\$, @#ERRVEC	;; SET FOR TIMEOUT
4005	020634	005737	177060		TST	@#177060	;; TIME OUT ON XOR?
4006	020640	012637	000004		MOV	(SP)+, @#ERRVEC	;; RESTORE THE ERROR VECTOR
4007	020644	000466			BR	\$SVLAD	;; GO TO THE NEXT TEST
4008	020646	022626			5\$: CMP	(SP)+, (SP)+	;; CLEAR THE STACK AFTER A TIME OUT
4009	020650	012637	000004		MOV	(SP)+, @#ERRVEC	;; RESTORE THE ERROR VECTOR
4010	020654	000426			BR	7\$;; LOOP ON THE PRESENT TEST
4011	020656				6\$: ; #####	END OF CODE FOR THE XOR TESTER#####	
4012	020656	032777	000400	160254	BIT	#BIT08, @SWR	;; LOOP ON SPEC. TEST?
4013	020664	001407			BEQ	2\$;; BR IF NO
4014	020666	017746	160246		MOV	@SWR, -(SP)	;; SET DESIRED TEST NUM. FROM SWR
4015	020672	042716	000340		BIC	#5\$WARMK, (SP)	;; STRIP AWAY UNDESIRED BITS
4016	020676	122667	160200		CMPB	(SP)+, \$TSTNM	;; ON THE RIGHT TEST?
4017	020702	001465			BEQ	\$OVER	;; BR IF YES
4018	020704	105767	160173		2\$: TSTB	\$ERFLG	;; HAS AN ERROR OCCURRED?
4019	020710	001421			BEQ	3\$;; BR IF NO
4020	020712	126767	160177	160163	CMPB	\$ERMAX, \$ERFLG	;; MAX. ERRORS FOR THIS TEST OCCURRED?
4021	020720	101015			BHI	3\$;; BR IF NO
4022	020722	032777	001000	160210	BIT	#BIT09, @SWR	;; LOOP ON ERROR?
4023	020730	001404			BEQ	4\$;; BR IF NO
4024	020732	016767	160152	160146	7\$: MOV	\$LPERR, \$LPADR	;; SET LOOP ADDRESS TO LAST SCOPE
4025	020740	000446			BR	\$OVER	
4026	0207 3	105067	160135		4\$: CLRB	\$ERFLG	;; ZERO THE ERROR FLAG
4027	020746	005067	160216		CLR	\$TIMES	;; CLEAR THE NUMBER OF ITERATIONS TO MAKE
4028	020752	000415			BR	1\$;; ESCAPE TO THE NEXT TEST
4029	020754	032777	004000	160156	3\$: BIT	#BIT11, @SWR	;; INHIBIT ITERATIONS?
4030	020762	001011			BNE	1\$;; BR IF YES
4031	020764	005767	160222		TST	\$PASS	;; IF FIRST PASS OF PROGRAM
4032	020770	001406			BEQ	1\$;; INHIBIT ITERATIONS
4033	020772	005267	160106		INC	\$ICNT	;; INCREMENT ITERATION COUNT
4034	020776	026767	160166	160100	CMP	\$TIMES, \$ICNT	;; CHECK THE NUMBER OF ITERATIONS MADE
4035	021004	002024			BGE	\$OVER	;; BR IF MORE ITERATION REQUIRED
4036	021006	012767	000001	160070	1\$: MOV	#1, \$ICNT	;; REINITIALIZE THE ITERATION COUNTER
4037	021014	016767	000552	160146	MOV	\$MXCNT, \$TIMES	;; SET NUMBER OF ITERATIONS TO DO
4038	021022	105267	160054		\$SVLAD: INCB	\$TSTNM	;; COUNT TEST NUMBERS
4039	021026	116767	160050	160154	MOVB	\$TSTNM, \$TESTN	;; SET TEST NUMBER IN APT MAILBOX
4040	021034	011667	160046		MOV	(SP), \$LPADR	;; SAVE SCOPE LOOP ADDRESS
4041	021040	011667	160044		MOV	(SP), \$LPERR	;; SAVE ERROR LOOP ADDRESS
4042	021044	005067	160122		CLR	\$ESCAPE	;; CLEAR THE ESCAPE FROM ERROR ADDRESS
4043	021050	112767	000001	160037	MOVB	#1, \$ERMAX	;; ONLY ALLOW ONE(1) ERROR ON NEXT TEST
4044	021056	016777	160020	160056	\$OVER: MOV	\$TSTNM, @DISPLAY	;; DISPLAY TEST NUMBER
4045	021064	016716	160016		MOV	\$LPADR, (SP)	;; FUDGE RETURN ADDRESS
4046	021070	020516			INSERT: CMP	R5, (SP)	;; CHECK FOR LOOP ON TEST.
4047	021072	001402			BEQ	1\$;; BR IF START NEXT TEST.
4048	021074	000167	000470		JMP	ENDINS	;; JMP IF LOOP ON LAST TEST.
4049	021100	012767	037777	160500	1\$: MOV	#37777, BLKMSK	;; SET BK BOUNDARY MASK.
4050	021106	005767	160100		TST	\$PASS	;; CHECK FOR PASS 0.
4051	021112	001404			BEQ	2\$;; BR IF PASS 0
4052	021114	126727	157762	000021	CMPB	\$TSTNM, #21	;; CHECK IF IN SECTION 3.
4053	021122	103002			BHIS	3\$;; BR IF IN SECTION 3.
4054	021124	006267	160456		2\$: ASR	BLKMSK	;; RESET BOUNDARY TO 4K.
4055	021130	016767	160426	160426	3\$: MOV	FSTADR, TMPFAD	;; GET FIRST ADDRESS.
4056	021136	005767	157436		TST	RELOCF	;; CHECK IF PRG RELOCATED.
4057	021142	001430			BEQ	4\$;; BR IF NOT RELOCATED.
4058	021144	032777	000040	157766	BIT	#SW05, @SWR	;; CHECK IF LOC 0-776 TO BE PROTECTED.

4059	021152	001424				BEQ	4\$:BR IF SW NOT SET.
4060	021154	026727	160404	001000		CMP	TMPFAD, #1000		:CHECK IF NOT BEING TESTED.
4061	021162	103020				BHIS	4\$:BR IF ALREADY PROTECTED.
4062	021164	012767	001000	160372		MOV	#1000, TMPFAD		:RESET FIRST ADDRESS.
4063	021172	052767	000001	160370		BIS	#BIT0, FADMAP		:SET FLAG IN FIRST BANK.
4064	021200	026727	160370	001000		CMP	LSTADR, #1000		:CHECK IF GONE PAST LAST ADR.
4065	021206	101006				BHI	4\$:BR IF ENOUGH MEMORY.
4066	021210	004567	002242			JSR	R5, \$PRINT		:GO PRINT OUT THE FOLLOWING MESSAGE.
4067	021214	026703				.WORD	NOM1ST		:ADDRESS OF MESSAGE TO BE TYPED
4068									: "NO MEMORY TESTED"
4069	021216	016716	160422			MOV	.TST32, (SP)		:ADJUST RETURN ADR FOR ABORT.
4070	021222	000207				RTS	PC		:ABORT.
4071	021224	016767	160344	160344	4\$:	MOV	LSTADR, TEMPLAD		:GET LAST ADDRESS.
4072	021232	016767	160276	160270		MOV	SAVTST, TSTMAP		:GET TEST MAP, LO 64K.
4073	021240	016767	160272	160264		MOV	SAVTST+2, TSTMAP+2		:HI 64K.
4074	021246	046767	157330	160254		BIC	PRGMAP, TSTMAP		:DON'T TEST OVER THE PROGRAM.
4075	021254	046767	157324	160250		BIC	PRGMAP+2, TSTMAP+2		
4076	021262	005767	157724			TST	\$PASS		:CHECK FOR FIRST PASS
4077	021266	001011				BNE	10\$:BR IF NOT FIRST PASS.
4078	021270	032767	000003	160232		BIT	#3, TSTMAP		:CHECK IF FIRST TWO BANKS AVAILABLE.
4079	021276	001405				BEQ	10\$:NOT TESTING FIRST 2 BANKS.
4080	021300	042767	177774	160222		BIC	#177774, TSTMAP		:CLR ALL BUT FIRST 2 BANKS.
4081	021306	005067	160220			CLR	TSTMAP+2		
4082	021312	005704			10\$:	TST	R4		:CHECK FOR A MINIMUM BLOCK SIZE.
4083	021314	001503				BEQ	20\$:BR IF NO MIN BLOCK SIZE.
4084	021316	030467	160242			BIT	R4, TMPFAD		:CHECK IF FIRST ADR ON BLOCK BOUNDARY.
4085	021322	001416				BEQ	11\$:BR IF FIRST ADR ON BLOCK BOUNDARY.
4086	021324	050467	160234			BIS	R4, TMPFAD		:ADJUST FIRST ADR TO END OF BLOCK.
4087	021330	005267	160230			INC	TMPFAD		:FIRST ADR TO FIRST ADR OF NEXT BLOCK.
4088	021334	032767	017777	160222		BIT	#MASK4K, TMPFAD		:CHECK IF FIRST ADR REACHED 4K BOUNDARY.
4089	021342	001006				BNE	11\$:BR IF NOT ON 4K BOUNDARY.
4090	021344	046767	160220	160156		BIC	FADMAP, TSTMAP		:DON'T TEST FIRST BANK.
4091	021352	046767	160214	160152		BIC	FADMAP+2, TSTMAP+2		
4092	021360	030467	160212		11\$:	BIT	R4, TEMPLAD		:CHECK IF LAST ADR ON BLOCK BOUNDARY.
4093	021364	001414				BEQ	12\$:BR IF ON BLOCK BOUNDARY.
4094	021366	040467	160204			BIC	R4, TEMPLAD		:ADJUST LAST ADR DOWN TO NEXT BLOCK BOUNDARY.
4095	021372	032767	017777	160176		BIT	#MASK4K, TEMPLAD		:CHECK IF ADJUSTED TO 4K BOUNDARY.
4096	021400	001006				BNE	12\$:BR IF NOT ON 4K BOUNDARY.
4097	021402	046767	160174	160120		BIC	LADMAP, TSTMAP		:SKIP TESTING LAST BANK.
4098	021410	046767	160170	160114		BIC	LADMAP+2, TSTMAP+2		
4099	021416	036767	160146	160156	12\$:	BIT	FADMAP, LADMAP		:CHECK IF FIRST AND LAST IN SAME BANK.
4100	021424	001004				BNE	13\$:BR IF IN SAME BANK.
4101	021426	036767	160140	160150		BIT	FADMAP+2, LADMAP+2		:... UPPER 64K.
4102	021434	001404				BEQ	14\$:BR IF FIRST AND LAST NOT SAME BANK.
4103	021436	026767	160134	160120	13\$:	CMP	TEMPLAD, TMPFAD		:CHECK IF ANY MEMORY LEFT.
4104	021444	101406				BLOS	15\$:BR IF NO MEMORY TO TEST.
4105	021446	005767	160056		14\$:	TST	TSTMAP		:CHECK IF ANY BANKS LEFT TO TEST!!
4106	021452	001017				BNE	16\$:BR IF TEST MAP NOT EMPTY.
4107	021454	005767	160052			TST	TSTMAP+2		:CHECK FOR ANY BANKS.
4108	021460	001014				BNE	16\$:BR IF TEST MAP NOT EMPTY.
4109	021462				15\$:				
4110	021462	004567	001770			JSR	R5, \$PRINT		:GO PRINT OUT THE FOLLOWING MESSAGE.
4111	021466	026727				.WORD	SKPMES		:ADDRESS OF MESSAGE TO BE TYPED
4112									: "SKIPPING TEST #"
4113	021470	005046				CLR	-(SP)		:CLEAR THE WORD ON THE STACK.
4114	021472	116716	157404			MOV	\$TSTNM, (SP)		:PUT THE DATA ON THE STACK.

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4115      ;* THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE $TYPOS ROUTINE
4116      ;* WIHTOUT USING A "TRAP" INSTRUCTION AS CALLED FOR BY **SYSTEMAC**.
4117      021476 013746 177776      MOV      @#PSW, -(SP)      ;PUT THE PROCESSOR STATUS ON THE STACK
4118      021502 004767 003122      JSR      PC,      $TYPOS   ;GO TO THE SUBROUTINE
4119      021506      003      .BYTE      3      ;TYPE 3 DIGITS.
4120      021507      001      .BYTE      1      ;TYPE LEADING ZEROS.
4121      021510 000427      BR        ENDINS      ;RETURN TO SKIP TEST.
4122      021512 062716 000004      ADD      #4,      (SP)   ;SKIP THE SKIP ON RETURN.
4123      021516 062767 000004 157362      ADD      #4,      $LPADR  ;ADJUST THE LOOP ADR PAST THE SKIP.
4124      021524 012767 017777 160034 20$:      MOV      #MASK4K, FADMSK ;GET 4K MASK.
4125      021532 016705 160026      MOV      TMPFAD, R5      ;GET FIRST ADR.
4126      021536 040567 160024 21$:      BIC      R5,      FADMSK  ;CLR MASK ABOVE LOWEST BIT OF FIRST ADR.
4127      021542 006305      ASL      R5          ;MOVE LOWEST BIT UP ONE.
4128      021544 001374      BNE      21$        ;LOOP UNTIL OVERFLOW.
4129      021546 012767 017777 160024      MOV      #MASK4K, LADMSK ;SET MASK BITS
4130      021554 016705 160016      MOV      TEMPLAD, R5    ;GET LAST ADR.
4131      021560 040567 160014 22$:      BIC      R5,      LADMSK  ;CLR ALL MASK BITS ABOVE LOWEST BIT IN LAST ADR.
4132      021564 006305      ASL      R5          ;MOVE LOWEST BIT OF LAST ADR UP ONE.
4133      021566 001374      BNE      22$        ;LOOP UNTIL OVERFLOW.
4134      021570 000207      ENDINS: RTS      PC      ;EXIT SCOPE ROUTINE BACK TO TEST.
4135      021572 000004      $MXCNT: 4          ;MAX. NUMBER OF ITERATIONS
4136      ;* THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE $CKSWR ROUTINE
4137      ;* WIHTOUT USING A "TRAP" INSTRUCTION AS CALLED FOR BY **SYSTEMAC**.
4138      021574 013746 177776      MOV      @#PSW, -(SP)   ;PUT THE PROCESSOR STATUS ON THE STACK
4139      021600 004767 000524      JSR      PC,      $CKSWR  ;GO TO THE SUBROUTINE
4140      .SBTTL  ERROR HANDLER ROUTINE
4141
4142      ;*****
4143      ;THIS ROUTINE WILL INCREMENT THE ERROR FLAG AND THE ERROR COUNT,
4144      ;SAVE THE ERROR ITEM NUMBER AND THE ADDRESS OF THE ERROR CALL
4145      ;AND GO TO $ERRTYP ON ERROR
4146      ;THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:
4147      ;$SW15=1      HALT ON ERROR
4148      ;$SW13=1      INHIBIT ERROR TYPEOUTS
4149      ;$SW10=1      BELL ON ERROR
4150      ;$SW09=1      LOOP ON ERROR
4151      ;$CALL
4152      ;*      ERROR      N      ;;ERROR=EMT AND N=ERROR ITEM NUMBER
4153
4154      021604      $ERROR:
4155      ;* THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE $CKSWR ROUTINE
4156      ;* WIHTOUT USING A "TRAP" INSTRUCTION AS CALLED FOR BY **SYSTEMAC**.
4157      021604 013746 177776      MOV      @#PSW, -(SP)   ;PUT THE PROCESSOR STATUS ON THE STACK
4158      021610 004767 000514      JSR      PC,      $CKSWR  ;GO TO THE SUBROUTINE
4159      021614 062716 000002      ADD      #2,      (SP)   ;ADJUST POINTER PAST CODE WORD.
4160      021620 105267 157257 7$:      INCB     $ERFLG      ;SET THE ERROR FLAG
4161      021624 001775      BEQ      7$         ;DON'T LET THE FLAG GO TO ZERO
4162      021626 016777 157250 157306      MOV      $STNM, @DISPLAY ;DISPLAY TEST NUMBER AND ERROR FLAG
4163      021634 032777 002000 157276      BIT      #BIT10, @SWR   ;BELL ON ERROR?
4164      021642 001403      BEQ      1$         ;NO - SKIP
4165      021644 004567 001606      JSR      R5,      $PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
4166      021650 001174      .WORD    $BELL      ;ADDRESS OF MESSAGE TO BE TYPED
4167      021652 005267 157234 1$:      INC      $ERTTL      ;COUNT THE NUMBER OF ERRORS
4168      021656 011667 157234      MOV      (SP), $ERRPC  ;;GET ADDRESS OF ERROR INSTRUCTION
4169      021662 162767 000002 157226      SUB      #2, $ERRPC
4170      021670 117767 157222 157216      MOVB    @ $ERRPC, $ITEMB ;;STRIP AND SAVE THE ERROR ITEM CODE
    
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4171 021676 032777 020000 157234 BIT #BIT13,JSWR ;;SKIP TYPEOUT IF SET
4172 021704 001005 BNE 20$ ;;SKIP TYPEOUTS
4173 021706 004767 000116 JSR PC,$ERRTYP ;;GO TO USER ERROR ROUTINE
4174 021712 004567 001540 JSR RS,$PRINT ;;GO PRINT OUT THE FOLLOWING MESSAGE.
4175 021716 001201 .WORD $CRLF ;;ADDRESS OF MESSAGE TO BE TYPED
4176 021720 20$: CMPB #APTENV,$ENV ;;RUNNING IN APT MODE
4177 021720 122767 000001 157276 BNE 2$ ;;NO SKIP APT ERROR REPORT
4178 021726 001007 MOVB $ITEMB,21$ ;;SET ITEM NUMBER AS ERROR NUMBER
4179 021730 116767 157160 000004 JSR PC,$ATY4 ;;REPORT FATAL ERROR TO APT
4180 021736 004767 002044 21$: .BYTE 0
4181 021742 000 .BYTE 0
4182 021743 000 22$: BR 22$ ;;APT ERROR LOOP
4183 021744 000777 2$: TST JSWR ;;HALT ON ERROR
4184 021746 005777 157166 BPL 3$ ;;SKIP IF CONTINUE
4185 021752 100005 HALT ;;HALT ON ERROR!
4186 021754 000000
4187 ;* THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE $CKSWR ROUTINE
4188 ;* WIHTOUT USING A "TRAP" INSTRUCTION AS CALLED FOR BY **SYSMAC**.
4189 021756 013746 177776 MOV JSR PC,$CKSWR ;;PUT THE PROCESSOR STATUS ON THE STACK
4190 021762 004767 000342 JSR PC,$CKSWR ;;GO TO THE SUBROUTINE
4191 021766 032777 001000 157144 3$: BIT #BIT09,JSWR ;;! JOP ON ERROR SWITCH SET?
4192 021774 001402 BEQ 4$ ;;BR IF NO
4193 021776 016716 157106 MOV $LPERR,(SP) ;;FUDGE RETURN FOR LOOPING
4194 022002 005767 157164 4$: TST $ESCAPE ;;CHECK FOR AN ESCAPE ADDRESS
4195 022006 001402 BEQ 5$ ;;BR IF NONE
4196 022010 016716 157156 MOV $ESCAPE,(SP) ;;FUDGE RETURN ADDRESS FOR ESCAPE
4197 022014 5$: 5$: CMP #SENDAD,JSWR ;;ACT-11 AUTO-ACCEPT?
4198 022014 022737 014174 000042 BNE 6$ ;;BRANCH IF NO
4199 022022 001001 HALT ;;YES
4200 022024 00000C 6$: 6$: RTS PC
4201 022026 *****
4202 022026 000207 .SBTTL ERROR MESSAGE TYPEOUT ROUTINE
4203
4204
4205 ;*THIS ROUTINE USES THE "ITEM CONTROL BYTE" ($ITEMB) TO DETERMINE WHICH
4206 ;*ERROR IS TO BE REPORTED. IT THEN OBTAINS, FROM THE "ERROR TABLE" ($ERRTB),
4207 ;*AND REPORTS THE APPROPRIATE INFORMATION CONCERNING THE ERROR.
4208
4209 $ERRTYP:
4210 JSR RS,$PRINT ;;GO PRINT OUT THE FOLLOWING MESSAGE.
4211 .WORD $CRLF ;;ADDRESS OF MESSAGE TO BE TYPED
4212 022030 004567 001422 MOV RO,-(SP) ;;SAVE RO
4213 022034 001201 CLR RO ;;PICKUP THE ITEM INDEX
4214 022036 010046 BISB $ITEMB,RO
4215 022040 005000 BNE 1$ ;;IF ITEM NUMBER IS ZERO, JUST
4216 022042 156700 157046 .WORD $ERRPC,JSWR ;;TYPE THE PC OF THE ERROR
4217 022046 001007 MOV $ERRPC,-(SP) ;;SAVE $ERRPC FOR TYPEOUT
4218 022050 016746 157042 .WORD $ERRPC,JSWR ;;ERROR ADDRESS
4219 4220 ;* THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE $TYPOC ROUTINE
4221 ;* WIHTOUT USING A "TRAP" INSTRUCTION AS CALLED FOR BY **SYSMAC**.
4222 022054 013746 177776 MOV JSR PC,$TYPOC ;;PUT THE PROCESSOR STATUS ON THE STACK
4223 022060 004767 002570 JSR PC,$TYPOC ;;GO TO THE SUBROUTINE
4224 022064 000513 BR 10$ ;;GET OUT
4225 022066 016767 157024 157420 1$: MOV $ERRPC,$VERPC ;;SET UP VIRTUAL PC FOR TYPEOUT.

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4227 022074 166767 156500 157412 SUB RELOCF, $VERPC ;MAKE VIRTUAL IF NOT ALREADY.
4228 022102 005300 DEC RO ;ADJUST THE INDEX SO THAT IT WILL
4229 022104 006300 ASL RO ; WORK FOR THE ERROR TABLE
4230 022106 006300 ASL RO
4231 022110 006300 ASL RO
4232 022112 066700 157522 ADD .ERRTB, RO ;FORM TABLE POINTER
4233 022116 012067 000006 MOV (RO)+, 2$ ;PICKUP "ERROR MESSAGE" POINTER
4234 022122 001406 BEQ 3$ ;SKIP TYPEOUT IF NO POINTER
4235 022124 004567 001326 JSR R5, $PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
4236 022130 000000 2$: .WORD 0 ;"ERROR MESSAGE" POINTER GOES HERE
4237 022132 004567 001320 JSR R5, $PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
4238 022136 001201 .WORD $CALF ;ADDRESS OF MESSAGE TO BE TYPED
4239 022140 012067 000006 MOV (RO)+, 4$ ;PICKUP "DATA HEADER" POINTER
4240 022144 001406 BEQ 5$ ;SKIP TYPEOUT IF 0
4241 022146 004567 001304 JSR R5, $PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
4242 022152 000000 4$: .WORD 0 ;"DATA HEADER" POINTER GOES HERE
4243 022154 004567 001276 JSR R5, $PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
4244 022160 001201 .WORD $CALF ;ADDRESS OF MESSAGE TO BE TYPED
4245 022162 010146 5$: MOV R1, -(SP) ;SAVE R1
4246 022164 012001 MOV (RO)+, R1 ;PICKUP "DATA TABLE" POINTER
4247 022166 001451 BEQ 9$ ;BR IF NO DATA TO BE TYPED
4248 022170 066701 156404 ADD RELOCF, R1 ;ADJUST POINTER
4249 022174 012000 MOV (RO)+, RO ;PICKUP "DATA FORMAT" POINTER
4250 022176 066700 156376 ADD RELOCF, RO ;ADJUST POINTER.
4251 022202 105720 6$: TSTB (RO)+ ;CHECK THE FORMAT
4252 022204 001006 BNE 7$ ;BR IF NOT 16-BIT OCTAL
4253 022206 013146 MOV @ (R1)+, -(SP) ;SAVE @ (R1)+ FOR TYPEOUT
4254 * THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE $TYPOC ROUTINE
4255 * WIHTOUT USING A "TRAP" INSTRUCTION AS CALLED FOR BY **SYSMAC**.
4256 022210 013746 177776 MOV @ $PSW, -(SP) ;PUT THE PROCESSOR STATUS ON THE STACK
4257 022214 004767 002434 JSR PC, $TYPOC ;GO TO THE SUBROUTINE
4258 022220 000426 BR 8$
4259 022222 100406 7$: BMI 17$ ;BRANCH IF NOT DECIMAL
4260 022224 013146 MOV @ (R1)+, -(SP) ;SAVE @ (R1)+ FOR TYPEOUT
4261 * THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE $TYPODS ROUTINE
4262 * WIHTOUT USING A "TRAP" INSTRUCTION AS CALLED FOR BY **SYSMAC**.
4263 022226 013746 177776 MOV @ $PSW, -(SP) ;PUT THE PROCESSOR STATUS ON THE STACK
4264 022232 004767 002140 JSR PC, $TYPODS ;GO TO THE SUBROUTINE
4265 022236 000417 BR 8$ ;SKIP
4266 022240 122760 177777 177777 17$: CMPB #-1, -1(RO) ;CHECK FOR 18-BIT ADDRESS FORMAT.
4267 022246 001004 BNE 18$ ;BR IF NOT 18-BIT ADDRESS FORMAT.
4268 022250 013146 MOV @ (R1)+, -(SP) ;PUT THE DATA ON THE STACK.
4269 022252 004767 002640 JSR PC, $TYPAD ;DETERMINE THE PHYSICAL ADDRESS AND TYPE IT.
4270 022256 000407 BR 8$ ;SKIP
4271 18$: CLR -(SP) ;CLEAR THE WORD ON THE STACK.
4272 022260 005046 MOVB @ (R1)+, (SP) ;PUT THE DATA ON THE STACK.
4273 022262 113116 * THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE $TYPOS ROUTINE
4274 * WIHTOUT USING A "TRAP" INSTRUCTION AS CALLED FOR BY **SYSMAC**.
4275 022264 013746 177776 MOV @ $PSW, -(SP) ;PUT THE PROCESSOR STATUS ON THE STACK
4276 022270 004767 002334 JSR PC, $TYPOS ;GO TO THE SUBROUTINE
4277 022274 003 .BYTE 3 ;TYPE 3 DIGITS.
4278 022275 001 .BYTE 1 ;TYPE LEADING ZEROS.
4279 022276 005711 8$: TST (R1) ;IS THERE ANOTHER NUMBER?
4280 022300 001404 BEQ 9$ ;BR IF NO
4281 022302 004567 001150 JSR R5, $PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
    
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4283 022306 022326 .WORD 11$ ;ADDRESS OF MESSAGE TO BE TYPED
4284 022310 000734 BR 6$ ;LOOP
4285
4286 022312 012601 9$: MOV (SP)+,R1 ;RESTORE R1
4287 022314 012600 10$: MOV (SP)+,R0 ;RESTORE R0
4288 022316 004567 001134 JSR R5 $PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
4289 022322 001201 .WORD $CALF ;ADDRESS OF MESSAGE TO BE TYPED
4290 022324 000207 RTS PC ;RETURN
4291 022326 000011 11$: .ASCIZ / / ;TAB CHARACTER.
4292 .EVEN
4293 .SBTTL TTY INPUT ROUTINE
4294
4295 ;*****
4296 .ENABL LSB
4297
4298 ;*****
4299 ;*SOFTWARE SWITCH REGISTER CHANGE ROUTINE.
4300 ;*ROUTINE IS ENTERED FROM THE TRAP HANDLER, AND WILL
4301 ;*SERVICE THE TEST FOR CHANGE IN SOFTWARE SWITCH REGISTER TRAP CALL
4302 ;*WHEN OPERATING IN TTY FLAG MODE.
4303 022330 022767 000176 156602 $CKSWR: CMP #SWREG,SWR ;: IS THE SOFT-SWR SELECTED?
4304 022336 001104 BNE 15$ ;: BRANCH IF NO
4305 022340 105777 156600 TSTB #5'KS ;: CHAR THERE?
4306 022344 100101 BPL 15$ ;: IF NO, DON'T WAIT AROUND
4307 022346 117746 156574 MOVB #STKB, -(SP) ;: SAVE THE CHAR
4308 022352 042716 177600 BIC #1C17?, (SP) ;: STRIP-OFF THE ASCII
4309 022356 022726 000007 CMP #7 (SP)+ ;: IS IT A CONTROL G?
4310 022362 001072 BNE 15$ ;: NO, RETURN TO USER
4311 022364 126727 156544 000001 CMPB $AUTOB, #1 ;: ARE WE RUNNING IN AUTO-MODE?
4312 022372 001466 BEQ 15$ ;: BRANCH IF YES
4313
4314 022374 004567 001056 JSR R5 $PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
4315 022400 023255 .WORD $CNTLG ;ADDRESS OF MESSAGE TO BE TYPED
4316 022402
4317 022402 004567 001050 $GTSWR: JSR R5 $PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
4318 022406 023262 .WORD $MSWR ;ADDRESS OF MESSAGE TO BE TYPED
4319 022410 016746 155562 MOV SWREG, -(SP) ;: SAVE SWREG FOR TYPEOUT
4320
4321 ;* THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE $TYPOC ROUTINE
4322 ;* WIHTOUT USING A "TRAP" INSTRUCTION AS CALLED FOR BY **SYSMAC**.
4323 022414 013746 177776 MOV #PSW, -(SP) ;: PUT THE PROCESSOR STATUS ON THE STACK
4324 022424 004567 001026 JSR PC, $TYPOC ;: GO TO THE SUBROUTINE
4325 022430 023273 JSR R5 $PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
4326 022432 005046 .WORD $MNEW ;ADDRESS OF MESSAGE TO BE TYPED
4327 022434 005046 19$: CLR -(SP) ;: CLEAR COUNTER
4328 022436 105777 156502 7$: CLR -(SP) ;: THE NEW SWR
4329 022442 100375 TSTB #STKS ;: CHAR THERE?
4330 BPL 7$ ;: IF NOT TRY AGAIN
4331 022444 117746 156476 MOVB #STKB, -(SP) ;: PICK UP CHAR
4332 022450 042716 177600 BIC #1C17?, (SP) ;: MAKE IT 7-BIT ASCII
4333
4334
4335
4336 022454 021627 000025 9$: CMP (SP), #25 ;: IS IT A CONTROL-U?
4337 022460 001006 BNE 10$ ;: BRANCH IF NOT
4338 022462 004567 000770 JSR R5, $PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.

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4373 022466 023250 000006 205 . WORD SCNT, 0 ADDRESS OF MESSAGE TO BE TYPED
4374 022470 062706 000006 205 . AOC 06 SP : IGNORE PREVIOUS INPUT
4375 022474 000756 000006 205 . BR 19$ : LET'S TRY IT AGAIN
4376
4377
4378
4379 022476 021627 000015 105: . CMP (SP), #15 : IS IT A (CR)
4380 022502 001023 000004 105: . BNE 16$ : BRANCH IF NO
4381 022504 005766 000004 105: . TST 4, SP : YES, IS IT THE FIRST CHAR
4382 022510 001403 000002 156420 11$: . BEQ 11$ : BRANCH IF YES
4383 022512 016677 000002 156420 11$: . MOV 2(SP), 2$SR : SAVE NEW SWR
4384 022520 062706 000006 14$: . AOC 06, SP : CLEAR UP STACK
4385
4386 022524 004567 000726 . JSR RS SPRINT : GO PRINT OUT THE FOLLOWING MESSAGE
4387 022530 001201 . WORD SCRLF : ADDRESS OF MESSAGE TO BE TYPED
4388 022532 126727 156377 000001 . CMPB $INTAG, #1 : RE-ENABLE TTY KBD INTERRUPTS
4389 022540 001003 000100 156374 15$: . BNE 15$ : BRANCH IF NOT
4390 022542 012777 000100 156374 15$: . MOV #100, 2$TKS : RE-ENABLE TTY KBD INTERRUPTS
4391 022550 000002 16$: . RTI : RETURN
4392 022552 004767 001142 16$: . JSR PC $TYPEC : ECHO CHAR
4393 022556 021627 000060 . CMP (SP), #60 : CHAR < 0?
4394 022562 002420 000067 . BLT 18$ : BRANCH IF YES
4395 022564 021627 000067 . CMP (SP), #67 : CHAR > ?
4396 022570 003015 000060 . BGT 18$ : BRANCH IF YES
4397 022572 042726 000060 . BIC #60 (SP)+ : STRIP-OFF ASCII
4398 022576 005766 000002 . TST 2(SP) : IS THIS THE FIRST CHAR
4399 022602 001403 000002 17$: . BEQ 17$ : BRANCH IF YES
4400 022604 006316 . ASL (SP) : NO, SHIFT PRESENT
4401 022606 006316 . ASL (SP) : CHAR OVER TO MAKE
4402 022610 006316 . ASL (SP) : ROOM FOR NEW ONE.
4403 022612 005266 000002 17$: . INC 2(SP) : KEEP COUNT OF CHAR
4404 022616 056616 177776 . BIS -2(SP), (SP) : SET IN NEW CHAR
4405 022622 000705 . BR 7$ : GET THE NEXT ONE
4406
4407 022624 004567 000626 18$: . JSR RS SPRINT : GO PRINT OUT THE FOLLOWING MESSAGE.
4408 022630 001200 . WORD $QUES : ADDRESS OF MESSAGE TO BE TYPED
4409 022632 000716 . BR 20$ : SIMULATE CONTROL-U
4410 . OSABL LSB
4411
4412 *****
4413 THIS ROUTINE WILL INPUT A SINGLE CHARACTER FROM THE TTY
4414 *CALL:
4415 * RDCHR : INPUT A SINGLE CHARACTER FROM THE TTY
4416 * RETURN HERE : CHARACTER IS ON THE STACK
4417 * : WITH PARITY BIT STRIPPED OFF
4418
4419 $RDCHR: MOV (SP), -(SP) : PUSH DOWN THE PC
4420 MOV 4(SP), 2(SP) : SAVE THE PS
4421 TSTB 2$TKS : WAIT FOR
4422 BPL 1$ : A CHARACTER
4423 MOVB 2$TKB, 4(SP) : READ THE TTY
4424 BIC #177, 4(SP) : GET RID OF JUNK IF ANY
4425 CMP 4(SP), #23 : IS IT A CONTROL-S?
4426 BNE 3$ : BRANCH IF NO
4427 TSTB 2$TKS : WAIT FOR A CHARACTER

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4395 022702 100375          BPL      2$          ;; LOOP UNTIL ITS THERE
4396 022704 112746 156236  MOVB     2$TKB, -(SP) ;; GET CHARACTER
4397 022710 042716 177600  BIC     #177, (SP)   ;; MAKE IT 7-BIT ASCII
4398 022714 022627 000021  CMP     (SP)+, #21   ;; IS IT A CONTROL-Q?
4399 022720 001366          BNE     2$          ;; IF NOT DISCARD IT
4400 022722 000750          BR      1$          ;; YES, RESUME
4401 022724 026627 000004 000140 3$:    CMP     4(SF), #140  ;; IS IT UPPER CASE?
4402 022732 002407          BLT     4$          ;; BRANCH IF YES
4403 022734 026627 000004 060175  CMP     4(SF), #175  ;; IS IT A SPECIAL CHAR?
4404 022742 003003          BGT     4$          ;; BRANCH IF YES
4405 022744 042766 000040 000004  BIC     #40, 4(SF)   ;; MAKE IT UPPER CASE
4406 022752 000002          RTI     ;           ;; GO BACK TO USER
4407 ;           ;           ;           ;           ;           ;           ;           ;
4408 ;           ;           ;           ;           ;           ;           ;           ;
4409 ;           ;           ;           ;           ;           ;           ;           ;
4410 ;           ;           ;           ;           ;           ;           ;           ;
4411 ;           ;           ;           ;           ;           ;           ;           ;
4412 ;           ;           ;           ;           ;           ;           ;           ;
4413 ;           ;           ;           ;           ;           ;           ;           ;
4414 022754 010346          $RDLIN: MOV    R3, -(SP)   ;; SAVE R3
4415 022756 005046          CLR     -(SP)       ;; CLEAR THE RUBOUT KEY
4416 022760 012703 023240  1$:    MOV    #STTYIN, R3 ;; GET ADDRESS
4417 022764 022703 023250  2$:    CMP    #STTYIN+8., R3 ;; BUFFER FULL?
4418 022770 101467          BLOS   4$          ;; BR IF YES
4419 ;           ;           ;           ;           ;           ;           ;           ;
4420 ;           ;           ;           ;           ;           ;           ;           ;
4421 022772 013746 177776  ; * THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE $RDCHR ROUTINE
4422 022776 004767 177632  ; * WIHTOUT USING A "TRAP" INSTRUCTION AS CALLED FOR BY **SYSMAC**.
4423 023002 112613          MOV    #PSW, -(SP)  ;; PUT THE PROCESSOR STATUS ON THE STACK
4424 023004 122713 000177  JSR    PC, $RDCHR   ;; GO TO THE SUBROUTINE
4425 023010 001024          MOVB   (SP)+, (R3)  ;; GET CHARACTER
4426 023012 005716          CMPB   #177, (R3)   ;; IS IT A RUBOUT
4427 023014 001010          BNE   5$          ;; BR IF NO
4428 023016 112767 000134 000212  TST   (SP)         ;; IS THIS THE FIRST RUBOUT?
4429 023024 004567 000426          BNE   6$          ;; BR IF NO
4430 023030 023236          MOVB   #' \, 9$    ;; TYPE A BACK SLASH
4431 023032 012716 177777  JSR    R5, $PRINT   ;; GO PRINT OUT THE FOLLOWING MESSAGE.
4432 023036 005303          .WORD 9$          ;; ADDRESS OF MESSAGE TO BE TYPED
4433 023040 020327 023240  MOV    #-1, (SP)    ;; SET THE RUBOUT KEY
4434 023044 103441          DEC    R3          ;; BACKUP BY ONE
4435 023046 111367 000164          CMP    R3, #STTYIN ;; STACK EMPTY?
4436 023052 004567 000400          BLO   4$          ;; BR IF YES
4437 023056 023236          MOVB   (R3), 9$    ;; SETUP TO TYPEOUT THE DELETED CHAR.
4438 023060 000741          JSR    R5, $PRINT   ;; GO PRINT OUT THE FOLLOWING MESSAGE.
4439 023062 005716          .WORD 9$          ;; ADDRESS OF MESSAGE TO BE TYPED
4440 023064 001407          BR     2$          ;; GO READ ANOTHER CHAR.
4441 023066 112767 000134 000142  TST   (SP)         ;; RUBOUT KEY SET?
4442 023074 004567 000356          BEQ   7$          ;; BR IF NO
4443 023100 023236          MOVB   #' \, 9$    ;; TYPE A BACK SLASH
4444 023102 005016          JSR    R5, $PRINT   ;; GO PRINT OUT THE FOLLOWING MESSAGE.
4445 023104 122713 000025          .WORD 9$          ;; ADDRESS OF MESSAGE TO BE TYPED
4446 023110 001004          CLR   (SP)        ;; CLEAR THE RUBOUT KEY
4447 023112 004567 000340          CMPB   #25, (R3)   ;; IS CHARACTER A CTRL U?
4448 023116 023250          BNE   8$          ;; BR IF NO
4449 023120 000717          JSR    R5, $PRINT   ;; GO PRINT OUT THE FOLLOWING MESSAGE.
4450 023122 122713 000022          .WORD $CNTLU      ;; ADDRESS OF MESSAGE TO BE TYPED
                          BR     1$          ;; GO START OVER
                          CMPB   #22, (R3)   ;; IS CHARACTER A "↑R"?

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4451 023126 001014      BNE      3$          ;; BRANCH IF NO
4452 023130 105013      CLR      (R3)       ;; CLEAR THE CHARACTER
4453 023132 004567 000320 JSR      R5, $PRINT ;; GO PRINT OUT THE FOLLOWING MESSAGE.
4454 023136 001201      .WORD   $CLF        ;; ADDRESS OF MESSAGE TO BE TYPED
4455 023140 004567 000312 JSR      R5, $PRINT ;; GO PRINT OUT THE FOLLOWING MESSAGE.
4456 023144 023240      .WORD   $TTYIN      ;; ADDRESS OF MESSAGE TO BE TYPED
4457 023146 000706      BR       2$          ;; GO PICKUP ANOTHER CHAFTER
4458 023150
4459 023150 004567 000302 4$: JSR      R5, $PRINT ;; GO PRINT OUT THE FOLLOWING MESSAGE.
4460 023154 001200      .WORD   $QUES       ;; ADDRESS OF MESSAGE TO BE TYPED
4461 023156 000700      BR       1$          ;; CLEAR THE BUFFER AND LOOP
4462 023160 111367 000052 3$: MOV      (R3), 9$   ;; ECHO THE CHARACTER
4463 023164 004567 000266 JSR      R5, $PRINT ;; GO PRINT OUT THE FOLLOWING MESSAGE.
4464 023170 023236      .WORD   9$          ;; ADDRESS OF MESSAGE TO BE TYPED
4465 023172 122723 000015 CMP      #15, (R3)+  ;; CHECK FOR RETURN
4466 023176 001272      BNE      2$          ;; LOOP IF NOT RETURN
4467 023200 105063 177777 CLR      -1(R3)     ;; CLEAR RETURN (THE 15)
4468 023204 004567 000246 JSR      R5, $PRINT ;; GO PRINT OUT THE FOLLOWING MESSAGE.
4469 023210 001202      .WORD   $LF         ;; ADDRESS OF MESSAGE TO BE TYPED
4470 023212 005726      TST     (SP)+       ;; CLEAN RUBOUT KEY FROM THE STACK
4471 023214 012603      MOV     (SP)+, R3   ;; RESTORE R3
4472 023216 011646      MOV     (SP), -(SP) ;; ADJUST THE STACK AND PUT ADDRESS OF THE
4473 023220 016666 000004 000002 MOV     4(SP), 2(SP) ;; FIRST ASCII CHARACTER ON IT
4474 023226 012766 023240 000004 MOV     #STTYIN, 4(SP)
4475 023234 000002      RTI              ;; RETURN
4476 023236 000          9$: .BYTE   0          ;; STORAGE FOR ASCII CHAR. TO TYPE
4477 023237 000          .BYTE   0          ;; TERMINATOR
4478 023240 000010      $TTYIN: .BLKB   8.    ;; RESERVE 8 BYTES FOR TTY INPUT
4479 023250 052536 005015 000 $CNTLU: .ASCIZ  /↑U/<15><12> ;; CONTROL "U"
4480 023255 136 006507 000012 $CNTLG: .ASCIZ  /↑G/<15><12> ;; CONTROL "G"
4481 023262 005015 053523 020122 $MSWR:  .ASCIZ  <15><12>/SWR = /
4482 023270 020075 000
4483 023273 040 047040 053505 $MNEW:  .ASCIZ  / NEW = /
4484 023300 036440 000040
4485 .SBTTL READ AN OCTAL NUMBER FROM THE TTY
4486
4487 *****
4488 *THIS ROUTINE WILL READ AN OCTAL (ASCII) NUMBER FROM THE TTY AND
4489 *CHANGE IT TO BINARY.
4490 *THE INPUT CHARACTERS WILL BE CHECKED TO INSURED THEY ARE LEGAL
4491 *OCTAL DIGITS. IF AN ILLEGAL CHARACTER IS READ A "?" WILL BE TYPED
4492 *FOLLOWED BY A CARRIAGE RETURN-LINE FEED. THE COMPLETE NUMBER MUST
4493 *THEN BE RETYPED. THE INPUT IS TERMINATED BY TYPING A CARRIAGE RETURN.
4494 *CALL:
4495 *      RDOCT          ;; READ AN OCTAL NUMBER
4496 *      RETURN HERE   ;; LOW ORDER BITS ARE ON TOP OF THE STACK
4497 *                    ;; HIGH ORDER BITS ARE IN $HIOCT
4498
4499 $RDOCT: MOV     (SP), -(SP) ;; PROVIDE SPACE FOR THE
4500 023306 016666 000004 000002 MOV     4(SP), 2(SP) ;; INPUT NUMBER
4501 023314 010046      MOV     R0, -(SP)   ;; PUSH R0 ON STACK
4502 023316 010146      MOV     R1, -(SP)   ;; PUSH R1 ON STACK
4503 023320 010246      MOV     R2, -(SP)   ;; PUSH R2 ON STACK
4504 023322
4505 1$:
4506 * THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE $RDLIN ROUTINE
* WIHTOUT USING A "TRAP" INSTRUCTION AS CALLED FOR BY **SYSMAC**.

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4507 023322 013746 177776      MOV      2#PSW, -(SP) ;PUT THE PROCESSOR STATUS ON THE STACK
4508 023326 004767 177422      JSR      PC, $RDLIN ;GO TO THE SUBROUTINE
4509 023332 012600                MOV      (SP)+,R0 ;GET ADDRESS OF 1ST CHARACTER
4510 023334 010067 000102      MOV      R0,$5 ;AND SAVE IT
4511 023340 005001                CLR      R1 ;CLEAR DATA WORD
4512 023342 005002                CLR      R2
4513 023344 112046 2$:      MOVB     (R0)+,-(SP) ;PICKUP THIS CHARACTER
4514 023346 001420                BEQ      3$ ;IF ZERO GET OUT
4515 023350 122716 000060      CMPB     #'0,(SP) ;MAKE SURE THIS CHARACTER
4516 023354 003026                BGT      4$ ;IS AN OCTAL DIGIT
4517 023356 122716 000067      CMPB     #'7,(SP)
4518 023362 002423                BLT      4$
4519 023364 006301                ASL      R1 ;;*2
4520 023366 006102                ROL      R2
4521 023370 006301                ASL      R1 ;;*4
4522 023372 006102                ROL      R2
4523 023374 006301                ASL      R1 ;;*8
4524 023376 006102                ROL      R2
4525 023400 042716 177770      BIC      #'C7,(SP) ;STRIP THE ASCII JUNK
4526 023404 062601                ADD      (SP)+,R1 ;ADD IN THIS DIGIT
4527 023406 000756                BR       2$ ;LOOP
4528 023410 005726 3$:      TST      (SP)+ ;CLEAN TERMINATOR FROM STACK
4529 023412 010166 000012      MOV      R1,12(SP) ;SAVE THE RESULT
4530 023416 010267 000032      MOV      R2,$HI OCT
4531 023422 C12602                MOV      (SP)+,R2 ;POP STACK INTO R2
4532 023424 012601                MOV      (SP)+,R1 ;POP STACK INTO R1
4533 023426 012600                MOV      (SP)+,R0 ;POP STACK INTO R0
4534 023430 000002                RTI ;RETURN
4535 023432 005726 4$:      TST      (SP)+ ;CLEAN PARTIAL FROM STACK
4536 023434 105010                CLRB     (R0) ;SET A TERMINATOR
4537 023436 004567 000014      JSR      R5, $PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
4538 023442 000000 5$:      .WORD   0
4539 023444 004567 000006      JSR      R5, $PRINT ;GO PRINT OUT THE FOLLOWING MESSAGE.
4540 023450 001200                .WORD   $QUES ;ADDRESS OF MESSAGE TO BE TYPED
4541 023452 000723                BR       1$ ;TRY AGAIN
4542 023454 000000  $HI OCT: .WORD 0 ;HIGH ORDER BITS GO HERE
4543
4544 ;*****
4545 ;* SUBROUTINE TO PASS RELOCATED MESSAGE ADDRESSES TO THE $TYPE ROUTINE.
4546 ;* CALL: JSR R5, $PRINT
4547 ;* <MESSAGE VIRTUAL ADDRESS>
4548 ;*****
4549 023456 012567 000016 $PRINT: MOV (R5)+,1$ ;GET THE MESSAGE VIRTUAL ADDRESS.
4550 023462 066767 155112 000010 ADD RELOC,1$ ;MAKE IT PHYSICAL.
4551 ;* THE NEXT TWO INSTRUCTIONS PROVIDE AN INTERFACE TO THE $TYPE ROUTINE
4552 ;* WIHTOUT USING A "TRAP" INSTRUCTION AS CALLED FOR BY **SYSMAC**.
4553 023470 013746 177776      MOV      2#PSW, -(SP) ;PUT THE PROCESSOR STATUS ON THE STACK
4554 023474 004767 000004      JSR      PC, $TYPE ;GO TO THE SUBROUTINE
4555 023500 000000 1$:      .WORD   0 ;CONTAINS THE PHYSICAL MESSAGE ADDRESS.
4556 023502 000205                RTS      R5 ;RETURN.
4557
4558 .SBTTL TYPE ROUTINE
4559
4560 ;*****
4561 ;*ROUTINE TO TYPE ASCII MESSAGE. MESSAGE MUST TERMINATE WITH A 0 BYTE.
4562 ;*THE ROUTINE WILL INSERT A NUMBER OF NULL CHARACTERS AFTER A LINE FEED.

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4563 ;*NOTE1: $NULL CONTAINS THE CHARACTER TO BE USED AS THE FILLER CHARACTER.
4564 ;*NOTE2: $FILLS CONTAINS THE NUMBER OF FILLER CHARACTERS REQUIRED.
4565 ;*NOTE3: $FILLC CONTAINS THE CHARACTER TO FILL AFTER.
4566 ;*
4567 ;*CALL:
4568 ;*1) USING A TRAP INSTRUCTION
4569 ;* TYPE ,MESADR ;;MESADR IS FIRST ADDRESS OF AN ASCIZ STRING
4570 ;*OR
4571 ;* TYPE
4572 ;* MESADR
4573 ;*
4574 ;*
4575 023504 105767 155447 $TYPE: TSTB $TPFLG ;; IS THERE A TERMINAL?
4576 023510 100002 BPL 1$ ;; BR IF YES
4577 023512 000000 HALT ;; HALT HERE IF NO TERMINAL
4578 023514 000430 BR 3$ ;; LEAVE
4579 023516 010046 1$: MOV RO, -(SP) ;; SAVE RO
4580 023520 017600 000002 MOV #2(SP), RO ;; GET ADDRESS OF ASCIZ STRING
4581 023524 122767 000001 155472 CMPB #APTENV, $ENV ;; RUNNING IN APT MODE
4582 023532 001011 BNE 62$ ;; NO GO CHECK FOR APT CONSOLE
4583 023534 132767 000100 155463 BITB #APTPOOL, $ENVM ;; SPOOL MESSAGE TO APT
4584 023542 001405 BEQ 62$ ;; NO GO CHECK FOR CONSOLE
4585 023544 010067 000004 MOV RO, 61$ ;; SETUP MESSAGE ADDRESS FOR APT
4586 023550 004767 000222 JSR PC, $ATY3 ;; SPOOL MESSAGE TO APT
4587 023554 000000 61$: .WORD 0 ;; MESSAGE ADDRESS
4588 023556 132767 000040 155441 62$: BITB #APTCSUP, $ENVM ;; APT CONSOLE SUPPRESSED
4589 023564 001003 BNE 60$ ;; YES, SKIP TYPE OUT
4590 023566 112046 2$: MOVB (RO)+, -(SP) ;; PUSH CHARACTER TO BE TYPED ONTO STACK
4591 023570 001005 BNE 4$ ;; BR IF IT ISN'T THE TERMINATOR
4592 023572 005726 TST (SP)+ ;; IF TERMINATOR POP IT OFF THE STACK
4593 023574 012600 60$: MOV (SP)+, RO ;; RESTORE RO
4594 023576 062716 000002 3$: ADD #2, (SP) ;; ADJUST RETURN PC
4595 023602 000002 RTI ;; RETURN
4596 023604 122716 000011 4$: CMPB #HT, (SP) ;; BRANCH IF <HT>
4597 023610 001431 BEQ 8$
4598 023612 122716 000200 CMPB #CRLF, (SP) ;; BRANCH IF NOT <CRLF>
4599 023616 001007 BNE 5$
4600 023620 005726 TST (SP)+ ;; POP <CR><LF> EQUIV
4601 023622 00567 177630 JSR R5, $PRINT ;; GO PRINT OUT THE FOLLOWING MESSAGE.
4602 023626 001201 $CRLF
4603 023630 105067 000130 CLRB $CHARCNT ;; CLEAR CHARACTER COUNT
4604 023634 000754 BR 2$ ;; GET NEXT CHARACTER
4605 023636 004767 000056 5$: JSR PC, $TYPEC ;; GO TYPE THIS CHARACTER
4606 023642 126726 155310 6$: CMPB $FILLC, (SP)+ ;; IS IT TIME FOR FILLER CHARS.?
4607 023646 001347 BNE 2$ ;; IF NO GO GET NEXT CHAR.
4608 023650 016746 155300 MOV $NULL, -(SP) ;; GET # OF FILLER CHARS. NEEDED
4609 ;; AND THE NULL CHAR.
4610 023654 105366 000001 7$: DECB 1(SP) ;; DOES A NULL NEED TO BE TYPED?
4611 023660 002770 BLT 6$ ;; BR IF NO--GO POP THE NULL OFF OF STACK
4612 023662 004767 000032 JSR PC, $TYPEC ;; GO TYPE A NULL
4613 023666 105367 000072 DECB $CHARCNT ;; DO NOT COUNT AS A COUNT
4614 023672 000770 BR 7$ ;; LOOP
4615
4616 ;HORIZONTAL TAB PROCESSOR
4617
4618 023674 112716 000040 8$: MOVB #' , (SP) ;; REPLACE TAB WITH SPACE
    
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4619 023700 004767 000014          9$: JSR PC,$TYPEC      ;; TYPE A SPACE
4620 023704 132767 000007 000052 BITB #7,$SCHARCNT    ;; BRANCH IF NOT AT
4621 023712 001372          BNE 9$              ;; TAB STOP
4622 023714 005726          TST (SP)+          ;; POP SPACE OFF STACK
4623 023716 000723          BR 2$              ;; GET NEXT CHARACTER
4624 023720 105777 155224 $TYPEC: TSTB #2$TPS  ;; WAIT UNTIL PRINTER IS READY
4625 023724 100375          BPL $TYPEC
4626 023726 116677 000002 155216 MOVB 2(SP),#2$TPB  ;; LOAD CHAR TO BE TYPED INTO DATA REG.
4627 023734 122766 000015 000002 CMPB #CR,2(SP)    ;; IS CHARACTER A CARRIAGE RETURN?
4628 023742 001003          BNE 1$            ;; BRANCH IF NO
4629 023744 105067 000014          CLRB $SCHARCNT  ;; YES--CLEAR CHARACTER COUNT
4630 023750 000406          BR $TYPEX        ;; EXIT
4631 023752 122766 000012 000002 1$: CMPB #LF,2(SP)  ;; IS CHARACTER A LINE FEED?
4632 023760 001402          BEQ $TYPEX      ;; BRANCH IF YES
4633 023762 105227          INCB (PC)+    ;; COUNT THE CHARACTER
4634 023764 000000          $SCHARCNT: .WORD 0 ;; CHARACTER COUNT STORAGE
4635 023766 000207          $TYPEX: RTS PC
4636
4637          .SBTTL APT COMMUNICATIONS ROUTINE
4638
4639          ;*****
4640 023770 112767 000001 000376 $ATY1: MOVB #1,$FFLG  ;; TO REPORT FATAL ERROR
4641 023776 112767 000001 000366 $ATY3: MOVB #1,$MFLG  ;; TO TYPE A MESSAGE
4642 024004 000403          BR $ATYC
4643 024006 112767 000001 000360 $ATY4: MOVB #1,$FFLG  ;; TO ONLY REPORT FATAL ERROR
4644 024014          $ATYC:
4645 024014 010046          MOV RO,-(SP)     ;; PUSH RO ON STACK
4646 024016 010146          MOV R1,-(SP)     ;; PUSH R1 ON STACK
4647 024020 105767 000346          TSTB $MFLG      ;; SHOULD TYPE A MESSAGE?
4648 024024 001450          BEQ 5$          ;; IF NOT: JR
4649 024026 122767 000001 155170 CMPB #APTENV,$ENV  ;; OPERATING UNDER APT?
4650 024034 001031          BNE 3$          ;; IF NOT: BR
4651 024036 132767 000100 155161 BITB #APTSPOOL,$ENVM ;; SHOULD SPOOL MESSAGES?
4652 024044 001425          BEQ 3$          ;; IF NOT: BR
4653 024046 017600 000004          MOV #4(SP),RO    ;; GET MESSAGE ADDR.
4654 024052 062766 000002 000004 ADD #2,4(SP)      ;; BUMP RETURN ADDR.
4655 024060 005767 155120          1$: TST $MSGTYPE  ;; SEE IF DONE W/ LAST XMISSION?
4656 024064 001375          BNE 1$          ;; IF NOT: WAIT
4657 024066 010067 155126          MOV RO,$MSGAD    ;; PUT ADDR IN MAILBOX
4658 024072 105720          2$: TSTB (RO)+    ;; FIND END OF MESSAGE
4659 024074 001376          BNE 2$
4660 024076 166700 155116          SUB $MSGAD,RO    ;; SUB START OF MESSAGE
4661 024102 006200          ASR RO          ;; GET MESSAGE LNGTH IN WORDS
4662 024104 010067 155112          MOV RO,$MSGGLT  ;; PUT LENGTH IN MAILBOX
4663 024110 012767 000004 155066 MOV #4,$MSGTYPE  ;; TELL APT TO TAKE MSG.
4664 024116 000413          BR 5$
4665 024120 017667 000004 000016 3$: MOV #4(SP),4$    ;; PUT MSG ADDR IN JSR LINKAGE
4666 024126 062766 000002 000004 ADD #2,4(SP)     ;; BUMP RETURN ADDRESS
4667 024134 016746 153636          MOV 177776,-(SP) ;; PUSH 177776 ON STACK
4668 024140 004767 177340          JSR PC,$TYPE    ;; CALL TYPE MACRO
4669 024144 000000          4$: .WORD 0
4670 024146          5$:
4671 024146 105767 000221          TSTB $LFLG      ;; SHOULD LOG AN ERROR?
4672 024152 001422          BEQ 10$        ;; IF NOT: BR
4673 024154 017600 000004          MOV #4(SP),RO  ;; GET ERROR #
4674 024160 062766 000002 000004 ADD #2,4(SP)    ;; BUMP RETURN ADDR.

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4675 024166 012701 001344
4676 024172 005711
4677 024174 100404
4678 024176 020021
4679 024200 001406
4680 024202 005721
4681 024204 000772
4682 024206 026701 155300
4683 024212 001402
4684 024214 010021
4685 024216 005211
4686 024220 105767 000150
4687 024224 001416
4688 024226 005767 154772
4689 024232 001413
4690 024234 005767 154744
4691 024240 001375
4692 024242 017667 000004 154736
4693 024250 062766 000002 000004
4694 024256 005267 154722
4695 024262 105067 000106
4696 024266 105067 000101
4697 024272 105067 000074
4698 024276 012601
4699 024300 012600
4700 024302 000207
4701 024304
4702 024304 010046
4703 024306 016700 155200
4704 024312 162700 001344
4705 024316 005767 154662
4706 024322 001375
4707 024324 010067 154672
4708 024330 012767 001344 154662
4709 024336 012767 000002 154640
4710 024344 012600
4711 024346 000207
4712 024350
4713 024350 010046
4714 024352 012701 001344
4715 024356 005721
4716 024360 100402
4717 024362 005021
4718 024364 000774
4719 024366
4720 024366 012600
4721 024370 000207
4722 024372 000
4723 024373 000
4724 024374 000
4725 024376
4726 000200
4727 000001
4728 000100
4729 000040
4730

6$: MOV #SASTAT,R1 ;: POINT TO TABLE START
TST (R1) ;: END OF TABLE?
BMI 8$ ;: IF SO: BR
CMP RO,(R1)+ ;: PROPER ENTRY?
BEQ 9$ ;: IF SO: BR
TST (P1)+ ;: MOVE PAST COUNTER WORD
BR 6$ ;: KEEP LOOKING
8$: CMP $APTR,R1 ;: TABLE FULL?
BEQ 10$ ;: IF SO: BR -- NO MORE ROOM
MOV RO,(R1)+ ;: SET UP NEW ENTRY
INC (R1) ;: BUMP ERROR COUNT
10$: TSTB $FFLG ;: SHOULD REPORT FATAL ERROR?
BEQ 12$ ;: IF NOT: BR
TST $ENV ;: RUNNING UNDER APT?
BEQ 12$ ;: IF NOT: BR
11$: TST $MSGTYPE ;: FINISHED LAST MESSAGE?
BNE 11$ ;: IF NOT: WAIT
MOV 24(SP), $FATAL ;: GET ERROR #
ADD #2,4(SP) ;: BUMP RETURN ADDR.
INC $MSGTYPE ;: TELL APT TO TAKE ERROR
12$: CLRB $FFLG ;: CLEAR FATAL FLAG
CLRB $LFLG ;: CLEAR LOG FLAG
CLRB $MFLG ;: CLEAR MESSAGE FLAG
MOV (SP)+,R1 ;: POP STACK INTO R1
MOV (SP)+,RO ;: POP STACK INTO RO
RTS PC ;: RETURN

$ATY6: MOV RO,-(SP) ;: PUSH RO ON STACK
MOV $APTR,RO
SUB #SASTAT,RO
1$: TST $MSGTY ;: GET SIZE OF STAT TABLE
BNE 1$ ;: SEE IF DONE LAST COMMUNICATION
MOV RO,$MSGLG ;: IF NOT: WAIT
MOV #SASTAT,$MSGAD ;: SET MESSAGE LENGTH
MOV #2,$MSGTY ;: SET MESSAGE ADDR.
MOV (SP)+,RO ;: TELL APT TO TAKE STATS.
RTS PC ;: POP STACK INTO RO
;: RETURN

$ATY7: MOV RO,-(SP) ;: PUSH RO ON STACK
MOV #SASTAT,R1 ;: GET START OF TABLE
1$: TST (R1)+ ;: END OF TABLE?
BMI 2$ ;: IF SO: BR
CLR (R1)+ ;: CLEAR ERROR COUNT
BR 1$ ;: KEEP CLEARING
2$: MOV (SP)+,RO ;: POP STACK INTO RO
RTS PC ;: RETURN
$MFLG: .BYTE 0 ;: MESSG. FLAG
$LFLG: .BYTE 0 ;: LOG FLAG
$FFLG: .BYTE 0 ;: FATAL FLAG
.EVEN
APTSIZE=200
APTENV=001
APTSPool=100
APTCSUP=040
;: *****

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4743 024376
4744 024376 010046
4745 024400 010146
4746 024402 010246
4747 024404 010346
4748 024406 010546
4749 024410 012746 020200
4750 024414 016605 000020
4751 024420 100004
4752 024422 005405
4753 024424 112766 000055 000001
4754 024432 016700 154142
4755 024436 012703 024620
4756 024442 060003
4757 024444 112723 000040
4758 024450 005002
4759 024452 016001 024610
4760 024456 160105
4761 024460 002402
4762 024462 005202
4763 024464 000774
4764 024466 060105
4765 024470 005702
4766 024472 001002
4767 024474 105716
4768 024476 100407
4769 024500 106316
4770 024502 103003
4771 024504 116663 000001 177777
4772 024512 052702 000060
4773 024516 052702 000040
4774 024522 110223
4775 024524 005720
4776 024526 020067 155110
4777 024532 103746
4778 024534 101002
4779 024536 010502
4780 024540 000764
4781 024542 105726
4782 024544 100003
4783 024546 116663 177777 177776
4784 024554 105013
4785 024556 012605
4786 024560 012603

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.SBTTL CONVERT BINARY TO DECIMAL AND TYPE ROUTINE

```

; *THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 5-DIGIT
; *SIGNED DECIMAL (ASCII) NUMBER AND TYPE IT. DEPENDING ON WHETHER THE
; *NUMBER IS POSITIVE OR NEGATIVE A SPACE OR A MINUS SIGN WILL BE TYPED
; *BEFORE THE FIRST DIGIT OF THE NUMBER. LEADING ZEROS WILL ALWAYS BE
; *REPLACED WITH SPACES.
; *CALL:
; *
; *      MOV      NUM,-(SP)          ;; PUT THE BINARY NUMBER ON THE STACK
; *      TYPDS                    ;; GO TO THE ROUTINE
;
$TYPDS:
MOV      R0,-(SP)                ;; PUSH R0 ON STACK
MOV      R1,-(SP)                ;; PUSH R1 ON STACK
MOV      R2,-(SP)                ;; PUSH R2 ON STACK
MOV      R3,-(SP)                ;; PUSH R3 ON STACK
MOV      R5,-(SP)                ;; PUSH R5 ON STACK
MOV      #20200,-(SP)            ;; SET BLANK SWITCH AND SIGN
MOV      20(SP),R5                ;; GET THE INPUT NUMBER
BPL      1$                       ;; BR IF INPUT IS POS.
NEG      R5                       ;; MAKE THE BINARY NUMBER POS.
MOV      #'-(SP)                 ;; MAKE THE ASCII NUMBER NEG.
1$:      MOV      RELOC,R0          ;; GET RELOCATION FACTOR.
MOV      #50BLK,R3                ;; SETUP THE OUTPUT POINTER
ADD      R0,R3                    ;; ADD IN RELOCATION FACTOR.
MOV      #'',(R3)+                ;; SET THE FIRST CHARACTER TO A BLANK
2$:      CLR      R2                ;; CLEAR THE BCD NUMBER
MOV      $DTBL(R0),R1             ;; GET THE CONSTANT
3$:      SUB      R1,R5             ;; FORM THIS BCD DIGIT
BLT      4$                       ;; BR IF DONE
INC      R2                       ;; INCREASE THE BCD DIGIT BY 1
BR       3$
4$:      ADD      R1,R5             ;; ADD BACK THE CONSTANT
TST      R2                       ;; CHECK IF BCD DIGIT=0
BNE      5$                       ;; FALL THROUGH IF 0
TSTB    (SP)                      ;; STILL DOING LEADING 0'S?
BMI      7$                       ;; BR IF YES
5$:      ASLB    (SP)              ;; MSD?
BCC      6$                       ;; BR IF NO
MOV      1(SP),-1(R3)             ;; YES--SET THE SIGN
6$:      BIS      #'0,R2           ;; MAKE THE BCD DIGIT ASCII
7$:      BIS      #' ,R2           ;; MAKE IT A SPACE IF NOT ALREADY A DIGIT
MOV      R2,(R3)+                ;; PUT THIS CHARACTER IN THE OUTPUT BUFFER
TST      (R0)+                    ;; JUST INCREMENTING
CMP      R0, .EIGHT              ;; CHECK THE TABLE INDEX
BLO      2$                       ;; GO DO THE NEXT DIGIT
BHI      8$                       ;; GO TO EXIT
MOV      R5,R2                    ;; GET THE LSD
BR       6$                       ;; GO CHANGE TO ASCII
8$:      TSTB    (SP)+            ;; WAS THE LSD THE FIRST NON-ZERO?
BPL      9$                       ;; BR IF NO
MOV      -1(SP),-2(R3)           ;; YES--SET THE SIGN FOR TYPING
9$:      CLRB    (R3)              ;; SET THE TERMINATOR
MOV      (SP)+,R5                ;; POP STACK INTO R5
MOV      (SP)+,R3                ;; POP STACK INTO R3

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4787 024562 012602      MOV      (SP)+,R2      ;; POP STACK INTO R2
4788 024564 012601      MOV      (SP)+,R1      ;; POP STACK INTO R1
4789 024566 012600      MOV      (SP)+,R0      ;; POP STACK INTO R0
4790 024570 004567      JSR      R5,$SPRINT    ;; GO PRINT OUT THE FOLLOWING MESSAGE.
4791 024574 024620      .WORD   $DBLK          ;; ADDRESS OF MESSAGE TO BE TYPED
4792 024576 016666      MOV      2(SP),4(SP)   ;; ADJUST THE STACK
4793 024604 012616      MOV      (SP)+,(SP)
4794 024606 000002      RTI
4795 024610 023420      $DTBL: 10000.         ;; RETURN TO USER
4796 024612 001750      1000.
4797 024614 000144      100.
4798 024616 000012      10.
4799 024620 000004      $DBLK: .BLKW 4
4800 .SBTTL BINARY TO OCTAL (ASCII) AND TYPE
4801
4802
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4825 024630 017646 000000      $TYPOS: MOV      2(SP),-(SP)    ;; NUMBER TO BE TYPED
4826 024634 116667 000001 000213      MOVVB   1(SP),$OFILL        ;; LOAD ZERO FILL SWITCH
4827 024642 112667 000211      MOVVB   (SP)+,$OMODE+1     ;; NUMBER OF DIGITS TO TYPE
4828 024646 062716 000002      ADD     #2,(SP)            ;; ADJUST RETURN ADDRESS
4829 024652 000406      BR      $TYPON
4830 024654 112767 000001 000173      $TYPOC: MOVVB   #1,$OFILL    ;; SET THE ZERO FILL SWITCH
4831 024662 112767 000006 000167      MOVVB   #6,$OMODE+1       ;; SET FOR SIX(6) DIGITS
4832 024670 112767 000005 000156      $TYPON: MOVVB   #5,$OCNT    ;; SET THE ITERATION COUNT
4833 024676 010346      MOV     R3,-(SP)          ;; SAVE R3
4834 024700 010446      MOV     R4,-(SP)          ;; SAVE R4
4835 024702 010546      MOV     R5,-(SP)          ;; SAVE R5
4836 024704 116704 000147      MOVVB   $OMODE+1,R4       ;; GET THE NUMBER OF DIGITS TO TYPE
4837 024710 005404      NEG     R4
4838 024712 062704 000006      ADD     #6,R4             ;; SUBTRACT IT FOR MAX. ALLOWED
4839 024716 110467 000134      MOVVB   R4,$OMODE         ;; SAVE IT FOR USE
4840 024722 116704 000127      MOVVB   $OFILL,R4        ;; GET THE ZERO FILL SWITCH
4841 024726 016605 000012      MOV     12(SP),R5        ;; PICKUP THE INPUT NUMBER
4842 024732 005003      CLR     R3                ;; CLEAR THE OUTPUT WORD

```

*THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 6-DIGIT
*OCTAL (ASCII) NUMBER AND TYPE IT.
*\$TYPOS---ENTER HERE TO SETUP SUPPRESS ZEROS AND NUMBER OF DIGITS TO TYPE
*CALL:
* MOV NUM,-(SP) ;; NUMBER TO BE TYPED
* TYPOS ;; CALL FOR TYPEOUT
* .BYTE N ;; N=1 TO 6 FOR NUMBER OF DIGITS TO TYPE
* .BYTE M ;; M=1 OR 0
* ;; 1=TYPE LEADING ZEROS
* ;; 0=SUPPRESS LEADING ZEROS
*\$TYPON---ENTER HERE TO TYPE OUT WITH THE SAME PARAMETERS AS THE LAST
*\$TYPOS OR \$TYPOC
*CALL:
* MOV NUM,-(SP) ;; NUMBER TO BE TYPED
* TYPON ;; CALL FOR TYPEOUT
*\$TYPOC---ENTER HERE FOR TYPEOUT OF A 16 BIT NUMBER
*CALL:
* MOV NUM,-(SP) ;; NUMBER TO BE TYPED
* TYPOC ;; CALL FOR TYPEOUT

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4843 024734 006105 1$: ROL R5 ;: ROTATE MSB INTO "C"
4844 024736 000404 BR 3$ ;: GO DO MSB
4845 024740 006105 2$: ROL R5 ;: FORM THIS DIGIT
4846 024742 006105 ROL R5
4847 024744 006105 ROL R5
4848 024746 010503 MOV R5,R3
4849 024750 006103 3$: ROL R3 ;: GET LSB OF THIS DIGIT
4850 024752 105367 000100 DECB $OMODE ;: TYPE THIS DIGIT?
4851 024756 100017 BPL 7$ ;: BR IF NO
4852 024760 042703 177770 BIC #177770,R3 ;: GET RID OF JUNK
4853 024764 001002 BNE 4$ ;: TEST FOR 0
4854 024766 005704 TST R4 ;: SUPPRESS THIS 0?
4855 024770 001403 BEQ 5$ ;: BR IF YES
4856 024772 005204 4$: INC R4 ;: DON'T SUPPRESS ANYMORE 0'S
4857 024774 052703 000060 BIS #'0,R3 ;: MAKE THIS DIGIT ASCII
4858 025000 052703 000040 5$: BIS #' ,R3 ;: MAKE ASCII IF NOT ALREADY
4859 025004 110367 000042 MOVB R3,$S ;: SAVE FOR TYPING
4860 025010 004567 176442 JSR R5,$SPRINT ;: GO PRINT OUT THE FOLLOWING MESSAGE.
4861 025014 025052 $S ;: ADDRESS OF MESSAGE TO BE TYPED
4862 025016 105367 000032 7$: DECB $OCNT ;: COUNT BY 1
4863 025022 003346 BGT 2$ ;: BR IF MORE TO DO
4864 025024 002402 BLT 6$ ;: BR IF DONE
4865 025026 005204 INC R4 ;: INSURE LAST DIGIT ISN'T A BLANK
4866 025030 000743 BR 2$ ;: GO DO THE LAST DIGIT
4867 025032 012605 6$: MOV (SP)+,R5 ;: RESTORE R5
4868 025034 012604 MOV (SP)+,R4 ;: RESTORE R4
4869 025036 012603 MOV (SP)+,R3 ;: RESTORE R3
4870 025040 016666 000002 000004 MOV 2(SP),4(SP) ;: SET THE STACK FOR RETURNING
4871 025046 012616 MOV (SP)+,(SP)
4872 025050 000002 RTI ;: RETURN
4873 025052 000 8$: .BYTE 0 ;: STORAGE FOR ASCII DIGIT
4874 025053 000 .BYTE 0 ;: TERMINATOR FOR TYPE ROUTINE
4875 025054 000 $OCNT: .BYTE 0 ;: OCTAL DIGIT COUNTER
4876 025055 000 $OFILL: .BYTE 0 ;: ZERO FILL SWITCH
4877 025056 000000 $OMODE: .WORD 0 ;: NUMBER OF DIGITS TO TYPE
4878
4879 025060 005727 .ERROR TRAP SERVICE ROUTINE
4880 025062 000000 ERRTRP: TST (PC)+ ;: CHECK IF PREV TRAP TO 4 REPORTED
4881 025064 001010 1$: .WORD 0 ;: CONTAINS ERROR REPORTED FLAG
4882 025066 005267 177770 BNE 2$ ;: BRANCH IF NOT REPORTED
4883 025072 011667 154070 INC 1$ ;: SET DOUBLE TRAP FLAG.
4884 025076 004767 174502 MOV (SP),$TMP3 ;: SAVE THE BAD PC FOR TYPING.
4885 025102 000031 JSR PC,$ERROR ;: *** ERROR *** (GO TYPE A MESSAGE)
4886 025104 000401 .WORD 31 ;: ERROR TYPE CODE.
4887 025106 000000 BR 3$ ;: SKIP HALT
4888
4889 025110 005067 177746 2$: HALT ;: ERROR! SECOND TRAP TO 4 OCCURRED
4890 025114 000002 3$: CLR 1$ ;: BEFORE FIRST WAS PRINTED
4891 RTI ;: RETURN TO PROGRAM AND TRY TO RECOVER
4892
4893 .SBTTL PHYSICAL ADDRESS TYPE ROUTINE
4894 ;* ROUTINE TO TYPE A PHYSICAL ADDRESS (18 BITS).
4895 $TYPAD:
4896 MOV R0,-(SP) ;: PUSH R0 ON STACK
4897 MOV R1,-(SP) ;: PUSH R1 ON STACK
4898 MOV R2,-(SP) ;: PUSH R2 ON STACK
4899 MOV R3,-(SP) ;: PUSH R3 ON STACK

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4899 025126 016602 000012  --MOV 12(SP), R2 ; GET BASE ADDRESS
4900 025132 005003  --CLR R3 ; WORKING & INDEX REGISTER
4901 025134 005767 153446  --TST MMAVA ; CHECK FOR MEM MGMT AVAILABLE
4902 025140 001430  --BEQ 1$ ; BRANCH IF NO MEM MGMT
4903 025142 032737 000001 177572 --BIT #1, 2#SR0 ; CHECK IF MEM MGMT ENABLED
4904 025150 001424  --BEQ 1$ ; BRANCH IF MEM MGMT NOT ENABLED
4905 025152 010201  --MOV R2, R1 ; COPY VIRTUAL ADR
4906 025154 006101  --ROL R1 ; SHUFFLE BITS 13,14,15 INTO 1,2,3
4907 025156 006101  --ROL R1
4908 025160 006101  --ROL R1
4909 025162 006101  --ROL R1
4910 025164 006101  --ROL R1
4911 025166 042701 177761  --BIC #177761, R1 ; CLR ALL EXCEPT BITS 1,2,3
4912 025172 062701 172340  --ADD #KIPARO, R1 ; SET TO APPROPRIATE PAR
4913 025176 011101  --MOV (R1), R1 ; GET CONTENTS OF PAR
4914 025200 012700 000006  --MOV #6, R0 ; SET UP COUNTER
4915 025204 006301 4$: --ASL R1 ; SHIFT PAR
4916 025206 006103  --ROL R3 ; SAVE OVERFLOW BITS
4917 025210 077003  --SOB R0, 4$ ; COUNT SIX SHIFTS
4918 025212 042702 160000  --BIC #160000, R2 ; SAVE BANK BITS
4919 025216 060102  --ADD R1, R2 ; COMPUTE PHYSICAL ADDRESS
4920 025220 005503  --ADC R3 ; MAKE SURE CARRY ISN'T LOST!
4921 025222 006302 1$: --ASL R2 ; FIRST DIGIT TO R3
4922 025224 006103  --ROL R3
4923 025226 012700 000006  --MOV #6, R0 ; DIGIT COUNT
4924 025232 000404  --BR 3$ ; PRINT FIRST DIGIT
4925 025234 006302 2$: --ASL R2
4926 025236 006103  --ROL R3
4927 025240 005301  --DEC R1
4928 025242 001374  --BNE 2$
4929 025244 012701 000003 3$: --MOV #3, R1 ; DIGIT SHIFT COUNT
4930 025250 062703 000060  --ADD #60, R3 ; MAKE IT AN ASCII DIGIT
4931 025254 110367 000036 8$: --MOVB R3, 8$ ; LOAD DIGIT INTO MESSAGE
4932 025260 004567 176172  --JSR R5, $PRINT ; GO PRINT OUT THE FOLLOWING MESSAGE.
4933 025264 025316  --.WORD 8$ ; ADDRESS OF MESSAGE TO BE TYPED
4934 025266 005003  --CLR R3 ; CLEAR INDEX
4935 025270 005300  --DEC R0 ; DEC DIGIT COUNT
4936 025272 001360  --BNE 2$
4937 025274 012603  --MOV (SP)+, R3 ; POP STACK INTO R3
4938 025276 012602  --MOV (SP)+, R2 ; POP STACK INTO R2
4939 025300 012601  --MOV (SP)+, R1 ; POP STACK INTO R1
4940 025302 012600  --MOV (SP)+, R0 ; POP STACK INTO R0
4941 025304 012616  --MOV (SP)+, (SP) ; ADJUST THE STACK TO CLEAR DATA
4942 025306 004567 176144  --JSR R5, $PRINT ; GO PRINT OUT THE FOLLOWING MESSAGE.
4943 025312 026751  --.WORD FILL2 ; ADDRESS OF MESSAGE TO BE TYPED
4944 025314 000207  --RTS PC ; RETURN
4945 025316 000 8$: --.BYTE 0 ; ONE DIGIT MESSAGE BUFFER
4946 025317 000  --.BYTE 0 ; MESSAGE TERMINATOR

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4947
4948  --.SBTTL STANDARD PROGRAM MESSAGES
4949  ;*****
4950  ; VARIOUS MESSAGE PRINTOUTS USED THRUOUT
4951  ; THE PROGRAM
4952  ;*****
4953 025320 005015 052113 030461 MMAMES: .ASCIZ <15><12>'KT11 (MEMORY MANAGEMENT) AVAILABLE'
4954 025326 024040 042515 047515

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4955	025334	054522	046440	047101	
4956	025342	043501	046505	047105	
4957	025350	024524	040440	040526	
4958	025356	046111	041101	042514	
4959	025364	000			
4960	025365	015	046412	046505	MEMMES: .ASCIZ <15><12>'MEMORY MAP:'
4961	025372	051117	020131	040515	
4962	025400	035120	000		
4963	025403	015	041012	052131	BYTMES: .ASCIZ <15><12>'BYTE MEMORY MAP:'
4964	025410	020105	042515	047515	
4965	025416	054522	046440	050101	
4966	025424	000072			
4967	025426	005015	040520	044522	MTMAP: .ASCIZ <15><12>'PARITY MEMORY MAP:'
4968	025434	054524	046440	046505	
4969	025442	051117	020131	040515	
4970	025450	035120	000		
4971	025453	015	043012	047522	FROM: .ASCIZ <15><12>'FROM '
4972	025460	020115	000		
4973	025463	040	047524	000040	TO: .ASCIZ ' TO '
4974	025470	005015	047111	052523	INSUFF: .ASCIZ <15><12>'INSUFFICIENT MEMORY...FIRST 16K NOT ALL THERE!'
4975	025476	043106	041511	042511	
4976	025504	052116	046440	046505	
4977	025512	051117	027131	027056	
4978	025520	044506	051522	020124	
4979	025526	033061	020113	047516	
4980	025534	020124	046101	020114	
4981	025542	044124	051105	020505	
4982	025550	000			
4983	025551	015	047012	020117	MTR: .ASCIZ <15><12>'NO PARITY REGISTERS FOUND'
4984	025556	040520	044522	054524	
4985	025564	051040	043505	051511	
4986	025572	042524	051522	043040	
4987	025600	052517	042116	000	
4988	025605	015	051012	051505	PWRMSG: .ASCIZ <15><12>'RESTARTING AFTER A POWER FAILURE'<15><12>
4989	025612	040524	052122	047111	
4990	025620	020107	043101	042524	
4991	025626	020122	020101	047520	
4992	025634	042527	020122	040506	
4993	025642	046111	051125	006505	
4994	025650	000012			
4995	025652	005015	047516	050040	NOPEs: .ASCIZ <15><12>'NO PARITY ERRORS FOUND ON MEMORY SCAN'<15><12>
4996	025660	051101	052111	020131	
4997	025666	051105	047522	051522	
4998	025674	043040	052517	042116	
4999	025702	047440	020116	042515	
5000	025710	047515	054522	051440	
5001	025716	040503	006516	000012	
5002	025724	005015	051120	043517	PROREL: .ASCII <15><12>'PROGRAM NOW RESIDES BACK AT 0 TO BK'
5003	025732	040522	020115	047516	
5004	025740	020127	042522	044523	
5005	025746	042504	020123	040502	
5006	025754	045503	040440	020124	
5007	025762	020060	047524	034040	
5008	025770	113			
5009	025771	015	044012	052111	.ASCIZ <15><12>'HIT CONTINUE FOR NORMAL RUNNING'<15><12>
5010	025776	041440	047117	044524	

5011	026004	052516	020105	047506		
5012	026012	020122	047516	046522		
5013	026020	046101	051040	047125		
5014	026026	044516	043516	005015		
5015	026034	000				
5016	026035	015	051012	043505	MX1:	.ASCIZ <15><12>'REGISTER AT '
5017	026042	051511	042524	020122		
5018	026050	052101	000040			
5019	026054	041440	047117	051124	MX2:	.ASCIZ ' CONTROLS '
5020	026062	046117	020123	000		
5021	026067	015	041412	051117	MX3:	.ASCIZ <15><12>'CORE PARITY '
5022	026074	020105	040520	044522		
5023	026102	054524	000040			
5024	026106	005015	047515	020123	MX4:	.ASCIZ <15><12>'MOS PARITY '
5025	026114	040520	044522	054524		
5026	026122	000040				
5027	026124	005015	051515	030461	MX5:	.ASCIZ <15><12>'MS11-K CSR '
5028	026132	045455	041440	051123		
5029	026140	000040				
5030	026142	051515	030461	045455	MX6:	.ASCIZ 'MS11-K MEMORY PRESENT!! TO COMPLETELY TEST RUN DZMML...'
5031	026150	046440	046505	051117		
5032	026156	020131	051120	051505		
5033	026164	047105	020524	020041		
5034	026172	047524	041440	046517		
5035	026200	046120	052105	046105		
5036	026206	020131	042524	052123		
5037	026214	051040	047125	042040		
5038	026222	046532	046115	027056		
5039	026230	000056				
5040	026232	005015	047516	046440	NOMEM:	.ASCIZ <15><12>'NO MEMORY FOUND.'
5041	026240	046505	051117	020131		
5042	026246	047506	047125	027104		
5043	026254	000				
5044	026255	015	005012	044412	FADMES:	.ASCII <15><12><12><12>'INPUT ALL PARAMETERS IN OCTAL.'
5045	026262	050116	052125	040440		
5046	026270	046114	050040	051101		
5047	026276	046501	052105	051105		
5048	026304	020123	047111	047440		
5049	026312	052103	046101	056		
5050	026317	015	043012	051111		.ASCIZ <15><12>'FIRST ADDRESS: '
5051	026324	052123	040440	042104		
5052	026332	042522	051523	020072		
5053	026340	000040				
5054	026342	005015	040514	052123	LADMES:	.ASCIZ <15><12>'LAST ADDRESS: '
5055	026350	040440	042104	042522		
5056	026356	051523	020072	020040		
5057	026364	000				
5058	026365	015	037412	042101	BADADR:	.ASCIZ <15><12>'?ADDRESS IN UNMAPPED BANK?'
5059	026372	051104	051505	020123		
5060	026400	047111	052440	046516		
5061	026406	050101	042520	020104		
5062	026414	040502	045516	000077		
5063	026422	005015	042523	042514	CONST:	.ASCIZ <15><12>'SELECT CONSTANT: '
5064	026430	052103	041440	047117		
5065	026436	052123	047101	035124		
5066	026444	000				

5067	026445	015	052712	022516
5068	026445	000	041505	022516
5069	026445	000	041505	022516
5070	026445	000	041505	022516
5071	026445	000	041505	022516
5072	026445	000	041505	022516
5073	026445	000	041505	022516
5074	026445	000	041505	022516
5075	026445	000	041505	022516
5076	026445	000	041505	022516
5077	026445	000	041505	022516
5078	026445	000	041505	022516
5079	026445	000	041505	022516
5080	026445	000	041505	022516
5081	026445	000	041505	022516
5082	026445	000	041505	022516
5083	026445	000	041505	022516
5084	026445	000	041505	022516
5085	026445	000	041505	022516
5086	026445	000	041505	022516
5087	026445	000	041505	022516
5088	026445	000	041505	022516
5089	026445	000	041505	022516
5090	026445	000	041505	022516
5091	026445	000	041505	022516
5092	026445	000	041505	022516
5093	026445	000	041505	022516
5094	026445	000	041505	022516
5095	026445	000	041505	022516
5096	026445	000	041505	022516
5097	026445	000	041505	022516
5098	026445	000	041505	022516
5099	026445	000	041505	022516
5100	026445	000	041505	022516
5101	026445	000	041505	022516
5102	026445	000	041505	022516
5103	026445	000	041505	022516
5104	026445	000	041505	022516
5105	026445	000	041505	022516
5106	026445	000	041505	022516
5107	026445	000	041505	022516
5108	026445	000	041505	022516
5109	026754	040520	044522	054524
5110	026762	051040	043505	051511
5111	026770	042524	020122	040504
5112	026776	040524	042440	051122
5113	027004	051117	000056	
5114	027010	042101	051104	051505
5115	027016	020123	042524	052123
5116	027024	042440	051122	051117
5117	027032	052050	052123	026461
5118	027040	024465	000056	
5119	027044	047503	051516	040524
5120	027052	052116	042040	052101
5121	027060	020101	051105	047522
5122	027066	024122	051524	033124

```

JNEXT: .ASCIZ (15)(12)'UNEXPECTED MEMORY PARITY ERROR'
PRELOC: .ASCIZ (15)(12)'PROGRAM RELOCATED TO '
MTOE: .ASCIZ (15)(12)'MORE THAN ONE PARITY ERROR FOUND.'
SCANM: .ASCIZ (15)(12)'SCANNING MEMORY FOR BAD PARITY.'
PEWNC: .ASCIZ (15)(12)'PARITY ERROR WILL NOT CLEAR.'
NOMTST: .ASCIZ (15)(12)'NO MEMORY TESTED.'
SKPNES: .ASCIZ (15)(12)'SKIPPING TEST #'
FILL2: .ASCIZ (377)(377)
.SBTTL ERROR REPORTING MESSAGES AND TABLES.
*****
; MESSAGE BLOCK FOR ERROR TABLE TYPEOUTS
*****
DM1: .ASCIZ 'PARITY REGISTER DATA ERROR.'
DM2: .ASCIZ 'ADDRESS TEST ERROR(TST1-5).'
DM4: .ASCIZ 'CONSTANT DATA ERROR(TST6-10).'

```

5123	027074	030455	024460	000056		
5124	027102	047522	040524	044524	DM5:	.ASCIZ 'ROTATING BIT ERROR(TST11-12).'
5125	027110	043516	041040	052111		
5126	027116	047524	041122	051117		
5127	027122	052050	042123	030461		
5128	027132	030455	024462	000056		
5129	027140	047515	020123	042522	DM6:	.ASCIZ 'MOS REFRESH TEST ERROR (TST 30-31).'
5130	027146	051106	051505	020110		
5131	027154	042524	052123	042440		
5132	027162	051122	051117	024040		
5133	027170	051524	020124	030063		
5134	027176	031455	024461	000056		
5135	027204	020063	047530	020122	DM7:	.ASCIZ '3 XOR 9 PATTERN ERROR(TST13-16).'
5136	027212	040071	040520	052124		
5137	027220	051105	020116	051105		
5138	027226	047522	024122	051524		
5139	027234	030524	026463	033061		
5140	027242	027051	000			
5141	027245	0115	051101	044103	DM10:	.ASCIZ "MARCHING 1'S AND 0'S ERROR(TST 27)."
5142	027253	047111	020107	023461		
5143	027260	020123	047101	020104		
5144	027266	023460	020123	051105		
5145	027274	047522	024122	051524		
5146	027302	020124	033462	027051		
5147	027310	000				
5148	027311	020120	051101	052111	DM11:	.ASCIZ 'PARITY MEMORY ADDRESS ERROR(TST17).'
5149	027316	020131	042515	047515		
5150	027324	054522	040440	042104		
5151	027332	042522	051523	042440		
5152	027340	051122	051117	052050		
5153	027346	052123	033461	027051		
5154	027354	000				
5155	027355	0104	052101	050111	DM12:	.ASCIZ "DATIP WITH WRONG PARITY DIDN'T TRAP(TST17)."
5156	027362	053440	052111	020110		
5157	027370	051127	047117	020107		
5158	027376	040520	044522	054524		
5159	027404	042040	042111	023516		
5160	027412	020124	051124	050101		
5161	027420	052050	052123	033461		
5162	027426	027051	000			
5163	027431	0127	047522	043516	DM13:	.ASCIZ 'WRONG PARITY TRAPPED, BUT NO REGISTER SHOWS ERROR FLAG.'
5164	027436	050040	051101	052111		
5165	027444	020131	051124	050101		
5166	027452	042520	026104	041040		
5167	027460	052123	047040	020117		
5168	027466	042523	044507	052123		
5169	027474	051105	051440	047510		
5170	027502	051527	042440	051122		
5171	027510	051117	043040	040514		
5172	027516	027107	000			
5173	027521	0120	051101	052111	DM14:	.ASCIZ 'PARITY REGISTER NOT MAPPED AS CONTROLLING THIS ADDRESS(TST17).'
5174	027526	020131	042522	044507		
5175	027534	052123	051105	047040		
5176	027542	052117	046440	050101		
5177	027550	042520	020104	051501		
5178	027556	041440	047117	051124		

5179	027564	046117	044514	043516
5180	027572	052040	044510	020123
5181	027600	042101	051104	051505
5182	027606	024123	051524	030524
5183	027614	024467	000056	
5184	027620	047515	042522	052040
5185	027626	047515	020116	047117
5186	027634	020105	042522	044507
5187	027642	052123	051105	044440
5188	027650	042116	041511	052101
5189	027656	047515	052040	051101
5190	027664	047515	020131	051105
5191	027672	047522	027122	000
5192	027677	104	052101	020101
5193	027704	042123	052517	042114
5194	027712	042123	020124	040510
5195	027720	043516	041440	040510
5196	027726	043516	042105	053440
5197	027734	042510	020116	040520
5198	027742	044522	054524	042440
5199	027750	051122	051117	052040
5200	027756	040522	050120	042105
5201	027764	052050	052123	033461
5202	027772	027051	000	
5203	027775	122	047101	047504
5204	030002	020115	040504	040524
5205	030010	042440	051122	031117
5206	030016	052050	052123	030062
5207	030024	027051	000	
5208	030027	111	051516	051124
5209	030034	041525	044524	047117
5210	030042	042440	042530	052503
5211	030050	044524	047117	042440
5212	030056	051122	051117	052050
5213	030064	052123	030462	031055
5214	030072	024466	000056	
5215	030076	051120	043517	040522
5216	030104	020115	047503	042504
5217	030112	041440	040510	043516
5218	030120	042105	053440	042510
5219	030126	020116	042522	047514
5220	030134	040503	042524	027104
5221	030142	000		
5222	030143	124	040522	050120
5223	030150	042105	020054	052502
5224	030156	020124	047516	051040
5225	030164	043505	051511	042524
5226	030172	020122	040510	020104
5227	030200	051105	047522	020122
5228	030206	044502	020124	042523
5229	030214	027124	000	
5230	030217	124	040522	050120
5231	030224	042105	052040	020117
5232	030232	030461	027064	000
5233	030237	106	044501	042514
5234	030244	020104	047524	052040

DM16: .ASCIZ 'MORE THAN ONE REGISTER INDICATED PARITY ERROR.'

DM17: .ASCIZ "DATA SHOULDN'T HAVE CHANGED WHEN PARITY ERROR TRAPPED(TST17)."

DM20: .ASCIZ 'RANDOM DATA ERROR(TST20).'

DM21: .ASCIZ 'INSTRUCTION EXECUTION ERROR(TST21-26).'

DM23: .ASCIZ 'PROGRAM CODE CHANGED WHEN RELOCATED.'

DM24: .ASCIZ 'TRAPPED, BUT NO REGISTER HAD ERROR BIT SET.'

DM25: .ASCIZ 'TRAPPED TO 114.'

DM26: .ASCIZ 'FAILED TO TRAP.'

```

5235 030252 040522 027120 000
5236 030257 050 041501 044524 DM27: .ASCIZ "(ACTION ENABLE WASN'T SET)."
```

5237	030264	047117	042440	040516	
5238	030272	046102	020105	040527	
5239	030300	047123	052047	051440	
5240	030306	052105	027051	000	
5241	030313	015	052012	040522	DM31: .ASCIZ '<15/<12>'TRAPPED TO 4 '
5242	030320	050120	042105	052040	
5243	030326	020117	020064	000	
5244					
5245					::*****
5246					::DATA COLUMN HEADINGS
5247					::*****
5248					
5249	030333	120	004503	042522	DH1: .ASCIZ 'PC REG S/B WAS'
5250	030340	004507	027523	004502	
5251	030346	040527	000123		
5252	030352	027526	041520	050011	DH2: .ASCIZ 'V/PC P/PC MA S/B WAS'
5253	030360	050057	004503	040515	
5254	030366	051411	041057	053411	
5255	030374	051501	000		
5256	030377	126	050057	004503	DH12: .ASCIZ 'V/PC P/PC MA S/B'
5257	030404	027520	041520	046411	
5258	030412	004501	027523	000102	
5259	030420	027526	041520	050011	DH14: .ASCIZ 'V/PC P/PC REG MA'
5260	030426	050057	004503	042522	
5261	030434	004507	040515	000	
5262	030441	126	050057	004503	DH15: .ASCIZ 'V/PC P/PC MAUT REG S/B WAS'
5263	030446	027520	041520	046411	
5264	030454	052501	004524	042522	
5265	030462	004507	027523	004502	
5266	030470	040527	000123		
5267	030474	027526	041520	050011	DH21: .ASCIZ 'V/PC P/PC IUT MA S/B WAS'
5268	030502	050057	004503	052511	
5269	030510	004524	040515	051411	
5270	030516	041057	0534'1	051501	
5271	030524	000			
5272	030525	126	050057	004503	DH23: .ASCIZ 'V/PC P/PC SRC MA DST MA S/B WAS'
5273	030532	027520	041520	051411	
5274	030540	041522	046440	004501	
5275	030546	051504	020124	040515	
5276	030554	051411	041057	053411	
5277	030562	051501	000		
5278	030565	126	050057	004503	DH24: .ASCIZ 'V/PC P/PC TRP/PC'
5279	030572	027520	041520	052011	
5280	030600	050122	050057	000103	
5281	030606	027526	041520	050011	DH25: .ASCIZ 'V/PC P/PC TRP/PC REG WAS'
5282	030614	050057	004503	051124	
5283	030622	027520	041520	051011	
5284	030630	043505	053411	051501	
5285	030636	000			
5286	030637	126	050057	004503	DH26: .ASCIZ 'V/PC P/PC REG WAS'
5287	030644	027520	041520	051011	
5288	030652	043505	053411	051501	
5289	030660	000			
5290	030661	122	043505	053411	DH30: .ASCIZ 'REG WAS MA WAS'

5291 030666 051501 046411 004501
 5292 030674 040527 000123
 5293
 5294
 5295
 5296
 5297 030700 000 377 000
 5298 030703 000
 5299 030704 000 377 377
 5300 030707 000 000
 5301 030711 000 377 377
 5302 030714 376 376
 5303 030716 000 377 377
 5304 030721 377 000 000
 5305 030724 000 377 000
 5306 030727 377 000 000
 5307 030732 377 000 377
 5308 030735 376
 5309
 5310
 5311 032110
 5312
 5313 000001

```

*****
;* DATA FORMAT TABLE FOR ERROR PRINTOUT.
*****
DF1: .BYTE 0,-1,0,0
DF2: .BYTE 0,-1,-1,0,0
DF3: .BYTE 0,-1,-1,-2,-2
DF14: .BYTE 0,-1,-1,-1,0,0
DF21: .BYTE 0,-1,0,-1,0,0
DF30: .BYTE -1,0,-1,-2
.EVEN
. = 32110
.END

```

;THE LOADERS ARE SAVE HERE TO END OF BK

PMEMAP	001540	519#	1141*	1142*	1166*	1167*	1248*	1249*	1252*	1253*	2402	2404		
PRELOC	026506	3496	5073#											
PRGMAP	000602	253	254	274	289#	911*	912*	3036	3038	3042	3507	3539	3547*	3565
PROREL	025724	3591*	3600	3640*	3641*	4374	4075							
PRO	= 000000	5002#												
PR1	= 000040	60#												
PR2	= 000100	61#												
PR3	= 000140	62#												
PR4	= 000200	63#												
PR5	= 000240	64#												
PR6	= 000300	65#												
PR7	= 000340	66#												
PS	= 177776	67#												
PSCAN	017710	40#	41											
PSW	= 177776	3715	3763	3768	3779#									
		41#	899	1232	1371	1398	1455	3083	3952	3960	3994	4117	4138	4157
		4189	4223	4256	4263	4276	4322	4421	4507	4553				
PWRMSG	025605	326	4988#											
PWRVEC	= 000024	132#	295*	296*	305*	311*	323*	324*	856*	857*	3579*	3632*		
RADTAB	001622	559#	3585	3624										
RANTST	012444	2546#												
RELOC	016302	3471#	3541	3570	3607	3617								
RELOCF	000600	269	288#	913*	1480	3223	3573*	3577*	3586	3594	3615	3639*	3730	4056
		4227	4248	4250	4550	4754								
RELTOP	016424	3048	3507#											
RELO	017026	276	3051	3600#										
RESCHK	005226	1282	1321#											
RESLDR	017234	282	3054	3649#										
RESRVD	001516	505#	561	1285*	1289	1294	1299	1307	2479*	2480	2481	2510		
RESTAR	000300	201	226#	328	910									
RESTOR	000304	202	228#											
REST1	000306	227	229#											
REST2	000324	231	233#											
RESVEC	= 000010	127#												
ROTATE	016154	1774	1797	3416#										
RW	= 000006	176#	3115	3116	3117	3118	3122							
SAVLDR	017314	914	3098	3667#										
SAVTST	001534	515#	1001*	1002*	1374*	1375*	1416*	1417*	3036	3038	4072	4073		
SCANM	026602	3788	5083#											
SELECT	002646	199	846#											
SELFLG	001556	531#	844*	846*	1354									
SETAE	017546	2409	3731	3733	3736#									
SETCON	016134	1771	1794	2400	3406#									
SKPMES	026727	4111	5099#											
SPRNT	020256	1291	1309	1342	2417	3881#								
SPRNTA	020344	3891	3895	3900#										
SPRNTB	020350	3883	3901#											
SPRNTP	020302	2464	2485	2498	2515	3889#								
SPRNTQ	020270	3712	3759	3765	3817	3885#								
SPRNT0	020306	1302	1527	1563	1675	2440	2456	2524	3887	3890#				
SPRNT1	020314	1638	3893#											
SPRNT2	020332	1510	1602	1720	1756	1779	1802	1836	1843	1850	1857	1880	1889	1898
		1939	1946	1953	1960	1983	1992	2001	2042	2049	2056	2063	2090	2099
		2108	2115	2124	2133	2140	2149	2158	2165	2174	2183	2227	2234	2241
		2248	2275	2284	2293	2300	2309	2318	2325	2334	2343	2350	2359	2368
		2563	2909	2918	2940	2989	3022	3898#						

M15

SPRNT3	020326	2616	2665	2715	2764	2813	2863	3897*	3654*	3663*	4903						
SRO =	177572	148#	235	251*	921*	1021*	1484	3131*									
SR1 =	177574	149#															
SR2 =	177576	150#															
SR3 =	172516	151#															
STACK =	001100	31#	229	270	272	560	854	929	945	1016							
START	002640	198	844#														
STARTA	002654	232	284	845	847#												
START1	006060	281	1465	1475#	1479	3049	3100										
STKLMT =	177774	42#															
SWR	001140	303	316*	360#	852	863*	865	871*	878*	895	918	1018	1087	1730			
		1732	2396	3040	3581	3583*	3634	3636*	3728	3732	3751	3998	4012	4014			
		4022	4029	4058	4163	4171	4184	4191	4303	4348*							
SWREG	000176	196#	871	895	4303	4319											
SW0 =	000001	95#															
SW00 =	000001	85#	95														
SW01 =	000002	84#	94														
SW02 =	000004	83#	93														
SW03 =	000010	82#	92														
SW04 =	000020	81#	91														
SW05 =	000040	80#	90	4058													
SW06 =	000100	79#	89	1087	2396												
SW07 =	000200	78#	88	3040													
SW08 =	000400	77#	87	1730													
SW09 =	001000	76#	86														
SW1 =	000002	94#															
SW10 =	002000	75#															
SW11 =	004000	74#															
SW12 =	010000	73#	918	1018													
SW13 =	020000	72#															
SW14 =	040000	71#															
SW15 =	100000	70#															
SW2 =	000004	93#															
SW3 =	000010	92#															
SW4 =	000020	91#															
SW5 =	000040	90#	3732														
SW6 =	000100	89#	3728	3751													
SW7 =	000200	88#															
SW8 =	000400	87#															
SW9 =	001000	86#															
TBITVE =	000014	128#															
TEMP	001614	550#	2900*	2949													
TIMOUT	003576	203	1016#	1078													
TKVEC =	000060	135#															
TMAP	004536	1177	1201#														
TMPFAD	001564	537#	3209	3334	4055*	4060	4062*	4084	4086*	4087*	4088	4103	4125				
TMPLAD	001576	543#	3160*	3179*	3261*	3280*	3283	4071*	4092	4094*	4095	4103	4130				
TMPPT	001550	525#	3162*	3163*	3167*	3168*	3170	3172	3174	3176	3188*	3193*	3195	3198			
		3203*	3204*	3240	3242	3262*	3263*	3268*	3269*	3271	3273	3275	3277	3300*			
		3303*	3305	3314*	3315*												
TO	025463	1049	1071	3934	4973#												
TPVEC =	000064	136#															
TRAPVE =	000034	134#															
TRTVEC =	000014	129#															
TSTMAP	001530	512#	3146	3148	3170	3172	3182	3195	3252	3254	3271	3273	3295	3305			
		3343	3345	3352	4072*	4073*	4074*	4075*	4078	4080*	4081*	4090*	4091*	4097*			

SCD42	001256	428																				
SCM4PC	0223464	4600	4613	4620	4629	4634																
SCM54B	0223330	3995	4139	4158	4190	4303																
SCM72G	001100	370	879	850	858																	
SCM73	000000	370																				
SCM74	0000074	370	371	372	373	374																
SCM7LG	023255	4315	4480																			
SCM7LJ	023250	4339	4448	4479																		
SCPUOP	001232	399																				
SCRLF	001201	4378	1000	1244	3057	4175	4203	4210	4238	4244	4299	4352	4454	4479								
		4543	4602	4637																		
		4755	4791	4799																		
SOBLK	024620	429																				
SOOM0	001270	430																				
SOOM1	001272	439																				
SOOM10	001314	440																				
SOOM11	001316	441																				
SOOM12	001320	442																				
SOOM13	001322	443																				
SOOM14	001324	444																				
SOOM15	001326	431																				
SOOM2	001274	432																				
SOOM3	001276	433																				
SOOM4	001300	434																				
SOOM5	001302	435																				
SOOM6	001304	436																				
SOOM7	001306	437																				
SOOM8	001310	438																				
SOOM9	001312	390																				
SOEVCT	001214	426																				
SOEVH	001262	3074	3090	3097	3098																	
SOORGN	014220	4759	4795																			
SOTBL	024610	215	886	3092	4198																	
SENORD	014174	858	3076																			
SENOCT	014130	3079	3101																			
SENOHG	014224	3086	3104																			
SENULL	014241	395	893	3046	4177	4581	4649	4688														
SENV	001224	396	876	4583	4588	4651																
SENVH	001225	3039	3041	3067																		
SEOP	014100	858	3073	3077																		
SEOPCT	014122	343	3982	4018	4020	4026	4136	4160	4203													
SERFLG	001103	349	4020	4043	4134																	
SERMAX	001115	1992	1303	1310	1325	1511	1528	1564	1603	1639	1676	1721	1757	1780								
SERROR	021604	1803	1837	1844	1851	1858	1881	1890	1899	1940	1947	1954	1961	1984								
		1993	2002	2043	2050	2057	2064	2091	2100	2109	2116	2125	2134	2141								
		2150	2159	2166	2175	2184	2228	2235	2242	2249	2276	2285	2294	2301								
		2310	2319	2326	2335	2344	2351	2360	2369	2418	2441	2457	2465	2486								
		2499	2516	2525	2544	2617	2666	2716	2765	2814	2864	2910	2919	2941								
		2990	3023	3488	3700	3713	3760	3766	3818	4154	4884											
		350	573	575	577	579	581	584	587	590	592	594	4168	4169								
SERRPC	001116	4170	4203	4219	4226																	
		567	714																			
SERRTB	002340	4173	4211																			
SERRTY	022030	347	3814	4167	4203																	
SERTTL	001112	375	4042	4194	4196																	
SESCAP	001172	394																				
SETABL	001224																					

\$ETEND	001330	445#	468											
\$FATAL	001206	387#	4692*											
\$FFLG	024374	4640*	4643*	4686	4695*	4724#								
\$FILLC	001156	368#	4606	4637										
\$FILLS	001155	367#	4637											
\$GDADR	001120	351#	573	575	577	579	581	584	587	596	3486*	3881*	3890*	3893*
		3894*	3898*	3899*										
\$GDDAT	001124	353#	573	575	577	581	584	587	3484*	3882*	3900*			
\$GET42	014164	3087#												
\$GTSMA	022402	900	4316#											
\$HD	= 000000	12												
\$HIBTS	001330	463#												
\$HIOCT	023454	1378	1391	1402	1405*	1407	1418	4530*	4542#					
\$ICNT	001104	344#	4033*	4034	4036*	4135								
\$ILLUP	000756	295	311	330#										
\$INTAG	001135	358#	4353	4485										
\$ITEMB	001114	348#	4170*	4179	4203	4216								
\$LF	001202	379#	4203	4469	4479	4543	4637							
\$LFLG	024373	4671	4696*	4723#										
\$LPAOR	001106	345#	1479*	1480*	1737*	4024*	4040*	4045	4123*	4135				
\$LPERR	001110	346#	4024	4041*	4135	4193								
\$MAOR1	001236	412#												
\$MAOR2	001242	416#												
\$MAOR3	001246	419#												
\$MAOR4	001252	422#												
\$MAIL	001204	385#	464	468	875	893	4039	4177	4581					
\$MAMS1	001234	406#												
\$MAMS2	001240	414#												
\$MAMS3	001244	417#												
\$MAMS4	001250	420#												
\$MBAOR	001332	464#												
\$MFLG	024372	4641*	4647	4697*	4722#									
\$MNEW	023273	4325	4483#											
\$MSGAD	001220	392#	4657*	4660	4708*									
\$MSGLG	001222	393#	4662*	4707*										
\$MSGTY	001204	386#	4655	4663*	4690	4694*	4705	4709*						
\$MSR	023262	4318	4481#											
\$MTYP1	001235	407#												
\$MTYP2	001241	415#												
\$MTYP3	001245	418#												
\$MTYP4	001251	421#												
\$MXCNT	021572	4037	4135#											
\$NULL	001154	366#	4608	4637										
\$NWTST=	000001	1488#	1490	1534#	1536	1571#	1573	1611#	1613	1646#	1648	1687#	1689	1690
		1707#	1709	1740#	1742	1764#	1787#	1809#	1911#	2014#	2199#	2383#	2395	2540#
		2575#	2577	2624#	2626	2673#	2675	2723#	2725	2772#	2774	2821#	2823	2872#
		2874	2954#	2956	2997#									
\$OCNT	025054	4832*	4862*	4875#										
\$OMODE	025056	4827*	4831*	4836	4839*	4850*	4877#							
\$OVER	021056	3999	4017	4025	4035	4044#								
\$PASS	001212	389#	875*	3070*	3071*	3080	3101	4031	4050	4076	4136			
\$PASTM	001336	466#												
\$PRINT	023456	325	888	924	954	999	1007	1025	1038	1048	1070	1108	1202	1210
		1216	1222	1226	1234	1243	1263	1366	1393	1438	1450	3056	3078	3085
		3495	3690	3708	3787	3825	3850	3912	3933	3940	4066	4110	4165	4174
		4212	4235	4237	4241	4243	4282	4288	4314	4317	4324	4338	4351	4372

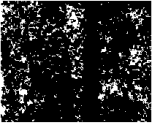
		4429	4436	4442	4447	4453	4455	4459	4463	4468	4537	4539	4549#	4601
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\$PWAD	000752	328#												
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\$PWAMG	000746	326#												
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\$QUES	001200	377#	4203	4373	4460	4479	4540	4543	4637					
\$RDCHR	022634	4386#	4422											
\$RDLIN	022754	4414#	4508											
\$RDOCT	023304	1372	1399	1456	4499#									
\$RDSZ =	000010	4407#												
\$SAVR6	000762	304*	312	313*	314*	332#								
\$SCOPE	020574	1498	1544	1581	1621	1656	1698	1712	1745	1768	1791	1813	1915	2018
		2203	2392	2544	2601	2650	2699	2749	2798	2847	2897	2968	3001	3032
		3991#												
\$SETUP=	000130	188#	855	856	858	859	886	890	3069	3992	4155	4187	4198	4298
		4485												
\$STUP =	177777	188#												
\$SVLAD	021022	4007	4038#											
\$SVPC =	C0C010	213#	218											
\$SWR =	167400	1#	12	17	18	19	20	21	22	23	24	329	374	375
		376	859	1503	1546	1583	1623	1658	1700	1714	1747	1770	1793	1818
		1920	2023	2208	2394	2546	2606	2655	2704	2754	2803	2852	2899	2970
		3003	3064	3069	3083	3100	3101	3983	3984	3985	3986	3987	3998	4010
		4012	4013	4018	4019	4020	4027	4028	4029	4041	4044	4135	4146	4147
		4148	4149	4150	4163	4171	4184	4191	4203					
\$SWREG	001226	397#	878											
\$SWRMK=	000340	1#	24	25	3987	3988	4014	4015						
\$TESTN	001210	388#	4039*											
\$TIMES	001170	279*	374#	3034*	3069*	4027*	4034	4037*	4135					
\$TKB	001146	363#	4296	4307	4331	4390	4396							
\$TKS	001144	362#	4296	4305	4328	4355*	4388	4394						
\$TMP0	001160	370#	579	581	584	592	594	596	3367*	3377*	3379*	3885*	3889*	3897*
\$TMP1	001162	371#	592	594	596	3886*								
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\$TN	- 000032	1#	12	1488	1503#	1534	1546#	1571	1583#	1611	1623#	1646	1658#	1687
		1700#	1707	1709	1714#	1727	1740	1747#	1750	1764	1770#	1787	1793#	1809
		1812	1818#	1911	1914	1920#	2014	2017	2023#	2199	2202	2208#	2383	2394#
		2540	2546#	2575	2600	2606#	2624	2649	2655#	2673	2698	2704#	2723	2748
		2754#	2772	2797	2803#	2821	2846	2852#	2872	2699#	2954	2970#	2997	3003#
\$TPB	001152	365#	4626*	4637										
\$TPFLG	001157	369#	4575	4637										
\$TPS	001150	364#	4624	4637										
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\$TSTM	001102	280#	342#	1736*	3035*	3982	4016	4038*	4039	4044	4052	4114	4136	4162
		4203												
\$TTYIN	023240	4416	4417	4433	4456	4474	4478#							
\$TYPAD	025116	1042	1053	1075	3499	4269	4894#							
\$TYPDS	024376	3084	4264	4743#										
\$TYPE	023504	4554	4575#	4668										
\$TYPEC	023720	4357	4605	4612	4619	4624#	4625							
\$TYPEX	023766	4630	4632	4635#										
\$TYPOC	024654	1233	4224	4257	4323	4830#								
\$TYPON	024670	4829	4832#											
\$TYPOS	024630	3953	3961	4118	4277	4825#								

ABORT	1#	260	3154	3187	3225	3397	3490	3509	3567	3602	3651				
CKSWR	1#	3992	4136	4155	4187										
CKWD	1#	1300	1508	1525	1600	1636	1673	1718	1754	1777	1800	1834	1841	1848	1855
	1878	1887	1896	1937	1944	1951	1958	1981	1990	1999	2040	2047	2054	2061	2088
	2097	2106	2113	2122	2131	2138	2147	2156	2163	2172	2181	2225	2232	2239	2246
	2273	2282	2291	2298	2307	2316	2323	2332	2341	2348	2357	2366	2483	2513	2561
	2614	2663	2713	2762	2811	2861	2907	2916	2938	2987	3020				
CKWD2	1#	1507	1598	1716	1753	1832	1840	1847	1854	1876	1886	1895	1935	1943	1950
	1957	1979	1989	1998	2038	2046	2053	2060	2086	2096	2105	2112	2121	2130	2137
	2146	2155	2162	2171	2180	2223	2231	2238	2245	2271	2281	2290	2297	2306	2315
	2322	2331	2340	2347	2356	2365	2560	2985	3018						
COMMEN	1#	138#	838	1469											
ENDCOM	1#	12	138#	842	1473										
ERROR	32#														
ESCAPE	1#	138#													
GETPRI	1#	138#													
GETSWR	1#	138#	890#												
GTSWR	1#	897													
LDPDR	1#	3114	3116	3117	3118	3122									
MORETA	333#	447													
MULT	1#	138#													
NEWTST	1#	138#	1488	1534	1571	1611	1646	1687	1707	1740	1764	1787	1809	1911	2014
	2199	2383	2540	2575	2624	2673	2723	2772	2821	2872	2954	2997			
POP	1#	138#	316	317	2508	2521	3381	3398	3500	3592	3630	3717	3743	3771	3834
	3844	3852	3872	3964	3971	4531	4698	4699	4710	4719	4785	4937			
PRINT	1#	924	954	999	1007	1024	1038	1048	1070	1108	1202	1210	1216	1222	1225
	1234	1366	1392	1438	1449	3055	3495	3690	3708	3787	3825	3850	3912	4066	4109
	4932	4942													
PUSH	1#	138#	297	303	2467	2490	3370	3388	3471	3510	3527	3623	3693	3738	3753
	3779	3799	3806	3865	3916	3942	4501	4644	4646	4667	4701	4712	4743	4894	
RDCHR	1#	4419													
RDDEC	1#														
RDLIN	1#	4504													
RDOCT	1#	1369	1396	1453											
REPORT	1#	138#													
RESREG	1#														
SAVREG	1#														
SCOPE	33#														
SCOPEX	3977#	4046													
SCOPIV	3977#	3996													
SETPRI	1#	138#													
SETUP	1#	138#	847												
SIMTRP	1#	897	1230	1369	1396	1453	3081	3950	3958	3992	4115	4136	4155	4187	4221
	4254	4261	4274	4320	4419	4505	4551								
SKIP	1#	138#	1750												
SLASH	1#	138#	621	631											
SPACE	138#														
STARS	1#	138#	211	220	225	293	309	335	380	383	449	451	458	471	501
	503	554	558	570	572	602	604	935	944	1012	1015	1081	1084	1115	1124
	1135	1139	1196	1199	1270	1274	1316	1319	1359	1361	1488	1496	1534	1542	1571
	1579	1611	1619	1646	1654	1683	1686	1687	1696	1707	1710	1740	1743	1764	1766
	1787	1789	1809	1811	1826	1828	1869	1871	1911	1913	1929	1931	1972	1974	2014
	2016	2031	2033	2079	2081	2199	2201	2216	2218	2264	2266	2383	2390	2540	2542
	2575	2599	2624	2648	2673	2697	2723	2747	2772	2796	2821	2845	2872	2895	2954
	2966	2997	2999	3058	3107	3113	3135	3137	3234	3239	3324	3329	3362	3365	3384
	3386	3403	3405	3413	3415	3436	3438	3468	3470	3504	3506	3597	3599	3644	3648

ERRORS DETECTED: 0

CZQMCE.BIN,CZQMCE.LST/CRF/SOL/NL:TOC=CZQMCE.SML,CZQMCE.P11
RUN-TIME: 22 29 2 SECONDS
RUN-TIME RATIO: 325/54=5.9
CORE USED: 39K (77 PAGES)

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